

Programmable Interrupt Controller (8259 PIC)

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Course ID: CSE - 4619

Course Title: Peripherals, Interfacing and Embedded Systems
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Lecture References:

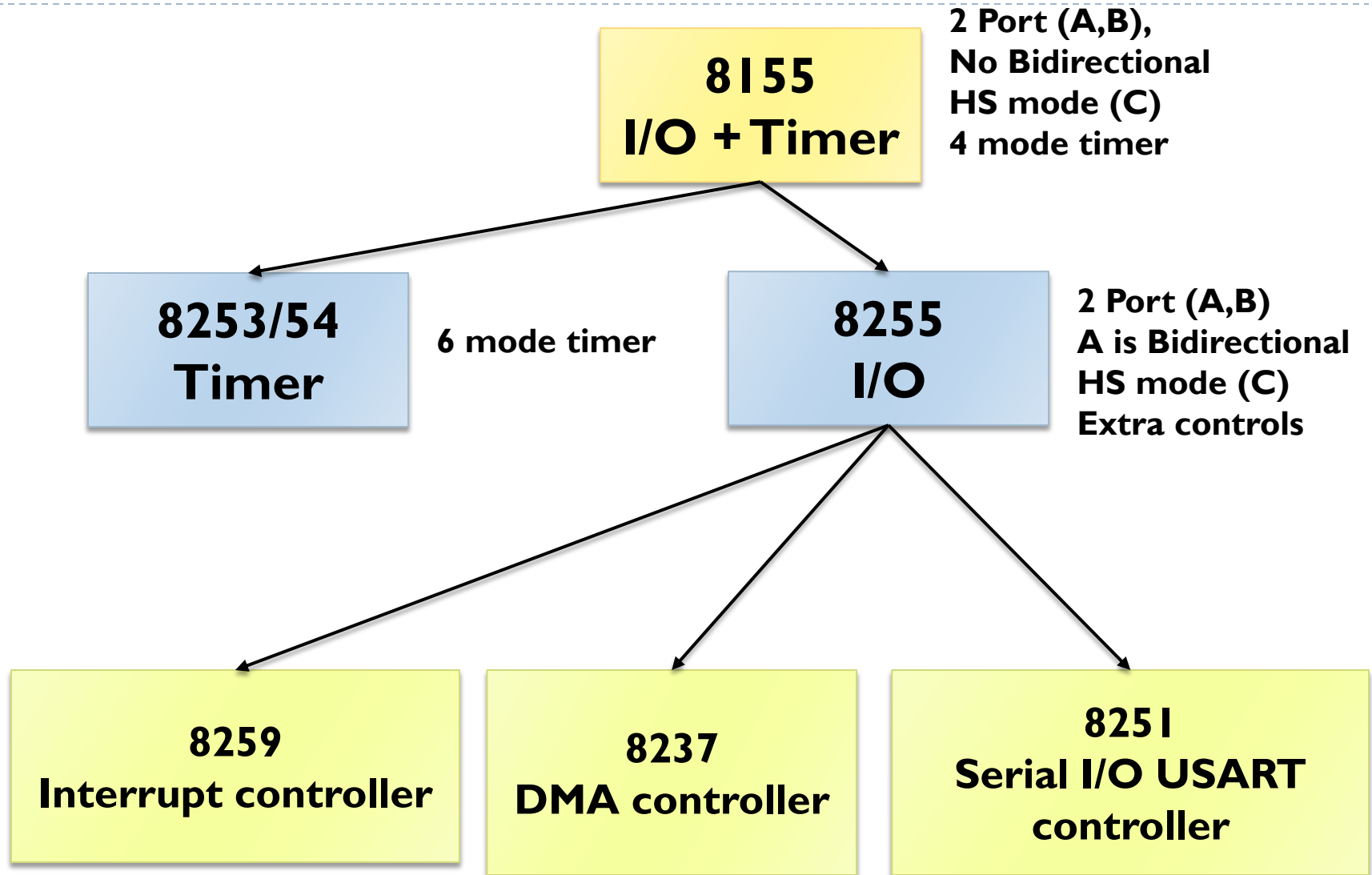
- ▶ Book:

- ▶ *Microprocessor Architecture, Programming and Applications with 8085 (Chapter-15)*, **Author:** Ramesh Gaonkor

- ▶ Lecture Materials:

