## CSE-573 PROJECT-1

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### 1. Edge Detection

Write programs to detect edges in Fig. 1 (along both x and y directions) using Sobel operator. In your report, please include two resulting images, one showing edges along x direction and the other showing edges along y direction.

#### Program 1.

```
import cv2
import numpy as np
#read image
img = cv2.imread('task1.png',0)
k,l = (img.shape)
#sobel for horizontal direction
kernel = ([-1,0,1],[-2,0,2],[-1,0,1])
m = k+3
n = 1+3
matrix = [[0 for j in range(n)] for i in range(m)]
result = [[0 for x in range(n)] for w in range(m)]
result2 = [[0 for x in range(n)] for w in range(m)]
i, j=0, 0
#padding of image
for i in range(k):
    for j in range(1):
        matrix[i+1][j+1] = img[i][j]
sum1, y = 0, 0
for z in range(k):
    for y in range(1):
        sum1=0
        for i in range(3):
            for j in range(3):
                sum1 += matrix[z+i][y+j]*kernel[i][j]
        result[z][y] = sum1
#finding the absolute value
for i in range(k):
    for j in range(1):
        if(result[i][j]<0):</pre>
            result[i][j] = result[i][j] * (-1)
maxim = 0
for i in range(k):
for j in range(1):
```

```
if (result[i][j]>maxim):
            maxim = result[i][j]
#elimination of 0's
for i in range(k):
    for j in range(1):
        result[i][j] = result[i][j]/maxim
n1 = np.asarray(result)
cv2.imshow('image',n1)
cv2.waitKey(0)
nv = n1 *255
cv2.imwrite('horizontal.jpeg',nv)
#sobel operator for x direction
kernel2 = ([-1, -5, -1], [0, 0, 0], [1, 5, 1])
sum2, y = 0, 0
for z in range(k):
    for y in range(1):
        sum2=0
        for i in range(3):
            for j in range(3):
                sum2 += matrix[z+i][y+j]*kernel2[i][j]
        result2[z][y] = sum2
minim = 255
for i in range(k):
    for j in range(1):
        if (result2[i][j]<minim):</pre>
            minim = result2[i][j]
for i in range(k):
    for j in range(1):
        if(result2[i][j]<0):</pre>
            result2[i][j] = result2[i][j] * (-1)
maxim = 0
for i in range(k):
    for j in range(1):
        if (result2[i][j]>maxim):
            maxim = result2[i][j]
for i in range(k):
    for j in range(1):
         result2[i][j] = result2[i][j]/maxim
n2 = np.asarray(result2)
cv2.imshow('image',n2)
cv2.waitKey(0)
nh = n2 *255
cv2.imwrite('vertical.jpeg',nh)
\#showing the image along both x and y direction edges
```

```
n3 = (n1**2 + n2**2)**(1/2)
cv2.imshow('image',n3)
cv2.waitKey(0)
nc = n3 *255
cv2.imwrite('combined.jpeg',nc)
```



