

CSP400 Software Delivery Project

Testing Document

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1 Testing Document

1.1 Outline

In this document, I will be discussing the tests conducted on each specification and the attached requirement, alongside detailing the acceptance criterion and whether the test passed or failed. This pass or fail is based on whether the specification works as intended and has also been met.

1.2 Testing Results

1.2.1 Settings

This section contains the acceptance tests for the Settings area of the application.

Asserts Requirement:	SEUIREQ1	Asserts Specifications:	SEUISPEC1
Specification Description:	Each switch for selecting which user they are, must lock all other "user" switches.		
Acceptance Criterion:	Once a specific "user" switch is selected, all other user switches will be turn gray.		
Result	Pass		

Table 1: TEST_SEUI01

Asserts Requirement:	SEUIREQ1	Asserts Specifications:	SEUISPEC2
Specification Description:	Each switch for selecting a user, will change values which will change the location to load Frames or export Frames and Sequences too.		
Acceptance Criterion:	The switch values affect the loading and exporting locations of Frames and Sequences.		
Result	Pass		

Table 2: TEST_SEUI02

Asserts Requirement:	SEUIREQ2	Asserts Specifications:	SEUISPEC3
Specification Description:	Each switch for selecting the task, must lock all other "task" switches.		
Acceptance Criterion:	Once a specific "task" switch is selected, all other task switches will be turn gray.		
Result	Pass		

Table 3: TEST_SEUI03

Asserts Requirement:	SEUIREQ2	Asserts Specifications:	SEUISPEC4
Specification Description:	Each switch for selecting a task will change values which will change the location to load Frames or export Frames and Sequences too.		
Acceptance Criterion:	The switch values affect the loading and exporting locations of Frames and Sequences.		
Result	Pass		

Table 4: TEST_SEUI04

1.2.2 Menu

This section contains the acceptance tests for the Menu UI of the application.

Asserts Requirement:	MUIREQ1	Asserts Specifications:	MUISPEC1
Specification Description:	Prior to the creation of a Frame, the Menu UI will give the user the option to select the Frame UI to allow for creation of a Frame.		
Acceptance Criterion:	The application provides the user with an area where they where they can select and subsequently create a Frame.		
Result:	Pass		

Table 5: TEST_MUI01

Asserts Requirement:	MUIREQ2	Asserts Specifications:	MUISPEC2
Specification Description:	Prior to the creation of a Sequence, the Menu UI will give the user the option to select the Sequence UI to allow for creation of a Sequence.		
Acceptance Criterion:	The application provides the user with an an area where they can select and subsequently create a Sequence.		
Result:	Pass		

Table 6: TEST_MUI02

Asserts Requirement:	MUIREQ3	Asserts Specifications:	MUISPEC3
Specification Description:	Prior to the creation of a Frame, the Menu UI will give the user the option to select and view any Saved Frames if applicable.		
Acceptance Criterion:	The application provides the user with an an area where they can select and subsequently view Saved Frames.		
Result:	Pass		

Table 7: TEST_MUI03

Asserts Requirement:	MUIREQ4	Asserts Specifications:	MUISPEC4
Specification Description:	Prior to the creation of a Sequence, the Menu UI will give the user the option to select and view and Saved Sequences if applicable.		
Acceptance Criterion:	The application provides the user with an an area where they can select and subsequently view Saved Sequence.		
Result:	Pass		

Table 8: TEST_MUI04

Asserts Requirement:	MUIREQ5	Asserts Specifications:	MUISPEC5
Specification Description:	Prior to the creation of either a Frame or Sequence, the Menu UI will give the user the option to select the Export UI to allow for exportation of their saved Frames or Sequences.		
Acceptance Criterion:	The application provides the user with an an area where they can select and subsequently Export their Saved Frames and Sequences.		
Result:	Pass		

Table 9: TEST_MUI05

Asserts Requirement:	MUIREQ1, MUIREQ2, MUIREQ3 MUIREQ4, MUIREQ5	Asserts Specifications:	MUISPEC6
Specification Description:	Upon opening the mobile application, the user will be presented with a full Menu UI displaying all of its contents.		
Acceptance Criterion:	The application provides a full Menu UI that the user will see when they open the application from different areas of the application.		
Result:	Pass		

Table 10: TEST_MUI06

1.2.3 Frame Creation

This section contains the acceptance tests for the Frame Creation area of the application.

