

## Sound effects for GGJ

Asteroid asteroid explosion "SFX\_AsteroidCollide1,2,3"

Asteroid satellite explosion you deadbruh "SFX\_ShipBlowsUp"

Game over sound, music "ProjectGaia\_GameOver"

Select UI button "SFX\_UISelect" "SFX\_UIAffirmative"

Release/fire asteroid sound "SFX\_AsteroidShoot"

Planet Explode "SFX\_PlanetExplode"

Ship Thruster L "SFX\_ShipMoveL"

Ship Thrust R "SFX\_ShipMoveR"

Asteroid Impact Planet (Planet receive damage) "SFX\_BadAsteroidHitPlanet"

Ship gets damaged (sparks) "SFX\_ShipDamage1" 2, 3

Asteroid Ready to fire "SFX\_AsteroidGreen"