



DFN40323 PROGRAMMING ESSENTIALS IN PYTHON

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CHAPTER 2: MAKING DECISIONS IN PYTHON

Lesson Learning Outcome:

1

Explain relational operator

- a. Relational operator
- b. Logical operator
- c. Bitwise operator

3

Manipulate Lists for Python

- a. List methods
- b. List elements

2

Explain conditional operator

- a. Conditions statements
- b. Looping statements

4

Construct List in simple program

Python Relational Operators/ Comparison Operators

Operator	Description
==	If values of two operands are equal, then the condition becomes true.
!=	If values of two operands are not equal, then condition becomes true.
<>	If values of two operands are not equal, then condition becomes true.
>	If value of left operand is greater than the value of right operand, then condition becomes true.
<	If value of left operand is less than the value of right operand, then condition becomes true.

Python Relational Operators/ Comparison Operators (cont.)

Operator	Description
>=	If value of left operand is greater than or equal to the value of right operand, then condition becomes true.
<=	If value of left operand is less than or equal to the value of right operand, then condition becomes true.

Python Logical Operators

- Logical operators are used to combine conditional statements:

Operator	Description	Example
and	Returns True if both statements are true	<code>x < 5 and x < 10</code>
or	Returns True if one of the statements is true	<code>x < 5 or x < 4</code>
not	Reverse the result, returns False if the result is true	<code>not(x < 5 and x < 10)</code>

Python Bitwise Operators

- Bitwise operator works on bits and performs bit-by-bit operation.
- Assume if
 a = 60
 b = 13
- Now in binary format, they will be as follows:
 a = 0011 1100
 b = 0000 1101
- Python's built-in function **bin()** can be used to obtain binary representation of an integer number.

Operator	Name	Description
&	AND	Sets each bit to 1 if both bits are 1
	OR	Sets each bit to 1 if one of two bits is 1
^	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

Python Bitwise Operators (cont.)

- Let's refresh what you learned before:

X	Y	X & Y	X Y	X ^ Y
0	0			
0	1			
1	0			
1	1			

Answer:

LAB ACTIVITY 3 (i)



CONDITION STATEMENTS

Python Conditions and IF Statements

- Python supports the usual logical conditions from mathematics:
 - Equals: `a == b`
 - Not Equals: `a != b`
 - Less than: `a < b`
 - Less than or equal to: `a <= b`
 - Greater than: `a > b`
 - Greater than or equal to: `a >= b`
- These conditions can be used in several ways, most commonly in “if statements” and loops.
- An “if statement” is written by using the **if** keyword.

“if” STATEMENT

- If statement consists of a Boolean expression followed by one or more statements.

- Syntax:

```
if expression:  
    statement(s)
```

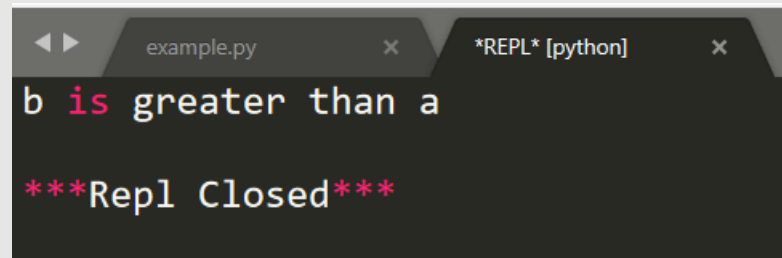
- Example:

```
a = 33  
b = 200  
if b > a:
```

```
    print (“b is greater than a”)
```

Python **relies on indentation** (whitespace at the beginning of a line) to **define scope in the code**. Other programming languages often use curly-brackets for this purpose.

Output:



```
example.py x *REPL* [python] x  
b is greater than a  
***Repl Closed***
```

“else” STATEMENT

- The else keyword catches anything which isn't caught by the preceding conditions.