Asserts Requirement:	FUIREQ1	Asserts Specifications:	FUISPEC1
Specification Description:	Prior to completing and saving a Frame, the Frame UI will display an 8x8 grid of coil dots. These coil dots must all be programmable in some way that allows user interaction.		
Acceptance Criterion:	The 8x8 grid of coil dots, have all been individually programmed and allow for different types of user interaction.		
Result:	Pass		

Table 11: TEST_FUI01

Asserts Requirement:	FUIREQ2	Asserts Specifications:	FUISPEC2
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a text box area that allows the user to give their desired Frame a number associated to it.		
Acceptance Criterion:	The text area inside the Frame UI gives the user the ability to number their Frame.		
Result:	Pass		

Table 12: TEST_FUI02

Asserts Requirement:	FUIREQ3	Asserts Specifications:	FUISPEC3
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a numerical counter that increments or decrements depending on how many coils that Frame uses.		
Acceptance Criterion:	The numerical counter found on the UI page, increments or decrements depending how many Frames the user has selected to use.		
Result:	Pass		

Table 13: TEST_FUI03

Asserts Requirement:	FUIREQ4	Asserts Specifications:	FUISPEC4
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a drop down box that allows the user to change the coil delay time.		
Acceptance Criterion:	The drop down box displayed on the Frame UI, provides the user with information to change the coil delay time when creating their Frame.		
Result:	Pass		

Table 14: TEST_FUI04

Asserts Requirement:	FUIREQ5	Asserts Specifications:	FUISPEC5
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a drop down box that allows the user to change the length of time that a coil stays active.		
Acceptance Criterion:	The drop down box displayed on the Frame UI, provides the user with the ability to change the coil activation time when creating a Frame.		
Result:	Pass		

Table 15: TEST_FUI05

Asserts Requirement:	FUIREQ6	Asserts Specifications:	FUISPEC6
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a display area that shows their desired Frame being constructed. Allowing them to check their progress.		
Acceptance Criterion:	The area located in Frame UI, provides the user with visual proof of all the details associated with that Frame they are creating.		
Result:	Pass		

Table 16: TEST_FUI06

Asserts Requirement:	FUIREQ7	Asserts Specifications:	FUISPEC7
Specification Description:	Prior to completing and saving a Frame, the Frame UI will include a button named "Save" indicating that the user has finished creating their Frame and that they wish to save this Frame.		
Acceptance Criterion:	The "Save" button has functionality so that when they click it, it will save their created Frame for further use in the application.		
Result:	Pass		

Table 17: TEST_FUI07

Asserts Requirement:	FUIREQ7	Asserts Specifications:	FUISPEC8
Specification Description:	The "Save" button will have the ability to save the entire Frame the user created, and subsequently display their saved Frame with it's name in the "Saved Frame" area.		
Acceptance Criterion:	The "Save" button has correct functionality so that their name is displayed in the "Saved Frame" area of the application.		
Result:	Pass		

Table 18: TEST_FUI08

1.2.4 Sequence Creation

This section contains the acceptance tests for the Sequence Creation area of the application.

Asserts Requirement:	SUIREQ1	Asserts Specifications:	SUISPEC1
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a 8x8 grid display of all coils that are currently being used within the Sequence creation. This display will change depending what Frames are added into the Sequence creator.		
Acceptance Criterion:	The 8x8 grid display, will change graphically according to what Frames the user has selected whilst creating their Sequence.		
Result:	Pass		

Table 19: TEST_SUI01

Asserts Requirement:	SUIREQ2	Asserts Specifications:	SUISPEC2
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a text box area that allows the user to give their desired Sequence a number associated with it.		
Acceptance Criterion:	The text area shown on the Sequence UI provides the user with the ability to number their Sequence whilst creating it.		
Result:	Pass		

