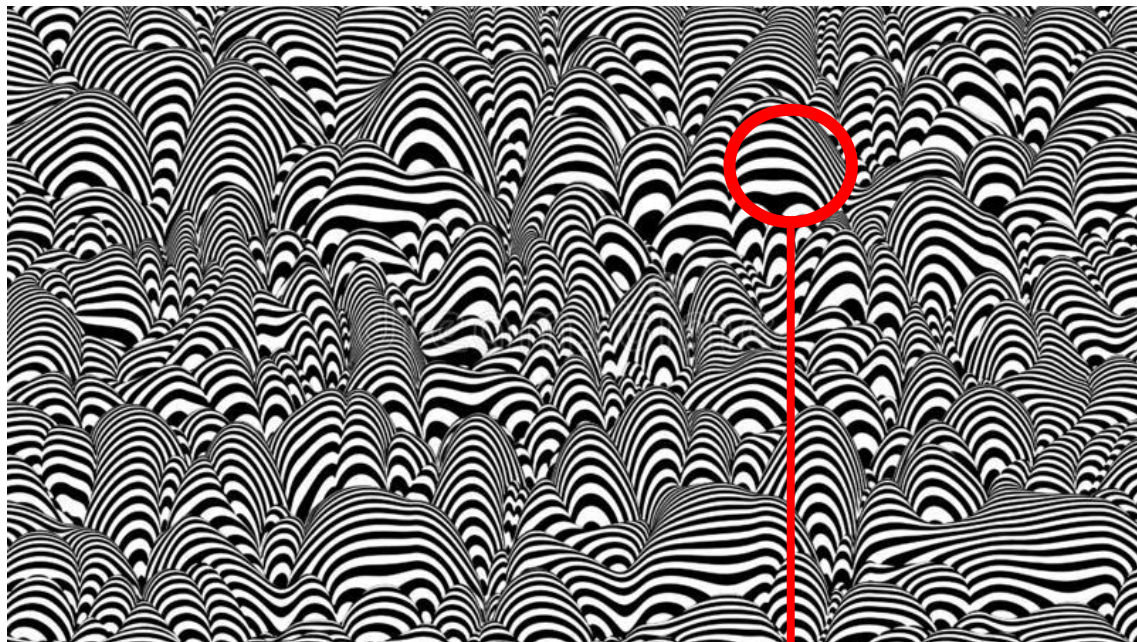


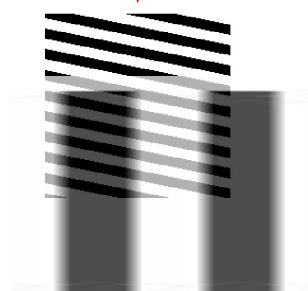
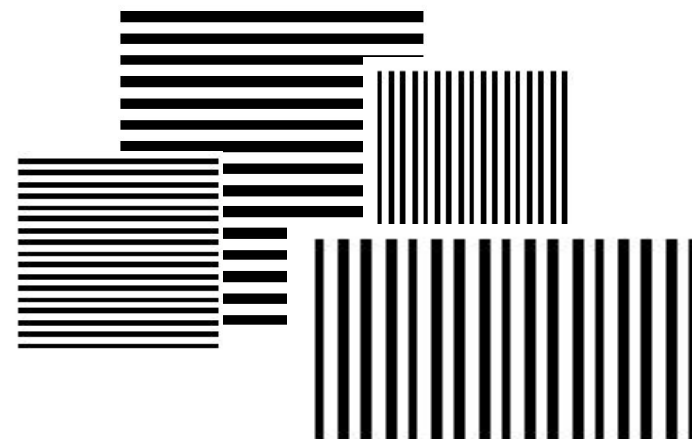
Image Processing - I

SAUMYA JETLEY [March 2022]

