INDIAN INSTITUTE OF TECHNOLOGY, DELHI

ASSIGNMENT DESIGN

Problem Statement

Write a MIPS Assembly Program for obtaining the area under a curve formed by joining successive points by a straight line.

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COL216 - Assignment 1

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1 Approach and Design

1.1 Input - Output

- Source Code: assignment_1.asm takes input from the keyboard and prints the output on console.
- Tester Code: tester.asm takes input from the Test_Input.txt and prints output on console.
- Use double precision as area calculations showed significant errors during single precision testing
- Also, double precision registers use 64 bits and have a positive number range from 10^{-306} to 10^{306} .
- Therefore, it is safe to assume that there will **not be any overflow** during area calculations.

1.2 Algorithm

- Initialize Counter to 1 and Area_Till_Now to 0
- Read and store user input $\mathbf{n} = \text{number of points}$
- First Input: Read user input as $(prevX, prevY) := (x_1, y_1)$
- Increment **Counter** by 1
- loop:
- . If Counter > n then Display Area, else read user input as (currX, currY) := (x_i, y_i)
- . Calculate the area under the curve between prev and curr and add it to Area_Till_Now
- . (Area calculation and derivation is attached at the end)
- Update prevX and prevY to currX and currY. (prevX, prevY) := (currX, currY)
- . Increment Counter by 1.
- . Jump back to loop
- Display Area prints the area on the console
- Loop Invariant: Before iteration i: Area_Till_Now = area enclosed by first i points. $1 \le i \le n$.

1.3 Design

1.3.1 Register

Integer Registers:

- $v\theta$: used for making different syscalls, and also storing user inputs
- $a\theta$: used in making syscalls (outputting strings and integers/double)
- t0: Stores 'n', the total number of points
- t1: Stores 'counter' $(1 \le \text{counter} \le n + 1)$

Floating Point Registers (Double Precision):

- $f\theta$: used for storing user input when syscalls are made | also stores currY (y_2) while calculating area
- f6: the constant HALF (0.5)
- f4: value of area calculated till now
- f8: stores prevX (x₁) while calculating area
- f10: stores prevY (y_1) while calculating area
- f12: stores curr X (x₁) while calculating area | also used to make syscalls to display area calculated on console
- f14: stores the product $y_1 * y_2$ while calculating area

```
f16: stores x_2 - x_1 while calculating area f18: stores either y_1 + y_2 or just y_1^2, depending on location of points f20: stores either |0.5*(x_2 - x_1)*(y_1 + y_2)| or just y_2^2 depending on location of points (* used only when points are on opposite side of X-axis *) f22: stores y_1^2 + y_2^2 f26: stores |0.5*(x_2 - x_1)*(y_1^2 + y_2^2)| (y_2 - y_1) | also used while comparing y_1 * y_2 with 0.0 f28: stores y_2 - y_1
```

1.3.2 Main Memory

ASCII:

```
msg_input: .asciiz "Enter the number of points (n): "
error_zero: .asciiz "Error: Number of points is zero. Area under the curve is not defined."
error_invalid: .asciiz "Error: Number of points cannot be negative."
error_notSorted: .asciiz "Error: Points not sorted w.r.t X-coordinate."
newline: .asciiz "\n"
msg_point: .asciiz "\nPoint "
msg_Xcod: .asciiz "Enter X coordinate: "
msg_Ycod: .asciiz "Enter Y coordinate: "
msg_separator: .asciiz "\n\n_____\n\n"
msg_total: .asciiz "\n Total area enclosed by the line plot and X-axis is: "
```

DOUBLE:

prevX: .double 0.0 prevY: .double 0.0 currX: .double 0.0 currY: .double 0.0

1.4 Raising Errors

- if n = 0 we raise Error: Number of points is zero. Area under the curve is not defined.
- if n < 0 we raise Error: Number of points cannot be negative.
- if input points are **not sorted** we raise *Error: Points not sorted w.r.t X-coordinate*.

2 Testing Strategy

- Total of 420 test cases were generated and tested against as a part our extensive testing strategy
- use TestCaseGenerator.py to generate randomized test case files with correct output.
- tester.asm reads file and prints output on console. We then copy it into a text file and run Checker.py.
- Checker.py calculates the difference upto 12 decimal places and stores it in "Difference_12_decimal_places.txt"
- We store count of cases with 0 difference upto 12 decimals and total number of cases to calculate accuracy.
- Types of Test Cases Used:
- Test Cases with 10, 50, 1000 and 10000 randomized points with varying coordinate ranges
- covering all possible cases (positive Y, negative Y, mixed Y and stacked X)
- . Corner cases for $n \leq 0$ or unsorted input or single point input
- . Manually generated cases include only positive Y, only negative Y, mixed positive-negative Y
- and input stacked w.r.t X types of cases. (for e.g. [(1,2), (1,3), (1,4), (5,-1)])

3 Result

We achieved a 100% accuracy across all our test cases, with 0 difference in all outputs upto 12 decimal places.