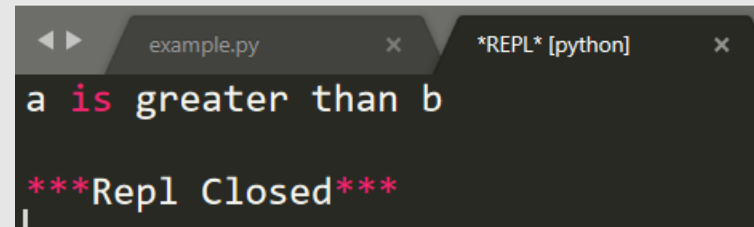
- Syntax:

```
if expression:  
    statement(s)  
else:  
    statement(s)
```

- Example:

```
a = 200  
b = 33  
if b > a:  
    print (“b is greater than a”)  
else:  
    print (“a is greater than b”)
```

Output:

A screenshot of a code editor with two tabs: 'example.py' and '*REPL* [python]'. The 'example.py' tab is active and shows the code 'a is greater than b' with 'is' highlighted in red. The '*REPL* [python]' tab shows the output '***Repl Closed***' in red text.

```
example.py  ×  *REPL* [python]  ×  
a is greater than b  
***Repl Closed***
```

“elif” STATEMENT

- The elif keyword is python's way of saying “if the previous conditions were not true, then try this condition”.

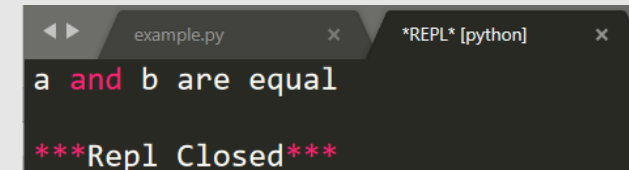
- Syntax:

```
if expression1:  
    statement(s)  
elif expression2:  
    statement(s)  
else:  
    statement(s)
```

Example:

```
a = 33  
b = 33  
if b > a:  
    print (“b is greater than a”)  
elif a == b:  
    print (“a and b are equal”)  
else:  
    print (“a is less than b”)
```

Output:



The screenshot shows a terminal window with two tabs: 'example.py' and '*REPL* [python]'. The output of the code is displayed in the REPL tab: 'a and b are equal' on the first line and '***Repl Closed***' on the second line. The text is color-coded: 'a' is red, 'and' is green, 'b' is red, 'are' is green, and 'equal' is red. The closing message is in red.

```
a and b are equal  
***Repl Closed***
```

LOOPING STATEMENTS

Python Looping Statements

- Python has two primitive loop commands:
 - `while` loops
 - `for` loops

The 'while' Loop

- With the while loop, we can execute a set of statements as long as a condition is true or
- Repeats a statement or group of statements while a given condition is TRUE. It tests the condition before executing the loop body.

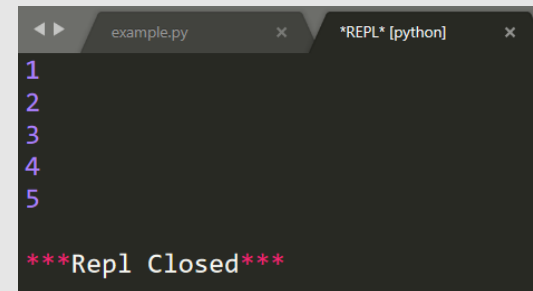
- Syntax:

while expression:
statement(s)

Example:

```
i = 1  
while i < 6:  
    print(i)  
    i += 1
```

Output:



```
example.py x *REPL* [python] x  
1  
2  
3  
4  
5  
***Repl Closed***
```



Remember to increment i, or else the loop will continue forever.

The 'break' Statement

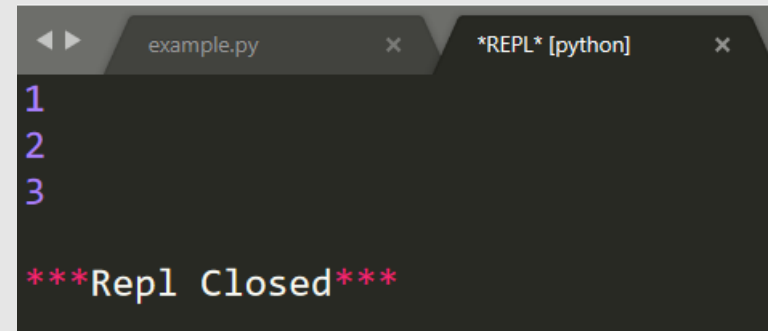
- With the break statement, we can stop the loop even if the while condition is true or
- Terminates the loop statement and transfers execution to the statement immediately following the loop.