Table 20: TEST_SUI02

Asserts Requirement:	SUIREQ3	Asserts Specifications:	SUISPEC3
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a counter that increments or decrements depending on the amount of Frames being used during that Sequence.		
Acceptance Criterion:	The counter shown on the Sequence UI, increments or decrements depending on the amount of selected Frames being used whilst making a Sequence.		
Result:	Pass		

Table 21: TEST_SUI03

Asserts Requirement:	SUIREQ4	Asserts Specifications:	SUISPEC4
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a drop down box displaying all the currently Saved Frames by the user. Allowing them to select the Frames they wish to add to a Sequence.		
Acceptance Criterion:	The drop down box associated with selecting Frames, will have all Frames the user has created and will allow the user to add them into a Sequence.		
Result:	Pass		

Table 22: TEST_SUI04

Asserts Requirement:	SUIREQ5	Asserts Specifications:	SUISPEC5
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a drop down box allowing the user to set the repetitions of a specific Frame.		
Acceptance Criterion:	The drop down box associated with setting the repetitions of a specific Frame, will provide the user with a selection of options that they can choose from.		
Result:	Pass		

Table 23: TEST_SUI05

Asserts Requirement:	SUIREQ6	Asserts Specifications:	SUISPEC6
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include an area that displays the current Sequence in construction. Allowing them to check their progress.		
Acceptance Criterion:	The area located in the Sequence UI page is updated whenever the user adds or edits a Sequence, providing them with a visual update of the Sequence they are creating.		
Result:	Pass		

Table 24: TEST_SUI06

Asserts Requirement:	SUIREQ7	Asserts Specifications:	SUISPEC7
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a button named "Save" indicating that the user has finished creating their Sequence and that they wish to save it.		
Acceptance Criterion:	The button located on the Sequence UI called "Save" has the functionality that allows the user to save their finished Sequence that can be used elsewhere in the application.		
Result:	Pass		

Table 25: TEST_SUI07

Asserts Requirement:	SUIREQ7	Asserts Specifications:	SUISPEC8
Specification Description:	The "Save" button will have the ability to save the entire Sequence the user created, and subsequently display their saved Sequence with it's name in the "Saved Sequence" area.		
Acceptance Criterion:	The "Save" button has correct functionality so that their name is displayed in the "Saved Sequence" area of the application.		
Result:	Pass		

Table 26: TEST_SUI08

Asserts Requirement:	SUIREQ8	Asserts Specifications:	SUISPEC9
Specification Description:	Prior to completing and saving a Sequence, the Sequence UI will include a button that allows the user to add or remove a new Frame to their Sequence during construction.		
Acceptance Criterion:	The button located on the Sequence UI that is used to add or remove Frames from a Sequence, gives the user functionality to reset the Sequence and this is then shown in the Sequence Creation area.		
Result:	Pass		

Table 27: TEST_SUI09

1.2.5 Saved Frames

This section contains the acceptance tests for the Saved Frames area of the application.

Asserts Requirement:	SFUIREQ1	Asserts Specifications:	SFUISPEC1
Specification Description:	Once the user is on the Saved Frame area of the application, all their currently Saved Frames will be on display to them.		
Acceptance Criterion:	The spinners and areas associated with showing the user their Saved Frames, work and provide the ability to select them.		
Result:	Pass		

Table 28: TEST_SFUI01

Asserts Requirement:	SFUIREQ2	Asserts Specifications:	SFUISPEC2
Specification Description:	Each Saved Frame will have the ability to view details about the Frame.		
Acceptance Criterion:	All details associated with their Frame, are displayed once selected.		
Result:	Pass		

Table 29: TEST_SFUI02

Asserts Requirement:	SFUIREQ2	Asserts Specifications:	SFUISPEC3
Specification Description:	The selected Frame the user wishes to see will display the number of coils that have been used to create that Frame.		
Acceptance Criterion:	When the user is viewing a Frame, all coils that have been used are on display clearly visible to the user.		
Result:	Pass		

