A-O-S

04.06.24

Background

I am currently unbanned. I have not cheated in osu.

I have 5700pp in osu, putting my global rank at about 55,000 as of now.

Countering points that have been made against me.

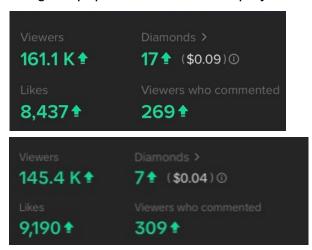
Some points have no evidence for at all, even though said evidence would be not only irrefutable for the claim, but also damning and crushing for any defence of mine. Not one piece of this evidence exists.

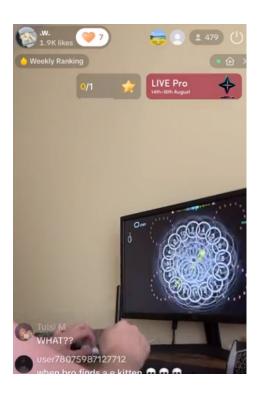
I have also made countless jokes about cheating, which is probably not helpful to my case. (in my defence many players including top players also do this)

Why would people accuse you then?

I usually am not very pleasant to talk to.

My TikTok live streams were and are still for whatever reason very heavily favoured by its algorithm, even though my skill in osu! Is moderate at best, this combined with me often playing maps far too difficult for me result in me not being too popular with other osu players.





Osureport 1 (13.05.23)

link

```
he's streaming on tiktok and just basically advertising his aim assist while playing online i cbf doing the circleguard shit on his top plays but maybe they're also hacked profile

proof 1

proof 2 (you can see a blur of the program)

uh his user
```

I have never advertised any cheats – no proof, and osu support (rightfully) take that sort of thing very seriously, especially if a lot of people are claiming it.

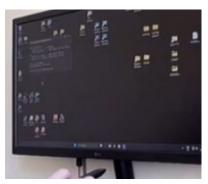
That is my profile link.

Neither of the "proofs" are available on "streamable" since the link has expired. Looking on internet archive sites, the second clip is fully available, and I have only

managed to find a thumbnail for the first. Shown here.

Transcript of the second clip:

"So it's more efficient when you have the program running" with the alleged "aim assist" program being seen here.



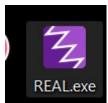




Obviously the content of the window is not readable, so it isn't good evidence to begin with. But I can also show that it is "real.exe". Which people sometimes use to reduce audio latency. (I no longer since it does more harm than good). REAL github

Here is the program, who's icon you can also see on my home screen, second bottom row, fourth icon from the left.

Verify yourself that this is exactly the same "signature" for lack of a better word as the window in the blurry footage.



```
Device properties:
Sample rate......192000 Hz
Buffer size (min).....480 samples (2.5 ms) [curren t]
Buffer size (max).....1920 samples (10 ms)
Buffer size (default)..1920 samples (10 ms)

Checking for updates...
OSU Press any key to disable and exit . . .

Press any key to disable and exit . . .
```

There is also a comment showing an unlikely edge hit, this happens to everyone, especially if you are retry-spamming jump maps. It's simply going to be the nature of the play that many of the hits won't be clean. Obviously I cannot somehow get a recording of

251 harumachi clover

A-O-S
426 subscribers

Analytics

Edit video

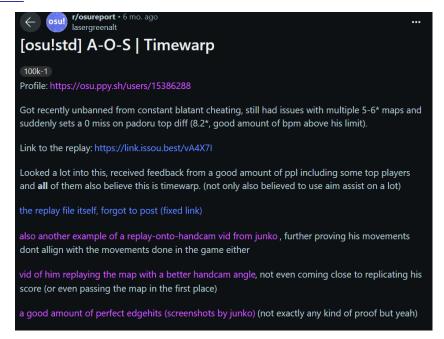
727 views 16 May 2023
full clip with computer boot

my hands playing that original play, but I have recreated it on (2) camera(s).

harumachi

Osureport 2 (14.12.23)

link



Worth me mentioning that any claims that don't have "evidence" for I will just ignore. Saying I previously cheated blatantly, or that something is "good amount of bpm above his limit". You can mentally insert me saying "no, wrong" in response.

But in this case I can prove that isn't above my "bpm limit" – the map in question is 285 bpm, and here is a well-angled live play of me playing higher bpms.

340bpm Noise - more recent attempt - PC boot linked in description

340bpm Noise -older but still nice play on the map

353bpm Happy lucky

and just for the sake of it.

