


player\_create



```
graph LR; A[player_create] --> B[inventory_create]; B --> C[set_create];
```

A flowchart illustrating a sequence of three steps. The first step, 'player\_create', is highlighted with a gray background. A blue arrow points from 'player\_create' to the second step, 'inventory\_create', which has a white background. Another blue arrow points from 'inventory\_create' to the third step, 'set\_create', also with a white background. All steps are contained within rectangular boxes with black borders.

inventory\_create

set\_create