GETTING STARTED WITH C

Chapter

8

8.1 OVERVIEW

A computer is a device that follows the instructions given to it. A well-defined set of instructions given to the computer is called a *computer program*. A computer program is written in a programming language. Since the emergence of computer, many programming languages have been developed but the effect of C on the computer world is everlasting. This book will remain incomplete without describing the history of the C. That's why before going into detail; let us have an overview of the history of C.

History of C

The C programming language was developed by Dennis Ritchie in 1972 at AT & T Bell Laboratories. It was derived from an earlier programming language named B. The B was developed by Ken Thompson in 1969-70 and provided the basis for the development of C. The C was originally designed to write system programs under UNIX® operating system. But over the years its power and flexibility have made it popular in industry for a vide range of applications. The earlier version of C was known as K&R (Kernighan and Ritchie) C. As the language further developed, the ANSI (American National Standards Institute) developed a standard version of the language known as ANSI C.

8.2 DEVELOPING A C PROGRAM (A STEPWISE APPROACH)

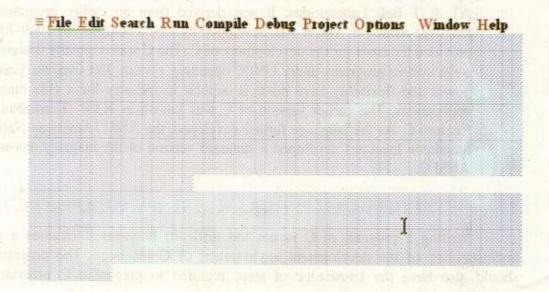
Writing a program in C is not too difficult; however it requires a good understanding of the development environment of C language. The programmer should also have the knowledge of steps required to prepare a C program for execution.

As a first step, install a compiler for the C language on the computer so that the source program can be compiled and executed. Many compilers for C language are available from number of vendors. Any of them can be sed, but we recommend using Turbo C++.

8.2.1 Turbo C++ (A Compiler for the C language)

Turbo C++ is a Borland International's implementation of a compiler for C language. In addition to a compiler, TC provides a complete IDE (Integrated Development Environment) to create, edit and save programs is called TC editor (Fig. 8.1). It also provides a powerful debugger that helps in detecting and removing errors in the program.

Once the TC (Turbo C) has been installed, it is very easy to write C programs in its editor. The IDE can be invoked by typing tc on the DOS prompt or by double clicking the TC shortcut. The menu bar of the IDE contains menus to create, edit, compile, execute (Run) and debug a C program. A menu can be opened by either clicking the mouse on it or pressing the first highlighted character of the name of the menu in conjunction with the Alt key. For example to open File menu, press Alt+F (hold down Alt key and then press F key).



8.2.2 Creating and Editing a C Program

To write the first C program, open the *edit* window of the Turbo C++ IDE. This can be done by selecting *FilelNew* option from the menu bar. A window

appears on the screen (Fig. 8.2). This window has a double-lined border, and a cursor inside the window represents the starting point to write a program.

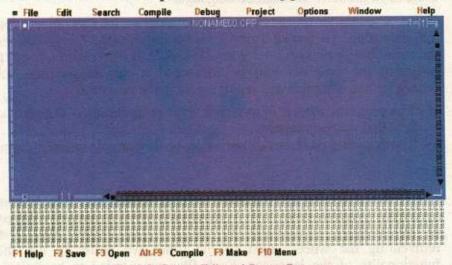


Fig. 8.2 Create, Edit and Save a Program

We can expand this window by clicking the arrow in the upper right corner, or by selecting WindowlZoom from the menu bar. We can also navigate through the program by using the vertical and horizontal scroll bars or by using arrow keys.

8.2.3 Saving a C Program

After writing the C program, we should save it on the disk. This can be done by selecting *FilelSave* command from the menu bar or pressing the *F2* key. When we select *FilelSave*, a dialogue box will appear. At the top of this dialogue box, there is a text box with caption *Save File As*. Type the name of the file in it and press the Enter key. The default path for saving the file is BIN folder. The TC assigns a default name NONAME00.cpp to the file (Fig. 8.2). To save the file in a specific folder / location with a different file name, one has to specify the absolute path.

Note:

Turbo C++ is a compiler for C++ programming language – an extension to C. Therefore it can compile programs of both C and C++. When we save a program with .cpp extension, it can use many additional features that are not supported in ANSI C. As this course is designed just for C, not C++, therefore it is suggested to always save the programs with .c extension. When a program is saved with .c extension, the Turbo C++ compiler restricts it to only use standard features of C.

8.2.4 Compiling a C Program

The computer does not understand source program because instructions in the program are meaningless to the microprocessor, as it