

game.board.IBoard



```
classDiagram
    class game_board_IBoard["game.board.IBoard"]
    class game_board_Board["game.board.Board"]
    game_board_Board --|> game_board_IBoard
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text "game.board.IBoard". Below it is a gray rectangular box with a black border containing the text "game.board.Board". A solid blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that "game.board.Board" inherits from "game.board.IBoard".

game.board.Board