Meeting Agenda

Date: 23-03-2017
Chair: Agnes Mårdh
Participants: Karl Wikström, Mattias Torstensson, Luka Mrkonjic, Agnes Mårdh

1. Objectives (5 min).

Resolve any issues preventing the team to
continue. Short clear descriptions

1. Get better at git and maven.
   a. Make sure to use git according to the git workflow
2. Define a more precise idea
3. Define how we work (When do we have meetings? etc)
4. Make sure using both Windows and Mac won't be a problem

2. Reports (15 min) from previous meeting

Each group member reports outcome of assigned issues, see also 4)

(First meeting, no previous meetings)

3. Discussion items (35 min)

Discuss issues from 1 and 2, possibly new or more general issues (very short notes and/or keywords)

1. Good to discuss together so we can agree on a way to use git.
2. Runner game.
   a. First version
      i. Points are based on distance (versions after that can add more ways to collect points)
      ii. Basic runner (only running and jumping)
   b. Later versions
      i. grapplinghook/ninjarope mechanic
3. We decide every week when we will have next week's meetings. We work in pairs that are responsible for a number of features. The pairs will be Karl & Luka and Mattias & Agnes.

4. Outcomes and assignments (5 min)

Outcomes from 3). I.e. write down what's decided and why it was decided? Sync with other documentation (add terms to wordbook)
From outcomes, 1), 2) and 3) (re)assign each group member issues to solve.

We will work on Use Cases for the RAD together and discuss our idea further. Everyone tries to make git and maven work.

5. Wrap up

Write down unresolved issues for next meeting.
Time and location for next meeting

Unresolved issues: Git/Maven to work for everyone

Next meeting: Friday 24/3 lunch
Meetings next week: Monday 12-13, Wednesday 12-13