

## Protect 1 Report

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### 1.0: Program Input/Output

**Program 1:** the first output is asking for user's name. The input will be user's name. the last output will be "welcome, " and user's name.

**Program 2:** the outputs will ask for the value of a, b, c, and d. the input will be the values for each of them. The last output will be what F equals.

**Program 3:** no input. Output will be what F equals at every i

**Program 4:** no input, but the output would be what i is in the array.

### 2.0: Program Design

**Program 1:** The code is supposed to print out a greeting to the user and ask them for their name. The code will then take in a name from the user that is at max 20 characters. The code will print a welcome message and the user's name.

**Program 2:** The code will start by asking the user for the value of A, then store that value in \$s0. Then, the code will ask for B and store it in \$s1. Next, the code will ask for C and store it in \$s2. Lastly, the code will ask for D and store it in \$s3. The code will then plug the numbers into equation F and print it out to the user.

**Program 3:** The is assigning the numbers of i, j, and k to \$s0, \$s1, and \$s2 (i=0, j=3, k=5). It will then print out "program start." Then, it will go into the for loop and do the equation  $f = i + j - k$ . It will print out what F equals when i is different until i = 5. The code will put each number on its line for easy reading. The loop will end, and the code will print out "program ends."

**Program 4:** The code will tell the user that the loop has started. It will set i=10 and have a length of 10. The loop will start. Two will be added to i.  $i+2$  and then assigned to the array so that it will be  $\text{array}[i] = i+2$ . Then the code will subtract two from i and subtract eight from the offset. The code will end the code and tell the user that the code has been completed.

### 3.0: Symbol Table

Register	Purpose & Labels
\$a0	Argument of syscall to print string Argument of move to content other register like \$s0
\$a1	Maximum number of characters in a string
\$v0	1: printing a number 4: printing a phrase 5: user input
\$s0	c2: save a value c3: save i value
\$s1	c2: save b value c3: save j value
\$s2	c2: save c value c3: save k value
\$s3	c2: save d value
\$s4	c2: save F value
\$t0	c2: temporary place for (a+b) c3: temporary place for i+j then \$t0-k
\$t1	c2: temporary place for (c+d)
\$t2	c2: temporary place for (b+3)
\$t3	c2: temporary place for (a+b) - (c+d)
\$zero	To hold a constant 0

## 0.4: Learning Coverage

1. For loop
2. Array
3. User input for string and int
4. Storing integers from user's input
5. Printing integers and string

## 0.5: Test Results

**Program 1:**

```
Hello, may I have your name, please?  
Anna  
Welcome, Anna
```

**Program 2:**

```
Enter value a: 10  
Enter value b: 20  
Enter value c: 30  
Enter value d: 10  
F = 13
```

**Program 3:**

```
Program start  
-2  
-1  
0  
1  
2  
Program ends
```

**Program 4:**

```
Loop start  
Loop ends
```