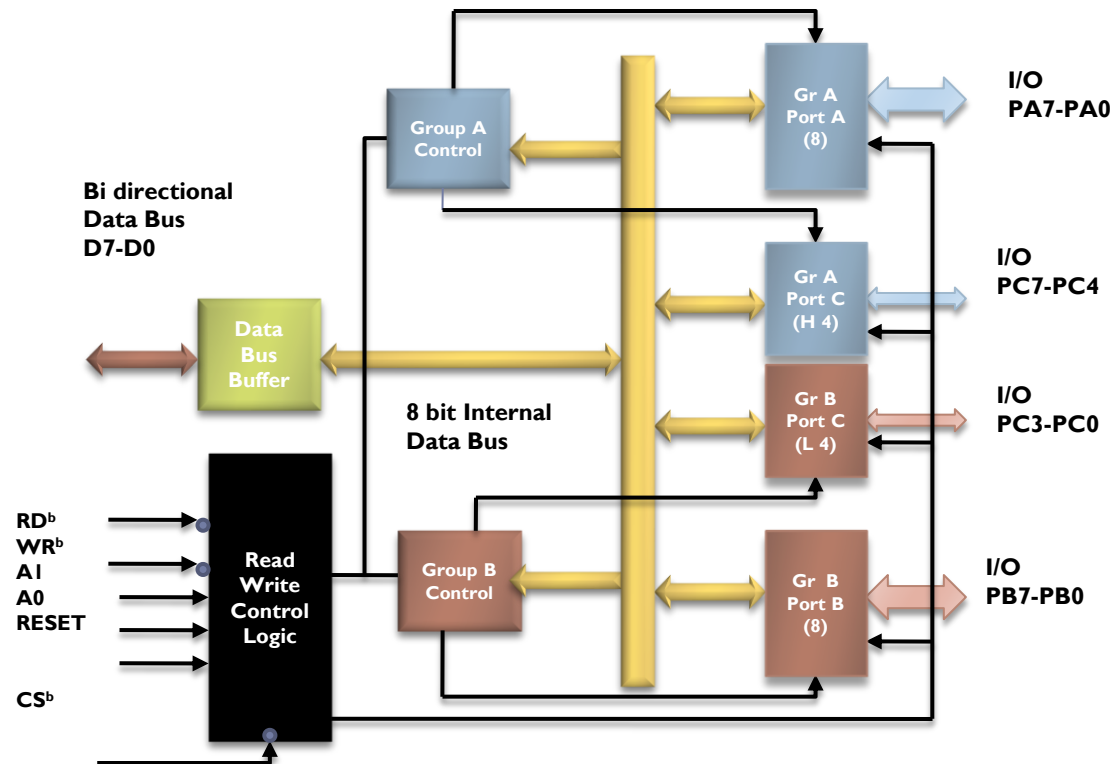
- ▶ *I/O System Design*, Dr. Esam Al_Qaralleh, CE Department, Princess Sumaya University for Technology.

Hierarchy of I/O Control Devices



Number of I/O Devices connected through 8255 PPI

- ▶ Two Port A & Port B as Input or Output Port
- ▶ Port C as Handshaking/Interrupt port
- ▶ Both can work Simultaneously

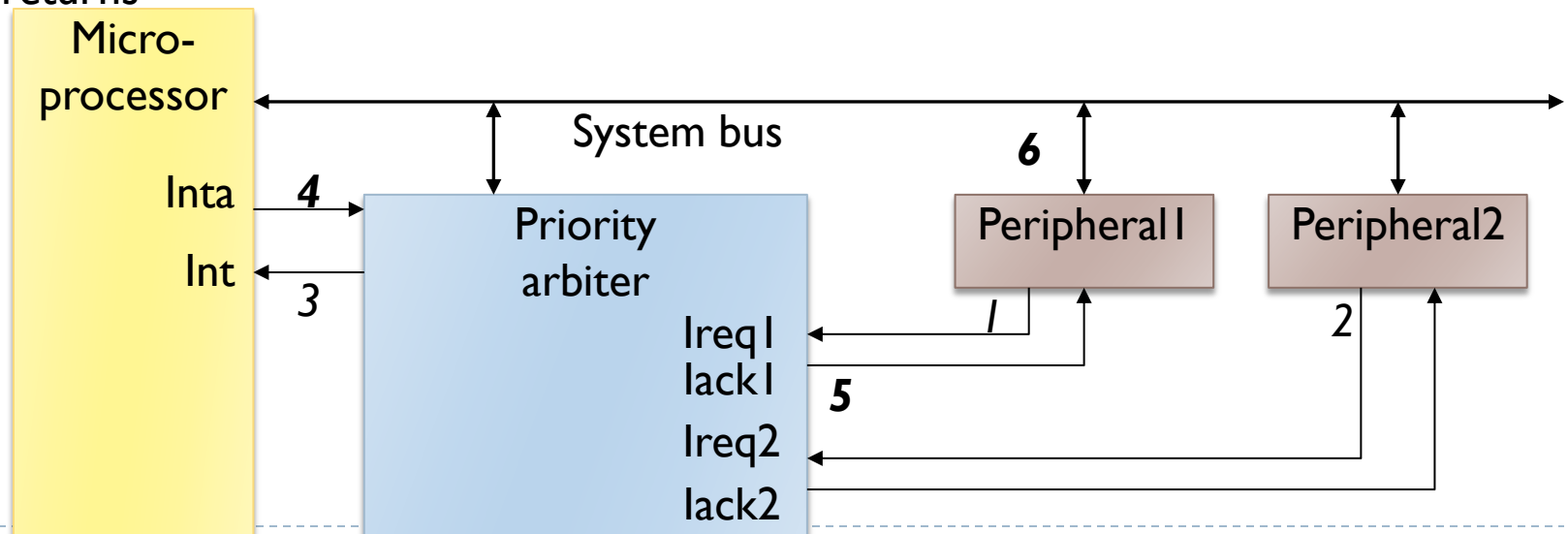


How to Connect Multiple I/O Devices?

