NIAPythonDay1_July2017

July 14, 2017

NIA Intro to Python Class - July 17, 2017

1 Day 1 - Introduction to Python

1.1 About the instructor

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1.2 Course format

- Bootcamp style no prior programming knowledge assumed
- 6 total hours of instruction
- No homework
- Goal of this course: Spreadsheet Manipulation
 - Read in and Excel file
 - Do some transformations on the data
 - Visualize the data
- Roadmap
 - Day 1: Background; the IDE; basic syntax; data types; basic operators
 - Day 2: Complex data types; reading in data; slicing and sorting
 - Day 3: Statistics
 - Day 4: Visualization

1.3 Python fast facts!

- General-purpose programming language
- Open-source software
- Free
- Started in 1989 by Guido van Rossum
- Emphasizes code readability => Lower barrier to entry than other programming languages
- Case-sensitive

1.4 Help Learning Python

- Python for Scientists and Engineers Free Book by Shantnu Tiwari
- Google the error message
 - Questions and answers on StackOverflow.com
- Use Jupyter built-in operator?
- Use Python help() command to see documentation

1.5 Ecosystem of Python Data Analysis Software

Anaconda is one of many Python "distributions" that bundles the following three types of software:

1.5.1 "Core" Python

- The Python interpreter understands the syntax of the Python language
- Python Standard Library
 - Built-in tools, mathmatical functions, algorithms
 - Organized into sub-units called "packages" that you import

1.5.2 Third-party packages

- Hundreds of them. My favorites:
 - NumPy Linear algebra/matrices
 - SciPy Statistics + math
 - statsmodels Linear models/regression
 - matplotlib Makes plots/figures
 - Seaborn Really nice plots/figures
 - Pandas Spreadsheet replacement/data manipulation
 - Scikit-learn Machine Learning
 - Scikit-image Image processing
 - Biopython Bioinformatics
 - WND-CHARM NIA in-house image analysis/machine learning

1.5.3 IDEs

- Jupyter Notebook Creates sharable documents containing live code, equations, visualizations and explanatory text.
- Spyder "Scientific PYthon Development EnviRonment"

1.6 IDE Concepts

- Integrated Development Environment The software app you use to build and test your code
- Example notebooks here and here
- Compare and contrast how the user interfaces with Python and Excel
 - Excel: Little cubby holes that you can shove data into

- Python: Give it a command to enter data
- Excel: You're the customer in the restaurant: All possible operations listed in the MENU
- Python: You're the chef in the restaurant: Write your own program by following recipes/cookbooks
- Excel: Don't really talk to other files
- Python: Input/output to other files is fundamental
- Excel: Sandbox: input and output to the same place
- Python & Jupyter Notebook: Clear workflow, like a cooking recipe or driving directions. Good for reproducible science.

• Jupyter components

- Do coding inside web browser
- Browser communicates with a "kernel" (on local machine or in the cloud)
- Can optionally "Download as..." notebook into a .py, HTML, PDF, LaTeX, etc

1.7 Exploring the Jupyter IDE

• Do the user interface tour

1.7.1 Cell types

Markdown cells

- Markdown Document-formatting style that is easly convertable to HTML
- Headings preceded by #
- unordered lists preceded by a *
- ordered lists preceded by a number
- Math equations go in between two \$, example: $t = \frac{\hat{\beta} \beta_{H_0}}{s.e.(\hat{\beta})}$
- Create links like this

Code Cells

- commands go in here
- tab-completion

1.7.2 Interacting with cells

Command mode

- Press Esc box turns blue
- Useful shortcuts:
 - b = Insert cell below
 - a = inser cell above
 - dd = Delete cell
 - Shift + up or down = select/highlight two or more cells
 - M = merge highlightes cells into one

Edit mode

- Double click to edit box turns green
- Useful shortcuts
 - Ctrl + Shift + = split cell at cursor location
 - Enter = gives you a new line inside the same cell
 - Shift + Enter = Runs the code in this cell and go to the next one
 - Ctrl + Enter = Runs the code in this cell and stay on this one

1.8 Linux-style file system commands

Here are some useful Linux file commands that Jupyter notebook understands:

