### BACKGROUND...



- ✓ What is a Requirement?
  - > A condition or capability that must be possessed by a system (IEEE)
- ✓ The requirements task:
  - > Input: User needs in minds of people
  - > Output: precise statement of what the future system will do
- ✓ What is the output of the Req. phase?
  - > A software requirements specification (SRS) document
- ✓ What is an SRS?
  - > A complete specification of what the proposed system should do!

### BACKGROUND...



- ✓ Requirements understanding is hard
  - > Visualizing a future system is difficult
  - > Capability of the future system not clear, hence needs are not clear
  - > Requirements change with time
  - **>** ...
- ✓ It is essential to do a proper analysis and specification of requirements

### Purpose of SRS document



- ✓ SRS establishes basis of agreement between the user and the supplier.
  - > Users needs have to be satisfied, but user may not understand software
  - Developers will develop the system, but may not know about problem domain (business cases)
- ✓ SRS is
  - > the medium to bridge the communications gap, and
  - > specifies user needs in a manner both can understand

### NEED FOR SRS...



- ✓ Helps user understand his needs.
  - > users do not always know their needs
  - > must analyze and understand the business problem
  - > The requirement process helps clarify needs
- $\checkmark$  SRS provides a reference for validation of the final product
  - > Clear understanding about what is expected.
  - > Validation " SW satisfies the SRS "

### NEED FOR SRS...

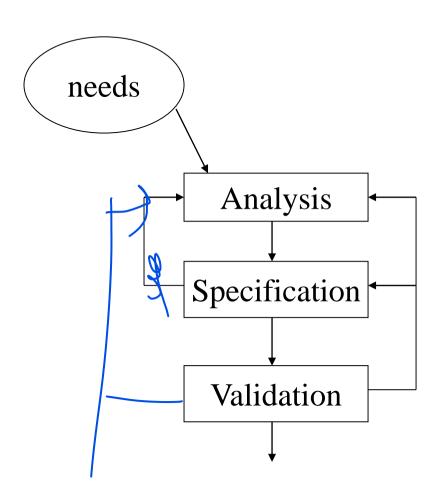


- ✓ High quality SRS is essential for high Quality SW
  - Requirement errors get manifested in final SW
  - > To satisfy the quality objective, must have high quality SRS
  - > Requirements defects cause later problems
    - 25% of all defects in one study; 54% of all defects found after user testing
    - defects often found in previously approved SRS.
- ✓ Good SRS reduces the development cost
  - > SRS errors are expensive to fix later
  - > Req. changes can cost a lot (up to 40%)
  - ➤ Good SRS can minimize changes and errors

# REQUIREMENT PROCESS



- ✓ Process is not linear, it is iterative and sometime parallel
- ✓ Overlap between phases some parts may be analyzed and specified
- ✓ Specification itself may help analysis
- ✓ Validation can show gaps that can lead to further analysis and spec



# REQUIREMENTS PROCESS...



- ✓ Divide and conquer is the basic strategy
  - Decompose into small parts, understand each part and relation between parts

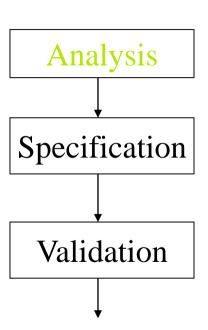
- ✓ Large volumes of information is generated
  - Organizing them is a key

✓ Techniques like data flow diagrams, object diagrams etc. used in the analysis

### PROBLEM ANALYSIS



- $\checkmark$  Aim: to gain an understanding of the needs, requirements, and constraints on the software
- ✓ Analysis involves
  - ➤ Interviewing client and users
  - > Reading manuals
  - Studying current systems
  - ➤ Helping client/users understand new possibilities
  - ➤ Like becoming a consultant
- $\checkmark$  Must understand the working structure of the organization , client, and users



