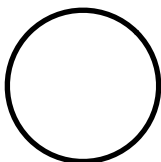
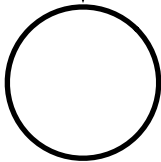
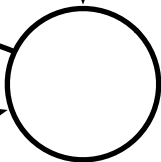
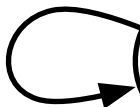


Latent



Hidden



Visible units