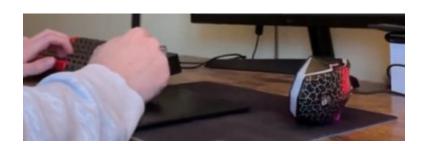
500bpm dysylm 2x RX

Now I have a very discrediting information for the person who made this report. They claim to have looked into this "a lot" and even received feedback from osu community members and osu top players (a well trusted and accurate source). They **all** claim that my 401pp Padoru play is time-warped.

video of padoru play

you could do some advanced techniques to determine if the video is sped up, hearing the audio of key presses, my voice, mains line hum, video grain analysis.

But luckily for me my mouse was in the frame, and also has a glowing effect!





My mouse is the bloody A70, long story short, the pulsing on the mouse is exactly what you would expect, I encourage you to verify this yourself if possible, if not. here is a short demo of mouse pulse speed.

Do their claims of it being time-warped convince you? Remember their only evidence is that they (allegedly) asked other players who it was, wouldn't it have been more convincing to explain how this was determined?

This supposed group of people have all just been proven to have been either negligent in their analysis (as well as their base assumption being that it is time-warped), or simply dishonest and bias.

The report also mentions aim assist with their proof being a <u>video of a replay being</u>
<u>mapped onto my hand movements</u>
<u>backup of video if original is deleted</u>

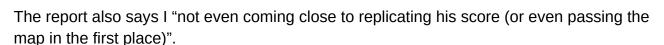
This is very shoddy work, please check yourself. It is also funny that the video is upside down.

Literally at 0:01 the cursor is misaligned from my pen by about 15% the length of the entire playfield.

This is borderline hilarious. You can see the cursor is always further from the centre of the playfield than it should be, the replay has been made too large and at a slightly wrong angle. Verify yourself that the hand movements do align.

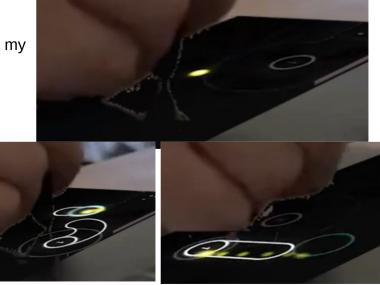
Usually I wouldn't be picky about this

but come on, that completely undoes what the video is attempting to prove.



Firstly the score is already on video so I don't have any need to do that.

But <u>here is a video of me playing</u>, and once again with a clean camera angle, passing it. I have done **2** videos attempting to recreate this, one as soon as people said it was cheated (16th december) in which I wasn't in a good mental state/read to play. And a second recreation attempt (17th december) (second one is already linked).



I am very displeased with how they have linked it. In the second video I play much better than the first since I was calmer, warmed up and so on.

The second video is linked from the first, and even with a message in the title of the first video. There is a **100**% chance they have seen that, but haven't updated the video linked, even though they have made other numerous updates to the post.

Let's briefly discuss the performance in this second video with the nice hand angle. The map has 133 objects in. I played the map for about 35 minutes and compiled my best runs.

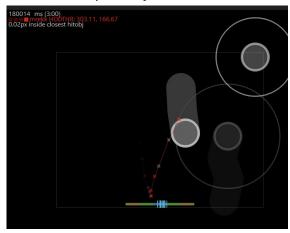
Miss counts for attempts respectively:

4, 6, 4, 4. 5, 5, 7 (counted briefly, roughly right). Saying "not even coming close to replicating his score" is simply dishonest. Especially when considering that this is certainly my second most fortunate play ever, after playing for almost 5 years.

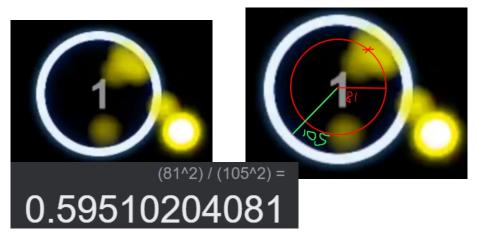
finally we have "a good amount of perfect edge hits" – "not exactly any kind of proof but yeah"

We can brush over why they decided to included it if it isn't proof(?)

As stated, everyone has edge hits, for instance this very close one in Mrekk's former pp record, 0.02px, very close.



But the screenshots provided aren't even edge hits, there isn't even any visualisation of where my key presses are. This has to be a joke. My cursor is barely in the outer 20% of the radius of the circle. Let's briefly consider area. Entire area 105px squared, as close to the centre as me, or closer, 81px squared

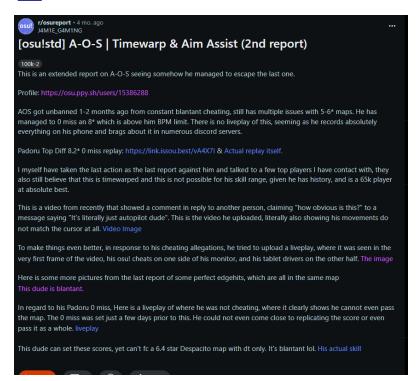


So I am in the middle 60% of the circle, or just touching the outer 40%. If we imagine picking a random position in the circle, the chance the it is close enough to count as an "edge hit" according to these people is almost the same as it not being an edge hit.