figure 1.1 Along X direction



figure- 1.2 Along y axis



figure- 1.3 Along both x and y axis

### 2. Keypoint Detection

### Program 1 – 1<sup>st</sup> octave

```
import cv2
import numpy as np
img = cv2.imread(task2.jpg',0)
k,l = img.shape
m = k+6
n = 1 + 6
matrix = [[0 \text{ for } i \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
result1 = [[0 \text{ for } i \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
main kernel = [[0 \text{ for } j \text{ in range}(7)]] for i in range[(7)]
main part = [[0 \text{ for } i \text{ in } range(n)]] for i in range(m)]
main_part2 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
final = [[0 \text{ for } j \text{ in range}(n)]] for i in range[(m)]
#padding the image
i,j=0,0
for i in range(k):
   for j in range(l):
      matrix[i+3][j+3] = img[i][j]
i,j=0,0
for i in range(k):
   for j in range(1):
      final[i][j] = img[i][j]
#defining the kernel
def Kern( k):
   import numpy as np
   kernel2 = [[0 \text{ for } j \text{ in } range(4)] \text{ for } i \text{ in } range(4)]
   from math import e,pi
   i=0
   j=0
   s=k
   for i in range(4):
      for j in range(4):
         kernel2[i][j] = float(1/(2*pi*s*s))*e**(-0.5*float((float(i*i) + float(j*j))/(float(s*s))))
   g = float(1/(2*pi*s*s))*e**(-0.5*float((float(i*i*s*s) + float(j*j*s*s))/(float(s*s))))
   print("G value",g)
   sun = 0
   summation = 0
```

```
for i in range(4):
     for j in range(4):
       main kernel[i][j] = kernel2[3-i][3-j]
     #summation += kernel2[3-i][3-j]
  for i in range(3):
     for j in range(3):
       main_kernel[i][j+4] = kernel2[3-i][j+1]
     \#summation += kernel2[3-i][j+1]
  for i in range(3):
     for j in range(3):
       main kernel[i][j+4] = kernel2[3-i][j+1]
     \#summation += kernel2[3-i][j+1]
  for i in range(3):
     for j in range(3):
       main_kernel[i+4][j] = kernel2[i+1][3-j]
     \#summation += kernel2[i+1][3-j]
  for i in range(4):
     for j in range(4):
       main_kernel[i+3][j+3] = kernel2[i][j]
  kernel = np.asarray(main_kernel)
  np.set_printoptions(suppress=True)
  print(kernel)
  #funct = float(1/summation)
  #print(funct)
  for i in range(7):
     for j in range(7):
       summation += kernel[i][j]
  funct = float(1/summation)
  for i in range(7):
     for j in range(7):
       kernel[i][j] = funct * kernel[i][j]
  print(summation)
  summ = 0
  for i in range(7):
     for j in range(7):
       summ += kernel[i][j]
  print("After",summ)
  return kernel
# In[2]:
#calculating different kernels for sigma values
sum1,y=0,0
kernel = Kern(0.707)
for z in range(k):
  for y in range(1):
     sum1=0
     for i in range(7):
       for j in range(7):
          sum1 += matrix[z+i][y+j]*kernel[i][j]
```

```
n1 = np.asarray(result1)
maxim = 0
for i in range(m):
   for j in range(n):
      if (result1[i][j]>maxim):
        maxim = result1[i][j]
rm = [[0 \text{ for } j \text{ in } range(l)] \text{ for } i \text{ in } range(k)]
for i in range(k):
   for j in range(1):
      rm[i][j] = result1[i][j]
rm = rm/maxim
rm = np.asarray(rm)
cv2.imshow('1stbluroct1',rm)
cv2.waitKey(3000)
resultant = rm*255
cv2.imwrite('1stbluroct1.jpeg',resultant)
result2 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
kernel = Kern(1)
sum1,y=0,0
for z in range(k):
   for y in range(1):
      sum1=0
      for i in range(7):
        for j in range(7):
           sum1 += matrix[z+i][y+j]*kernel[i][j]
      result2[z][y] = sum1
n2 = np.asarray(result2)
maxim = 0
for i in range(k):
   for j in range(1):
      if (result2[i][j]>maxim):
        maxim = result2[i][j]
rm = [[0 \text{ for } j \text{ in } range(l)] \text{ for } i \text{ in } range(k)]
for i in range(k):
   for j in range(l):
      rm[i][j] = result2[i][j]
rm = rm/maxim
rm = np.asarray(rm)
cv2.imshow('2ndbluroct1',rm)
cv2.waitKey(3000)
resultant = rm*255
cv2.imwrite('2ndbluroct1.jpeg',resultant)
result3 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
kernel = Kern(1.414)
sum1,y=0,0
for z in range(k):
   for y in range(1):
     sum1=0
```