❑ Image Composition – Black and White Images

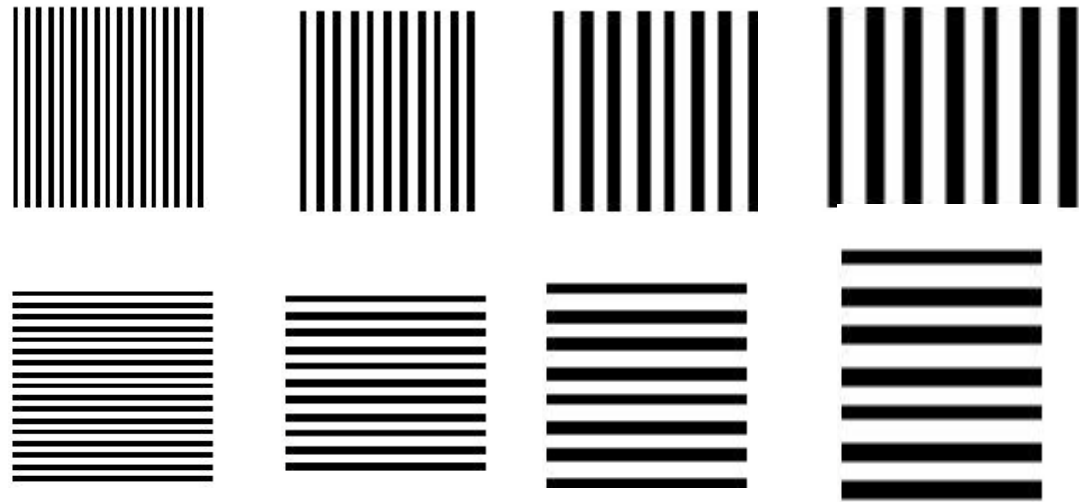
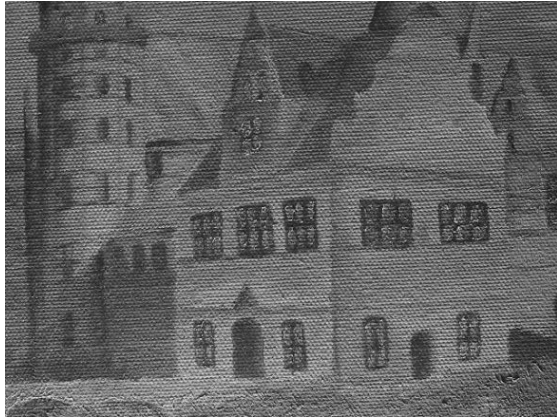


Images as juxtapositions of alternating black-n-white stripes of different frequencies.

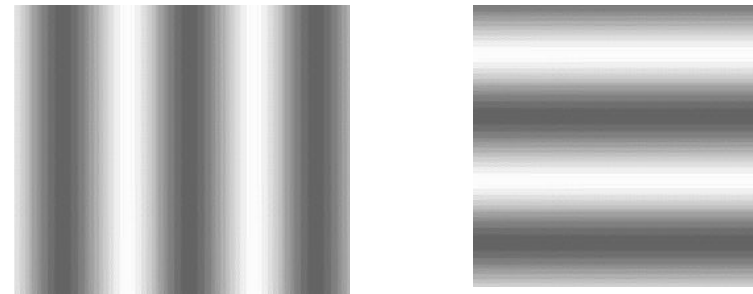


Visualise as:
White = see through
Black = Opaque

❑ Image Composition – Gray Scale



Vertical & Horizontal bands with their analog equivalent
[Sine and Cosine Waves]



❑ Image Composition – RGB images

Quantized image



Red plane of quantized image



Green plane of quantized image



Blue plane of quantized image



Fourier Transform

In 1D:



- **Fourier series:** Defines a periodic function, over a cycle's interval, as a weighted combination of harmonic sinusoids.
- **Fourier transform:** Generalises this analysis over 'unbounded' intervals; yields the weights of the harmonics.

Courtesy of [Lucas V. Barbosa](#) via wikipedia

❏ Fourier Transform

Excavating the image to find these wave patterns !

