



AuctionGui: Creates and displays AuctionHouse

uiUpdater: updates AuctionGui display with latest information

AuctionHouse: Main program, acts as an auction house with agents

ItemList: List of nouns to give Items for AuctionHouse

AuctionIn: receives and processes messages from Bank

AuctionServer: accepts socket joins from Agents

AgentProxy(i): Each object communicates with one Agent

Countdown: Updates Items with time left until its sale ends