- Example:

```
i = 1
while i < 6:
    print(i)
    if i == 3:
        break
    i += 1
```

→ Exit the loop when i is 3

Output:



```
example.py x *REPL* [python] x
1
2
3
***Rep1 Closed***
```

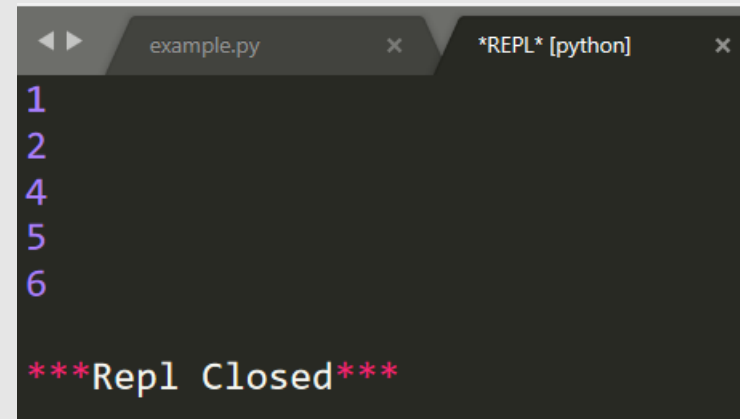
The 'continue' Statement

- With the continue statement, we can stop the current iteration and continue with the next or
- Causes the loop to skip the remainder of its body and immediately retest its condition prior to reiterating.
- Example:

```
i = 0
while i < 6:
    i += 1
    if i == 3:
        continue
    print(i)
```

→ **Continue to the next iteration if i is 3**

Output:



```
example.py x *REPL* [python] x
1
2
4
5
6
***Repl Closed***
```

The 'else' Statement

- With the else statement, we can run a block of code once when the condition no longer is true

- Example:

```
i = 1
```

```
while i < 6:
```

```
    print (i)
```


```
    i += 1
```

```
else:
```

```
    print ("i is no longer less than 6")
```

→ Print a message once
the condition is
false

Output:



```
example.py x *REPL* [python] x
1
2
3
4
5
i is no longer less than 6
***Repl Closed***
```

Python 'for' Loops

- A for loop is used for **iterating over a sequence** (that is either a list, a tuple, a dictionary, a set, or a string).
- This is less like the for keyword in other programming languages, and works more like an iterator method as found in other object-oriented programming languages.
- With the for loop we **can execute a set of statements, once for each item** in a list, tuple, set etc.
- Use keywords **“break”** to quit the for loop
- Use keywords **“continue”** to skip current loop and continue next loop
- Use **range function** to set loop start, loop end and loop step
range (start, end, step/increment/decrement)

Python 'for' Loops (cont.)

- Syntax:

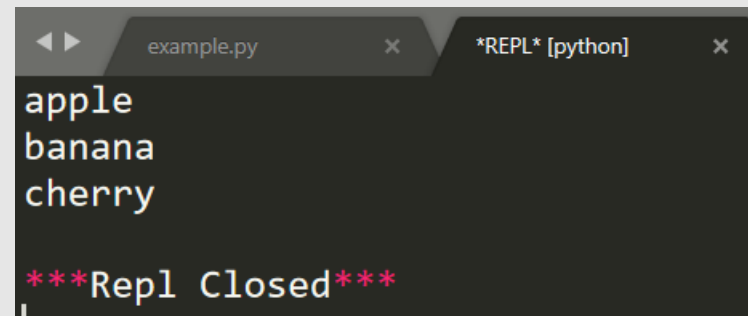
```
for variable in some-sequence-type:  
    python-statements  
else:  
    python-statements
```

The **for** loop **does not require and indexing variable** to set beforehand.

