

# QUIC Handshake Classification API @ IETF 115 Hackathon

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## Design goals of QUIC handshakes.

#### Reduce round trip times.

TCP/TLS/HTTP handshakes coalesced into 1RTT.

#### Prevent UDP amplification attacks.

RFC limits response size to 3x of an (unauthenticated) request.

### Design goals of QUIC handshakes.

Poduce round trin times

#### Do deployments comply with RFC 9000?

KFC IIIIIIIS response size to 3x or an (unauthenticateu) request.

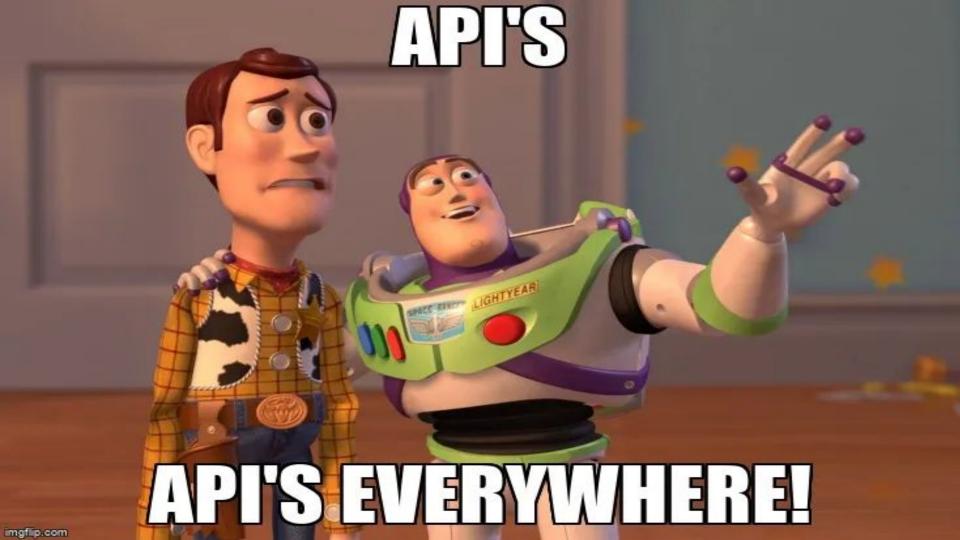
## Starting point: QUIC CLI tools





Extended to support QUIC RETRY.

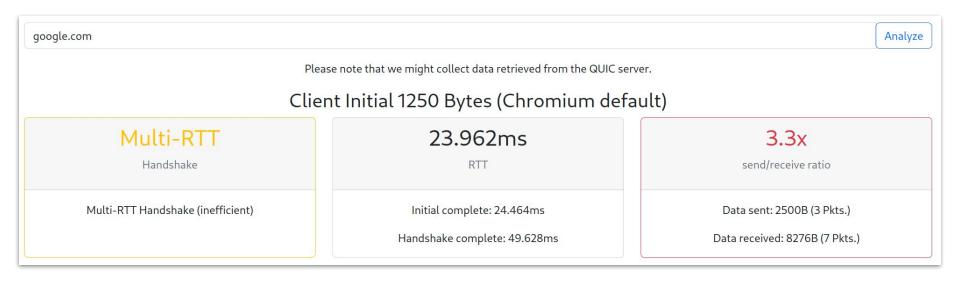
Extended to support three TLS compression algorithms.



## Enter the name of the server you want to analyze.

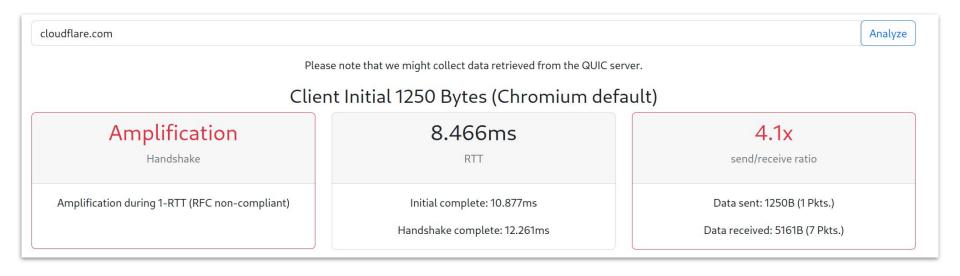


#### Handshake behavior: Multi-RTT



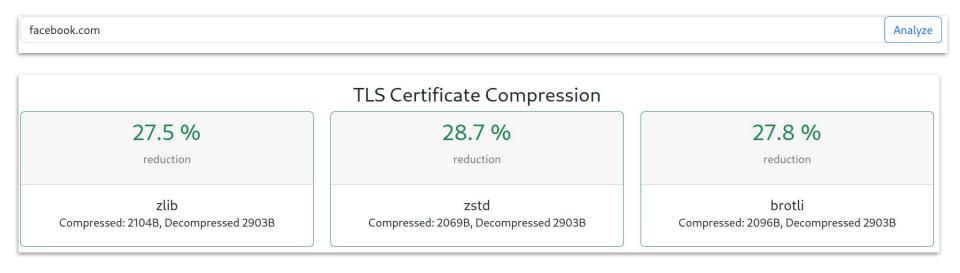
<sup>\*</sup>Handshakes that do not use Retry but require multiple RTTs because of large certificates.

## Handshake behavior: Amplification



<sup>\*</sup>Handshakes that complete within 1-RTT but exceed the anti-amplification limit.

# Save data using TLS certificate compression



Use it now! Tell us about missing handshake tests.

Currently, <a href="http://quic.nawrocki.berlin">http://quic.nawrocki.berlin</a> but will move to

https://understanding-quic.net

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We want to foster discussions about the good, bad, and ugly QUIC handshakes to improve deployment;).