In 2D:

$$F(k, l) = \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} f(i, j) e^{-i2\pi(\frac{ki}{N} + \frac{lj}{N})} \quad \leftarrow \text{Euler's formula here}$$

- Can be seen as an [integral transform](#), where a function is mapped from original function space to a new function space using integration operation
- What else is an integral transform ? **Convolution!**

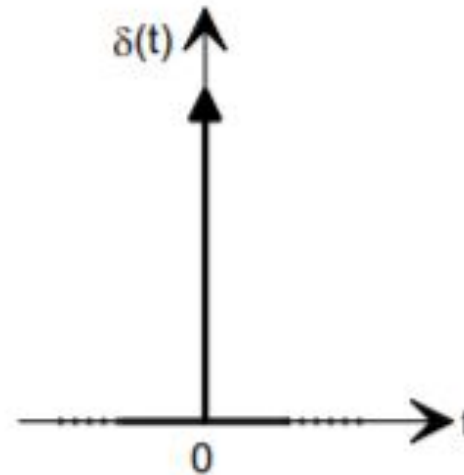
□ Mathematical background !

1. The **dirac delta (impulse)** function,

- Non-physical, singularity function

- $$\delta(x) = \begin{cases} 0 & \text{for } x \neq 0 \\ \text{undefined} & \text{at } x = 0 \end{cases}$$

- Such that :
$$\int_{-\infty}^{\infty} \delta(x) dx = 1,$$



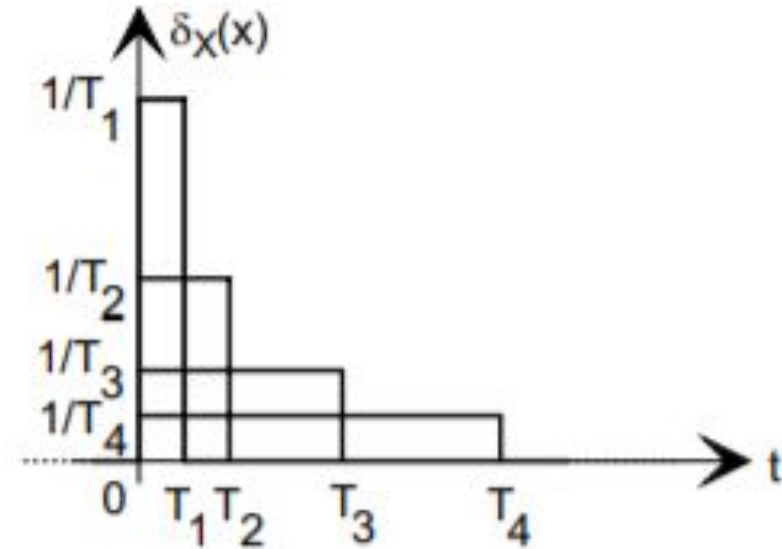
□ Mathematical background !

2. Approximated using **Unit Pulses**,

$$\delta_T(t) = \begin{cases} 0 & \text{for } t \leq 0 \\ 1/T & 0 < t \leq T \\ 0 & \text{for } t > T. \end{cases}$$

- where : $\delta(t) = \lim_{T \rightarrow 0} \delta_T(t).$

- The impulse function is also approximated by the limiting forms of various other functions such as:
 - o Triangular
 - o Gaussian
 - o Sinc ($\sin(x)/x$)



Unit pulses of different durations; the magnitude adjusts to the duration to maintain unit area under the curve

□ Mathematical background !

