



ClientGui: Interface to display Client.

AuctionView(i): Each AuctionView is dedicated to displaying the contents of one Auction House.

ItemGui(i): Each ItemGui displays one item with a TextField and button to bid on that item.

uiUpdater: Thread to refresh ClientGui with any new information given by the Bank or an Auction House.

Client: The Agent that connects to the Bank and Auction Houses to bid on items.

AgentIn: Thread dedicated to receiving/processing information from the bank.

AuctionProxy(i): Each AuctionProxy is dedicated to communicating with one Auction House.

Updater: Thread to occasionally refresh information from the Bank.