## Introduction to GIS Programming

A Practical Python Guide to Open Source Geospatial Tools

## Contents

Preface	
Introduction	
Who is This Book For?	
What This Book Covers	4
To Get the Most Out of This Book	5
Conventions Used in This Book	5
Downloading the Code Examples	6
Video Tutorials	6
Get in Touch	7
About the Author	7
: Software Setup	0
1. Overview of Software Tools	
1.1. Introduction	
1.2. Learning Objectives	
1.3. Essential Desktop Software Tools	
1.4. Cloud Computing Platforms	
1.5. Key Takeaways	
2. Introduction to Python Package Management	
2.1. Introduction	
2.2. Learning Objectives	
2.3. Installing Conda (Miniconda)	
2.4. Understanding Conda Concepts	
2.5. Creating Your First Geospatial Environment	
2.6. Troubleshooting Conda	20 21
2.7. Essential Conda Commands	
2.8. Introducing uv: The Fast Alternative	
2.9. Best Practices for Package Management	
2.10. Key Takeaways	
2.11. Exercises	
3. Setting Up Visual Studio Code	
3.1. Introduction	
3.2. Learning Objectives	
3.3. Installing Visual Studio Code	
3.4. Essential Extensions for Python Programming	
3.5. Configuring VS Code	
3.6. Essential Keyboard Shortcuts	
3.7. Advanced Tips and Tricks	
3.8. Troubleshooting Common Issues	
3.9. References and Further Learning	
3.10. Key Takeaways	
3.11. Exercises	
4. Version Control with Git	
4.1. Introduction	
4.2. Learning Objectives	
	14

43
44
46
47
51
54
55
56
56
57
59
59
60
60
61
64
65
68
69
69
71
73
73
78
79
83
85
85
85
86
87
88
88
88
89
90
90
90
91
91
91

	8.5.	Sets	94
	8.6.	Dictionaries	96
	8.7.	Data Structure Selection Guide	99
	8.8.	Key Takeaways	. 100
		Exercises	
9.	Str	ing Operations	. 104
	9.1.	Introduction	. 104
	9.2.	Learning Objectives	. 104
	9.3.	Creating and Manipulating Strings	. 104
	9.4.	String Methods for Geospatial Data	. 106
	9.5.	String Formatting	
	9.6.	String Operation Decision Guide	
	9.7.	Key Takeaways	
		Exercises	
10	). La	oops and Conditional Statements	. 115
		Introduction	
	10.2.	Learning Objectives	
	10.3.	1	
	10.4.	1	
	10.5.	Control Statements: Making Decisions in Your Code	
	10.6.	o	
	10.7.	1	
		Key Takeaways	
		Exercises	
11		unctions and Classes	. 124
		Introduction	
	11.2.	Learning Objectives	. 124
	11.2. 11.3.	Learning Objectives	. 124 . 124
	<ul><li>11.2.</li><li>11.3.</li><li>11.4.</li></ul>	Learning Objectives	. 124 . 124 . 129
	11.2. 11.3. 11.4. 11.5.	Learning Objectives  Functions: Building Reusable Code Blocks  Classes: Organizing Data and Behavior Together  Combining Functions and Classes	<ul><li>. 124</li><li>. 124</li><li>. 129</li><li>. 131</li></ul>
	11.2. 11.3. 11.4. 11.5. 11.6.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines	. 124 . 124 . 129 . 131 . 131
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7.	Learning Objectives  Functions: Building Reusable Code Blocks  Classes: Organizing Data and Behavior Together  Combining Functions and Classes  Function and Class Design Guidelines  Key Takeaways	. 124 . 124 . 129 . 131 . 131
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises	. 124 . 129 . 131 . 131 . 132
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises Vorking with Files	. 124 . 124 . 129 . 131 . 131 . 132 . 134
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction	. 124 . 129 . 131 . 131 . 132 . 132 . 134
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises Vorking with Files Introduction Learning Objectives	. 124 . 129 . 131 . 131 . 132 . 132 . 134 . 134
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises Vorking with Files Introduction Learning Objectives Creating a Sample File	. 124 . 124 . 129 . 131 . 131 . 132 . 132 . 134 . 134 . 134
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files	. 124 . 124 . 129 . 131 . 131 . 132 . 132 . 134 . 134 . 134 . 135
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling	. 124 . 124 . 129 . 131 . 131 . 132 . 134 . 134 . 134 . 135 . 136
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling	. 124 . 124 . 129 . 131 . 131 . 132 . 132 . 134 . 134 . 134 . 135 . 136
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats	. 124 . 124 . 129 . 131 . 132 . 132 . 134 . 134 . 134 . 135 . 136 . 138
12	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7. 12.8.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  /orking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats Key Takeaways	. 124 . 124 . 129 . 131 . 131 . 132 . 132 . 134 . 134 . 135 . 136 . 138 . 140 . 141
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7. 12.8. 12.9.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Yorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats Key Takeaways Exercises	. 124 . 124 . 129 . 131 . 132 . 132 . 134 . 134 . 134 . 135 . 136 . 138 . 140 . 141
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7. 12.8. 12.9. 3. Do	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats Key Takeaways Exercises  ata Analysis with NumPy and Pandas	. 124 . 124 . 129 . 131 . 132 . 132 . 134 . 134 . 134 . 135 . 136 . 138 . 140 . 141 . 142
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7. 12.8. 12.9. 13.1.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats Key Takeaways Exercises ata Analysis with NumPy and Pandas Introduction	. 124 . 124 . 129 . 131 . 132 . 132 . 134 . 134 . 135 . 136 . 138 . 140 . 141 . 142 . 145
	11.2. 11.3. 11.4. 11.5. 11.6. 11.7. 11.8. 2. W 12.1. 12.2. 12.3. 12.4. 12.5. 12.6. 12.7. 12.8. 12.9. 3. D 13.1. 13.2.	Learning Objectives Functions: Building Reusable Code Blocks Classes: Organizing Data and Behavior Together Combining Functions and Classes Function and Class Design Guidelines Key Takeaways Exercises  Vorking with Files Introduction Learning Objectives Creating a Sample File Reading and Writing Files Exception Handling Combining File Handling and Exception Handling Working with Different File Formats Key Takeaways Exercises  ata Analysis with NumPy and Pandas	. 124 . 124 . 129 . 131 . 132 . 132 . 134 . 134 . 134 . 135 . 136 . 138 . 140 . 141 . 142 . 145 . 145

