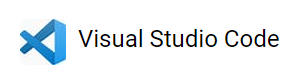
Logika Pemrograman C#

LOGIKA PEMROGRAMAN C#

Muhammad Arif Rahman - FSDO003ONL004 – Dokumentasi Sesi 3

1. Aplikasi persiapan
   1. Browser
   2. VS Code
   3. Git

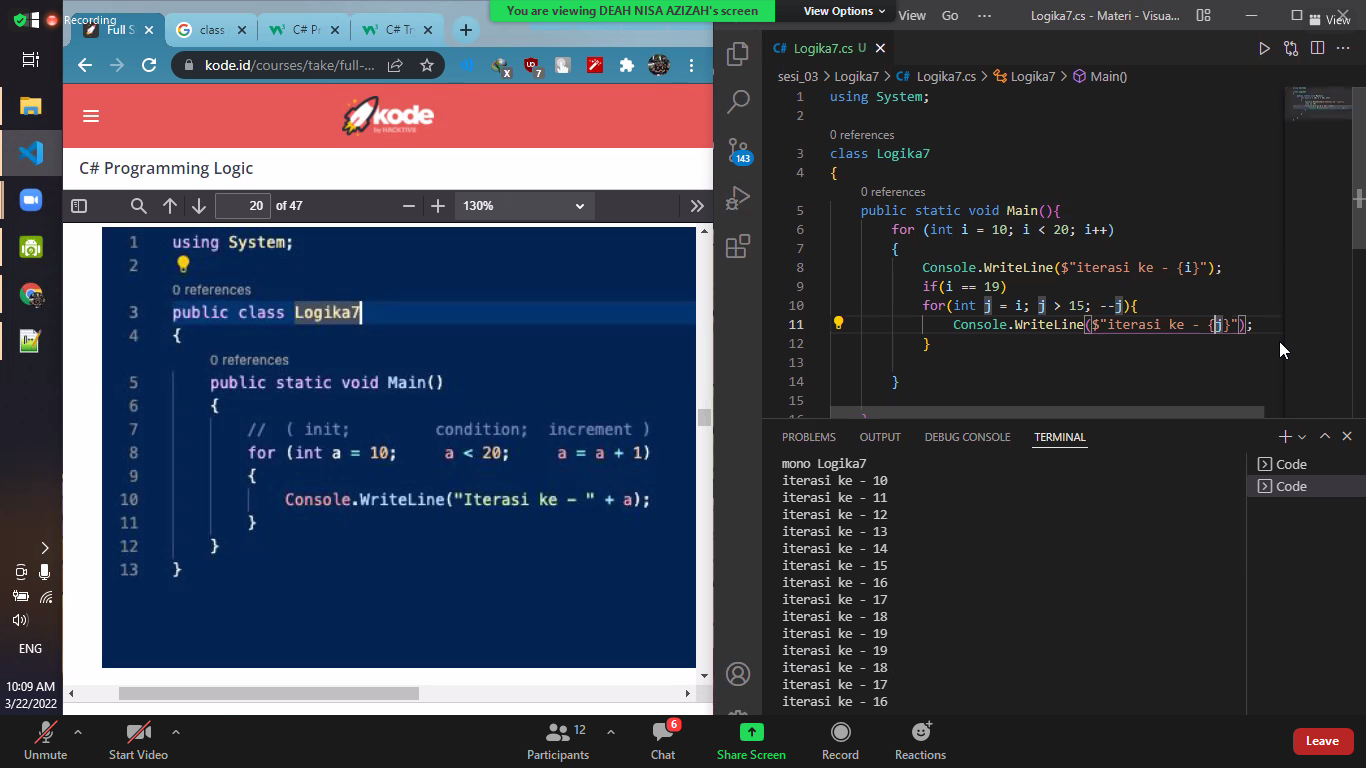
Membuat nama jurusan dan kelas serta nilai mutu