I would actually argue that these people area clearly scrambling at anything to use as evidence, so the fact they haven't found anything convincing is actually good for my case.

Osureport 3 (28.01.24)

link



A lot of the content of this report is similar from the second one that I have already dissected, if anything in my response to this one seems brief, I might have mentioned it in the second one.

Once again, making the assertion that I previously cheated blatantly is unfounded. Star rating is not always an accurate representation of difficulty, most players are familiar with that, and once again if after looking for evidence against me, that its still worth including that I find some maps hard, then that is also good for my case.

Yes I post my scores a lot in discords, deal with it.

More nameless top players have said that play is time-warped, even though I have refuted that above, so *again* they either aren't looking closely or are being dishonest.

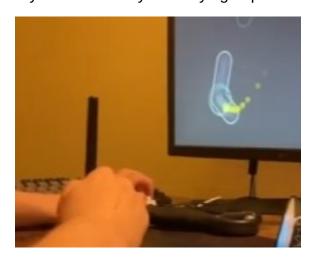
Saying a play is above my skill level is an assertion, as is stating I am capped at a certain skill range, even if top players say so (I don't know why they keep mentioning top players as though that adds credibility, especially if the players remain anonymous).

This bit is very frustrating, when they link a video of me playing claiming the movements don't align, when they do, most people won't bother to check that *AND* the video is now unavailable from that link, so nobody will even get the chance to see it. Even internet achieve sites do not have it. Fortunately when I have a video responding to this report, and the video is in that. Please verify yourself that it either looks fine, or isn't a good enough view to determine. wonder wonder play

(Funny how when I say I did a play, they claim that that angle is too poor to tell anything about cursor/pen information, but as soon as it benefits them, they can just assert that the movements don't line up (as usual without any examples or timestamps). Answer how that is possible.)

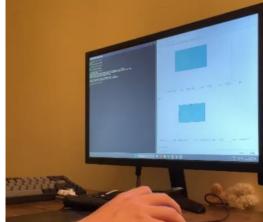
And as before, me making a (*granted, unfunny*) joke isn't proof of cheating. And again if they had proper hard evidence, they wouldn't feel the need to include that.

I mean you can also verify yourself that it isn't "autopilot" since that would be all straight lines. And this curve is proof that it is not autopilot. Not exactly sure what they were trying to prove really.



Waldi 01/10/2023 22:21 how obvious is this?

Here is a picture of my osu cheats!



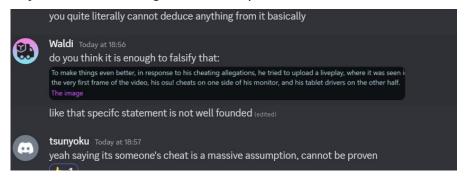
This is a git-bash terminal, I assume it was open for my university work. I would like to draw your attention to the fact that the terminal is on standby, that is, it's not running anything.



```
edopo@windows-us1pa8c Mingw64 ~
$ line test 123
bash: line: command not found
edopo@windows-us1pa8c Mingw64 ~
$ |
```

Does their screenshot convince you I cheat in osu? I got thoughts from a member of the osu community who I personally think is clever. Tsunyoko github

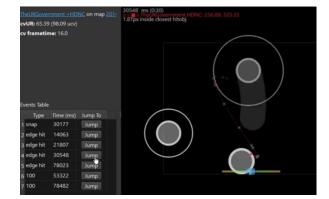
They know some things about computers.

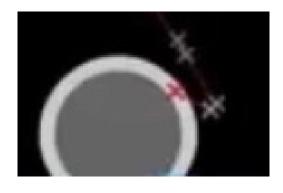


(jumping ahead because a response to one of their points will be significantly longer)

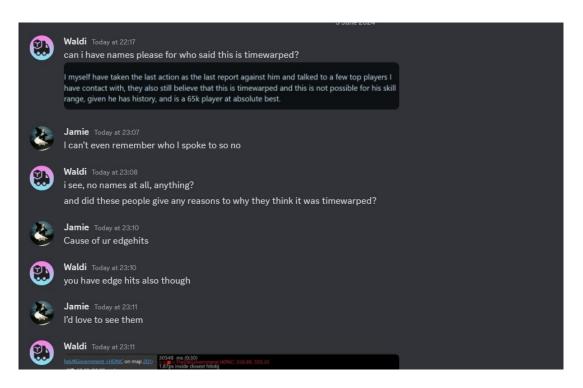
Same defence as before about my Padoru play being time-warped (*But this time it's undoubtedly malicious that they didn't link the second play, I linked that one very clearly from the first 1 day after it was posted, and this report was posted about 6 weeks after that*), and again me setting a 93% 1 miss on a 6.4 star isn't proof of anything (*lol?*). I also don't like how they claimed I "can't fc a ...", implying I was grinding the map for ages or something, when all I did was play it couple times, and got a 1 miss attempt. They also say that this point proves I'm "blatant"

