Source maps documentation

Version1

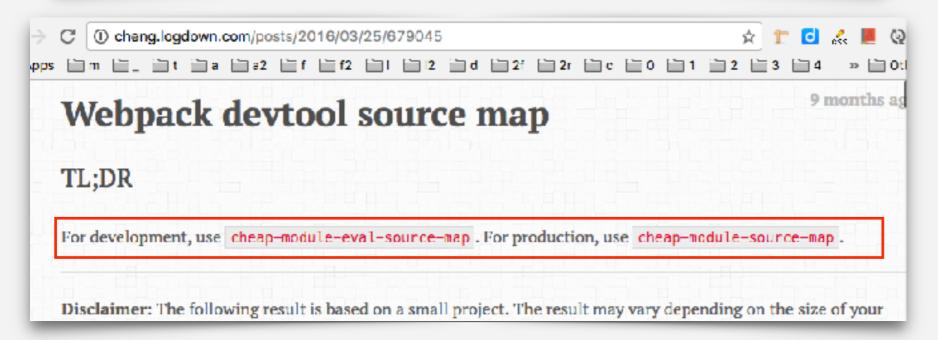https://webpack.github.io/docs/configuration.html#devtool

http://survivejs.com/webpack/developing-with-webpack/enabling-sourcemaps/

http://cheng.logdown.com/posts/2016/03/25/679045

Version2

https://webpack.js.org/configuration/devtool/

devtool	build	rebuild	production	quality
eval	+++	+++	no	generated code
cheap-eval-source-map	+	++	no	transformed code (lines only)
cheap-source-map	+	o	yes	transformed code (lines only)
cheap-module-eval-source-map	o	++	no	original source (lines only)
cheap-module-source-map	o	-	yes	original source (lines only)
eval-source-map	--	+	no	original source
source-map	--	--	yes	original source

which one to use ?

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9 months ag

Webpack devtool source map

TL;DR

For development, use `cheap-module-eval-source-map` . For production, use `cheap-module-source-map` .

Disclaimer: The following result is based on a small project. The result may vary depending on the size of your

tested the above on webpack v2, doesn't work:
won't pause at debugger.
show no code in chrome devtool.

which one to use ?

Works for me in webpeck 2:

```
'source-map'        // production    (source map in separate file)
'eval-source-map'   // development  (inline source map)
```