- Example: Print each fruit in a fruit list

```
fruits = ["apple", "banana", "cherry"]  
for x in fruits:  
    print (x)
```

Output:



The screenshot shows a code editor with two tabs: 'example.py' and '*REPL* [python]'. The 'example.py' tab contains the code from the previous block. The '*REPL* [python]' tab shows the output of the code: 'apple', 'banana', and 'cherry' on separate lines, followed by '***Repl Closed***' on a new line.

```
apple  
banana  
cherry  
  
***Repl Closed***
```

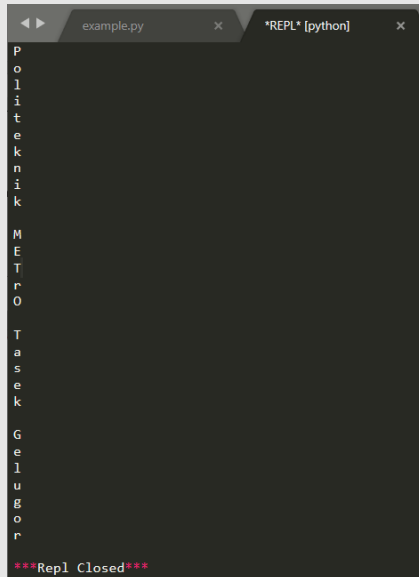
Looping Through a String

- Even strings are iterable objects, they contain a sequence of characters:

```
for x in "Politeknik METrO Tasek Gelugor":
```

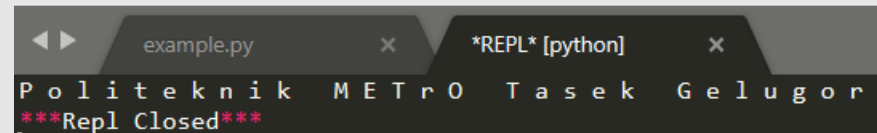
```
    print (x)
```

- Output:



```
P
o
l
i
t
e
k
n
i
k
M
E
T
r
O
T
a
s
e
k
G
e
l
u
g
o
r
***Repl Closed***
```

How to get this?



```
P o l i t e k n i k   M E T r O   T a s e k   G e l u g o r
***Repl Closed***
```

The range() Function

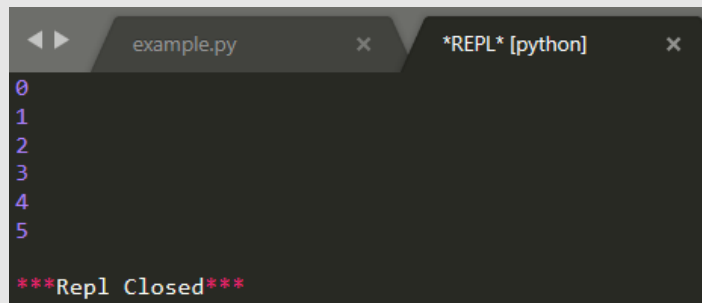
- The loop through a set of code a specified number of times, we can use the range() function,
- The range() function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.

- Example:

```
for x in range(6):  
    print(x)
```

Note that `range(6)` is not the values of 0 to 6, but the **values 0 to 5**.

- Output:



The screenshot shows a Python REPL window with two tabs: 'example.py' and '*REPL* [python]'. The output of the code is displayed in the REPL window, showing the numbers 0 through 5 on separate lines. At the bottom of the window, it says '***Repl Closed***'.

```
0  
1  
2  
3  
4  
5  
  
***Repl Closed***
```

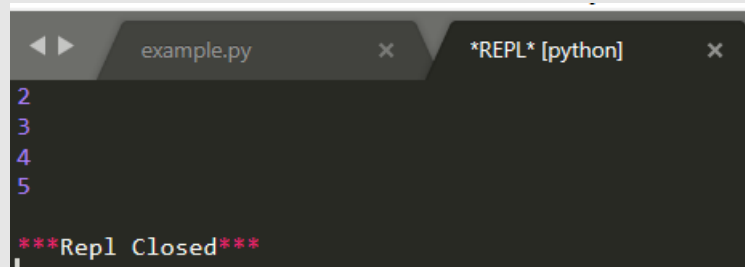

The range() Function (cont.)