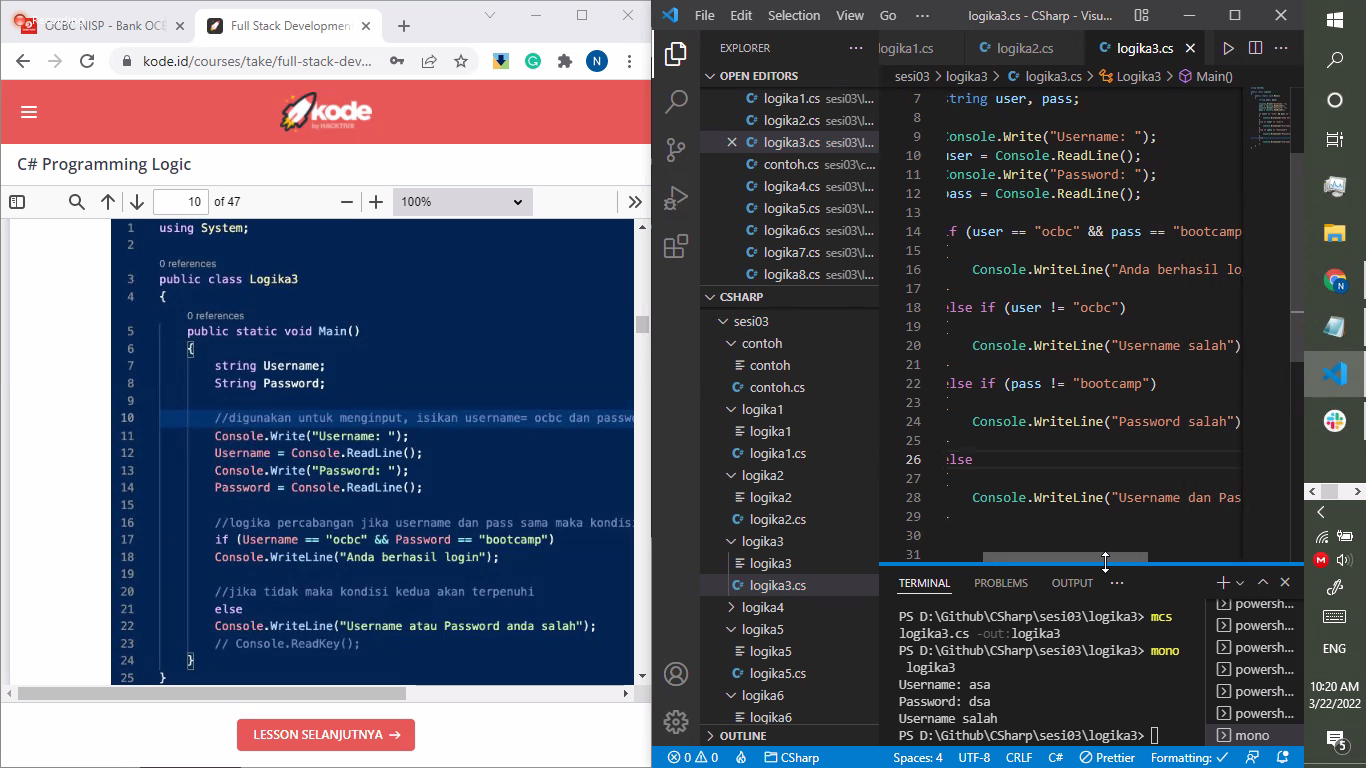
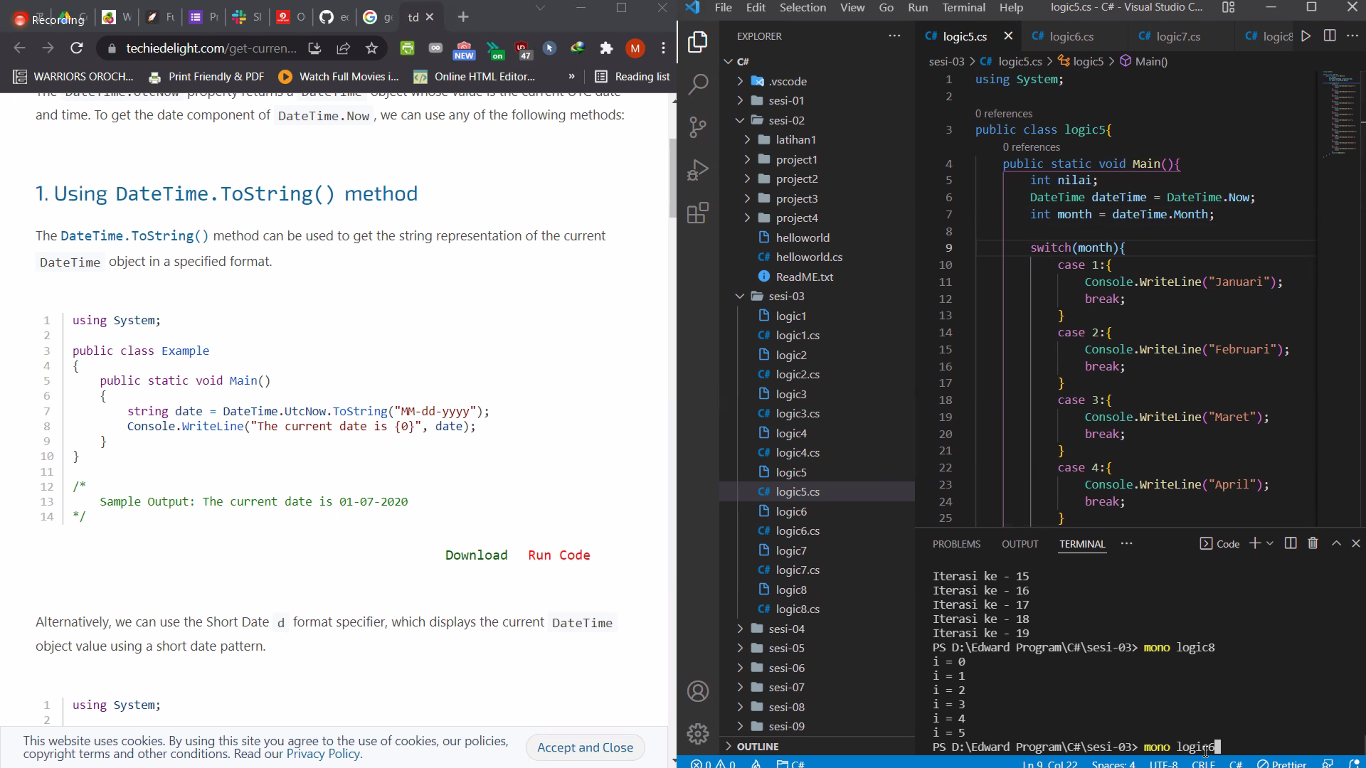
Membuat menu back dengan switch

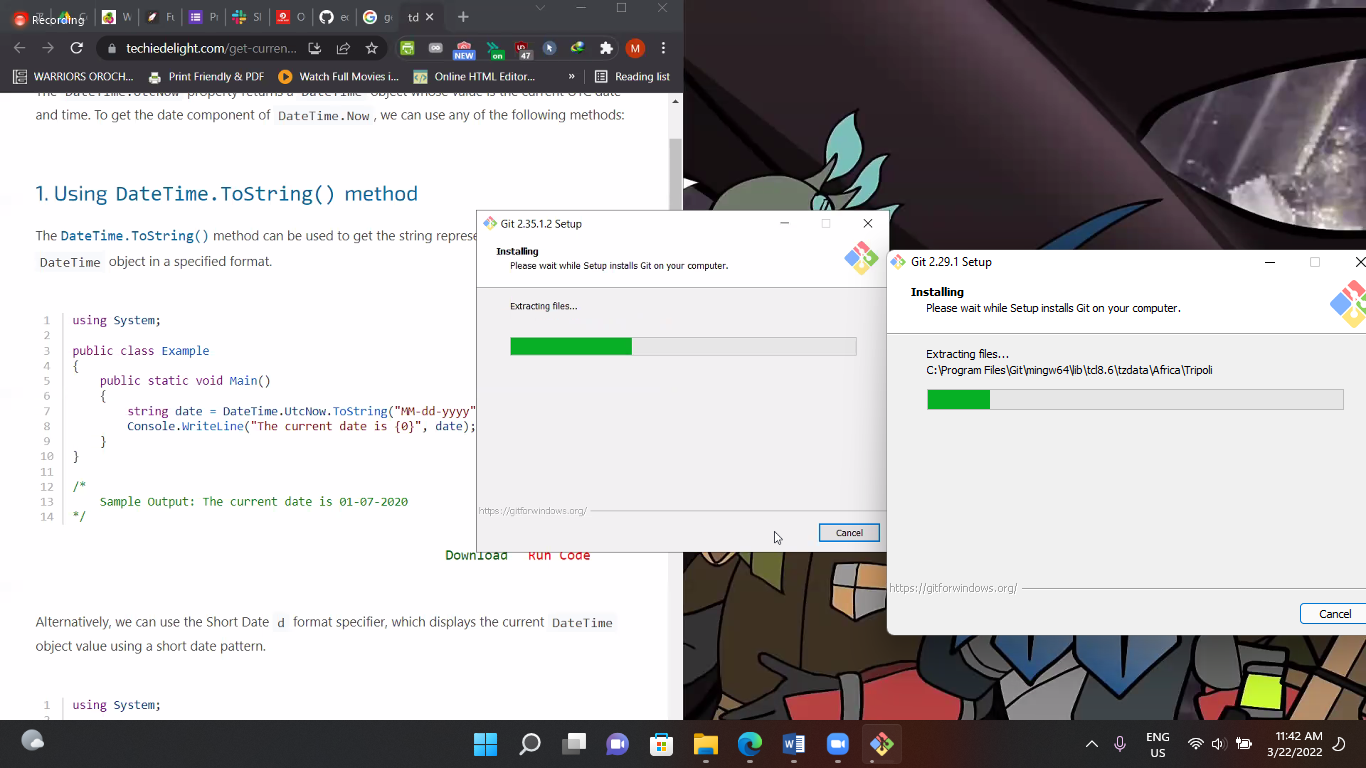
