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Activity 5: Consolidating Playbook plays	

**Activity 5: Consolidating Playbook plays** 

## 1. Objectives:

- 1.1 Use when command in playbook for different OS distributions
- 1.2 Apply refactoring techniques in cleaning up the playbook codes

### 2. Discussion:

We are going to look at a way that we can differentiate a playbook by a host in terms of which distribution the host is running. It's very common in most Linux shops to run multiple distributions, for example, Ubuntu shop or Debian shop and you need a different distribution for a one off-case or perhaps you want to run plays only on certain distributions.

It is a best practice in ansible when you are working in a collaborative environment to use the command git pull. git pull is a Git command used to update the local version of a repository from a remote. By default, git pull does two things. Updates the current local working branch (currently checked out branch) and updates the remote-tracking branches for all other branches. git pull essentially pulls down any changes that may have happened since the last time you worked on the repository.

### Requirement:

In this activity, you will need to create a CentOS VM. Likewise, you need to activate the second adapter to a host-only adapter after the installations. Take note of the IP address of the CentOS VM. Make sure to use the command *ssh-copy-id* to copy the public key to CentOS. Verify if you can successfully SSH to CentOS VM.

#### Task 1: Use when command for different distributions

1. In the local machine, make sure you are in the local repository directory (*CPE232\_yourname*). Issue the command git pull. When prompted, enter the correct passphrase or password. Describe what happened when you issue this command. Did something happen? Why?

```
aaron@workstation:~/CPE232_aaron$ git pull
Already up to date.
```

It basically brings in the repository as it is in the remote repository but since my repository is up to date it did not do anything.

2. Edit the inventory file and add the IP address of the Centos VM. Issue the command we used to execute the playbook (the one we used in the last activity): ansible-playbook --ask-become-pass install\_apache.yml. After executing this command, you may notice that it did not become successful in the Centos VM. You can see that the Centos VM has failed=1. Only the two remote servers have been changed. The reason is that Centos VM does not support "apt" as the package manager. The default package manager for Centos is "yum."

3. Edit the *install\_apache.yml* file and insert the lines shown below.

```
    hosts: all become: true tasks:
    name: update repository index apt:
        update_cache: yes when: ansible_distribution == "Ubuntu"
    name: install apache2 package apt:
        name: apache2 when: ansible_distribution == "Ubuntu"
    name: add PHP support for apache apt:
        name: libapache2-mod-php when: ansible_distribution == "Ubuntu"
```

Make sure to save the file and exit.

Run ansible-playbook --ask-become-pass install\_apache.yml and describe the result.

If you have a mix of Debian and Ubuntu servers, you can change the configuration of your playbook like this.

 name: update repository index apt:

update\_cache: yes

when: ansible\_distribution in ["Debian", "Ubuntu]

Note: This will work also if you try. Notice the changes are highlighted.

It resulted in skipping the centos vm since it did not match the Ubuntu specification

4. Edit the *install\_apache.yml* file and insert the lines shown below.

```
hosts: all
become: true
tasks:

    name: update repository index

  apt:
    update_cache: yes
  when: ansible distribution == "Ubuntu"

    name: install apache2 package

  apt:
    name: apache2
    stae: latest
  when: ansible_distribution == "Ubuntu"
- name: add PHP support for apache
  apt:
    name: libapache2-mod-php
    state: latest
  when: ansible distribution == "Ubuntu"

    name: update repository index

  dnf:
    update_cache: yes
  when: ansible_distribution == "CentOS"

    name: install apache2 package

  dnf:
    name: httpd
    state: latest
  when: ansible_distribution == "CentOS"
- name: add PHP support for apache
  dnf:
    name: php
    state: latest
  when: ansible_distribution == "CentOS"
```

Make sure to save and exit.

Run ansible-playbook --ask-become-pass install\_apache.yml and describe the result.

```
aaron@workstation:~/CPE232_aaron$ ansible-playbook --ask-become-pass install_apache.yml
BECOME password:
ok: [192.168.56.109]
ok: [192.168.56.110]
ok: [192.168.56.111]
changed: [192.168.56.110]
changed: [192.168.56.109]
ok: [192.168.56.109]
ok: [192.168.56.110]
skipping: [192.168.56.109]
skipping: [192.168.56.110]
skipping: [192.168.56.109]
skipping: [192.168.56.110]
skipping: [192.168.56.111]

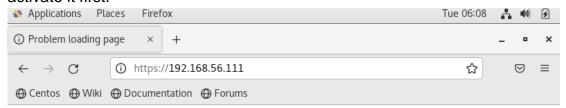
    changed=1
    unreachable=0
    failed=0
    skipped=3
    rescued=0
    ignored=0

    changed=1
    unreachable=0
    failed=0
    skipped=3
    rescued=0
    ignored=0

    changed=0
    unreachable=0
    failed=0
    skipped=6
    rescued=0
    ignored=0
```

It resulted in a lot of skips even though it was stated that the centos vm should update and install.