result1[z][y] = sum1

```
for i in range(7):
        for j in range(7):
           sum1 += matrix[z+i][y+j]*kernel[i][j]
      result3[z][y] = sum1
n3 = np.asarray(result3)
maxim = 0
for i in range(k):
   for j in range(1):
      if (result3[i][j]>maxim):
        maxim = result3[i][j]
rm = [[0 \text{ for } i \text{ in } range(l)] \text{ for } i \text{ in } range(k)]
for i in range(k):
   for j in range(l):
      rm[i][j] = result3[i][j]
rm = rm/maxim
rm = np.asarray(rm)
cv2.imshow('3rdbluroct1',rm)
cv2.waitKey(3000)
resultant = rm*255
cv2.imwrite('3rdbluroct1.jpeg',resultant)
result4 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
kernel = Kern(2)
sum1,y=0,0
for z in range(k):
   for y in range(1):
     sum 1=0
      for i in range(7):
        for i in range(7):
           sum1 += matrix[z+i][y+j]*kernel[i][j]
      result4[z][y] = sum1
n4 = np.asarray(result4)
maxim = 0
for i in range(k):
   for j in range(1):
      if (result4[i][j]>maxim):
        maxim = result4[i][j]
rm = [[0 \text{ for } j \text{ in } range(l)] \text{ for } i \text{ in } range(k)]
for i in range(k):
   for j in range(l):
      rm[i][j] =result4[i][j]
rm = rm/maxim
rm = np.asarray(rm)
cv2.imshow('4thbluroct1',rm)
cv2.waitKey(3000)
resultant = rm*255
cv2.imwrite('4thbluroct1.jpeg',resultant)
result5 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
kernel = Kern(2.828)
sum1,y=0,0
for z in range(k):
```

```
for y in range(1):
      sum 1=0
      for i in range(7):
        for j in range(7):
           sum1 += matrix[z+i][y+j]*kernel[i][j]
      result5[z][y] = sum1
n5 = np.asarray(result5)
maxim = 0
for i in range(k):
   for j in range(1):
      if (result5[i][j]>maxim):
        maxim = result5[i][j]
rm = [[0 \text{ for } j \text{ in } range(l)] \text{ for } i \text{ in } range(k)]
for i in range(k):
   for j in range(l):
      rm[i][j] = result5[i][j]
rm = rm/maxim
rm = np.asarray(rm)
cv2.imshow('5thbluroct1',rm)
cv2.waitKey(3000)
resultant = rm*255
cv2.imwrite('5thbluroct1.jpeg',resultant)
#calculating different dog
dog1 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
dog2 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
dog3 = [[0 \text{ for } i \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
dog4 = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
dog1 = n1 - n2
dog2 = n2 - n3
dog3 = n3 - n4
dog4 = n4 - n5
# In[3]:
nk1 = np.asarray(dog1)
cv2.imshow('image',nk1)
cv2.waitKey(3000)
nk1 = nk1 * 255
cv2.imwrite('dog1oct1.jpeg',nk1)
nk2 = np.asarray(dog2)
cv2.imshow('image',nk2)
cv2.waitKey(3000)
nk2 = nk2 * 255
cv2.imwrite('dog2oct1.jpeg',nk2)
nk3 = np.asarray(dog3)
cv2.imshow('imageoct1',nk3)
cv2.waitKey(3000)
nk3 = nk3 * 255
```

```
cv2.imwrite('dog3oct1.jpeg',nk3)
nk4 = np.asarray(dog4)
cv2.imshow('image',nk4)
cv2.waitKey(3000)
nk4 = nk4 * 255
cv2.imwrite('dog4oct1.jpeg',nk4)
count = 0
i = 3
i = 3
for i in range(m):
  for j in range(n):
     t = 0
     if(dog2[i][j]>dog2[i-1][j-1]):
       if(dog2[i][j]>dog2[i-1][j]):
          if(dog2[i][j]>dog2[i-1][j+1]):
            if(dog2[i][j]>dog2[i][j-1]):
               if(dog2[i][j]>dog2[i][j+1]):
                  if(dog2[i][j]>dog2[i+1][j+1]):
                    if(dog2[i][j]>dog2[i+1][j]):
                       if(dog2[i][j]>dog2[i+1][j-1]):
                          if(dog2[i][j]>dog1[i-1][j-1]):
                            if(dog2[i][j]>dog1[i-1][j]):
                               if(dog2[i][j]>dog1[i-1][j+1]):
                                 if(dog2[i][j]>dog1[i][j+1]):
                                    if(dog2[i][j]>dog1[i][j]):
                                      if(dog2[i][j]>dog1[i][j-1]):
                                         if(dog2[i][j]>dog1[i+1][j+1]):
                                            if(dog2[i][j]>dog1[i+1][j-1]):
                                              if(dog2[i][j]>dog1[i+1][j]):