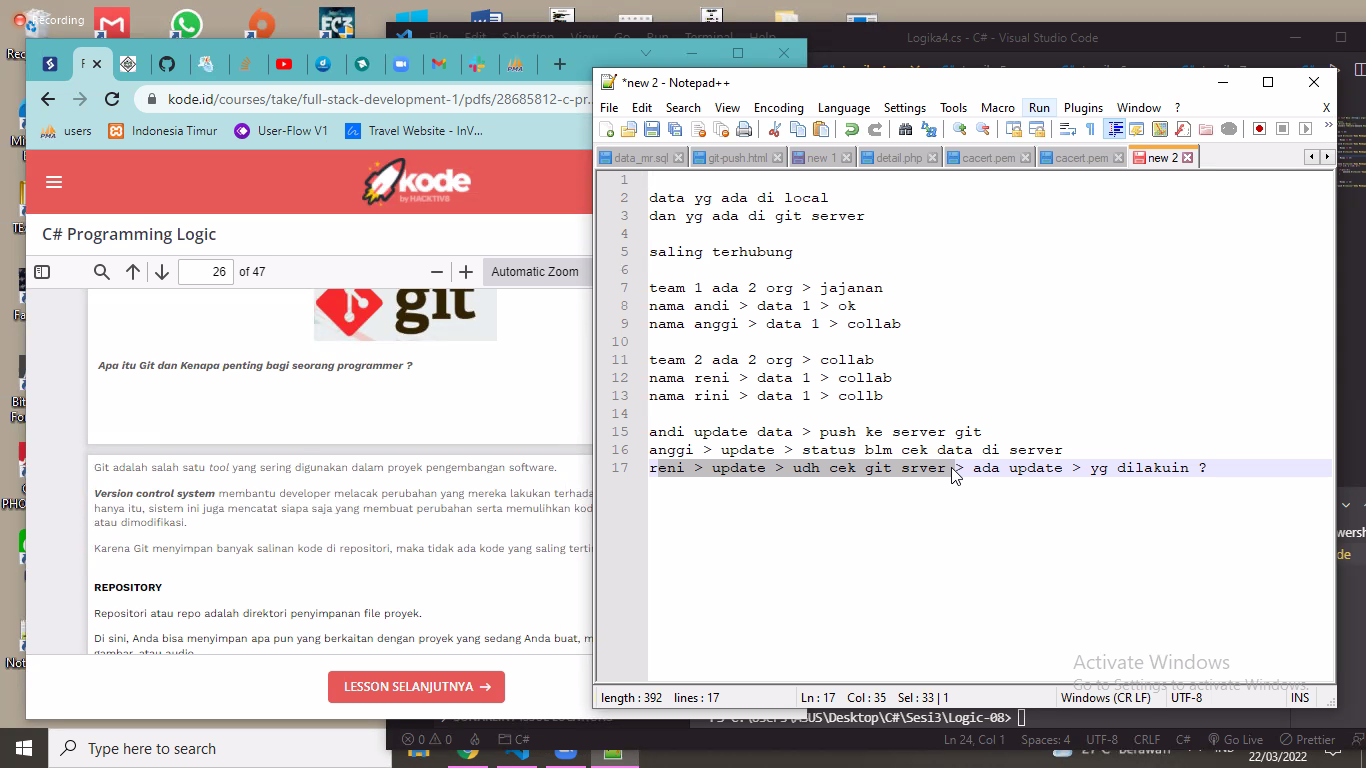
Menggunakan while perulangan angka

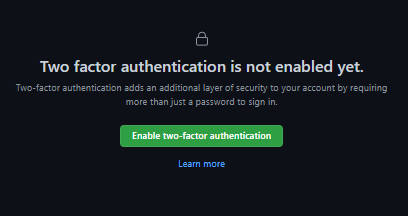
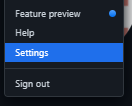