- ▶ There are two possible ways:
 - ▶ Use priority resolver to connect them
 - ▶ Use **Interrupt** as generalized mechanism to connect

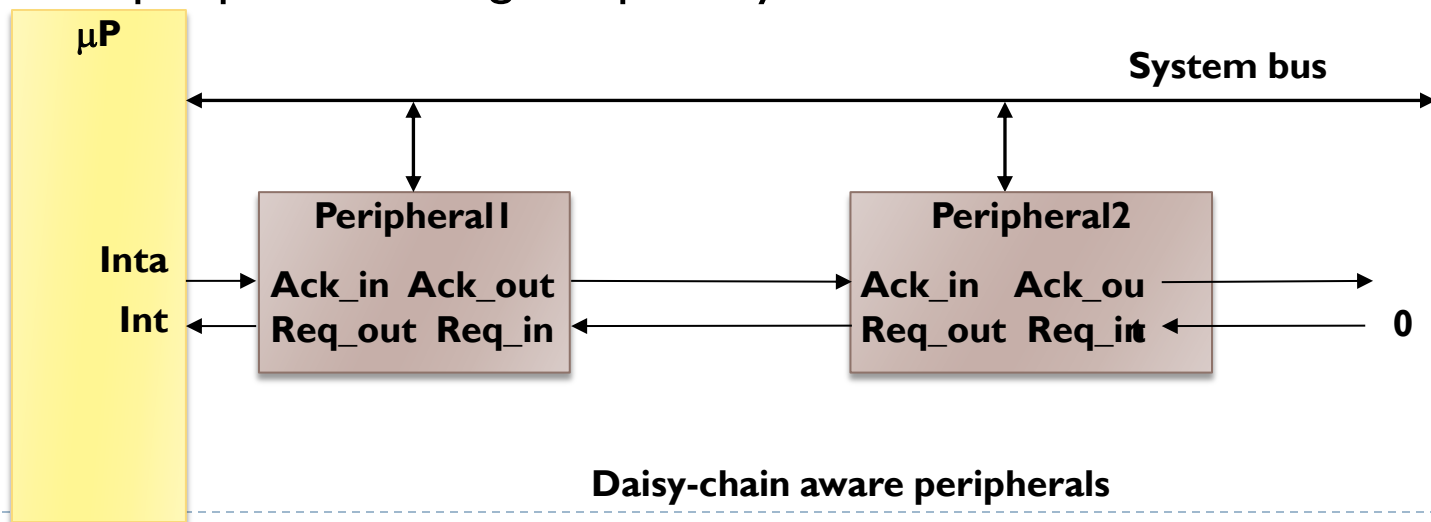
Arbitration using a Priority Arbiter

- ▶ Peripheral1 needs servicing so asserts *lreq1*. Peripheral2 also needs servicing so asserts *lreq2*.
- ▶ Priority arbiter sees at least one *lreq* input asserted, so asserts *Int*.
- ▶ Microprocessor stops executing its program and stores its state.
- ▶ Microprocessor asserts *Inta*. Priority arbiter asserts *lack1* to acknowledge Peripheral1.
- ▶ Peripheral1 puts its interrupt address vector on the system bus
- ▶ Microprocessor jumps to the address of ISR read from data bus, ISR executes and returns



Daisy-Chain Arbitration

- ▶ Arbitration done by peripherals
 - ▶ Built into peripheral or external logic added
 - ▶ *req* input and *ack* output added to each peripheral
- ▶ Peripherals connected to each other in daisy-chain manner
 - ▶ One peripheral connected to resource, all others connected “upstream”
 - ▶ Peripheral’s *req* flows “downstream” to resource, resource’s *ack* flows “upstream” to requesting peripheral
 - ▶ Closest peripheral has highest priority