                                                 if(dog2[i][j]>dog3[i-1][j]):
                                                   if(dog2[i][j]>dog3[i-1][j+1]):
                                                      if(dog2[i][j]>dog3[i-1][j-1]):
                                                        if(dog2[i][j]>dog3[i][j+1]):
                                                           if(dog2[i][j]>dog3[i][j]):
                                                             if(dog2[i][j]>dog3[i][j-1]):
                                                                if(dog2[i][j]>dog3[i+1][j+1]):
                                                                   if(dog2[i][j]>dog3[i+1][j]):
                                                                     if(dog2[i][j]>dog3[i+1][j-1]):
                                                                        t = 1
```

```
\begin{split} & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i-1][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i-1][j]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i-1][j+1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i][j+1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i+1][j+1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog2}[i+1][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog1}[i-1][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog1}[i-1][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog1}[i-1][j]); \end{split}
```

```
if(dog2[i][j] < dog1[i-1][j+1]):
                                   if(dog2[i][j]<dog1[i][j+1]):
                                      if(dog2[i][j] < dog1[i][j]):
                                         if(dog2[i][j] < dog1[i][j-1]):
                                           if(dog2[i][j] < dog1[i+1][j+1]):
                                              if(dog2[i][j]<dog1[i+1][j-1]):
                                                 if(dog2[i][j] \hspace{-0.1cm}<\hspace{-0.1cm} dog1[i+1][j]) \hspace{-0.1cm}:
                                                    if(dog2[i][j]<dog3[i-1][j]):
                                                       if(dog2[i][j]<dog3[i-1][j+1]):
                                                         if(dog2[i][j]<dog3[i-1][j-1]):
                                                            if(dog2[i][j]<dog3[i][j+1]):
                                                               if(dog2[i][j]<dog3[i][j]):
                                                                 if(dog2[i][j]<dog3[i][j-1]):
                                                                    if(dog2[i][j] < dog3[i+1][j+1]):
                                                                       if(dog2[i][j] < dog3[i+1][j]):
                                                                          if(dog2[i][j] < dog3[i+1][j-1]):
                                                                            t = 1
     if(t == 1):
           main_part[i][j] = t
count = 0
for i in range(n):
  for j in range(m):
     if(main part[j][i]==1 and count<5):
        count = count + 1
        print(j,i)
z = np.asarray(main_part)
for x in range(m):
  for y in range(n):
     if(z[x][y]==2):
        z[x][y] = 0
     if(z[x][y] == 1):
        z[x][y] = 255
maxim = 0
for i in range(m):
  for j in range(n):
     if (z[i][j]>maxim):
        maxim = z[i][j]
z = z/maxim
cv2.imshow('keypoint2aoct1',z)
cv2.waitKey(3000)
z = z *255
```

```
# In[4]:
count = 0
i = 3
j = 3
for i in range(m):
  for j in range(n):
     t = 0
     if(dog3[i][j]>dog3[i-1][j-1]):
        if(dog3[i][j]>dog3[i-1][j]):
          if(dog3[i][j]>dog3[i-1][j+1]):
             if(dog3[i][j]>dog3[i][j-1]):
                if(dog3[i][j]>dog3[i][j+1]):
                  if(dog3[i][j]>dog3[i+1][j+1]):
                     if(dog3[i][j]>dog3[i+1][j]):
