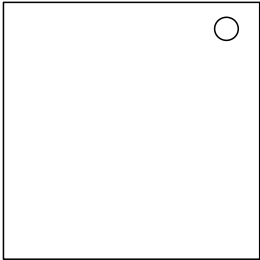


Section 1: Modules

Modules can be identified by an LED in the top right corner.
When this LED is lit green the module has been disarmed.

All modules must be disarmed to defuse the bomb.



# A	Keep Talking and Nobody Explodes v.1	Modules
B		
C		
D E		
F		
G H		
I J K		
L		
M		
N O		
P		
Q R		
S		
T		
U V W		
X Y Z		