

CONTACT

✉ sunnylui823perstudio@gmail.com

PERSONAL WEBPAGE

<https://aoisani.github.io/>

EDUCATION

Course Studied

Secondary School
CCC Ming Kei College
2014-2020

Course Studied

Higher Diploma in Computer
Game Development
School of Continuing and
Professional Studies,
The Chinese University of
Hong Kong
2020 – 2022

Course Studied

Bachelor of Arts with Honours in
Computing and Interactive
Entertainment
Hong Kong Metropolitan University
2022-2024

SKILL

- **UI/UX Design**
- **2D Digital Graph Design**
 - Adobe Illustrator
 - Adobe Photoshop
 - Clip Studio
- **2D Animation and Video Design**
 - Adobe After Effect
 - Blender 2.8 or above
 - DaVinci Resolve
- **3D Modeling Design**
 - 3DS MAX
 - Blender 2.8 or above version
 - Adobe Substance 3D Painter
- **3D Animation Design**
 - Blender 2.8 or above
- **Computer Language**
 - Basic Java Language
- **Game Designer**
 - Unity Game Engine
(*Environment and 3D
assets Designer)

Lui Man Kit

3D Model Designer
Digital Designer
Game Designer

SUMMARY

Accomplished 2D and 3D digital designer with over 4 years of experience creating innovative asset solutions for teams and clients. Skilled in leveraging Blender 2.8 and above, as well as Adobe Photoshop and Adobe Illustrator, to design and produce high-quality image, video, and 3D assets. Proficient in utilizing the Unity Game Engine to develop multi-platform solutions that deliver a superior user experience.

WORK EXPERIENCE & EVENT EXPERIENCE

-WORK EXPERIENCE

Shop Assistant, Package deliver
Melbourne Books
2020-2021

Graph Designer
Internship of skytree digital limited
2022
*Responded to 2D assets design

Shop Assistant
Joint Publishing HK
2022-2023

-EVENT EXPERIENCE

EVENT EXPERIENCE
HK POP CULTURE FESTIVAL 2024
Virtual Reality Event
"Memory of Hong Kong"