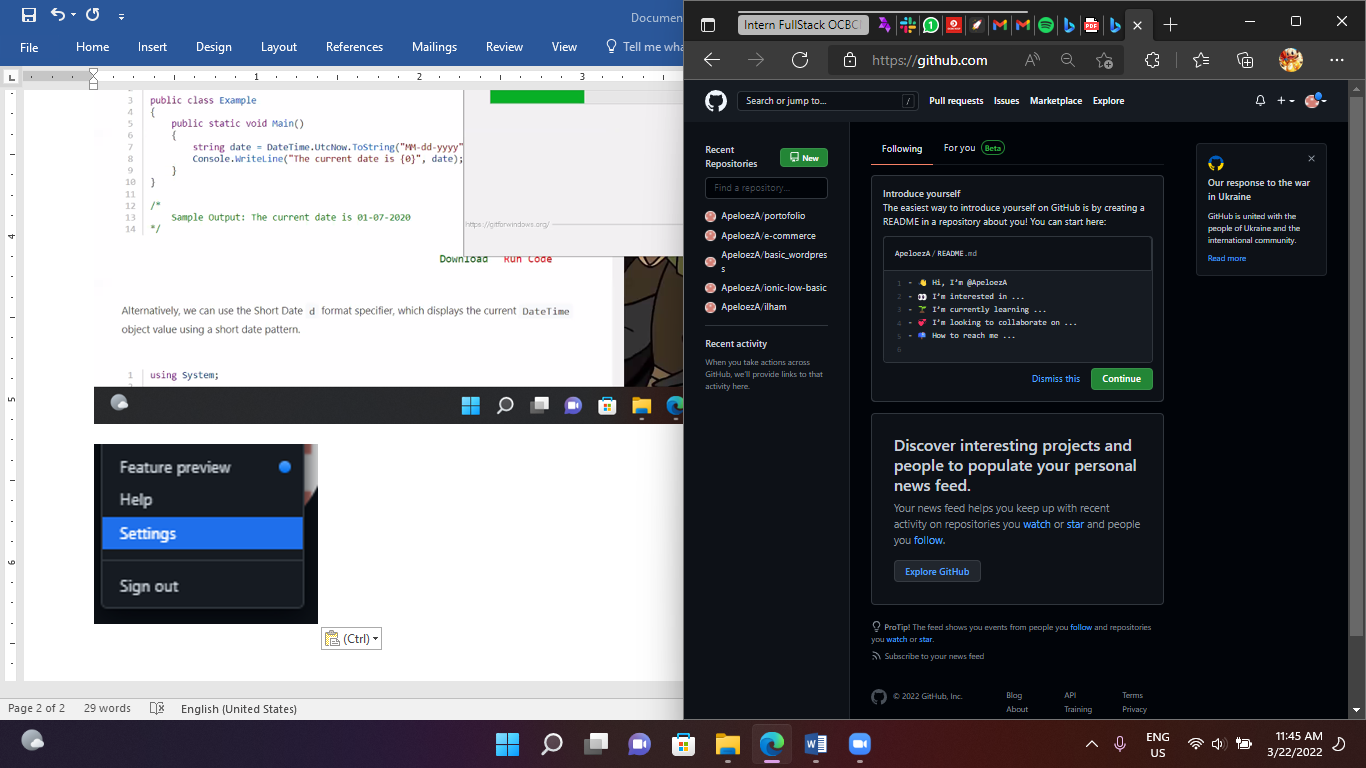
For seperti swich

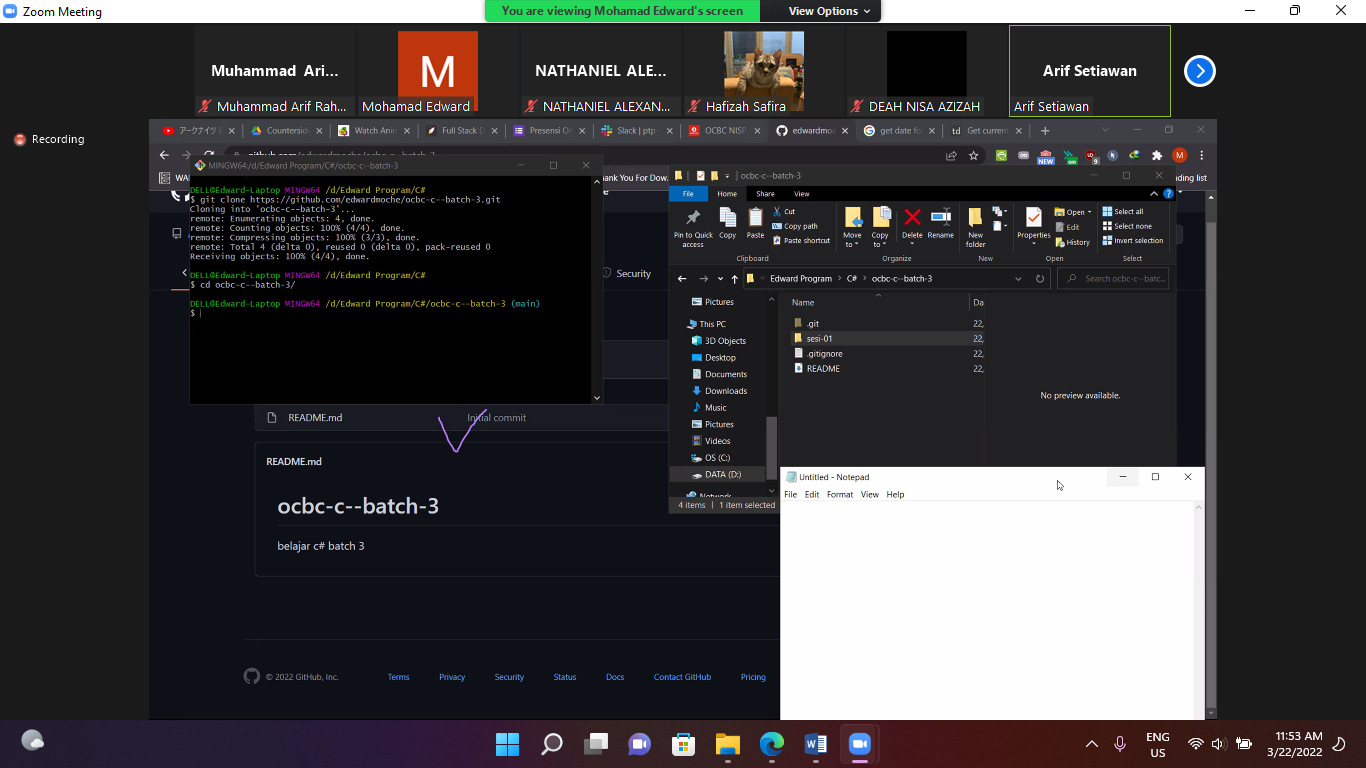
Banyak mencoba logic di dunia nyata dan di code

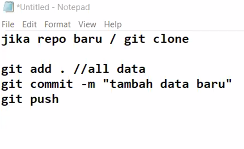