                        if(dog3[i][j]>dog3[i+1][j-1]):
                          if(dog3[i][j]>dog2[i-1][j-1]):
                             if(dog3[i][j]>dog2[i-1][j]):
                                if(dog3[i][j]>dog2[i-1][j+1]):
                                  if(dog3[i][j]>dog2[i][j+1]):
                                     if(dog3[i][j]>dog2[i][j]):\\
                                        if(dog3[i][j]>dog2[i][j-1]):
                                          if(dog3[i][j]>dog2[i+1][j+1]):
                                             if(dog3[i][j]>dog2[i+1][j-1]):
                                                if(dog3[i][j]>dog2[i+1][j]):
                                                  if(dog3[i][j]>dog4[i-1][j]):
                                                     if(dog3[i][j]>dog4[i-1][j+1]):
                                                        if(dog3[i][j]>dog4[i-1][j-1]):
                                                          if(dog3[i][j]>dog4[i][j+1]):
                                                             if(dog3[i][j]>dog4[i][j]):
                                                               if(dog3[i][j]>dog4[i][j-1]):
                                                                  if(dog3[i][j]>dog4[i+1][j+1]):
                                                                     if(dog3[i][j]>dog4[i+1][j]):
                                                                       if(dog3[i][j]>dog4[i+1][j-1]):
                                                                          t = 1
     if(dog2[i][j] < dog2[i-1][j-1]):
        if(dog2[i][j] < dog2[i-1][j]):
          if(dog2[i][j]<dog2[i-1][j+1]):
             if(dog2[i][j]<dog2[i][j-1]):
                if(dog2[i][j]<dog2[i][j+1]):
                  if(dog2[i][j] < dog2[i+1][j+1]):
                     if(dog2[i][j]<dog2[i+1][j]):
                        if(dog2[i][j] < dog2[i+1][j-1]):
                          if(dog2[i][j]<dog1[i-1][j-1]):
                             if(dog2[i][j]<dog1[i-1][j]):
                                if(dog2[i][j] < dog1[i-1][j+1]):
                                  if(dog2[i][j] < dog1[i][j+1]):
                                     if(dog2[i][j]<dog1[i][j]):
                                        if(dog2[i][j] \leq dog1[i][j-1]): \\
                                          if(dog2[i][j]<dog1[i+1][j+1]):
                                             if(dog2[i][j] < dog1[i+1][j-1]):
```

```
\begin{split} & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog1}[i+1][j]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i-1][j]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i-1][j+1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i-1][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i][j] \!\!>\! \text{log3}[i][j]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i][j] \!\!>\! \text{log3}[i][j-1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i+1][j+1]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i+1][j]); \\ & \text{if}(\text{dog2}[i][j] \!\!<\! \text{dog3}[i+1][j-1]); \\ & \text{t} = 1 \end{split}
```

```
if(t == 1):
          main part2[i][j] = t
count = 0
for i in range(n):
  for j in range(m):
     if(main_part[j][i]==1 and count<5):
       count = count + 1
       print(j,i)
z = np.asarray(main part2)
for x in range(m):
  for y in range(n):
     if(z[x][y]==2):
       z[x][y] = 0
     if(z[x][y] == 1):
       z[x][y] = 255
maxim = 0
for i in range(m):
  for j in range(n):
     if (z[i][j]>maxim):
       maxim = z[i][j]
z = z/maxim
cv2.imshow('keypint2boct1',z)
cv2.waitKey(3000)
z = z * 255
cv2.imwrite('keypoint2boct1.jpeg',z)
for i in range(k):
         for j in range(l):
                  if(main_part[i+3][j+3]==1 \text{ or } main_part2[i+3][j+3]==1):
                           img[i][j] = 255
```

