

# “Take home” test for C# engineer: “Advanced Feature Filter”

## Objective

Determine the candidate's efficiency, speed and code quality in producing well designed app code and with .

## Description

There is set of rules with following structure: RuleId, Rule Priority, Filter1.. Filter4, OutputValue.

Sample:

RuleId	Priority	Filter1	Filter2	Filter3	Filter4	OutputValue
1	80	AAA	<ANY>	CCC	DDD	8
2	10	<ANY>	<ANY>	AAA	<ANY>	1
3	70	BBB	<ANY>	CCC	<ANY>	7
4	100	AAA	BBB	CCC	<ANY>	10
5	50	CCC	AAA	<ANY>	CCC	5
6	0	<ANY>	<ANY>	<ANY>	<ANY>	0

Purpose of your library/application to find best matching rules for datasets with filtering values (Filter1, ..., Filter4). If record matches multiple rules, rule with highest priority must be selected (100 – highest priority, 0 – lowest priority). Value “<ANY>” means, that any value is accepted for this filter.

Initially rules are stored in CSV file (see attached *SampleData.csv*).

In real production environment quantity of rules expected to be 1000+. Quantity of data to pass through filter is 10x-100x larger or might be even infinity data stream in future.

### Must have features:

- 1) To load data from a file to array of **strongly typed entities**.

For example:

```
class StrategyRule : BaseRule
{
    public int RuleId;
    public int Priority;
    public string Filter1;
    public string Filter2;
    public string Filter3;
    public string Filter4;
    public int? OutputValue;
}
```

- 2) To create a library that will be finding best matching rule (respecting rule priority) and its *OutputValue* for the set of input values.

Sample to describe idea:

```
BaseRule? r = engineStrategy.FindRule(string Val1, string Val2, string Val3, string Val4);
```

Expected, that this module will be used to find matching rules with the frequency 100 calls/second over loaded dataset.

### Should have features:

- 1) Taking into account that collection can store 1000+ records it should be performant enough.
- 2) Code should be reusable as much as possible to implement different Rules models.  
For instance, to write another set of strongly typed rules with Filters: Filter1(int), Filter2(bool), Filter3(string).

### Validation

In case of provided sample data (see *Description*), expected results will be following:

Filter1	Filter2	Filter3	Filter4	RuleId	OutputValue
AAA	BBB	CCC	AAA	4	10
AAA	BBB	CCC	DDD	4	10
AAA	AAA	AAA	AAA	2	1
BBB	BBB	BBB	BBB	6	0
BBB	CCC	CCC	CCC	3	7

### Demo

- Provide zipped Visual Studio solution with source code of app and working Unit tests.

Good luck!