

بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ



# DEPARTMENT OF ELECTRICAL ENGINEERING

Batch (014)

**UNIVERSITY OF GUJRAT**  
A WORLD CLASS UNIVERSITY

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## GROUP MEMBER

- ◉ MUHAMMAD ASIM (14093122-007)
- ◉ INZMAM TAHIR (14093122-005)
- ◉ YASIR ALI (14093122-006)
- ◉ ADNAN ASLAM (14093122-003)
- ◉ BILAL AMJAD (14093122-004)
- ◉ UMAR RASHEED (14093122-002)



# PRESENTATION MICROPROCESSOR

MULTIPLICATION AND  
DIVISION IN ASSEMBLY  
LANGUAGE

INSTRUCTOR :  
MAM YUMNA BILAL

## OVERVIEW

- ◉ In chapter 7 ,we saw how to learn multiplication and division by shifting the bits in a byte or word.
- ◉ Left and right shift can be used for multiplying and dividing respectively by powers of 2.
- ◉ Process of multiplication and division is different for signed and unsigned numbers and there are different instructions used for signed and unsigned multiplication and division.
- ◉ One of the most useful applications of multiplication and division is to implement decimal input and output.

# UNSIGNED MULTIPLICATION (MUL)

- ◉ In the case of unsigned multiplication, using instruction MUL .
- ◉ The syntax of this instruction is  
MUL        source
- ◉ Example

AL=128

1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

BL=255

1	1	1	1	1	1	1	1
---	---	---	---	---	---	---	---

AX=32640

0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

# SIGNED MULTIPLICATION (IMUL)

- ◉ In the case of signed multiplication, using instruction IMUL .
- ◉ The syntax of this instruction is  
IMUL source
- ◉ Example

AL=128

1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

BL=-1

1	1	1	1	1	1	1	1
---	---	---	---	---	---	---	---

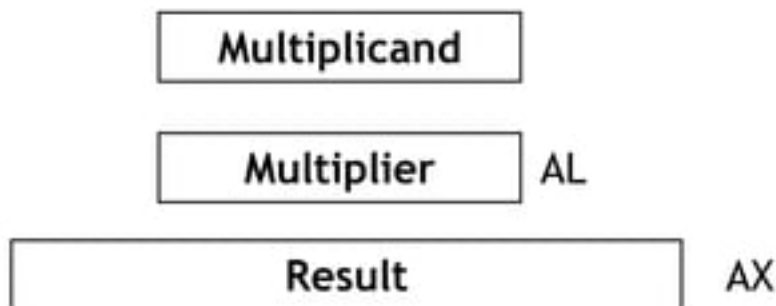
AX=32640

0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



## BYTE FORM

- ◉ In byte multiplication one number is contained in the source and the other is assumed to be in AL.
- ◉ The 16-bit product will be in AX.
- ◉ The source may be a byte register or memory byte but not a constant.



## WORD FORM

- ◉ In word multiplication one number is contained in the source and the other is assumed to be in AX.
- ◉ The most significant 16-bits of the double word product will be in DX and the least significant 16-bits will be in AX.

DX:AX

- ◉ The source may be a 16-bit register or memory word but not a constant.

Source

AX

DX

AX





## EXAMPLE (BYTE FORM)

MUL BL

FF h BL

80 h AL

---

7 F

AH

8 0

AL

1

CF/OF

IMUL BL

FF h BL

80 h AL

---

0 0

AH

8 0

AL

1

CF/OF

## EXAMPLE (WORD FORM)

MUL BX

0 0 0 1 h AX

F F F F h BX

---

0	0	0	0
DX			
F	F	F	F
AX			
0	CF/OF		

IMUL BX

0 0 0 1 h AX

F F F F h BX

---

F	F	F	F
DX			
F	F	F	F
AX			
0	CF/OF		

## APPLICATION EXAMPLE

- Translate the high level language assignment statement  $A = 5*A - 12*B$  into assembly code remember A and B are word variable.

sol:

```
MOV  AX = 5      ;AX =5
IMUL  A           ;AX=5*A
MOV  A , AX      ;A=5*A
MOV  AX, 12      ;AX=12
IMUL  B           ;AX=12*B
SUB   A , AX      ;A=5*A-12*B
```



## DIVISION (DIV/IDIV)

- ◉ When division is performed we obtain two results the quotient and the remainder.
- ◉ In division there are separate instructions for signed and unsigned division.

## SIGNED AND UNSIGNED DIVISION

- ◉ In the case of signed division IDIV (integer divide)
- ◉ The syntax used for signed division  
IDIV divisor
- ◉ In the case of unsigned division DIV the syntax used for unsigned division  
DIV divisor
- ◉ These instructions divide 8 (or 16) bits into 16(or 32) bits.
- ◉ The quotient and remainder have same size as the divisor

## BYTE FORM

- ◉ In this case the divisor is an 8-bit register or memory byte.
- ◉ The 16-bit dividend is assume to be in AX.
- ◉ After division, 8bit quotient is in AL and 8-bit remainder is in AH.
- ◉ The divisor may not be a constant.



## WORD FORM

- ◉ In this case divisor is a 16-bit register or memory word.
- ◉ The 32-bit dividend is assumed to be in DX:AX
- ◉ after division the 16-bit quotient is in AL and 16-bit remainder is in DX.
- ◉ The divisor may not be a constant.

