

Cloneable



```
graph BT; A[game.gameState.GameState] --> B[Cloneable];
```

A UML diagram illustrating inheritance. At the bottom is a gray rectangular box with a black border containing the text 'game.gameState.GameState'. A vertical blue line with a triangular arrowhead points upwards from the center of this box to the bottom center of a white rectangular box with a gray border at the top. The top box contains the text 'Cloneable'.

game.gameState.GameState