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Tutorial 2:- To understand state space problem formulation.

Aim:- To understand state space based problem formulation of AI problems so that problems solving Agent can be applied

Theory:- First we understand the problem solving agent. Algorithm shows in figure 3 shows agent program for problem solving agent. Agent first formalizes goal and problem, then determines or rather searches an action sequence.

function Simple - Problem - Solving - Agent return action

static: seq an action sequence. initially empty  
state some description of current world state  
goal, a goal initially null  
problem. a problem formulation

state  $\leftarrow$  Update - state (state, percept)

if seq is empty then do

goal  $\leftarrow$  formulate - goal (state)

problem  $\leftarrow$  formulate - problem (state, goal)

seq  $\leftarrow$  search (problem)

action  $\leftarrow$  first (seq)

seq  $\leftarrow$  Rest (seq)

return action.



Defining the problem is referred to as problem formulation. It involves defining following five things:-

**Initial State :** It is the starting state that the problem is in.

**Action** it defines all possible actions available to the agent given it is in some state  $s$  currently. It is function  $Action(s)$  that returns list of all possible actions.

**Transition Model** also known as successor function which define which state/s the system tend to move to when a particular action is executed by the agent.

**Goal Test** This act as a stopping condition when the state passed to this function is goal state it will return true.

**path cost** its is accumulated cost of performing certain sequence of actions. This can help in determining whether the action sequence under consideration is optimal.

Working :- Based on understanding of problem formulation students need to formulate following problems.

- ① Navigate to KGCE workshop from HOD's cabin with minimum number of moves, move can be climbing or alighting staircase
- ② 8 Puzzle problem
- ③ The missionaries and cannibals problem. There are 3 missionaries and ~~three~~ three cannibals who must cross a river using boat which can carry at most two people under the constraint that for both banks. The boat cannot cross the river by itself with no people on board.
- ④ N queen's problem. Arrange N queen on a  $N \times N$  chess board so where two queens attack each other.
- ⑤ 2 room vacuum cleaner world
- ⑥ Water Jug problem.