1.8.1 pwd

pwd stands for "Present working directory." Tell me whare I am on the filesystem right now.

```
In [1]: pwd
Out[1]: '/Users/colettace/courses/July2017_NIA_Python_Course'
```

1.8.2 ls

ls will list files in present working directory.

```
In [2]: ls
NIAPythonDay1_July2017.ipynb NIAPythonDay4_July2017.ipynb*
NIAPythonDay2_July2017.ipynb* samplefile.xlsx
NIAPythonDay3_July2017.ipynb* ~$samplefile.xlsx
```

1.8.3 mkdir

```
mkdir-"make a new folder"

In [3]: mkdir NewFolder

In [4]: ls

NIAPythonDay1_July2017.ipynb NewFolder/

NIAPythonDay2_July2017.ipynb* samplefile.xlsx

NIAPythonDay3_July2017.ipynb* ~$samplefile.xlsx

NIAPythonDay4_July2017.ipynb*
```

1.8.4 cd

cd foldername - Change Directory of present working directory to foldername

```
In [5]: cd NewFolder
/Users/colettace/courses/July2017_NIA_Python_Course/NewFolder
```

1.8.5 cd ..

cd .. means make the current working directory one folder up.

```
In [6]: cd ...
```

/Users/colettace/courses/July2017_NIA_Python_Course

1.8.6 cd ~

cd ~ (tilde character) means make the current working directory your home folder.

```
In [7]: cd ~
```

/Users/colettace

1.8.7 rmdir

rmdir foldername means delete the folder in the current working directory named foldername.

```
In [8]: cd /Users/colettace/courses/July2017_NIA_Python_Course
```

/Users/colettace/courses/July2017_NIA_Python_Course

In [9]: rmdir NewFolder

1.8.8 Some other commands

- cp which copies a file from one place to another
- mv which moves a file from one place to another, or changes the name of a file.
- more...

1.9 The Python Statement

- Your Python code is broken up into statements
- One statement per line, except:
 - You can put two statements on one line if they are separated by a semi-colon;
 - You can break up one statement over multiple lines using a backslash, which is called the "continuation" character.
- Can have multiple statements inside a code cell

In []:

1.10 Comments

Lines precededed by a hash symbol "#" are ignored by the Python interpreter

```
In [10]: # Run me! nothing happens!!!
```

1.11 Assignment, i.e., give a value a name

- An assignment is the name on the left side of an equal sign.
- It gives a name to a value.
- Names can have upper and lowercase letters, numbers (as long as it's not the first character), as well as underscores (Shift + -).
- Don't use a name that is also a Python Syntax keyword

```
In [11]: my_fav_number = 42
In [12]: f00 = "asdfasdf"
```

See the value attached to the name by typing the name

```
In [13]: my_fav_number
Out[13]: 42
```

1.12 print() function

Use the print function to output one or more values at once.

```
In [14]: print( my_fav_number, f00)
42 asdfasdf
```

1.13 Code-completion using TAB key

Hit the TAB key to use code completion to help you type faster. Most IDEs have this option. Usually a pop-up menu will appear

```
In [15]: my_fav_number
Out[15]: 42
```

1.14 Python Data Types: what are they, and why do we care?

- Different types of data, different data types
- Each type has their own various "superpowers," i.e., functionality.
- Advanced programmers often define their own types with their own functionality
- Here, "simple" means that these are types that are built into core Python, and you can use them right away.
- "Fancy" means simply that you need to use the import command before you use them.

1.14.1 What the difference between "scalar" and "iterable"?

You can't loop over a scalar.

1.14.2 Scalar Data Types (simple)

- integer int: counting numbers
- float float: decimal numbers
- boolean bool: true/false

1.14.3 Iterable Data Types (simple)

- string str: words
- list list: collection of things (ordered)
- dictionary dict: map one value to another (unordered)
- set set: unique collection of things (unordered)

1.14.4 Iterable Data Types (fancy)

- NumPy multi-dimensional array: data, images
- Pandas DataFrame: spreadsheet analog

And many more...