final = np.asarray(img) cv2.imshow('final',final) cv2.waitKey(0) cv2.imwrite("finalimage.jpeg",final)



figure 2.1 1stblur octave 1



figure 2.2 2<sup>nd</sup> blur octave 1



figure 2.3 3<sup>rd</sup> blur octave 1



figure 2.4 4<sup>th</sup> blur octave 1



figure 2.5 5<sup>th</sup> blur octave 1

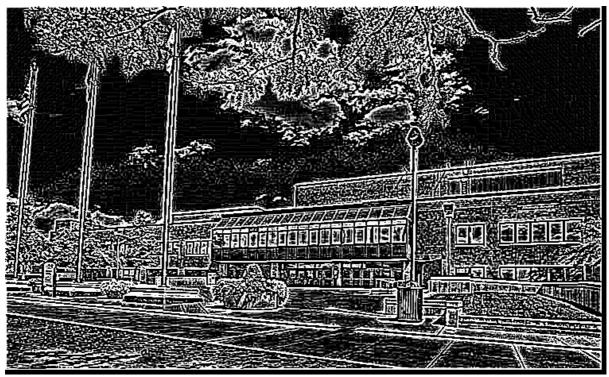


figure 2.6 dog 1 octave 1

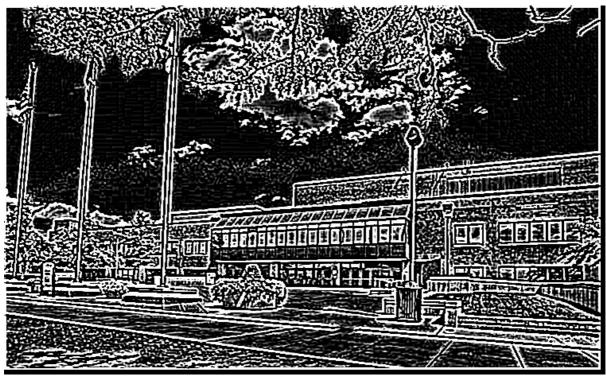


figure 2.7 dog 2 octave 1



figure 2.8 dog 3 octave 1



figure 2.9 dog4 octave 1

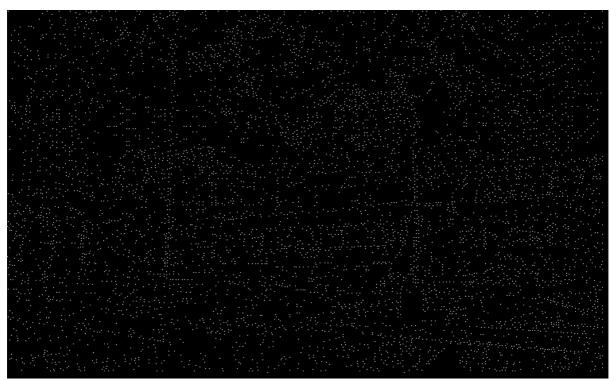


figure 2.10 first keypoint detection between dog1 dog2 and dog3



figure 2.11 second keypoint detection between dog2 dog3 and dog4



figure 2.12 keypoints on the original image

# Program 2.2 for 2<sup>nd</sup> octave I showed the resize part of the program, other code is same as octave 1 except for kernel values. Inclusion of full code made the report of more than 50 pages.

```
# coding: utf-8
# In[3]:
import cv2
import numpy as np
img = cv2.imread('task2.jpg',0)
p,q = img.shape

m = int(p/2)+1
n = int(q/2) + 1
small_img = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
# In[4]:
m = 0
n=0
for i in range(0,p,2):
   for j in range(0,q,2):
     small_img[m][n] = img[i][j]
     n = n+1
   m = m + 1
```

```
# In[5]:
newimage = np.asarray(small_img)

# In[6]:
cv2.imwrite('octave2.jpeg',newimage)

# In[7]:
octave2 = cv2.imread('octave2.jpeg',0)
k,l = octave2.shape
print(k,l)
octave2process = cv2.imread('octave2.jpeg',0)
# In[8]:
```



figure 2.13 1st blur octave 2



figure 2.14 2<sup>nd</sup> blur octave 2



figure 2.15 3<sup>rd</sup> blur octave 2



figure 2.15 4<sup>th</sup> blur octave 2



figure 2.16 5<sup>th</sup> blur octave 2



figure 2.16 dog1 octave 2



figure 2.17 dog 2 octave 2



figure 2.18 dog 3 octave 2



figure 2.19 dog 4 octave 2



figure 2.20 keypoint by dog1 dog2 and dog3



figure 2.21 keypoint by dog2 dog3 and dog4



figure 2.22 final keypoint on original image

# Program 2.3 for 3<sup>rd</sup> octave

```
import cv2
import numpy as np
img = cv2.imread('octave2.jpeg',0)
p,q = img.shape
m = int(p/2) + 1
n = int(q/2) + 1
small_img = [[0 \text{ for } j \text{ in } range(n)] \text{ for } i \text{ in } range(m)]
m = 0
n=0
for i in range(0,p,2):
  n=0
  for j in range(0,q,2):
     small_img[m][n] = img[i][j]
     n = n+1
  m = m + 1
newimage = np.asarray(small_img)
im4 = np.array(np.clip(newimage, 0, 255), dtype=np.uint8)
cv2.imwrite('octave3.jpeg',newimage)
octave3 = cv2.imread('octave3.jpeg',0)
k,l = octave3.shape
octave3process = cv2.imread('octave3.jpeg',0)
```