 To verify the installations, go to CentOS VM and type its IP address on the browser. Was it successful? The answer is no. It's because the httpd service or the Apache HTTP server in the CentOS is not yet active. Thus, you need to activate it first.



# Unable to connect

An error occurred during a connection to 192.168.56.111.

- The site could be temporarily unavailable or too busy. Try again in a few moments.
- If you are unable to load any pages, check your computer's network connection.
- If your computer or network is protected by a firewall or proxy, make sure that Firef
   [x is permitted to access the Web.



Try Again

5.1 To activate, go to the CentOS VM terminal and enter the following:

### systemctl status httpd

The result of this command tells you that the service is inactive.

5.2 Issue the following command to start the service:

sudo systemctl start httpd

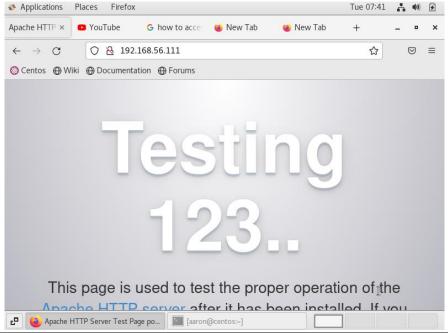
(When prompted, enter the sudo password)

sudo firewall-cmd --add-port=80/tcp

(The result should be a success)

```
[aaron@centos ~]$ sudo systemctl start httpd
[sudo] password for aaron:
[aaron@centos ~]$ sudo firewall-cmd --add-port=80/tcp
success
[aaron@centos ~]$ ■
```

5.3 To verify the service is already running, go to CentOS VM and type its IP address on the browser. Was it successful? (Screenshot the browser)



## Task 2: Refactoring playbook

This time, we want to make sure that our playbook is efficient and that the codes are easier to read. This will also makes run ansible more quickly if it has to execute fewer tasks to do the same thing.

1. Edit the playbook install\_apache.yml. Currently, we have three tasks targeting our Ubuntu machines and 3 tasks targeting our CentOS machine. Right now, we try to consolidate some tasks that are typically the same. For example, we can consolidate two plays that install packages. We can do that by creating a list of installation packages as shown below:

```
hosts: all
become: true
tasks:
- name: update repository index Ubuntu
  apt:
    update_cache: yes
 when: ansible_distribution == "Ubuntu"
- name: install apache2 and php packages for Ubuntu
  apt:
    name:
      - apache2
       libapache2-mod-php
    state: latest
  when: ansible_distribution == "Ubuntu"
- name: update repository index for CentOS
  dnf:
    update_cache: yes
  when: ansible distribution == "CentOS"
- name: install apache and php packages for CentOS
  dnf:
    name:
       httpd
    state: latest
  when: ansible_distribution == "CentOS"
```

Make sure to save the file and exit.

```
GNU nano 6.2

- hosts: all
become: true
tasks:

- name: update repository index Ubuntu
apt:
    update_cache: yes
    when: ansible_distribution == "Ubuntu"

- name: install apache2 and php packages for Ubuntu
apt:
    name:
        - apache2
        - libapache2-mod-php
    state: latest
    when: ansible_distribution == "Ubuntu"

- name: update repository index CentOS
dnf:
    update_cache: yes
when: ansible_distribution == "Centos"

- name: install apache2 package and php packages for CentOS
dnf:
    name:
        - httpd
        - php
        state: latest
    when: ansible_distribution == "Centos"
```

Run *ansible-playbook --ask-become-pass install\_apache.yml* and describe the result.

The result is the same the only difference is that the command is shorter.