- The range() function defaults to 0 as a starting value, however it is possible to specify the starting value by adding a parameter.
- Example: range(2,6), which means the values from 2 to 6 (but **NOT** including **6**)

```
for x in range(2,6):
```

```
    print (x)
```


- Output:

A screenshot of a Python REPL window. The window has two tabs: 'example.py' and '*REPL* [python]'. The output of the code is displayed in the REPL area, showing the numbers 2, 3, 4, and 5 on separate lines. At the bottom, the text '***Repl Closed***' is shown in red.

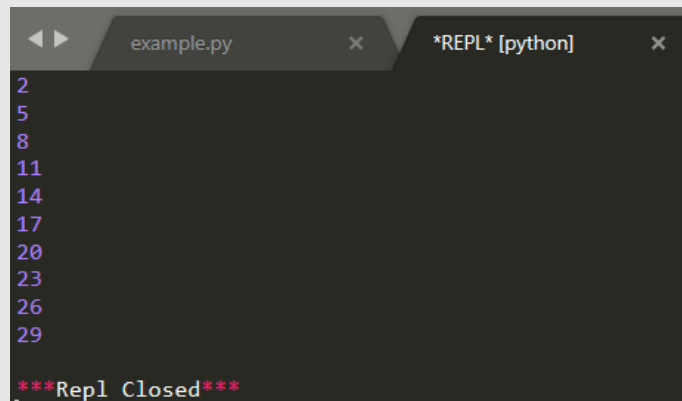
```
2
3
4
5
***Repl Closed***
```

The range() Function (cont.)

- The range() function defaults to increment the sequence by 1, however it is possible to specify the increment value by adding a third parameter.
- Example: range(2,30,3)

`for x in range(2,30, 3):`  Increment the sequence with 3 (default is 1):
`print (x)`

- Output:



```
example.py x *REPL* [python] x
2
5
8
11
14
17
20
23
26
29
***Repl Closed***
```

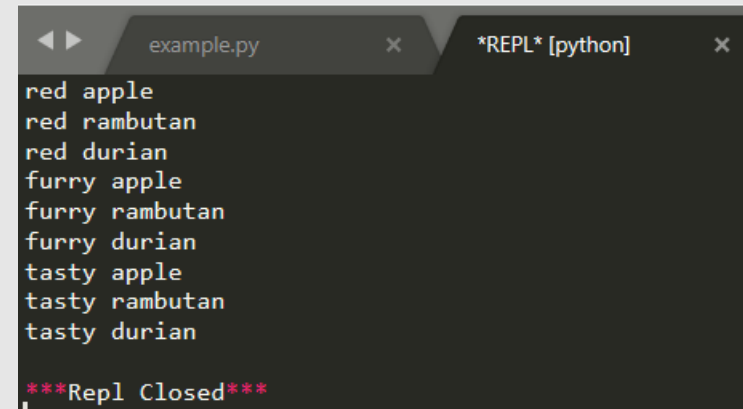
Nested Loops

- A nested loop is a **loop inside a loop**.
- The “**inner loop**” will be executed one time for each iteration of the “**outer loop**”.
- Example:

```
adj = ["red", "furry", "tasty"]  
fruits = ["apple", "rambutan", "durian"]
```

```
for x in adj:  
    for y in fruits:  
        print(x, y)
```

Output:

A screenshot of a Python REPL window. The window has two tabs: 'example.py' and '*REPL* [python]'. The output of the nested loop is displayed in the REPL area, showing a 3x3 grid of combinations: 'red apple', 'red rambutan', 'red durian', 'furry apple', 'furry rambutan', 'furry durian', 'tasty apple', 'tasty rambutan', and 'tasty durian'. At the bottom, it says '***Repl Closed***' in red text.

```
red apple  
red rambutan  
red durian  
furry apple  
furry rambutan  
furry durian  
tasty apple  
tasty rambutan  
tasty durian  
  
***Repl Closed***
```

LAB ACTIVITY 3 (ii)