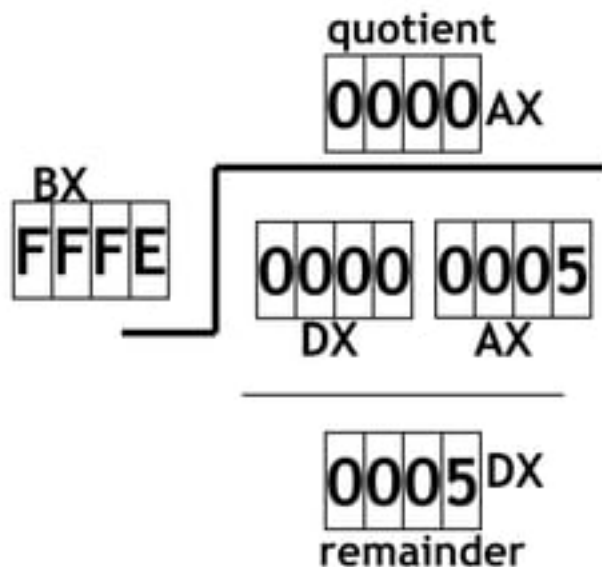
## DIVIDE OVERFLOW

- ⦿ It is possible that the quotient will be too big to fit in the specified destination (AL or AX).
- ⦿ This can happen if the divisor is much smaller than the dividend.
- ⦿ When this happens, the program terminates and the system displays the message “divide overflow”.

## EXAMPLE (UNSIGNED)

Suppose DX=0000h and AX=0005h and BX=FFFEh

DIV BX

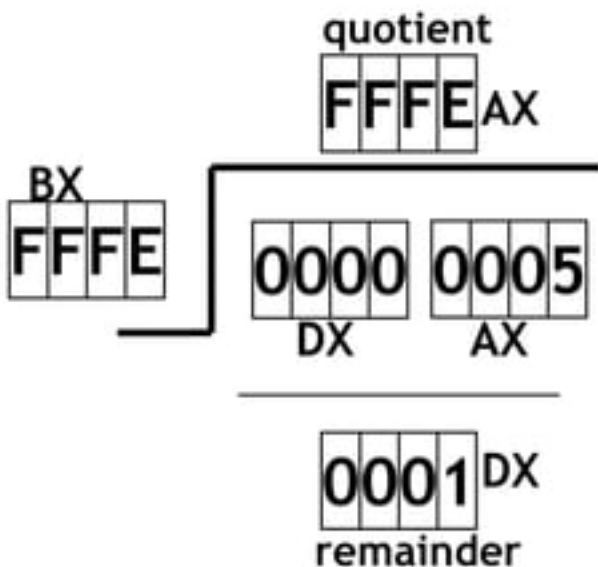


Here dividend is 5 and  
divisor =FFFE=65534

After division  
quotient =0  
and remainder =5

# SIGNED

IDIV BX



Here in the case of signed  
divisor = FFFE = -2 and  
dividend = 5

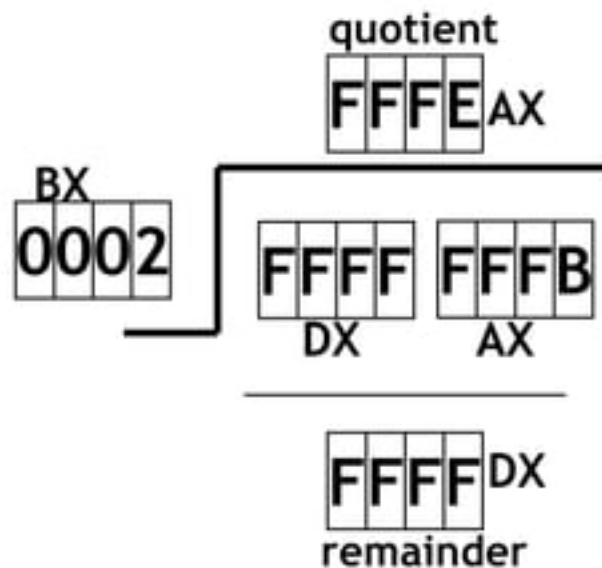
After division quotient=-2  
and remainder=1



## EXAMPLE (SIGNED)

suppose DX=FFFFh and AX=FFFBh and BX=0002h

IDIV DX



DX:AX = FFFFFFFFBh = -5,  
BX = 2.

-5 divided by 2 gives a  
quotient of -2 = FFEh and a  
remainder of -1 = FFFh.

# UNSIGNED

DIV BX



**DIVIDE OVERFLOW**

For `DIV`, the dividend  $DX:AX = \text{FFFFFFFFBh} = 4294967291$  and the divisor = 2.

The actual quotient is  $2147483646 = \text{7FFFFFFEh}$ . This is too big to fit in `AX`.

# SIGN EXTENSION OF DIVIDEND

- Word Division

the dividend is in DX:AX even if the actual dividend will fit in AX. In this case DX should be prepared as

1. For DIV ,DX should be cleared.
2. For IDIV,Dx should be made the sign extension of AX. The instruction CWD will do the extension.

## EXAMPLE

- ◉ Divide -1250 by 7

Sol:-

MOV	AX,-1250	;AX gets dividend
CWD		;extend sign to DX
MOV	BX,7	;BX has divisor
IDIV	BX	;AX get quot. DX has rem.

## BYTE DIVISION

- ⦿ The dividend is in AX. If the actual dividend is a byte then AH should be prepared as
  1. For DIV, AH should be cleared.
  2. For IDIV, AH should be the sign extension of AL. the instruction CWB will do the extension.



## EXAMPLE

- ◉ Divide the signed value of the byte variable XBYTE by -7

◉ Sol:-

MOV AL,XBYTE	;AL has dividend
CBW	;extend sign to AH
MOV BL,-7	;BL has divisor
IDIV BL	;AL has quot. AH has rem.

- ◉ There is no effect of CBW and CWD on the flags.