

CSC103-Programming Fundamentals

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Input-validation loop and the dowhile statement

Outline

- Input-validation loop
 - Do-while statement
 - Handling repeated input failures
 - While vs do-while statements

Input-validation loop

Input-validation Loop

- This type of loop is used to validate a user input.
 - Loop continues until the user inputs a valid value.
- It keeps on prompting the user for a data value until a valid value is entered.
 - E.g. the user enters a negative number for GPA, or enters a value greater than 31 for some day of a month etc.
- Such kind of loop has the following general structure:

Print an initial prompting message.

Get the input value.

while the input value is not valid

Print a warning and another prompting message.

Get the input value.

Input-validation Loop – example

- Example: input number of hot days observed in previous summer, where hot day means the day on which temperature > 40.
- The loop structure according to the above general form will be:

Print an initial prompting message.

Get the number of hot days.

while the number of hot days is negative

Print a warning and another prompting message.

Get the number of hot days.

Input-validation Loop – example

- What are the initialization, condition and update step in the above example?
 - Initialization: Get the number of hot days.
 - Condition: the number of hot days is negative
 - Update: Get the number of hot days.
- Interestingly, initialization and update steps are usually the same in an input validation loop.
 - To start with: we can use a while loop for this purpose.
- Complete Loop:

Input-validation Loop – problem

- Do you see any redundancy in the general form of the loop?
- The input-validation loop structure:

Print an initial prompting message.

Get the number of hot days.

while the number of hot days is negative

Print a warning and another prompting message.

Get the number of hot days.

- The prompt and input operation are being repeated before and inside the loop.
 - This is because an input operation should be performed at least once before checking the loop condition, so do-while loop is a better choice in this case (which always runs at least once).

Input-validation Loop – problem

- So, we can update the general loop design as follows:
- The input-validation loop structure:

do

Print a generic prompt message.

Get the number of hot days.

while the number of hot days is negative

- The generic prompt message, now, will be the same for first and subsequent inputs.
 - It is a good idea to show valid input range in the prompt message, e.g. "Enter number of hot days (a +ve value): "

Example: Input Validation loop using the do-while Loop

Complete code using do-while:

do-while Loop: Example 2

```
/* continue until even number is input */
do {
  cout << "Enter an even value: ";
  cin >> num;
} while (num % 2 !=0);
```

This loop will keep on repeating if the user inputs an odd number.

do-while Loop: Example 3

```
/* continue until a letter from 'A' to 'E' is input */
do {
    cout << "Enter a letter (A-E) > ";
    cin >> letter_choice;
}while(letter_choice < 'A' || letter_choice > 'E');
```

Exercise

- •Write down input validation loops to input the following values: (identify the valid range of values yourself in each case):
 - Student marks in a subject out of 50
 - Total Number of days in current month
 - A vowel letter
 - Gender of a person (Male/Female)
 - Today's Temperature (in centigrades)

Handling *repeated* input failure

- Remember, we used the ignore and clear function of cin in an if-statement to detect the input failure.
- We can also handle the input failure inside the if statement (see Example on next slide)

Handle Input Failure

 The following example handles
 1-time input failure.

```
int main()
   int x;
  char f = '*';
  cin>>x;
  if(!cin) // if invalid value for x is entered, e.g. a
char is entered
     cin.clear();
     cin.ignore();
     cout<<"Enter x again: ";
     cin>>x;
   cin>>f;
   cout<<x <<" "<<f;
   return 0;
```

Handling *repeated* input failure

- Note that this example handles only 1-time input failure.
 - What if the input failure happens repeatedly (more than 1 times)?
- •We can use a modified *input-validation loop* to handle the repeated input failure.
 - We now check for the input stream status instead of valid inputs range.

Handle repeated Input Failure

 The following example handles repeated input failure.

```
int main()
  int x;
  char f = '*';
  do // if invalid value for x is entered, e.g. a
char is entered
     cin.clear();
     cin.ignore();
     cout<<"Enter x: ";
     cin>>x:
  } while(!cin);
  cin>>f;
  cout<<x <<" "<<f;
  return 0;
```

Input Failure + validation

The following example handles repeated input failure and also validates input (positive numbers only) at the same time.

```
int main()
  int x;
  char f = '*';
  do {
     cin.clear();
     cin.ignore();
     cout<<"Enter x: ";
     cin>>x;
   } while( !cin || x<0 );</pre>
   cin>>f;
   cout<<x <<" "<<f;
   return 0;
```

Difference with while loop

While loop

- 1. Condition is evaluated before entering the loop body.
- 2. The loop body will execute first time depending on condition.
 - Result: loop may execute even 0 times, if the condition is false at start
- No semi-colon anywhere in the while statement
 - Adding semi-colon at the end of while part is a common logical error.
- 4. Suitable for counter-controlled and sentinel-controlled loops.

Do-while loop

- 1. Condition is evaluated after entering (and completing) the loop body
- The loop body will execute first time without any dependence on condition.
 - Result: loop will execute at least 1 time
- Semi-colon is MUST at the end of do-while statement
 - Missing semi-colon results in compile-time (syntax) error
- More suitable for inputvalidation loops.

Similarities with while loop

- 1. Further execution of loop body (after 1st iteration) depends on the loop condition.
- 2. Any sort of condition can be specified.
 - Simple or complex
- 3. The body of both statements can be a single statement or a compound statement.
 - In case of single statement, brackets can be omitted. E.g.

```
cout << ++i;
while(i < 10);</pre>
```

break & continue Statements

- •break and continue alter the flow of control
- •When the break statement executes in a repetition structure, it immediately exits
- •The break statement, in a switch structure, provides an immediate exit
- •The break statement can be used in while, for, and do...while loops

- •The break statement is used for two purposes:
 - To exit early from a loop
 - 2. To skip the remainder of the switch structure
- •After the break statement executes, the program continues with the first statement after the structure
- •The use of a break statement in a loop can eliminate the use of certain (flag) variables

```
sum = 0:
isNegative = false;
cin >> num:
while (cin && !isNegative)
    if (num < 0) //if num is negative, terminate the loop
                   //after this iteration
        cout << "Negative number found in the data." << endl;
        isNegative = true;
    else
        sum = sum + num:
        cin >> num;
                                    10
                                    -9
                                   Negative number found in the data.
                                   sum is = 30
```

The following while loop is written without using the variable isNegative:

- •continue is used in while, for, and do...while
 structures
- When executed in a loop
 - It skips remaining statements and proceeds with the next iteration of the loop

- In a while and do...while structure
 - Expression (loop-continue test) is evaluated immediately after the continue statement
- •In a for structure, the update statement is executed after the continue statement
 - Then the loop condition executes

```
sum = 0;
cin >> num;
while (cin)
    if (num < 0)
        cout << "Negative number found in the data." << endl;
        cin >> num;
        continue:
    sum = sum + num;
    cin >> num;
                                                   Negative number found in the data.
```