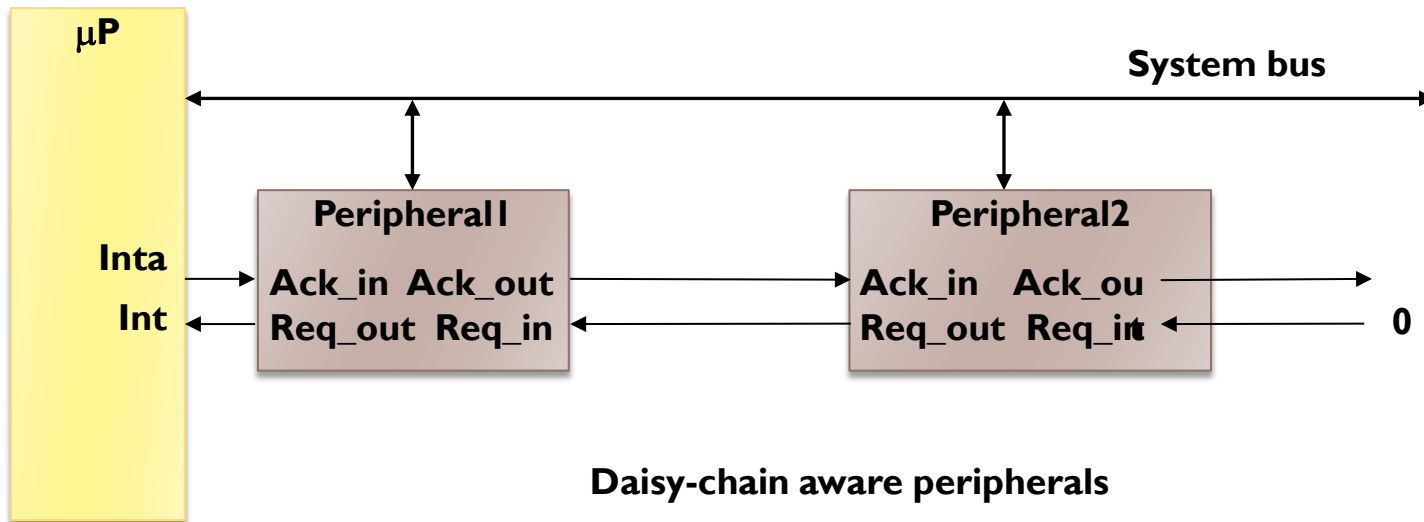


Daisy-chain aware peripherals

Daisy-Chain Arbitration

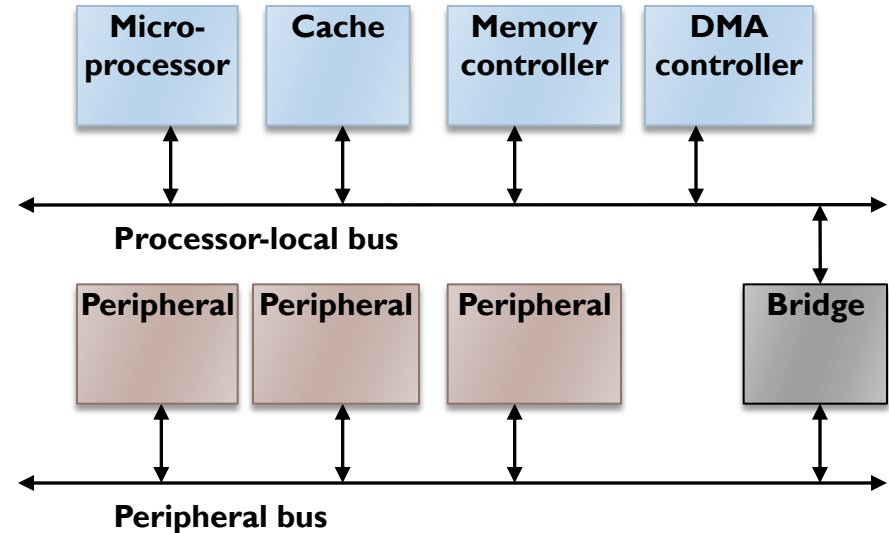
► Pros and Cons

- Easy to add/remove peripheral - no system redesign needed
- Does not support rotating priority
- One broken peripheral can cause loss of access to other peripherals



Multilevel Bus Architectures

- ▶ Don't want one bus for all communication
 - ▶ Peripherals would need high-speed, processor-specific bus interface
 - ▶ Too many peripherals slows down bus
- ▶ **Processor-local bus**
 - ▶ High speed, wide, most frequent communication
 - ▶ Connects microprocessor, cache, memory controllers, etc.
- ▶ **Peripheral bus**
 - ▶ Lower speed, narrower, less frequent communication
 - ▶ Typically industry standard bus (ISA, PCI) for portability



- ▶ **Bridge**
 - ▶ Single-purpose processor converts communication between buses

Revision: Interrupt Concept

- ▶ Interrupts alter a program's flow of control
 - ▶ Behavior is similar to a procedure call
 - ▶ Some significant differences between the two
- ▶ Interrupt causes transfer of control to an *interrupt service routine* (ISR)
 - ▶ ISR is also called a *handler*
- ▶ When the ISR is completed, the original program resumes execution
- ▶ **Interrupts are used to interface I/Os**
- ▶ Interrupts provide an efficient way to handle unanticipated events

Revision: Basic Procedure for Interrupts

- ▶ When an interrupt is executed, the μp :
 - ▶ finishes executing its current instruction (if any).
 - ▶ saves (PUSH) the flag register, IP and CS register in the stack.
 - ▶ goes to a fixed memory location.
 - ▶ reads the address of the associated ISR.
 - ▶ Jumps to that address and executes the ISR.
 - ▶ gets (PULL) the flag register, CS:IP register from the stack.
 - ▶ continues executing the previous job (if any).

Revision: 8088/86 Hardware Interrupts pins

- ▶ **INTR:** Interrupt Request.
 - ▶ Input signal into the CPU
 - ▶ If it is activated, the CPU will finish the current **instruction** and respond with the interrupt acknowledge operation
 - ▶ Can be masked (ignored) through CLI or STI
- ▶ **NMI:** Non-Maskable interrupt.
 - ▶ Input signal
 - ▶ Cannot be masked or unmasked through CLI or STI
 - ▶ Examples of use: power frailer. Memory error
- ▶ **INTA:** Interrupt Acknowledge.
 - ▶ Output signal

Revision: The Interrupt flag

- ▶ IF (Interrupt Enable Flag) D9: used to mask any hardware interrupt that may come in from the INTR pin.
- ▶ When IF=0, all hardware interrupt requests through INTR are masked.
- ▶ This has no effect on interrupts coming from the NMI pin or “INT nn” instructions.
- ▶ CLI sets IF to 0, STI sets IF to 1.

