## Convnets in TensorFlow

CS 20SI: TensorFlow for Deep Learning Research Lecture 7

### Agenda

Playing with convolutions

Convolution support in TF

More MNIST!!!

Autoencoder

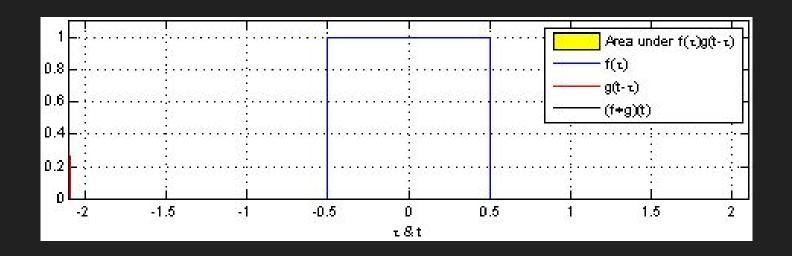
(Half) guest workshop by Nishith Khandwala

## **Understanding convolutions**

#### Convolutions in maths and physics

a function derived from two given functions by integration that expresses how the shape of one is modified by the other

## Convolutions in maths and physics



a function derived from two given functions by <u>element-wise</u> <u>multiplication</u> that expresses how the <u>value and shape</u> of one is modified by the other

We can use one single convolutional layer to modify a certain image

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```
tf.nn.conv2d(input, filter, strides, padding,
use_cudnn_on_gpu=None, data_format=None, name=None)
```

## **Convolutions without training**



Kernel for blurring

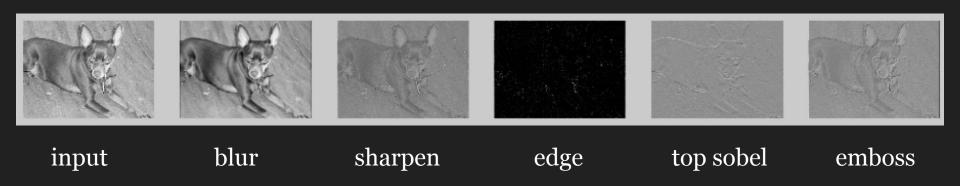
0.0625	0.125	0.0625
0.125	0.25	0.125
0.0625	0.125	0.0625

tf.nn.conv2d



input output

#### Some basic kernels



See kernels.py and o7\_basic\_filters.py on the class

In training, we don't specify kernels.
We learn kernels!

#### Getting dimensions right

```
tf.nn.conv2d(input, filter, strides, padding,
    use cudnn on gpu=None, data format=None, name=None)
Input: Batch size x Height x Width x Channels
Filter: Height x Width x Input Channels x Output Channels
(e.g. [5, 5, 3, 64])
Strides: 4 element 1-D tensor, strides in each direction
(often [1, 1, 1, 1] or [1, 2, 2, 1])
Padding: 'SAME' or 'VALID'
```

Data format: default to NHWC

### **Convnet with MNIST**

#### Getting dimensions right

Original Image 28 x 28 x 1



Conv1
Filter: 5 x 5 x 1 x 32
Stride: 1, 1, 1, 1
Out: 28 x 28 x 32
Relu
Maxpool (2 x 2 x 1)
Out: 14 x 14 x 32

Conv2
Filter: 5 x 5 x 32 x 64
Stride: 1, 1, 1, 1
Out: 14 x 14 x 64
Relu
Maxpool (2 x 2 x 1)
Out: 7 x 7 x 64

Fully connected
W: 7\*7\*64 x 1024
Out: 1 x 1024
Relu
Out: 1 x 1024

Softmax W: 1024 x 10 Out: 1 x 10

Softmax 1 x 10

### Getting dimensions right

Original Image 28 x 28 x 1



Conv<sub>1</sub>

Filter: 5 x 5 x 1 x 32 Stride: 1, 1, 1, 1

Out: 28 x 28 x 32

Relu

Maxpool (2 x 2 x 1)

Out: 14 x 14 x 32

Conv2

Filter: 5 x 5 x 32 x 64

Stride: 1, 1, 1, 1

Out: 14 x 14 x 64

Relu

Maxpool (2 x 2 x 1)

Out: 7 x 7 x 64

Fully connected

W: 7\*7\*64 x 1024

Out: 1 x 1024

Relu

Out: 1 x 1024

Softmax

W: 1024 x 10

Out: 1 x 10

Softmax

1 X 10

(W-F+2P)/S+1

W: input width
F: filter width
P: padding
S: stride

More exciting math in the lecture note!

### **TensorFlow support**

Convolution tf.nn.conv2d

Relu tf.nn.relu

Maxpool tf.nn.max\_pool

Fully connected tf.nn.relu

Softmax tf.nn.softmax\_cross\_enptry\_with\_logits

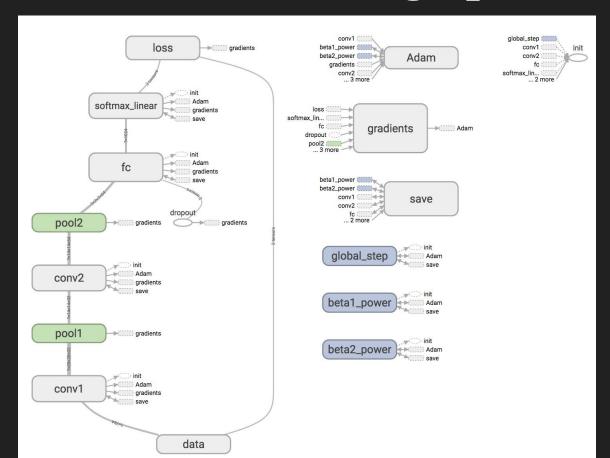
#### Variable scope

#### with tf.variable\_scope('conv1') as scope:

## **Interactive coding**

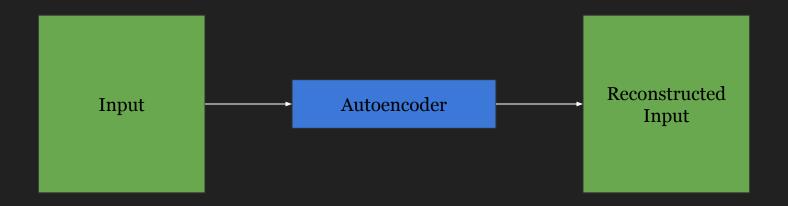
Checking up o7\_convnet\_mnist\_starter.py

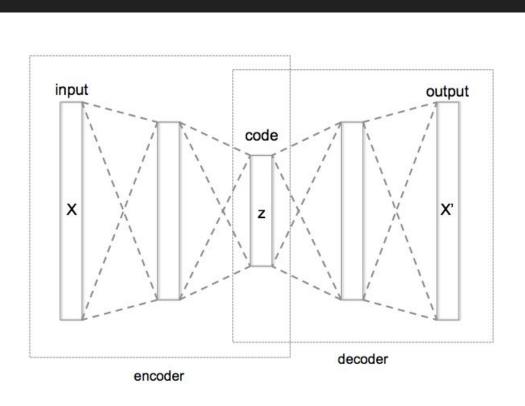
## **MNIST Covnet graph**



## Accuracy

Epochs	Accuracy
1	0.9111
2	0.9401
3	0.9494
5	0.9549
10	0.9692
25	0.9736
40	0.9793
50	0.9804





- Input and Output dimensions should match.
- Input and Output range should be same.

# Live coding See autoencoder folder on GitHub

#### **Next class**

Convnet

Deep Dream

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Thanks!