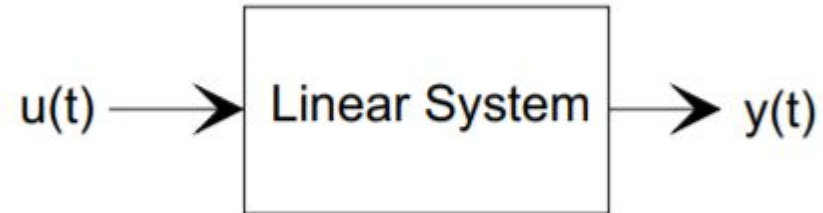
3. Property of **sifting**,

- The value of the integrand at the point of occurrence

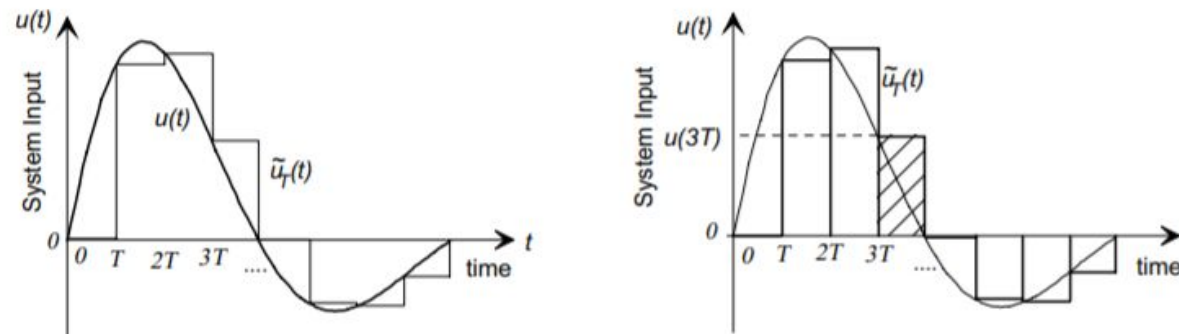
- $$\int_{-\infty}^{\infty} f(t)\delta(t-a)dt = f(a)$$

□ Mathematical background !

4. Convolution,



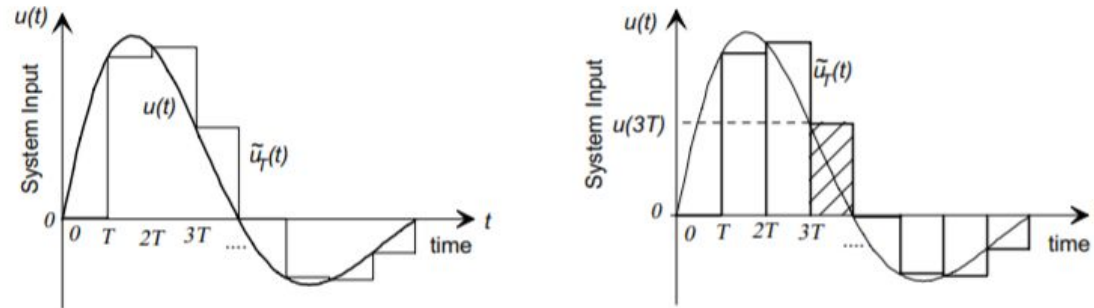
A linear time invariant system, input and response



An arbitrary continuous input, and its staircase approximation

□ Mathematical background !

4. Convolution,



An arbitrary continuous input, and its staircase approximation

The staircase approximation may be viewed as a sum of overlapping unit-pulses of different magnitudes:

$$\tilde{u}_T(t) = \sum_{n=-\infty}^{\infty} p_n(t) \quad \text{where,}$$

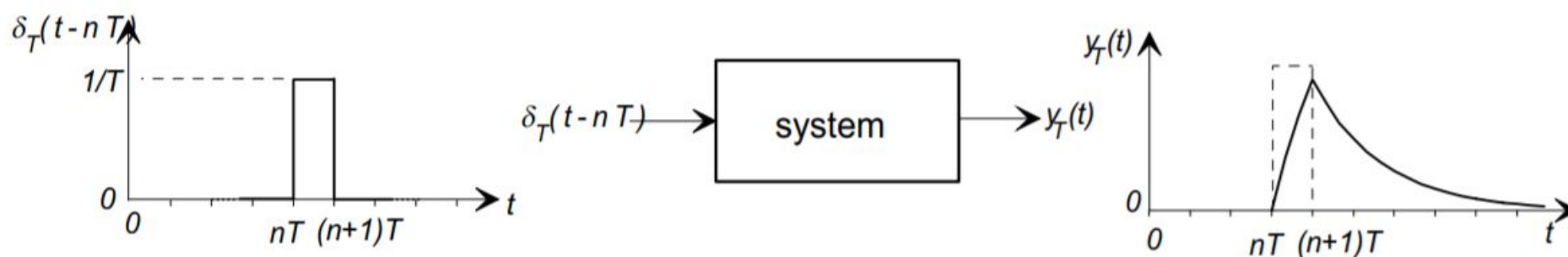
$$p_n(t) = \begin{cases} u(nT) & nT \leq t < (n+1)T \\ 0 & \text{otherwise} \end{cases}$$

$$\tilde{u}_T(t) = \sum_{n=-\infty}^{\infty} u(nT) \delta_T(t - nT) T.$$

□ Mathematical background !