13.4.	Introduction to Pandas	155
13.5.	Combining NumPy and Pandas	161
13.6.	Key Takeaways	162
13.7.	Exercises	162
III. Geos	patial Programming with Python	165
	troduction to Geospatial Python	
	Introduction	
14.2.		
	Verifying Your Installation	
	Key Takeaways	
	Exercises	
	ctor Data Analysis with GeoPandas	
	Introduction	
	Learning Objectives	
15.3.		
15.4.		
	Creating GeoDataFrames	
15.6.	Reading and Writing Geospatial Data	
15.7.	Simple Accessors and Methods	
15.8.	Plotting Geospatial Data	
15.9.	Geometry Manipulations	
15.10.		
15.11.	Projections and Coordinate Reference Systems (CRS)	176
15.12.		
15.13.	Exercises	177
16. Wa	orking with Raster Data using Rasterio	178
16.1.	Introduction	178
16.2.	Learning Objectives	178
16.3.	Installing Rasterio	178
16.4.	Reading Raster Data	
16.5.	Getting Basic Raster Information	
	Plotting Raster Data	
16.7.	Accessing and Manipulating Raster Bands	183
16.8.	Writing Raster Data	
16.9.	11 0	
	Reprojecting Raster Data	
16.11.	Creating Raster Data from Scratch	
16.12.		
	Exercises	
17. Mı	ulti-dimensional Data with Xarray	
17.1.	Introduction	
	Learning Objectives	
17.3.	Core Concepts	
17.4.	Installing Xarray	
17.5.	Xarray Data Structures	
17.6.	Loading a Dataset	196

