

Runnable



```
classDiagram
    class Runnable
    class PaooGameGame["PaooGame.Game"]
    PaooGameGame --|> Runnable
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin gray border containing the text "Runnable". Below it is a gray rectangular box with a thick black border containing the text "PaooGame.Game". A solid blue arrow points vertically from the top center of the "PaooGame.Game" box to the bottom center of the "Runnable" box, indicating that "PaooGame.Game" inherits from "Runnable".

PaooGame.Game