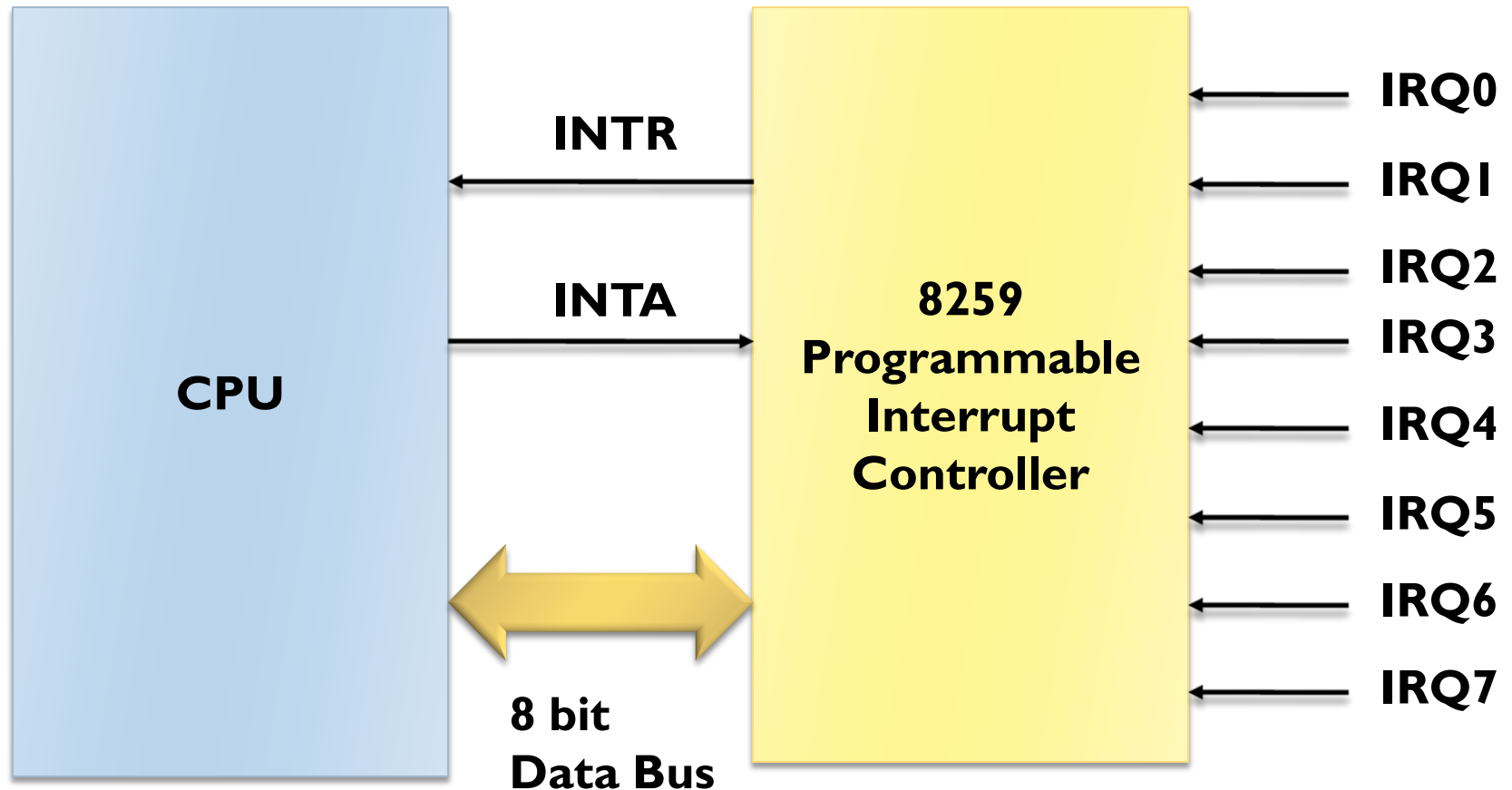
Revision: INT n and ISR

- ▶ n is multiplied by 4
- ▶ In the address “ $4n$ ” the offset address the ISR is found.
- ▶ Example: Intel has set aside **INT 2** for the **NMI** interrupt.
- ▶ Whenever the NMI pin is activated, the CPU jumps to physical memory location 00008 to fetch the CS:IP of the interrupt service routine associated with the NMI.