4. Convolution,

assume that the system response to $\delta_T(t)$ is a known function and is designated $h_T(t)$



$$\tilde{u}_T(t) = \sum_{n=-\infty}^{\infty} u(nT) \delta_T(t - nT) T.$$

[system]

$$\tilde{y}_T(t) = \sum_{n=-\infty}^{\infty} u(nT) h_T(t - nT) T$$

□ Mathematical background !

4. Convolution,

$$\tilde{y}_T(t) = \sum_{n=-\infty}^{\infty} u(nT)h_T(t - nT)T$$

↓
Impulse response is 0 for $t < 0$, so future components of the input do not contribute to the sum

$$\tilde{y}_T(t) = \sum_{n=-\infty}^N u(nT)h_T(t - nT)T$$

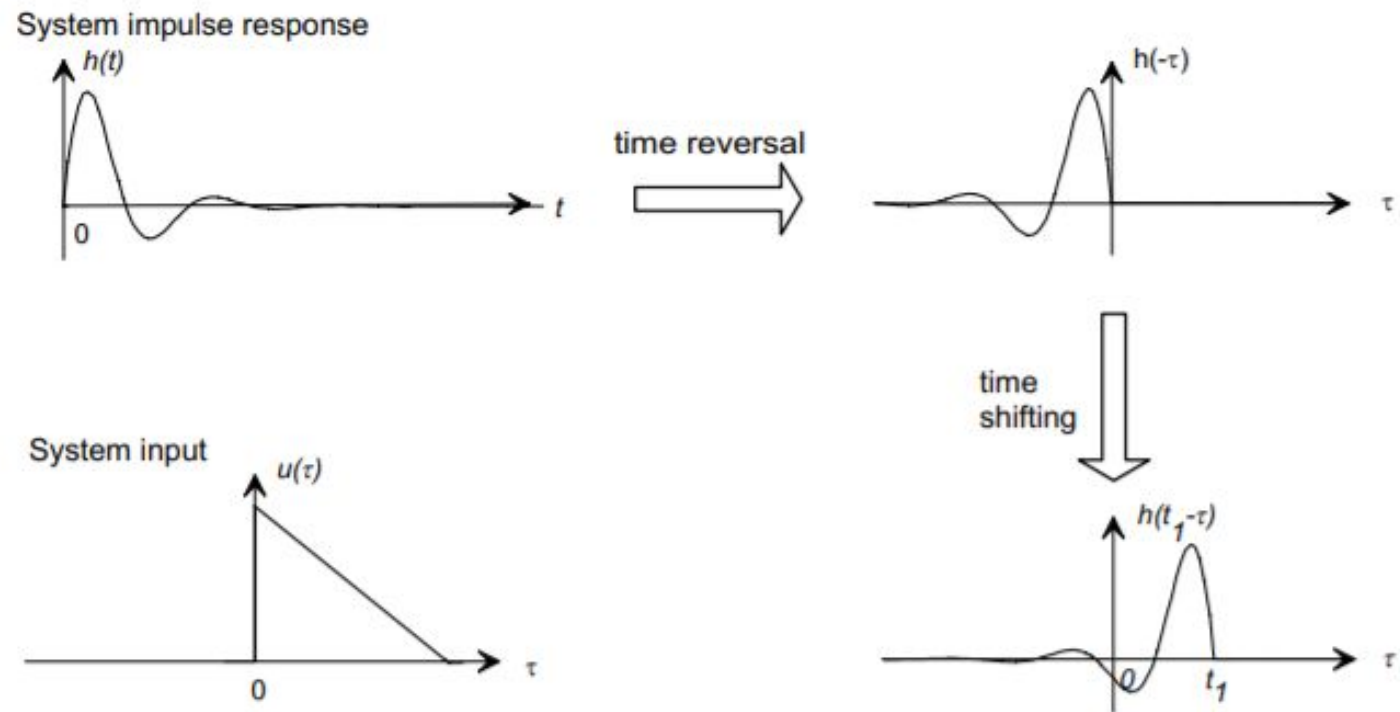
↓
In the limit of $T \rightarrow 0$

$$\begin{aligned} y(t) &= \lim_{T \rightarrow 0} \sum_{n=-\infty}^N u(nT)h_T(t - nT)T \\ &= \int_{-\infty}^t u(\tau)h(t - \tau)d\tau \end{aligned}$$

