

# CSC 2720: Data Structures

## Lab 11

Instructor: Shiraj Pokharel

Due : @ 11:00 PM ET , Saturday 11/06.  
Late Submission ( with a 25% penalty) deadline : 11:00 PM ET,  
Sunday 11/07

Answer the below questions.

You may use whatever IDEs / editors you like, but you must submit your responses on iCollege as .java files.

Failure to comply with this simple requirement will result in a score of Zero. Please, be careful not to be assigned a Zero score this way.

*Few Rules to be followed, else will receive a score of ZERO*

- (1) Your submissions will work exactly as required.
- (2) Your files shall not be incomplete or worse corrupted such that the file does not compile at all. Make sure you submit a file that compiles.
- (3) Your submission will show an output. Should you receive a Zero for no output shown do not bother to email me with "but the logic is perfect" !

Note that your program's output must **exactly** match the specs(design , style) given here for each problem to pass the instructor's test cases .

*Design* refers to how well your code is written (i.e. is it clear, efficient, and elegant), while *Style* refers to the readability of your code (commented, correct indentation, good variable names).

### PROBLEM STATEMENT :

In today's Lab we will explore a **specific** way to perform a **validation check** of whether a Binary Tree is actually a **Binary Search Tree (BST)**.

You will implement this design by one of the two ways stated below:

[1] Performing a check of constraints on node values for each sub-tree, just the way we discussed in the Lecture this week. **Please remember what we discussed in the Lecture - that - for a Binary Tree to qualify as a Binary Search**

**Tree**, we must perform the node values check of-course but also must not forget the value checks at the sub-tree level.

[2] Performing the BST check by doing an **In-Order Traversal** of the Binary Tree as discussed in the Lecture. Since we know that an in-order traversal of a BST results in nodes being processed in sorted order, as soon as there is a violation of sorted order we would know that the tree provided is not a BST.

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```
/* Class to represent Tree node */
class Node {
    int data;
    Node left, right;

    public Node(int item)
    {
        data = item;
        left = null;
        right = null;
    }
}
```

---

The root element of the Binary Tree is given to you. Below is an illustrated sample of Binary Tree nodes for your reference, which in-fact is the same example we discussed in the lecture.

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```
tree.root = new Node(4);
tree.root.left = new Node(2);
tree.root.right = new Node(6);
tree.root.left.left = new Node(1);
tree.root.left.right = new Node(3);
tree.root.right.left = new Node(5);
tree.root.right.right = new Node(7);
```

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**Your code will need to return a boolean : True or False.**

When you follow the validation process specified - the complexity of the solution will be as below.

**Time Complexity:**  $O(n)$

**Space Complexity:**  $O(n)$

The linear space complexity would come from the recursion (AKA "recursion stack") you employ to validate the Tree.

Submissions that don't meet the linear Time and Space complexities will only

receive 50% credit.

Very Very Important :

- (1) Your code should be well commented which explains all the steps you are performing to solve the problem. **A submission without code comments will immediately be deducted 15 points !**
- (2) As a comment in your code, please write your test-cases on how you would test your solution assumptions and hence your code.  
**A submission without test cases (as comments) will immediately be deducted 15 points !** Please Remember : Although, written as comments - You will address your test cases in the form of code and not prose :)