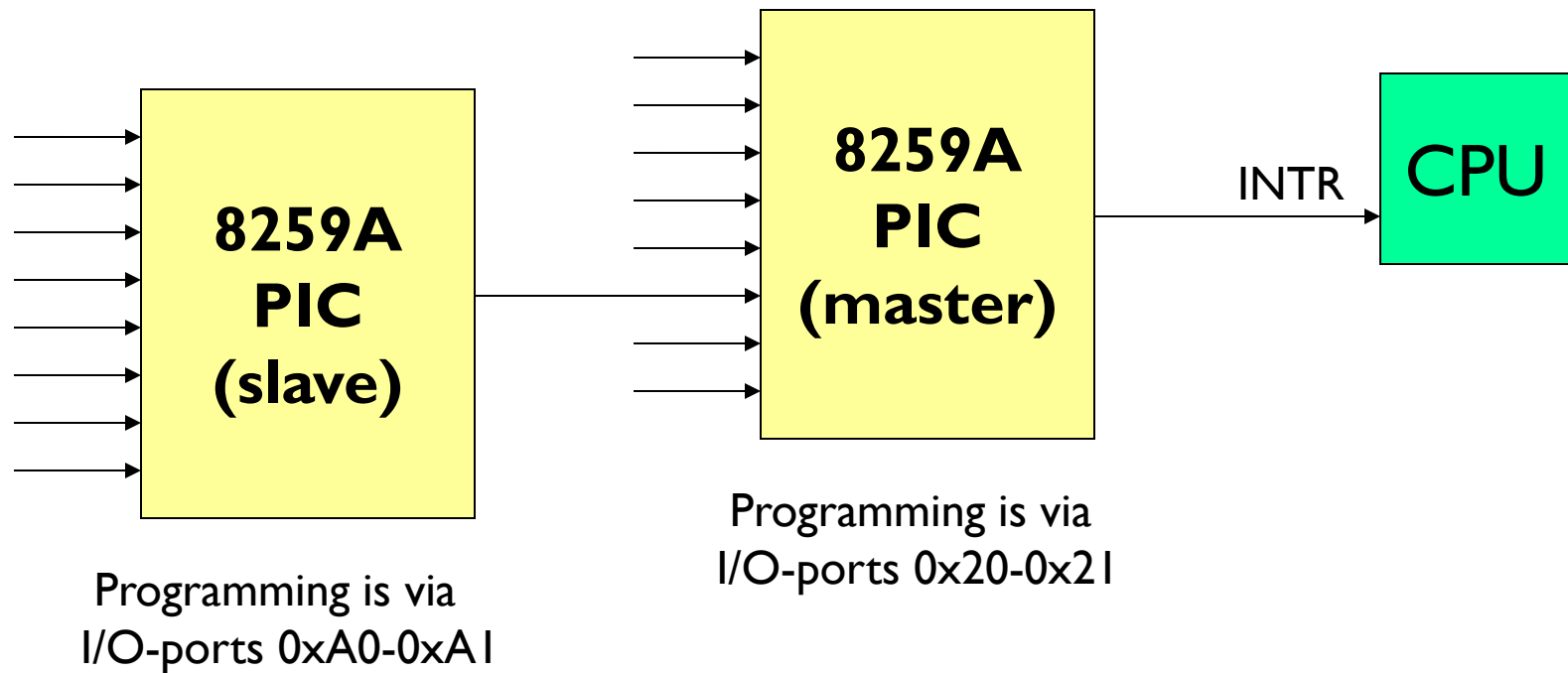
8259 Programmable Interrupt Controller (PIC)

- ▶ It is a tool for managing the interrupt requests.
- ▶ 8259 is a very flexible peripheral controller chip:
 - ▶ PIC manages 8 (eight) levels of requests and has built-in features for expandability to other PIC (up to 64 levels)
 - ▶ Interrupts can be masked
 - ▶ Various priority schemes can also be programmed.
- ▶ Originally in PIC it is available as a separate IC
- ▶ Later the functionality of (*two PICs*) is in the motherboards chipset.
- ▶ In some of the modern processors, the functionality of the *PIC* is built in the MP.

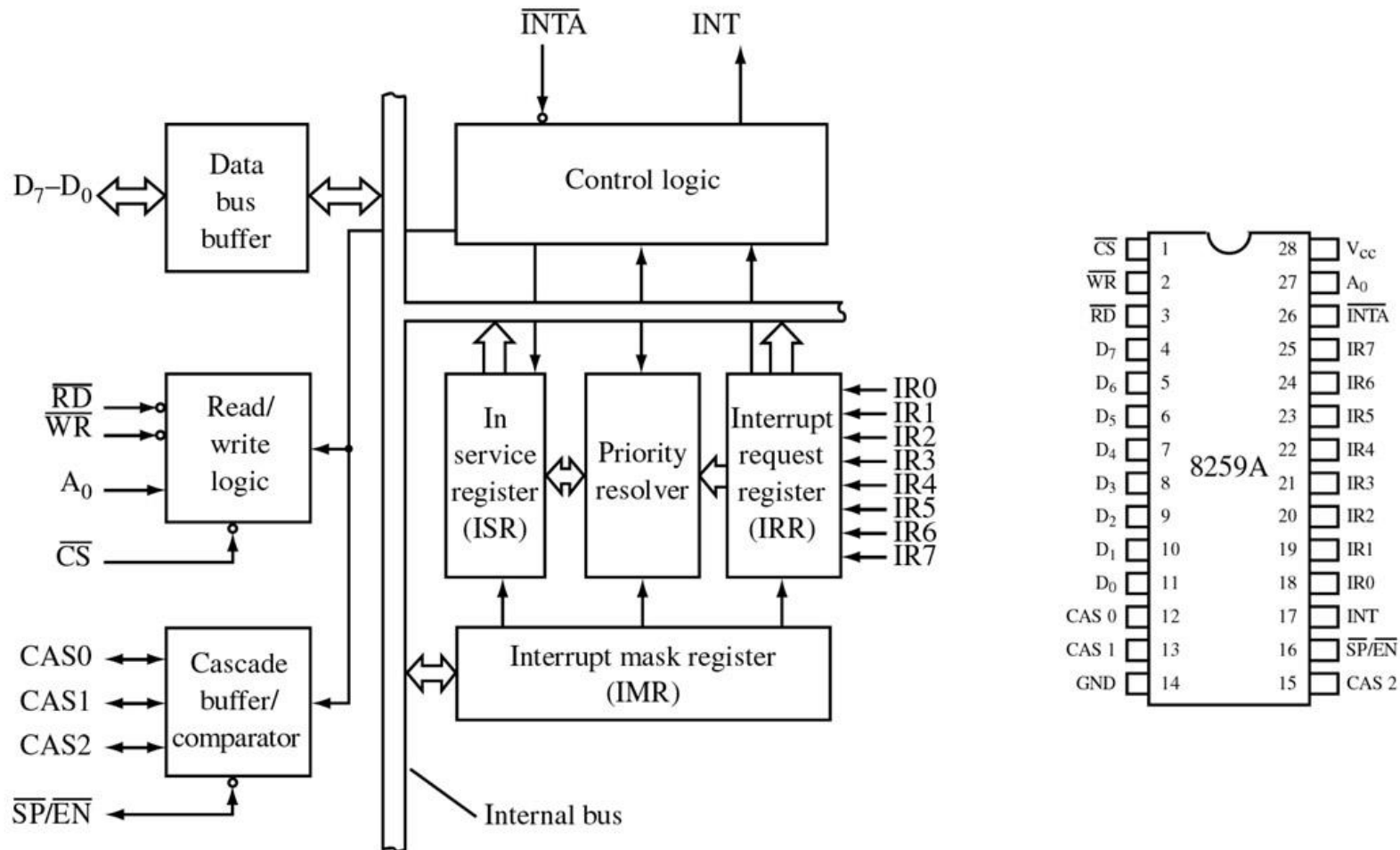
8259 Programmable Interrupt Controller (PIC)