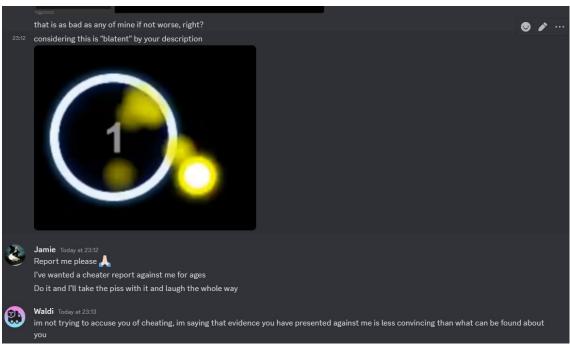
This report also mentioned my edge hits, the same examples as before (which aren't actually edge hits). This leads off to a small tangent, I am usually against DM releasing but I want to illustrate this persons behaviour, read and make your own judgement. For context, here is an edge hit that they have, I don't think its cheated, but it's just about as suspicious as you could ever ever ever get. It certainly leaves them little ground to use those naff screenshots as evidence against me.

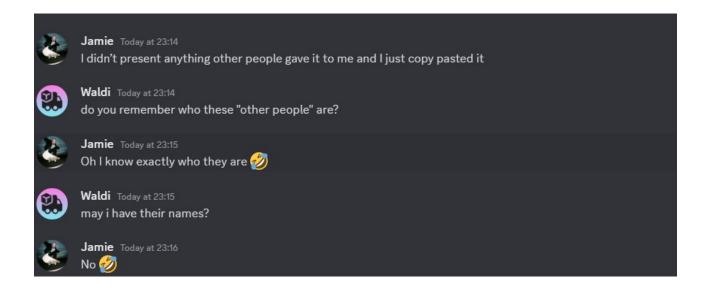




I asked them some more information about their report, and what they used to reach their conclusions. Messages (03.06.2024):

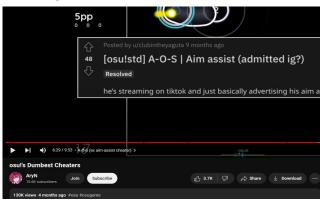






Brief mention of AryN video

The only reason I am mentioning this is because the video currently has 130,000 views. Once again the claims are unfounded.



I am allowed to play relax (I do on Akatsuki: <u>Profile</u>), and I am allowed to be as obnoxious as I want on my live streams.

Jokes are also missed:

"nah nah I only play relax just because it's too easy for me if I don't [be]cause I've completed all the **levels**, just, all of them"

- I do not need to explain that further, that is a joke and anyone with an IQ more than 85 should be able to determine that.

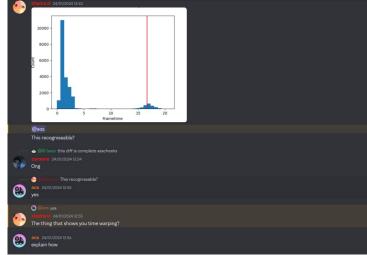
His only grounding for allegations he makes/supports are the Reddit threads that I have just disproven.

He also rips at my content and character, which I won't discuss detail here, but him calling my content a "nothingness burger" when he makes the content he does is hypocritical to say the least.

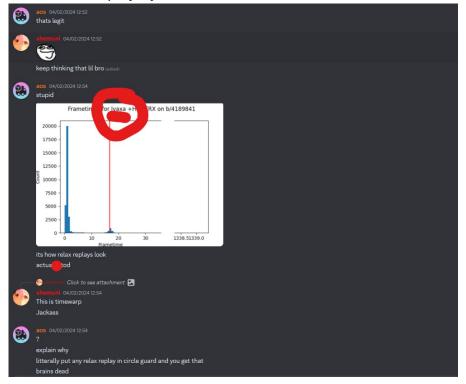
Here is a comment on that video from the same person who made the 3rd report:



Once again this is ungrounded. And I want to address the "graph"



This is simply how RX plays look in the frame time graph, this is verifiable by anyone. For instance a play by Ivaxa.



Final

Hopefully this is enough to convince you, I would like to remind you these people have all of the motivation, and all of the time in the world to compile evidence, and this is the best they could do. As stated previously I believe that to be very strong in my defence. Have a good day.

about me aos

If you have more evidence you'd like me to discuss, or to speak to me for any reason I am contactable through my discord server in the link above.

I have been A-O-S, your very favourite osu player. Thank you for reading.