Console Interface -

```
Console
Enter the number of points (n): 5
Enter X coordinate: 1
Enter Y coordinate: 1
Point 2
Enter X coordinate: 3
Enter Y coordinate: 4
Point 3
Enter X coordinate: 5
Enter Y coordinate: 3
Point 4
Enter X coordinate: 6
Enter Y coordinate: 7
Point 5
Enter X coordinate: 9
Enter Y coordinate: 5
Total area enclosed by the line plot and X-axis is: 35
Enter the number of points (n): 0
Error: Number of points is zero. Area under the curve is not defined.
Enter the number of points (n): -1
Error: Number of points cannot be negative.
Enter the number of points (n): 1
Point 1
Enter X coordinate: 2
Enter Y coordinate: 3
Total area enclosed by the line plot and X-axis is: 0
Enter the number of points (n): 3
Point 1
Enter X coordinate: 1
Enter Y coordinate: 2
Point 2
Enter X coordinate: 3
Enter Y coordinate: 4
Enter X coordinate: 2
Enter Y coordinate: 5
Error: Points not sorted w.r.t X-coordinate.
```

AREA FORMED BETWEEN A LINE SEGMENT (joining (x1041) and (x2942)) AND X-AXIS (Formula)

Case I: 4,42 >0

In this, both ends of the line segment lie on the same side of the x-axis

Hence, a trapezium is formed.
$$(x_1,y_1)$$
 (x_2,y_2)

$$(x_1,y_2)$$
 (x_2,y_2)

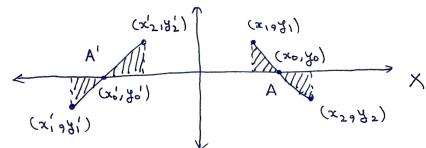
From area of trapezium, I get $A = \frac{1}{2} (y_1 + y_2)(x_2 - x_1)$ and $A' = \frac{1}{2} (-y_1' - y_2')(x_2 - x_1)$

So, in general, area formed =
$$\left|0.5*(y_1+y_2)(x_2-x_1)\right|$$

Formula used in algorithm

Case II: 4,42<0

In this case, ends of the line segment lie on apposite sides of the α -axis. Hence, two triangles are formed.



Finding (xonyo): (xo, yo) lies in the interior of the segment =>

$$x_0 = \frac{\lambda x_2 + x_1}{\lambda + 1}$$
 and $y_0 = \frac{\lambda y_2 + y_1}{\lambda + 1}$ or $\lambda > 0$

and yo lies on X-axis $\Rightarrow y_0 = 0 \Rightarrow |\lambda = -\frac{3}{2}|/\frac{3}{2}|$

So,
$$x_0 = \frac{y_2 x_1 - y_1 x_2}{y_2 - y_1}$$
 and $y_0 = 0$

Now, area
$$A = \text{sum of two shaded triangles}$$

$$= \frac{1}{2} (x_0 - x_1) \cdot y_1 + \frac{1}{2} (x_2 - x_0)(-y_2)$$

$$= \frac{1}{2} y_1 \underbrace{y_1(x_1 - x_2)}_{(y_2 - y_1)} + \frac{1}{2} \underbrace{(-y_2)y_2(x_2 - x_1)}_{(y_2 - y_1)}$$

$$= -\frac{1}{2} \underbrace{(y_1^2 + y_2^2)(x_1 - x_2)}_{(y_1 - y_2)} = \frac{1}{2} \underbrace{(y_1^2 + y_2^2)(x_2 - x_1)}_{y_1 - y_2}$$

Similarly,
$$A' = sum of two shaded triangles$$

$$= \frac{1}{2} \left(\frac{(y_1^2 + y_2^{12})(x_2^1 - x_1^1)}{y_1^1 - y_1^1} \right)$$

In either case, area formed =
$$\frac{\left[0.5 \times (3^{2} + 3^{2})(x_{2} - x_{1})\right]}{\left(3^{2} - 3^{2}\right)}$$

Formula used in algorithm (code)