2. Edit the playbook install\_apache.yml again. In task 2.1, we consolidated the plays into one play. This time we can actually consolidated everything in just 2 plays. This can be done by removing the update repository play and putting the command update\_cache: yes below the command state: latest. See below for reference:

```
hosts: all
become: true
tasks:
 - name: install apache2 and php packages for Ubuntu
   apt:
    name:
      - apache2

    libapache2-mod-php

   state: latest
    update_cache: yes
   when: ansible_distribution == "Ubuntu"
 - name: install apache and php packages for CentOS
   dnf:
     name:

    httpd

       - php
     state: latest
   when: ansible_distribution == "CentOS"
```

Make sure to save the file and exit.

```
GNU nano 6.2
                                                          install_apache.yml
hosts: all
tasks:
- name: install apache2 and php packages for Ubuntu
      - apache2
      - libapache2-mod-php
    state: latest
   update cache: yes
  when: ansible_distribution == "Ubuntu"
- name: install apache2 package and php packages for CentOS
      - httpd
      - php
    state: latest
    update_cache: yes
  when: ansible_distribution == "Centos"
```

Run ansible-playbook --ask-become-pass install\_apache.yml and describe the result.

```
### Paragraph | ### Paragraph
```

The result was the same but the code was now shorter.

3. Finally, we can consolidate these 2 plays in just 1 play. This can be done by declaring variables that will represent the packages that we want to install. Basically, the apache\_package and php\_package are variables. The names are arbitrary, which means we can choose different names. We also take out the line when: ansible\_distribution. Edit the playbook install\_apache.yml again and make sure to follow the below image. Make sure to save the file and exit.

```
---
- hosts: all
become: true
tasks:
- name: install apache and php
apt:
    name:
    - "{{ apache_package }}"
    - "{{ php_package }}"
    state: latest
    update_cache: yes
```

GNU nano 6.2

```
---
- hosts: all
become: true
tasks:

- name: install apache2 and php packages for Ubuntu
apt:
    name:
    - "{{ apache_package}}"
    - "{{ php_package}}"
    state: latest
    update_cache: yes
```

Run ansible-playbook --ask-become-pass install\_apache.yml and describe the result.

```
### Pack of the package of the packa
```

The result was a failure but the connection is still established.

4. Unfortunately, task 2.3 was not successful. It's because we need to change something in the inventory file so that the variables we declared will be in place. Edit the *inventory* file and follow the below configuration:

```
192.168.56.120 apache_package=apache2 php_package=libapache2-mod-php
192.168.56.121 apache_package=apache2 php_package=libapache2-mod-php
192.168.56.122 apache_package=httpd php_package=php
```

hosts

Make sure to save the *inventory* file and exit.

GNU nano 6.2

**Finally**, we still have one more thing to change in our *install\_apache.yml* file. In task 2.3, you may notice that the package is assign as apt, which will not run in CentOS. Replace the *apt* with *package*. Package is a module in ansible that is

generic, which is going to use whatever package manager the underlying host or the target server uses. For Ubuntu it will automatically use *apt*, and for CentOS it will automatically use *dnf*. Make sure to save the file and exit. For more details about the ansible package, you may refer to this documentation:

ansible.builtin.package — Generic OS package manager — Ansible Documentation

Run ansible-playbook --ask-become-pass install\_apache.yml and describe the result.

```
### Second Secon
```

## **Supplementary Activity:**

1. Create a playbook that could do the previous tasks in Red Hat OS.

### Reflections:

Answer the following:

## 1. Why do you think refactoring of playbook codes is important?

Refactoring of playbook codes is important for several reasons. Firstly, it enhances code readability and maintainability, making it easier for both the original developer and others to understand and modify the code as needed. This improves collaboration within a team and reduces the likelihood of errors. Secondly, refactoring can lead to more efficient code by identifying and eliminating redundant or inefficient operations, resulting in improved performance. Additionally, refactoring ensures that the playbook adheres to best practices and coding standards, enhancing its reliability and reducing the risk of vulnerabilities. Overall, playbook code refactoring is a crucial step in the software development process that promotes code quality, reliability, and efficiency.

# 2. When do we use the "when" command in playbook?

The "when" command in a playbook is used to conditionally control the execution of specific tasks or roles based on certain conditions or variables. It allows playbook authors to define under what circumstances a particular task should be executed, making the playbook more flexible and responsive to varying conditions. For example, "when" can be employed to execute tasks only if certain files or packages are present, specific facts are true, or certain variables meet predefined criteria. This conditional logic enables playbooks to adapt to different environments and ensures

that tasks are executed appropriately, reducing unnecessary work and streamlining automation processes.