$$y(t) = u(t) \otimes h(t) = \int_{-\infty}^t u(\tau)h(t - \tau)d\tau.$$

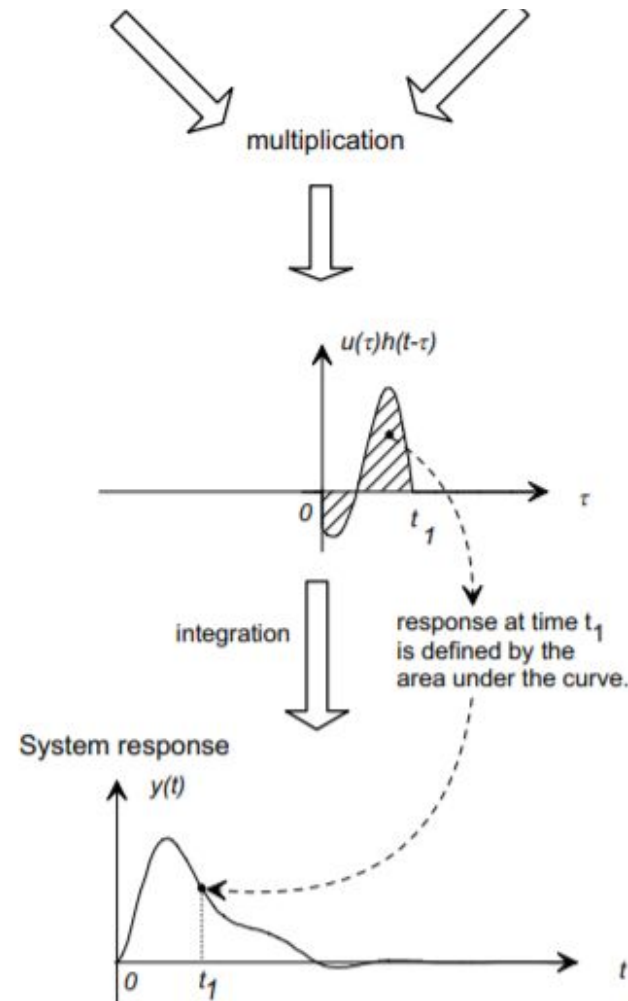
□ Mathematical background !

4. Convolution - Example visualisation

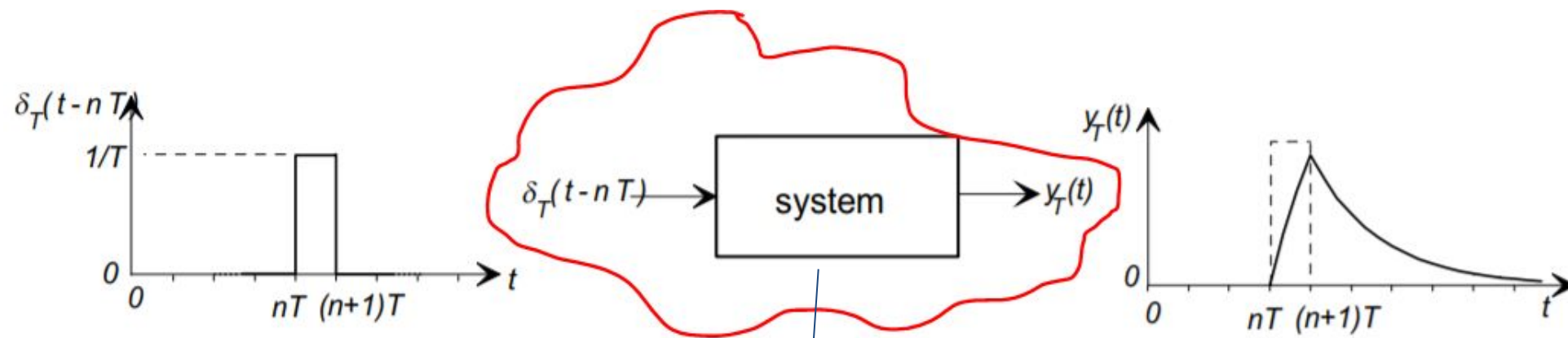


□ Mathematical background !