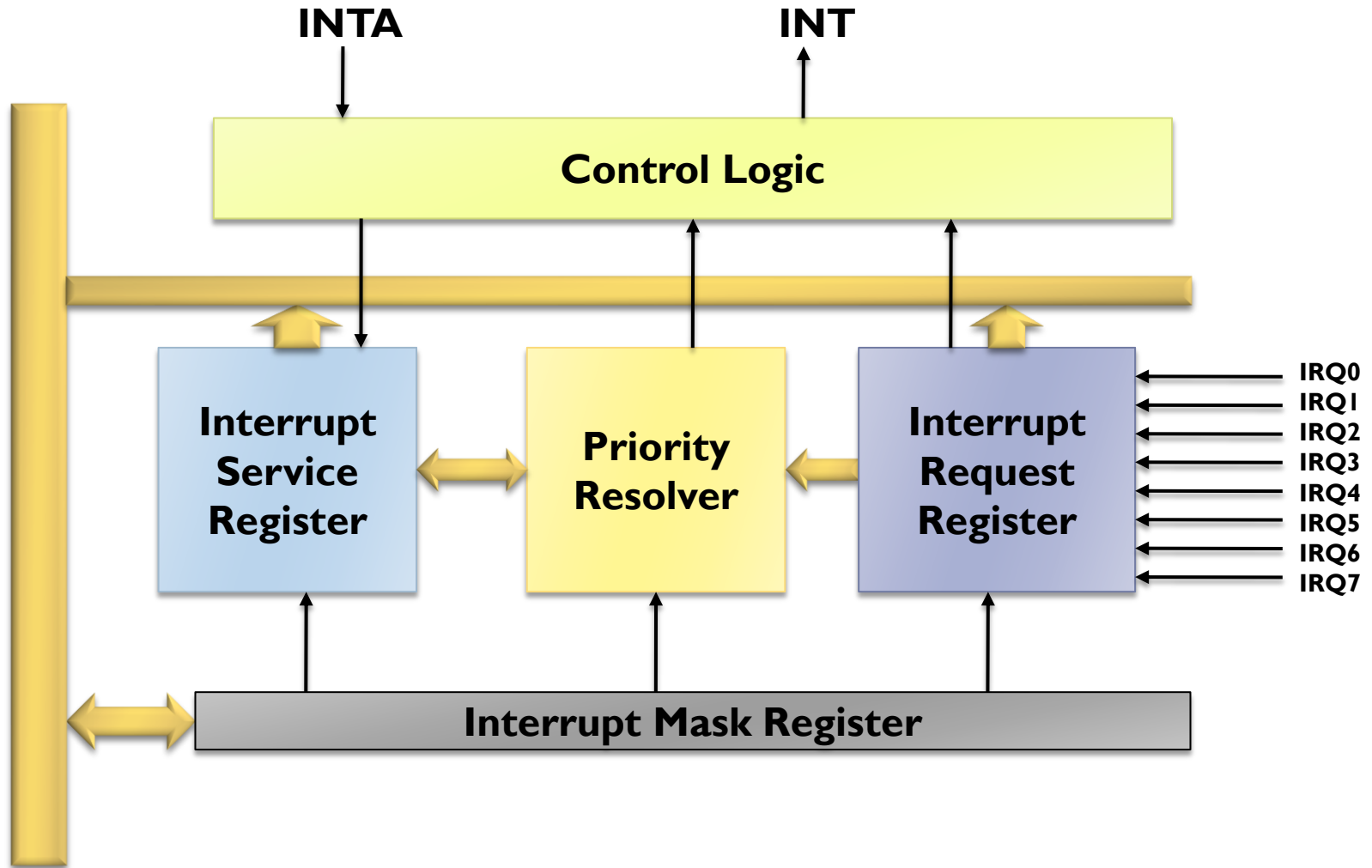
8259 Programmable Interrupt Controller (PIC)



Block Diagram Architecture of 8259



Block Diagram Architecture of 8259



Internal Bus

8259 Programmable Interrupt Controller (PIC)

- ▶ 8259 can service up to eight hardware devices
 - ▶ Interrupts are received on IRQ0 through IRQ7
- ▶ 8259 can be programmed to assign priorities in several ways
 - ▶ Fixed priority scheme is used in the PIC
 - ▶ IRQ0 has the highest priority and IRQ7 lowest
- ▶ 8259 has following registers
 - ▶ Interrupt Request Register
 - ▶ Interrupt Service Register
 - ▶ Interrupt Command Register (ICR)
 - ▶ Used to program 8259
 - ▶ Interrupt Mask Register (IMR)