1.15 Scalar Data Types: Integer (int)

• A counting number 1, 2, 3, -89 ..., 0

```
In [16]: -23
Out[16]: -23
```

1.16 Scalar Data Types: Float (float)

- Decimal numbers
- An accurate approximation to many many decimal places, but technically not an EXACT representation
- If you want to know more about why decimal numbers are called "floats", click here.

1.17 PEMDAS operators

- 1. Parentheses ()
- 2. Exponent **
- 3. Multiplication *
- 4. Division /
- 5. Addition +

6. Subtraction - -

```
Example: What is 9 - 3 \div \frac{1}{3} + 1 = ?
In [19]: 9 - 3 / 1/3 + 1
Out[19]: 9.0
In [20]: 9 - 3 / (1/3) + 1
Out[20]: 1.0
```

1.18 Using the type() function

Use this to have Python tell you the data type of any expression or named value.

```
In [21]: type( my_fav_number )
Out[21]: int
In [22]: type( 3.14159 )
Out[22]: float
```

1.19 Scalar Data Types: Boolean (bool)

Bools can only have a value of True or False.

```
In [23]: True
Out [23]: True
```

1.20 Boolean operators and, or, and not

and and or are "binary operators", meaning you slap them in between two truth values to make one value. not is a unary operator that negates the value after it.

1.21 Some math operators

- < less than
- <= less than or equal to
- > greater than
- >= greater than or equal to
- == is equal to
- != is not equal to

Note the double equal signs is an operator, not an assignment!!

```
In [28]: 5 < 6
Out[28]: True
In [29]: 6 <= 6
Out[29]: True
In [30]: -6 <= 6
Out[30]: True
In [31]: 6 != 6
Out[31]: False
In [32]: not( 6 == 6 )</pre>
```

In [33]: whos

my_fav_number

1.22 Using whos command to keep track of named values

```
Variable Type Data/Info

f00 str asdfasdf
my_bool_value bool False
```

1.23 Iterable Data Types: Strings (str)

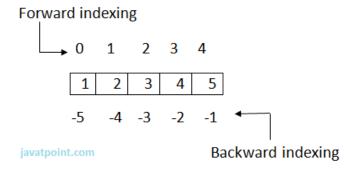
int

• A data type that contains one or more characters

42

- Strings are surrounded, a.k.a. "delimited" by matching single or double quotes
- You choose whether to use single or double quotes based on what's in the string.

```
In [34]: "Hello, world!"
Out[34]: 'Hello, world!'
```



https://www.javatpoint.com/python/images/elementsinalists.png

```
In [35]: 'Hello, world!'
Out[35]: 'Hello, world!'
```

I repeat: No difference between single and double quotes strings!!!! I promise!

```
In [36]: "Can't"
Out[36]: "Can't"
In [37]: '"Really," she said?'
Out[37]: '"Really," she said?'
```

By the way, I'm *not* talking about the backtick ', which shares a key with the tilde ~ character. Backtick is *different* than a single quote ', which shares a key with the double quote ".

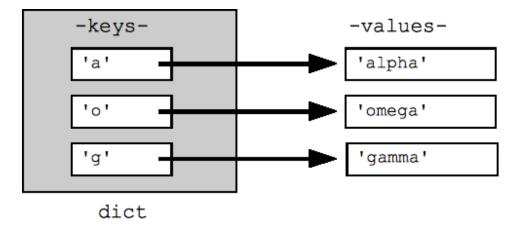
1.24 Iterable Data Types: Lists (list)

- Container for a collection of values
- Can all be the same type or different, doesn't matter.
- Items delimited by commas, all surrounded by brackets [], not parentheses ()
- The order of the values in the list is remembered

```
In [38]: a_list = [ 1, 2, 3, 1, "a dog" ]
```

1.24.1 Get the ith element from a list using bracket notation

```
In [39]: a_list[0]
Out[39]: 1
In [40]: a_list[4]
Out[40]: 'a dog'
```



https://developers.google.com/edu/python/images/dict.png

1.24.2 Negative index counts from the back of the list

```
In [41]: a_list[-1]
Out[41]: 'a dog'
```

1.25 Iterable Data Types: Dictionaries (dict)

- A dict is one-way associative array, where "keys" are mapped to "values."
- DOES NOT KEEP TRACK OF ORDER OF KEY-VALUE PAIRS (for that you need collections.OrderedDict)

