```
function createObj( items) {
    myObj = Object.create(proto);
                                                    copy1
                                                                                copy0
   myObj.items = items;
                                                         items
                                                                                items
    return myObj;
                                                          add
                                                                                 add
copy0 = createObj([0,1]);
copy1 = createObj(copy0.items);
                                                                           copy0
 function createObj( items) {
                                                                                                         copy0.items
                                                                            items
     myObj = Object.create(proto);
                                                                             add
     myObj.items = items.slice(0);
     return myObj;
                                                    copy1
                                                                                                          copy 1 of
 copy0 = createObj([0,1]);
```

items

add

copy1 = createObj(copy0.items);

copy 0.items

original.items