**figure** 2.23 1<sup>st</sup> blur octave 3



figure 2.24 2<sup>nd</sup> blur octave 3



figure 2.25 3<sup>rd</sup> blur octave 3



figure 2.26 4<sup>th</sup> blur octave 3



figure2.27 5<sup>th</sup> blur octave 3



figure 2.28 1<sup>st</sup> dog octave 3



figure 2.29 2<sup>nd</sup> dog octave 3



figure 2.30 3<sup>rd</sup> dog octave 3

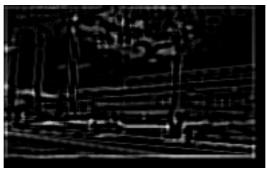


figure 2.31 4<sup>th</sup> dog octave 3

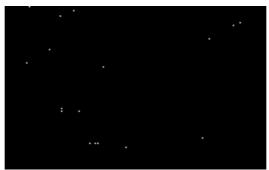


figure 2.32 keypoint bw dog1 dog2 dog3



figure 2.33 keypoint bw dog 2 dog 3 and dog4

### Program 2.3 for 4th octave

```
import cv2

import numpy as np

img = cv2.imread('octave3.jpeg',0)

p,q = img.shape

m = int(p/2)+1

n = int(q/2)+1

small_img = [[0 for j in range(n)] for i in range(m)]

m = 0

n = 0

for i in range(0,p,2):

n = 0

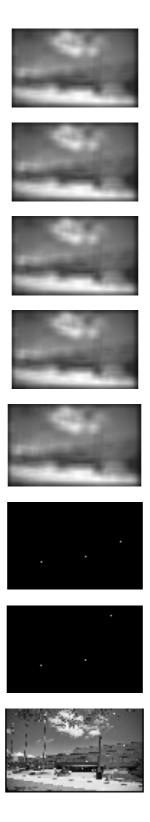
for j in range(0,q,2):

small_img[m][n] = img[i][j]

n = n+1

m = m+1
```

newimage = np.asarray(small\_img)



- 1) Resolution of 2<sup>nd</sup> octave (width \*height) = 376 \* 230 a. Resolution of 3<sup>rd</sup> octave (width \* height) = 189 \*116

  - b. Images included above
- 2) Images included above

- 3) Images included above
- 4) For 1<sup>st</sup> octaveKeypoints (271,0), (310, 0), (1,1), (231,1), (266,1) For 2<sup>nd</sup> octave keypoints- (57,0), (111,5), (103,7), (42,12), (22,13) For 3<sup>rd</sup> octave keypoints – (42,16), (0,18), (32,33), (7,41), (76,42) For 4<sup>th</sup> octave keypoints – (44,25), (40,58), (29,84)

### 3. Cursor detection

```
import numpy as np
import imutils
import cv2
# taken from the imutils package for python
def resize(image, width = None, height = None, inter = cv2.INTER AREA):
        # initialize the dimensions of the image to be resized and
        # grab the image size
        dim = None
        (h, w) = image.shape[:2]
        # if both the width and height are None, then return the
        # original image
        if width is None and height is None:
                 return image
        # check to see if the width is None
        if width is None:
                 # calculate the ratio of the height and construct the
                 # dimensions
                 r = height / float(h)
                 dim = (int(w * r), height)
        # otherwise, the height is None
        else:
                 # calculate the ratio of the width and construct the
                 # dimensions
                 r = width / float(w)
                 dim = (width, int(h * r))
        # resize the image
        resized = cv2.resize(image, dim, interpolation = inter)
        # return the resized image
        return resized
# Performing the gaussian blur on the image
img= cv2.imread('pos 1.jpg')
blur = cv2.GaussianBlur(img,(3,3),0)
image= cv2.cvtColor(blur, cv2.COLOR_BGR2GRAY)
template = cv2.imread("template.png")
templategray = cv2.cvtColor(template, cv2.COLOR BGR2GRAY)
#Performing the laplacian on image and template
image = np.asarray(image)
imagelap = cv2.Laplacian(image,cv2.CV 8U)
```

```
templatelap = cv2.Laplacian(templategray,cv2.CV 8U)
resultant = None
for i in np.linspace(0.1,0.6,60):
        small = resize(templatelap, width = int(templatelap.shape[1] * i))
        print(small.shape)
        result = cv2.matchTemplate(imagelap, small, cv2.TM CCOEFF)
        minvalue, maxvalue, minloc, maxloc = cv2.minMaxLoc(result)
        print(maxvalue)
        if resultant is None or maxvalue > resultant[0]:
                 resultant = (maxvalue, maxloc)
(maxvalue, maxloc) = resultant
(x, y) = (int(maxloc[0]), int(maxloc[1]))
(x2, y2) = (int((maxloc[0] + 30)), int((maxloc[1] + 30)))
if(maxvalue >140000 or (maxvalue <130000 and maxvalue > 100000)):
        cv2.rectangle(img, (x-10, y-10), (x2, y2), (0, 0, 255), 2)
cv2.imshow("Image", img)
cv2.waitKey(0)
```

### Other approaches I tired for template matching

- 1. I tried to implement by using the canny edge detector with resizing the image, but this method did not have sufficient accuracy.
- 2. Here I tried appling Gaussian blur on the image to reduce noise and then laplacian transformation on both the image and template further resizing the template to get a better result.