

CMPSC-122: Intermediate Programming
Summer 2018

Homework 2

Due Date: 06/22/2018, 11:59PM EST

100 pts

Instructions:

- The work in this assignment must be completed alone.
- The file name must be HW2.py (incorrect name files will get a -10 point deduction)
- When any function returns an error, it must be a string containing "error"
- **Do not include test code outside any function in the upload. Remove all your testing code before uploading your file. That includes user-defined input()**

Goal:

Modify the function *calculator(expr)* so that it supports exponentiation. This operation will be represented in the string as ^ unlike Python's **. In this assignment, more than one consecutive exponentiation is not supported. An example of a valid expression is "-5 + 60 / 3^3 * 4 - 2 * 4^2"

Notes:

- This is a straightforward upgrade of HW1 and there is no starter code
- You will also have to modify findNextOpr and exeOpr to include ^ (which is ** in Python)
- In your submission, include all functions in your HW2.py script (calculator, findNextOpr, isNumber, getNextNumber and exeOpr)

Function requirements:

- ✓ The function must **return** the computed value if *expr* is a correct formula, otherwise it must return an error message.
- ✓ When any function returns a numeric value, it must be float
- ✓ Do not use *exec* or *eval* function. You will not receive credit if your program uses any of the two functions anywhere
- ✓ All five functions from HW1 must work

Grading Notes:

- The grading script will feed 5 randomly chosen test inputs, each for 20 points. One of them will be an input that should cause an error such as "4 * / 2 + 5 ^", whose expected returned value is an error message.

Example:

```
calculator("-5 + 60 / 3^3 * 4 - 2 * 4^2")
-28.11111111111111
>>> calculator("4^2 / 2^2")
4.0
>>> calculator("-4^ / 2^2")
'error'
```

Deliverables:

- Include all the functions in your script named HW2.py. Submit it to the HW2 CANVAS assignment before the due date

Tips for incomplete HW1:

Assume you call calculator on the expression “2*3-5-4/2*3+6”, thus:

| expr | 2 | * | 3 | - | 5 | - | 4 | / | 2 | * | 3 | + | 6 |
|------|---|---|---|---|---|---|---|---|---|---|----|----|----|
| pos | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |

while True:

 when pos = 6

| | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|----|----|----|
| 2 | * | 3 | - | 5 | - | 4 | / | 2 | * | 3 | + | 6 |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |

mode="add"

Save:

add_result= 2*3-5 =1

addmode_lastOpr="-"

mode="mul"

Start:

mul_result=4

This means that the analysis of the expression would look like:

```
elif (newOpr=="*" or newOpr=="/") and mode=="add":
    mul_result = newNumber
    add_lastOpr = opr
    mode="mul"
```

So when pos=10, you should finish the multiplication mode computing mul_result=4/2*3, which is 6, and move back to the addition mode. You can achieve this by using the saved add_result=1 and add_lastOpr="-" like this:

```
elif (newOpr=="+" or newOpr=="-") and mode=="mul":
    mul_result = exeOpr(mul_result, opr, newNumber)
    add_result = exeOpr(add_result, addmode_lastOpr, mul_result)
    mode="add"
```