Table 30: TEST_SFUI03

Asserts Requirement:	SFUIREQ2	Asserts Specifications:	SFUISPEC4
Specification Description:	The selected Frame the user wishes to see will display the delay of coils that are used within the Frame.		
Acceptance Criterion:	When the user is viewing a Frame, they will clearly be able to see the delay time of that Frame.		
Result:	Pass		

Table 31: TEST_SFUI04

Asserts Requirement:	SFUIREQ2	Asserts Specifications:	SFUISPEC5
Specification Description:	The selected Frame the user wishes see will display the length of time that the coils are activated.		
Acceptance Criterion:	When the user is viewing a Frame, they will clearly be able to see the length of time that coils have been activated for in that Frame.		
Result:	Pass		

Table 32: TEST_SFUI05

1.2.6 Saved Sequences

This section contains the acceptance tests for the Saved Sequences area of the application.

Asserts Requirement:	SSUIREQ1	Asserts Specifications:	SSUISPEC1
Specification Description:	Once the user is on the Saved Sequence area of the application, all their currently Saved Sequences will be on display to them.		
Acceptance Criterion:	The spinners and areas associated with showing the user their Saved Sequence, work and provide the ability to select them.		
Result:	Pass		

Table 33: TEST_SSUI01

Asserts Requirement:	SSUIREQ2	Asserts Specifications:	SSUISPEC2
Specification Description:	Each Saved Sequence will have the ability to view details about that Sequence.		
Acceptance Criterion:	All details associated with their Sequence, are displayed once selected.		
Result:	Pass		

Table 34: TEST_SSUI02

Asserts Requirement:	SSUIREQ2	Asserts Specifications:	SSUISPEC3
Specification Description:	The selected Sequence the user wishes to see will display what Frames have been used in construction of that Sequence.		
Acceptance Criterion:	When the user is viewing their Sequence, all Frames used in creating that Sequence will be displayed, visible to the user.		
Result:	Pass		

Table 35: TEST_SSUI03

Asserts Requirement:	SSUIREQ2	Asserts Specifications:	SSUISPEC4
Specification Description:	The selected Sequence the user wishes to see will display the total repetitions of each Frame that is used in the construction of that Sequence.		
Acceptance Criterion:	When the user is viewing a Sequence, they will be able to see the repetitions associated with each Frame.		
Result:	Pass		

Table 36: TEST_SSUI04

1.2.7 Export Frames/Sequences

This section contains the acceptance tests for the Export Frames/Sequences area of the application.

Asserts Requirement:	EUIREQ1	Asserts Specifications:	EUISPEC1
Specification Description:	Once the user is on the Export area of the application, there will be a drop down box displaying all their Saved Frames.		
Acceptance Criterion:	All the buttons and spinners associated with viewing Frames ready to be Exported, will work and be updated if the user has made Frames.		
Result:	Pass		

Table 37: TEST_EUI01

Asserts Requirement:	EUIREQ1	Asserts Specifications:	EUISPEC2
Specification Description:	Once the user is on the Export area of the application, there will be a drop down box displaying their Saved Sequences.		
Acceptance Criterion:	All the buttons and spinners associated with viewing Sequences ready to be Exported, will work and be updated if the user has made Sequences.		
Result:	Pass		

Table 38: TEST_EUI02

Asserts Requirement:	EUIREQ2	Asserts Specifications:	EUISPEC3
Specification Description:	The Export UI will include a button that allows the user to export their selected Frame as a .txt.		
Acceptance Criterion:	The button that provides functionality to the Export UI, will Export their selected Frame as a .txt in a specific directory.		
Result:	Pass		

Table 39: TEST_EUI03

Asserts Requirement:	EUIREQ2	Asserts Specifications:	EUISPEC4
Specification Description:	The Export UI will include a button that allows the user to export their selected Sequence as a .txt.		
Acceptance Criterion:	The button that provides functionality to the Export UI, will Export their selected Sequence as a .txt in a specific directory.		
Result:	Pass		

Table 40: TEST_EUI04