Solve All MCQ's in the Given time   Total marks = 5

1. A view is selected by specifying a sub-area of the _____ picture area.
   a) half
   b) total
   c) full
   d) quarter

2. Co-ordinates are ranging according to the screen resolution.
   a) True
   b) False

3. Any convenient co-ordinate system or Cartesian co-ordinates which can be used to define the picture is called _____
   a) spherical co-ordinates
   b) vector co-ordinates
   c) viewport co-ordinates
   d) world co-ordinates

4. Which of the following co-ordinates are NOT used in 2d viewing transformation?
   a) modelling co-ordinates
   b) viewing co-ordinates
   c) vector co-ordinates
   d) device co-ordinates

5. The process of elimination of parts of a scene outside a window or a viewport is called _____
   a) cutting
   b) plucking
   c) clipping
   d) editing