Apoorv Mittal

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EDUCATION

University of Maryland, College Park

May 2020

B.S., Computer Science. GPA: - 3.727, Dean's List in Fall 2016, Spring 2017

RELATED COURSES

Object Oriented Programming, Theory of Artificial Intelligence, Introduction to Computer Systems, Discrete Structures, First-Year Innovation and Research Experience

WORK EXPERICENCE

Teaching Assistant August 2017-present

Department of Computer Science, University of Maryland

Teaching and creating course materials for Objected Oriented Programming 1 class.

Undergraduate Research Assistant

Jul 2017-present

Department of Criminology and Criminal Justice, University of Maryland

- Working under Professor Dr. David Maimon In NSF funded project on studying the behavioral model Wi-Fi network access
- Sniff network traffic from location's Wi-Fi and analyze the data packets captured
- Help create models by Data mining to discourage users from using less secure networks

Student Web Developer

University of Maryland

May 2017- present

- Manage Department of Resident Life and Counselling center website and made the websites web accessible
- Create digital marketing materials for the web, social media, and e-mail marketing targeted towards students and parents
- Enhance their guidebook app and make it more suitable for students

Undergraduate Research Assistant

May 2017-September 2017

Maryland Information and Network Dynamics (MIND) Lab

- Worked under Professor Dr. Ashok Agarawala and PhD candidates and assisting them in Lab's daily operations.
- Created an Android app to help determine the exact location of a person including the room and the floor of the building.

TECHNICAL SKILLS

Programming (Proficient) Java, JavaScript, C

Programming (Familiar) Python, PHP, SQL, Android

Libraries/Platforms D3.js, jQuery, Bootstrap, Socket.io

Markup/Templating HTML5, CSS3

PROJECTS (more at http://apoorvmittal.me/projects)

Meteor Landings

JavaScript, D3.js

- Used NASA API to get recorded meteor landings in JSON
- Used D3's queue library to read two JSON files simultaneously
- Used D3 to visualize the received data on a world map

Messaging App

JavaScript, Socket.io

- An online messaging app which messages updates in real time.
- Used Node.js to write the server side of the program
- Used socket.io as it provided lightweight bidirectional real-time communication

Math Question Generator

JavaScript, jQuery

- A simple math problem generator for anyone learning math and wants to speed up their basic math calculations
- Stores the score in the browser cache so that the child is engaged

Tic-Tac-Toe

HTML, CSS, JavaScript

 A game of tic-tac-toe which can be played against another human or a computer.

ACTIVITIES

Terps in Space Fall 2017

Participating in program to make an experiment which could be taken to the International Space Station

HopHacks Hackathon Fall 2016

Created a cross-platform social media app "Conneve" which aimed to connect socially introvert people by suggesting them places of interest.