17.7.	Working with DataArrays	196
17.8.	DataArray Components	196
17.9.	Indexing and Selecting Data	197
	Performing Operations on DataArrays	
	Visualization with Xarray	
	Working with Datasets	
17.13.	e	
17.14.	- · · · · · · · · · · · · · · · · · · ·	
17.15.	High-Level Computations with Xarray	
	Reading and Writing Files	
	Advanced Xarray Concepts and Techniques	
17.18.	· · · · · · · · · · · · · · · · · · ·	
	Best Practices and Performance Optimization	
	Key Takeaways	
	Exercises	
	ster Analysis with Rioxarray	
	Introduction	
	Learning Objectives	
	Installing Rioxarray	
	Loading Georeferenced Raster Data	
18.5.	Basic Geospatial Operations	
	Working with Spatial Dimensions	
	Visualization of Georeferenced Data	
18.8.	Saving Data	
18.9.	Handling NoData Values	
	Reprojecting to Multiple CRS	
	Basic Band Math	
	Key Takeaways	
	Exercises	
	eractive Visualization with Leafmap	
	Introduction	
	Learning Objectives	
	Installing leafmap	
19.4.	Creating interactive maps	
19.5.	Changing Basemaps	
19.6.	Visualizing Vector Data	
19.7.	Creating Choropleth Maps	
	Visualizing GeoParquet Data	
	Visualizing PMTiles	
19.10	Visualizing Raster Data	231
19.11.		
	Exercises	
	oprocessing with WhiteboxTools	
	Introduction	
	Learning Objectives	
	Why Whitebox?	
	Useful Resources for Whitebox	

	20.5.	Installation	. 252
	20.6.	Watershed Analysis	. 253
	20.7.	LiDAR Data Analysis	. 260
	20.8.	Key Takeaways	. 263
	20.9.	Exercises	. 263
21	1. 3D	Mapping with MapLibre	<b>264</b>
	21.1.	Introduction	. 264
	21.2.	Learning Objectives	. 264
	21.3.	Useful Resources	. 264
	21.4.	Installation and Setup	. 264
	21.5.	Creating Interactive Maps	. 265
	21.6.	Adding Map Controls	. 266
		Adding Layers	
		Using MapTiler	
		3D Mapping	
		Visualizing Vector Data	
		Visualizing Raster Data	
		Interacting with the Map	
		Customizing Layer Styles	
		Adding Custom Components	
		Visualizing PMTiles	
		Adding DeckGL Layers	
	21.17.		
	21.18.	o	
		Exporting to HTML	
		Key Takeaways	
•		Exercises	
22		oud Computing with Geemap	
		Introduction	
		Learning Objectives	
		Introduction to Google Earth Engine	
	22.4.	Introduction to Interactive Maps and Tools	
	22.5. 22.6.	The Earth Engine Data Catalog Earth Engine Data Types	
	22.7.	Earth Engine Raster Data	
		Earth Engine Vector Data	
		More Tools for Visualizing Earth Engine Data	
		Processing of Vector Data	
		Processing of Raster Data	
		Working with Local Geospatial Data	
		Accessing Cloud Optimized GeoTIFFs	
	22.14.		
		Creating Timelapse Animations	
		Charting Earth Engine Data	
		Key Takeaways	
		Exercises	
<b>2</b> 3		perspectral Data Visualization with HyperCoast	
		· <del>-</del>	

		Introduction	
	23.2.	Learning Objectives	419
	23.3.	Environment Setup	419
		Finding Hyperspectral Data	
	23.5.	Downloading Hyperspectral Data	420
		Reading Hyperspectral Data	
	23.7.	Visualizing Hyperspectral Data	421
	23.8.	Creating Image Cubes	422
	23.9.	Interactive Slicing	423
	23.10.	Interactive Thresholding	424
	23.11.	Key Takeaways	425
	23.12.	Exercises	425
24		itial Database Analysis with DuckDB	
		Introduction	
	24.2.	Learning Objectives	426
	24.3.	Downloading Sample Datasets	426
	24.4.	Installing DuckDB	426
	24.5.	Installing Extensions	426
	24.6.	Working with CSV Files	427
	24.7.	Working with JSON Files	427
	24.8.	Working with Pandas DataFrames	428
	24.9.	Working with Parquet Files	428
		Working with GeoJSON Files	
	24.11.	Working with Shapefiles	429
	24.12.	Working with GeoParquet Files	429
	24.13.	Key Takeaways	430
	24.14.	Exercises	430
25	5. <i>GD</i>	AL and OGR	431
	25.1.	Introduction	431
		Learning Objectives	
		Installation and Setup	
		Understanding GDAL Architecture	
	25.5.	Working with Raster Data	433
	25.6.	Working with Vector Data	
		Coordinate Transformations	
		Data Format Conversion	
		Working with Real Datasets	
	25.10.	GDAL Command-Line Utilities	
	25.11.	O	
	25.12.	Performance Tips and Best Practices	443
	25.13.	Key Takeaways	444
	25.14.	Exercises	445