### PROBLEM ANALYSIS...



- ✓ Some issues
  - > Obtaining the necessary information
  - Brainstorming: interacting with clients to establish desired properties
  - > Information organization, as large amount of info. gets collected
  - > Ensuring completeness
  - Ensuring consistency
  - Basic principle: problem partition
  - > Partition w.r.t what?
    - Object 00 analysis
    - Function structural analysis
    - Events in the system event partitioning

# Informal Approach to Requirement Analysis

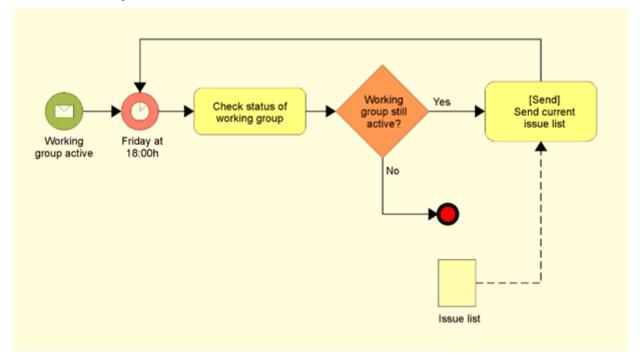


- ✓ No defined methodology; info obtained through analysis, observation, interaction, discussions,...
- ✓ Requirement analysis techniques are mainly used to map the business workflow so that you can analyze, understand and make required changes to that workflow or process.
- ✓ various requirement analyzing techniques that can be used as per the software development process like
  - Business process modeling notation (BPMN)
  - UML (Unified Modeling Language)
  - Flow chart technique
  - Data flow diagram

# REQUIREMENT ANALYSIS - BPMN



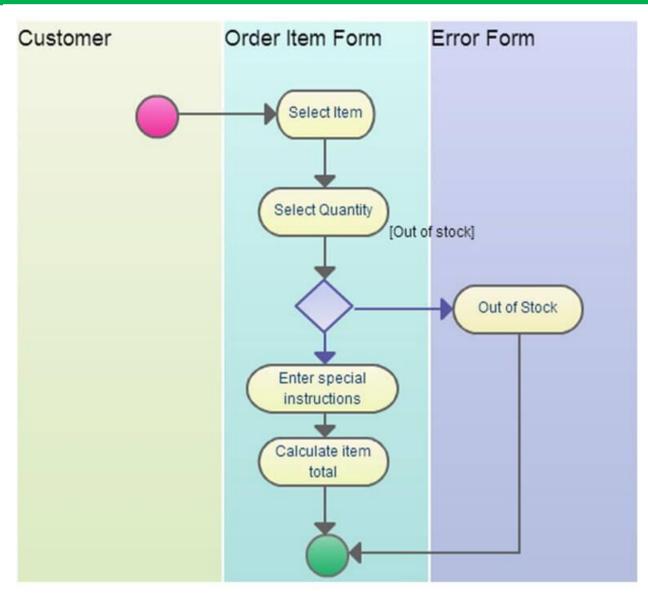
- ✓ is a graphical representation of business process using simple objects, which helps the organization to communicate in a standard manner. Various objects used in BPMN includes
  - Flow objects
  - Connecting objects
  - Swim lanes
  - Artifacts.
- ✓ should be able to give the detail about the activities carried out during the process like,
  - Who is performing these activities?
  - What data elements are required for these activities?



