APPLICATION USING TCP SOCKETS: ECHO CLIENT AND ECHO SERVER

Source code:

```
import java.io.*;
import java.net.*;
public class EchoClient {
  public static void main(String[] args) {
    try (Socket socket = new Socket("localhost", 7390)) {
       BufferedReader input = new BufferedReader(new InputStreamReader(System.in));
       PrintWriter out = new PrintWriter(socket.getOutputStream(), true);
       BufferedReader in = new BufferedReader(new
InputStreamReader(socket.getInputStream()));
       String userInput;
       System.out.println("Connected to server. Type a message:");
       while ((userInput = input.readLine()) != null) {
         out.println(userInput);
         String response = in.readLine();
         System.out.println("Server: " + response);
     } catch (IOException e) {
       e.printStackTrace();
```

OUTPUT:

Connected to server. Type a message:
Hai , Hope You're doing good
Server: Echo: Hai , Hope You're doing good
How are you??
Server: Echo: How are you??
okay , fine
Server: Echo: okay , fine
bye
Server: Echo: bye