

Digital Signal Processing | Lab 3

Consider a sample input signal **S**, [Your Student ID] and an impulse

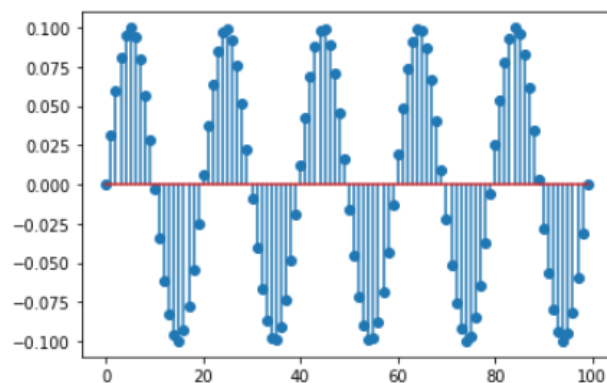
response **H** = [2, 0, 2, 1]

If your student ID is 160041010, then **S** = [1, 6, 0, 0, 4, 1, 0, 1, 0]

1. Use the built-in **np.convolve** function to convolve S with H. (Use 'same' for padding). Plot the output signal along with the original input signal and impulse response.
2. Write a custom function **InputSideConvolution** that implements convolution using the Input Side Algorithm.
3. Write another function **OutputSideConvolution** that uses the Output Side Algorithm.
4. Does all three produce the same result?
5. First create the signal **wave_plus_ramp** as shown in the given figures.

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3
4 freq = 1
5 amplitude = 0.1
6 t = np.linspace(0, 5, 100)
7 wave = amplitude * np.sin(2 * np.pi * freq * t)
8
9 plt.stem(wave)
```

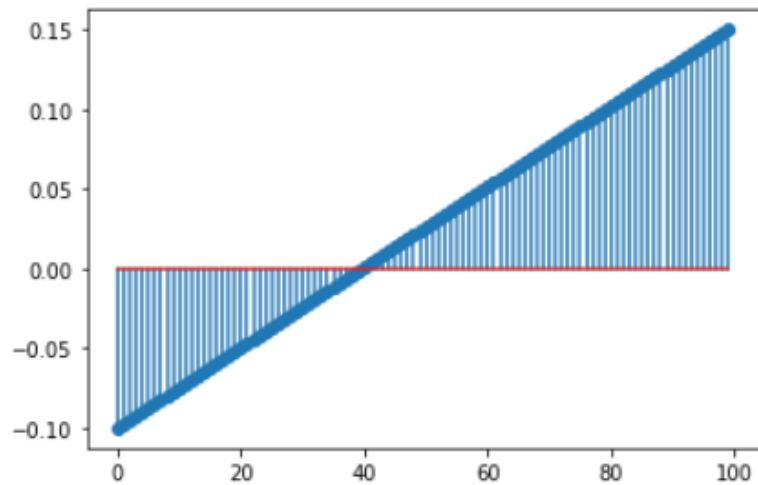
```
➤ /usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:9
  if __name__ == '__main__':
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```



```
1 ramp = 0.05*t - 0.1
2 plt.stem(ramp)
```

`/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.`

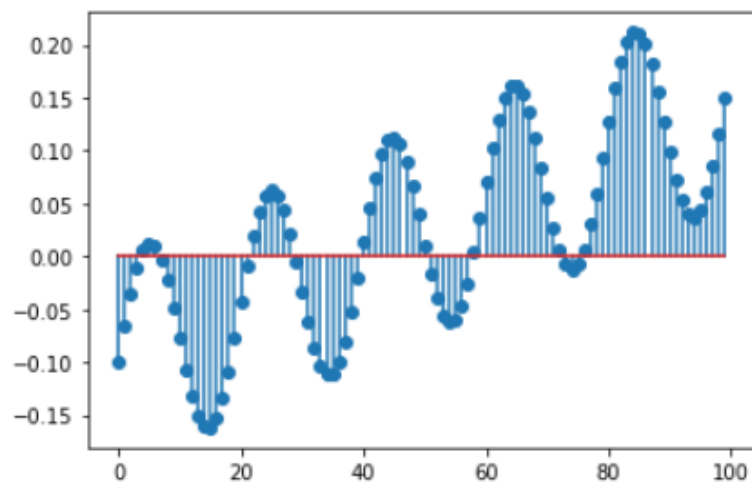
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```
1 wave_plus_ramp = wave + ramp
2 plt.stem(wave_plus_ramp)
```

`/usr/local/lib/python3.7/dist-packages/ipykernel_launcher`

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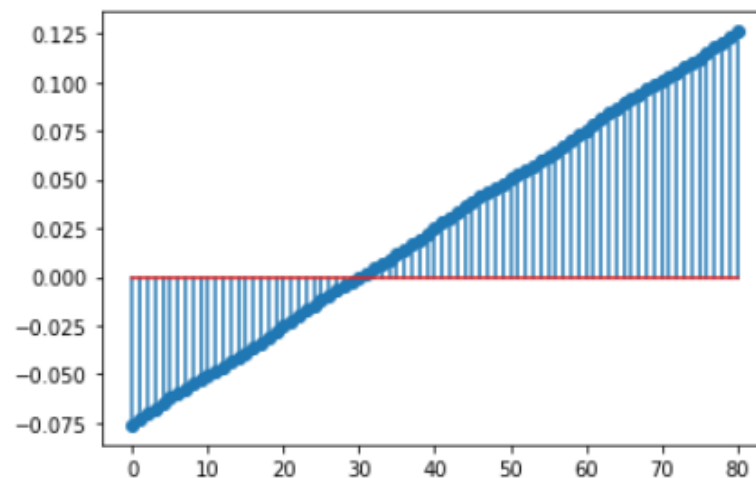
Now, create a low pass filter kernel with size 20. Hint: make a moving average filter kernel where all of these 20 samples are nonzero. Convolve it with `wave_plus_ramp` using `np.convolve` function. (Use 'valid' for padding)

Output signal should retain the ramp and discard the wave. Can you tell why?

```
[87] 1 def low_pass_filtering(x, w):
      2     # x = input signal
      3     # w = size of the filter kernel
      4     # write your code here
      5     return low_pass_filtered
      6
      7 low_pass_filtered = low_pass_filtering(wave_plus_ramp,20)
      8 plt.stem(low_pass_filtered)
```

/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:5:
"""

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6. Now, take the low_pass_filter kernel and change every sample's sign. Now add 1 to the sample in the middle of the kernel. This will produce a high_pass filter. Now convolve wave_plus_ramp with high_pass filter kernel using np.convolve. (Use 'valid' for padding)

This will discard the ramp and retain the wave. Can you tell why?

```
[86] 1 def high_pass_filtering(x,w):
      2     # low_pass_filter =
      3     # high_pass_filter =
      4     return np.convolve(x, high_pass_filter, 'valid')
      5
      6 high_pass_filtered = high_pass_filtering(wave_plus_ramp,20)
      7 plt.stem(high_pass_filtered)
```

(20,)

/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:10

Remove the CWD from sys.path while we load stuff.

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