# REQUIREMENT ANALYSIS - UML



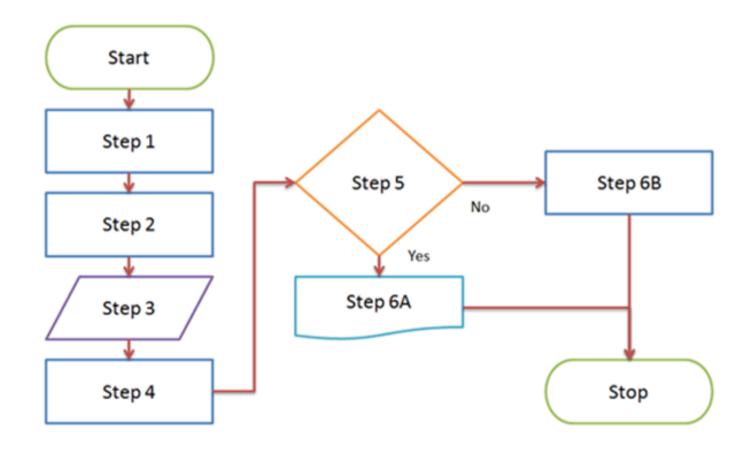
- is a modelling standard primarily used for specification, development, visualization and documenting of software system. To capture important business process and artifacts UML provides objects like
  - State
  - Object
  - Activity
  - Class diagram



# REQUIREMENT ANALYSIS - FLOWCHART



- ✓ A flowchart is a visual representation of the sequential flow and control logic of a set of related activities or actions.
- ✓ A flow chart can be used for different activities like representing data flows, system interactions, etc.



# REQUIREMENT ANALYSIS - DATA FLOW DIAGRAMS

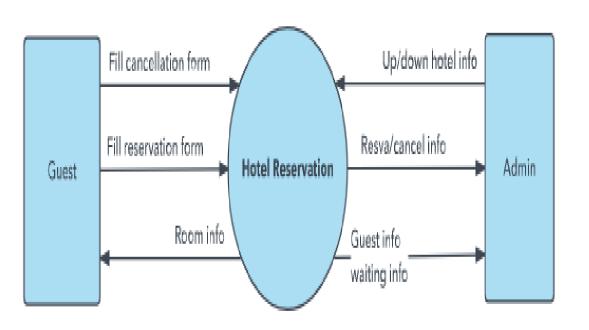


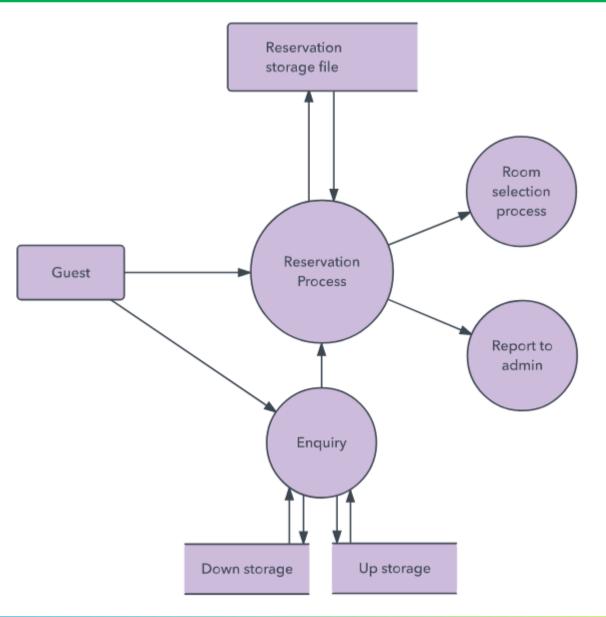
- Data flow diagrams show how data is processed by a system in terms of inputs and outputs.
   Components of data flow diagram includes
  - Process
  - Data Flow
  - Data Store
  - External Entity
- ✓ A DFD shows flow of data through the system.
  - Views system as transforming inputs to outputs
  - Transformation done through transforms
  - DFD captures how transformation occurs from input to output as data moves through the transforms

# Symbols and Notations Used in DFDs External Entity Process Data Store Data Flow

## **DFD EXAMPLE**







### DFD RULES AND TIPS



- ✓ Each process should have at least one input and an output.
- ✓ Each data store should have at least one data flow in and one data flow out.
- ✓ Data stored in a system must go through a process.
- $\checkmark$  All processes in a DFD go to another process or a data store.