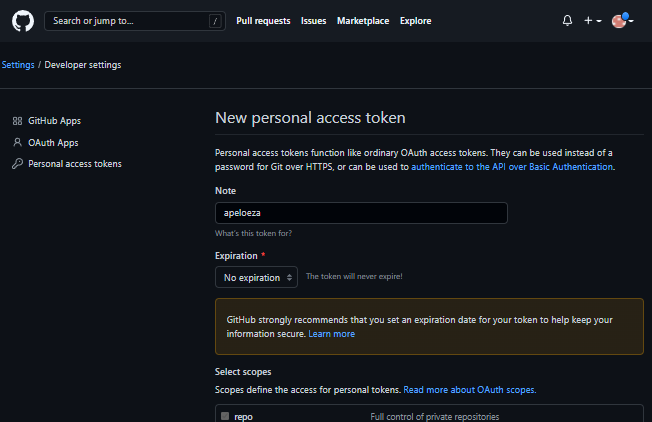


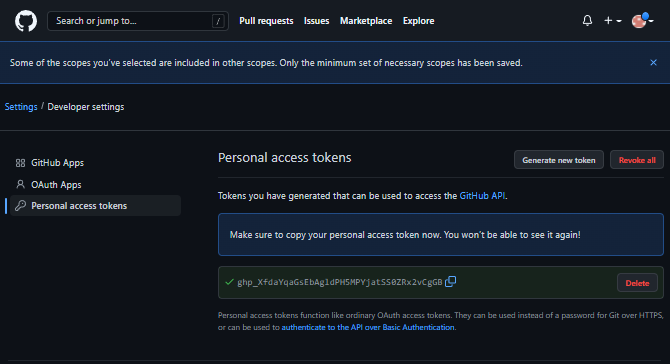
 





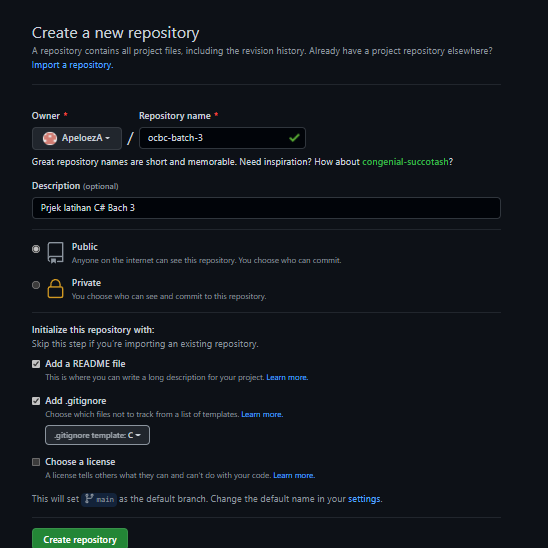




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git config --global user.name ""git config --global user.email ""git config --global credential.username ""