1.25.1 Create a dict with stuff in it

The keys are separated by the values by a colon (:), and the key-value pairs are separated by commas.

```
In [42]: simple = { 1 : 'a', 2 : 'b', 3: 'c'}
In [43]: simple
Out[43]: {1: 'a', 2: 'b', 3: 'c'}
In [44]: simple[1]
Out[44]: 'a'
```

1.25.2 Create an empty dict

Declare empty dict with {}, or dict().

```
In [45]: {}
Out[45]: {}
```

```
In [46]: simple['new_key'] = 'new_value'
In [47]: simple
Out[47]: {1: 'a', 2: 'b', 3: 'c', 'new_key': 'new_value'}
```

1.26 Iterable Data Types: Sets (set)

- Similar to math concept of sets; has operations like union, intersection, etc.
- Sets are unindexed, unordered, and contains no duplicates.
- My personal favorite of the Python standard types!

1.26.1 Create a set with stuff in it

Declare a set by putting values inside braces.

```
In [48]: a_set = {'set', 'of', 'words'}
```

1.26.2 Create an empty set

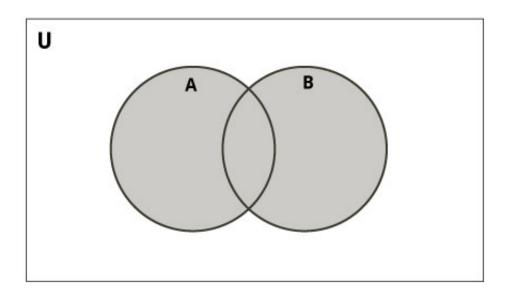
Make an empty using set().

1.26.3 Set Union Operator (1) - "or"

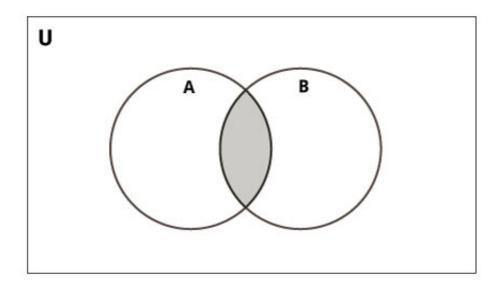
```
In [54]: first | second
Out[54]: {1, 2, 3, 4, 5, 6, 7, 8}
```

1.26.4 Set Intersection Operator (&) - "and"

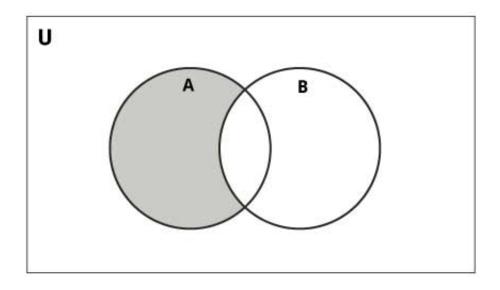
```
In [55]: first & second
Out[55]: {4, 5}
```



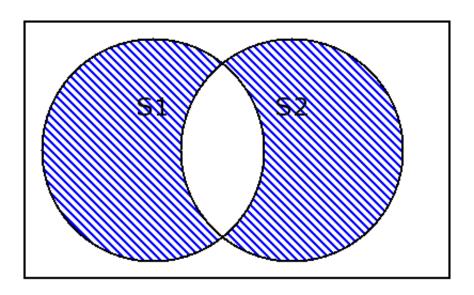
https://cdn.programiz.com/sites/tutorial2program/files/set-union.jpg



https://cdn.programiz.com/sites/tutorial2program/files/set-intersection.jpg



https://cdn.programiz.com/sites/tutorial2program/files/set-difference.jpg



 $http://www.itmaybeahack.com/book/python-2.6/html/_images/p2c6-symmdiff.png$

1.26.5 Set Difference Operator (-)

```
In [56]: first - second
Out[56]: {1, 2, 3}
```

1.26.6 Set Symmetrical Difference Operator (^)

```
In [57]: first ^ second
Out[57]: {1, 2, 3, 6, 7, 8}
```