### OTHER APPROACHES TO RA

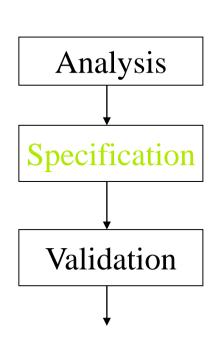


- ✓ Prototyping
- ✓ Object Oriented
  - Classes, attributes, methods
  - Association between classes
  - Class hierarchies

# REQUIREMENTS SPECIFICATION



- ✓ Final output of requirements task is the SRS
- ✓ Why are DFDs, OO models, etc not SRS?
  - > SRS focuses on external behavior, while modeling focuses on problem structure
  - Ul etc. not modeled, but have to be in SRS.
  - > Error handling, constraints etc. also needed in SRS
- ✓ Transition from analysis to specification is not straight forward
- ✓ Knowledge about the system acquired in analysis used in specification



# REQUIREMENT SPECIFICATION



# "requirement" ≠ "specification"

- ✓ Requirement understanding between customer and supplier
- ✓ Specification what the software must do
- ✓ Requirements that are not in the SRS
  - > Costs
  - > Delivery dates
  - > Acceptance procedures
  - > etc

### COMPONENTS OF AN SRS



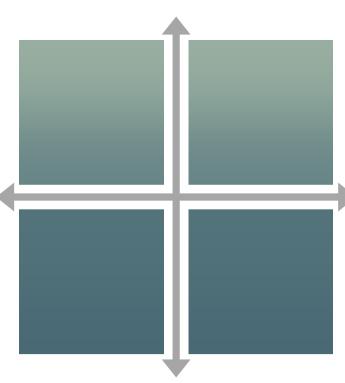
#### Types of Requirements

#### **Functional**

- Specifies all the functionality that the system should support
- Outputs for the given inputs and the relationship between them
- All operations the system is to do
- Must specify behavior for invalid inputs too

#### **Design Constraints**

- Factors in the client environment that restrict the choices
- Some such restrictions
  - Standard compliance and compatibility with other systems
  - Hardware Limitations
  - o Reliability, fault tolerance, backup req.
  - Security



#### Non-functional

- All the performance constraints on the software system
- Generally on response time, throughput etc.
- Capacity requirements
- Must be in measurable terms

#### **External Interface**

- All interactions of the software with people, hardware, and sw
- User interface most important
- General requirements of "friendliness" should be avoided
- These should also be verifiable

### CHARACTERISTICS OF SRS



#### **Correctness**

 Each requirement accurately represents some desired feature in the final system

#### **Completeness**

- All desired features or characteristics are specified
- Completeness and correctness strongly related

#### **Unambiguous**

- Each req has exactly one meaning
- Without this errors will creep in
- Important as natural languages often used

#### Verifiability

 There must exist a cost effective way of checking if sw satisfies requirements

#### Consistent

two requirements don't contradict each other

#### Ranked for importance/stability

Needed for prioritizing in construction
To reduce risks due to changing requirements

#### Traceable

SRS

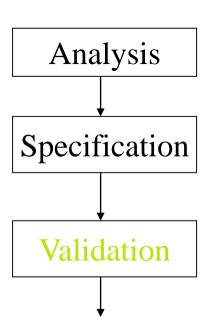
**Characteristics** 

The origin of the req, and how the req relates to software elements can be determined

# REQUIREMENTS VALIDATION



- ✓ Lot of room for misunderstanding
- ✓ Errors possible
- ✓ Expensive to fix req defects later
- ✓ Must try to remove most errors in SRS
- ✓ Most common errors
  - ➤ Omission 30%
  - ➤ Inconsistency 10-30%
  - ➤ Incorrect fact 10-30%
  - ➤ Ambiguity 5 20%



# REQUIREMENTS REVIEW



- ✓ SRS reviewed by a group of people
- ✓ Group: author, client, user, dev team rep.
- ✓ Must include client and a user
- ✓ Process standard inspection process
- ✓ Effectiveness can catch 40-80% of req. errors