How to program the 8259

- ▶ The 8259A has two modes:
 - ▶ Initialization Mode
 - ▶ Operational Mode
- ▶ Operational Mode Programming:
 - ▶ Write a (9-bit) command to the PIC
 - ▶ Maybe read a return-byte from the PIC
- ▶ Initialization Mode Programming:
 - ▶ Write a complete initialization sequence

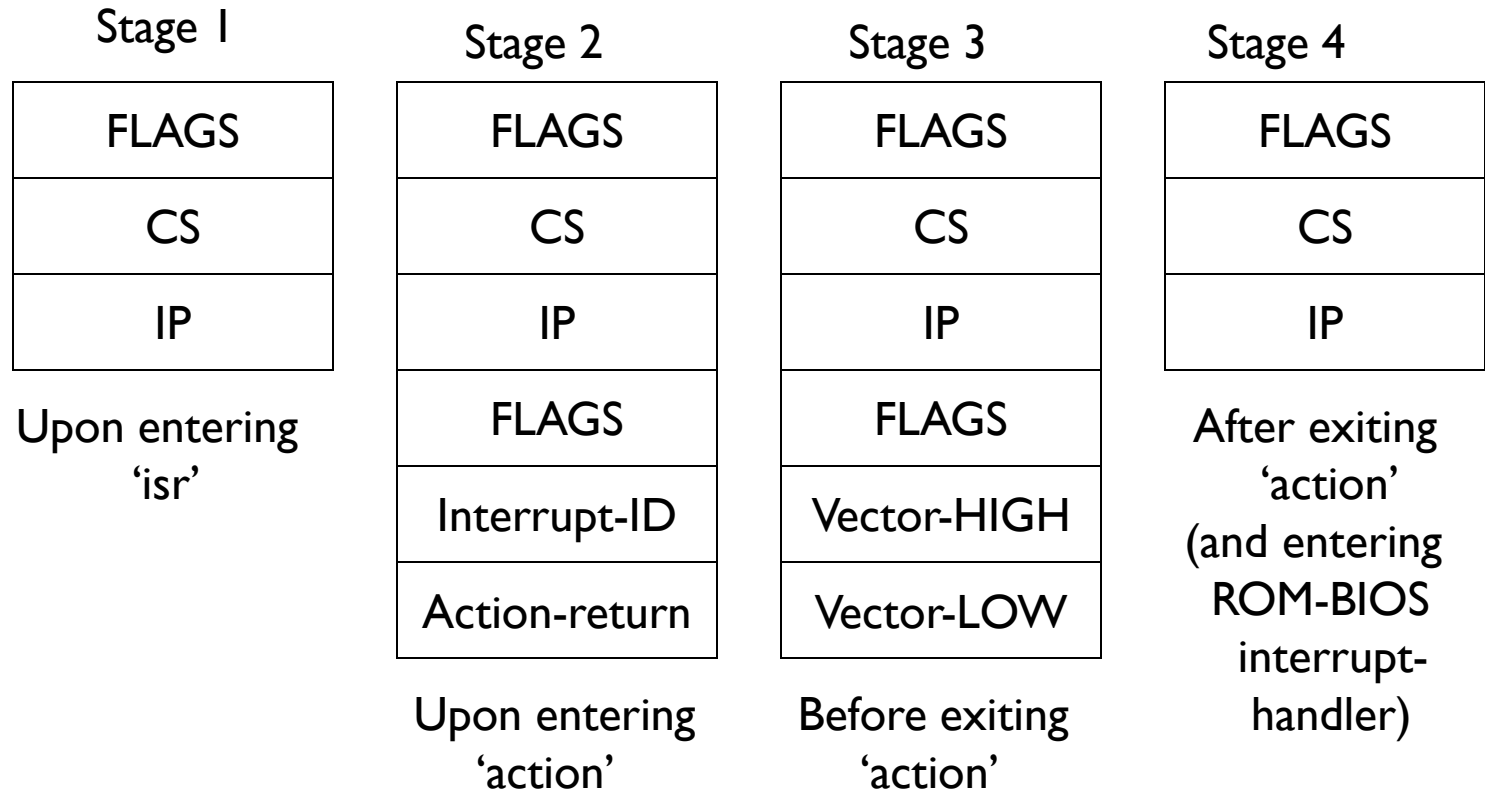
Initializing the 8259

- ▶ A series of 9-bit values is sent to the PIC
- ▶ Once it's begun, it must be completed
- ▶ Each 9-bit values is called an Initialization Command Word (abbreviated ICW)
- ▶ The least significant 8 bits are sent on the PC's data-bus, while the 9th bit is sent as bit 0 on the PC's address-bus

Operating the 8259

- ▶ After the Initialization Command Words (ICWs) are programmed into the 8259A
- ▶ The chip is ready to accept interrupt requests at its input lines.
- ▶ The 8259A to operate in various modes through the Operation Command Words (OCWs).
 - ▶ Fully nested mode
 - ▶ Rotating priority mode
 - ▶ Special mask mode
 - ▶ Polled mode

Stack Operation States during Interrupt



Thank You !!