4. **Convolution** - Example visualisation



Fourier Transform and Convolution: Making connections !

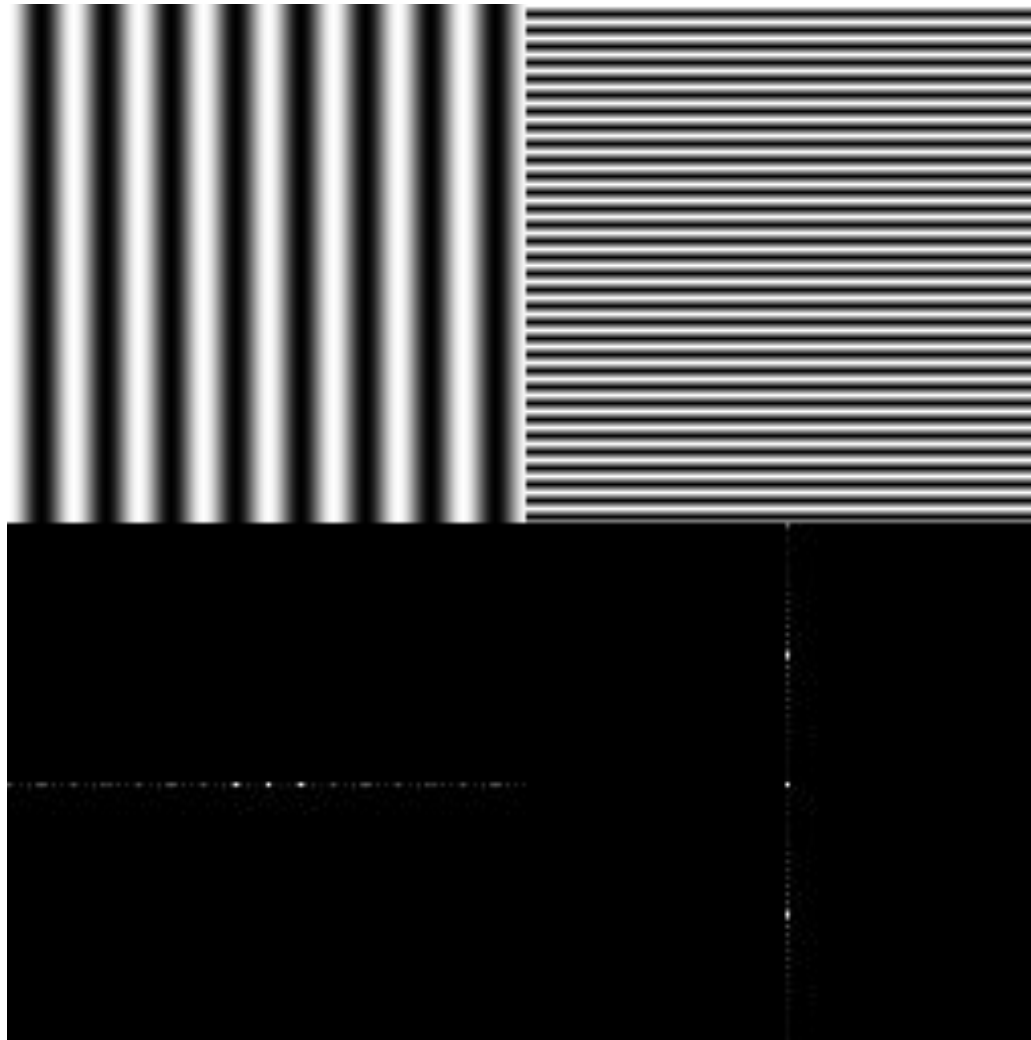


$$X_{1/T}(f) = \mathcal{F} \left\{ \sum_{n=-\infty}^{\infty} x[n] \cdot \delta(t - nT) \right\} .$$

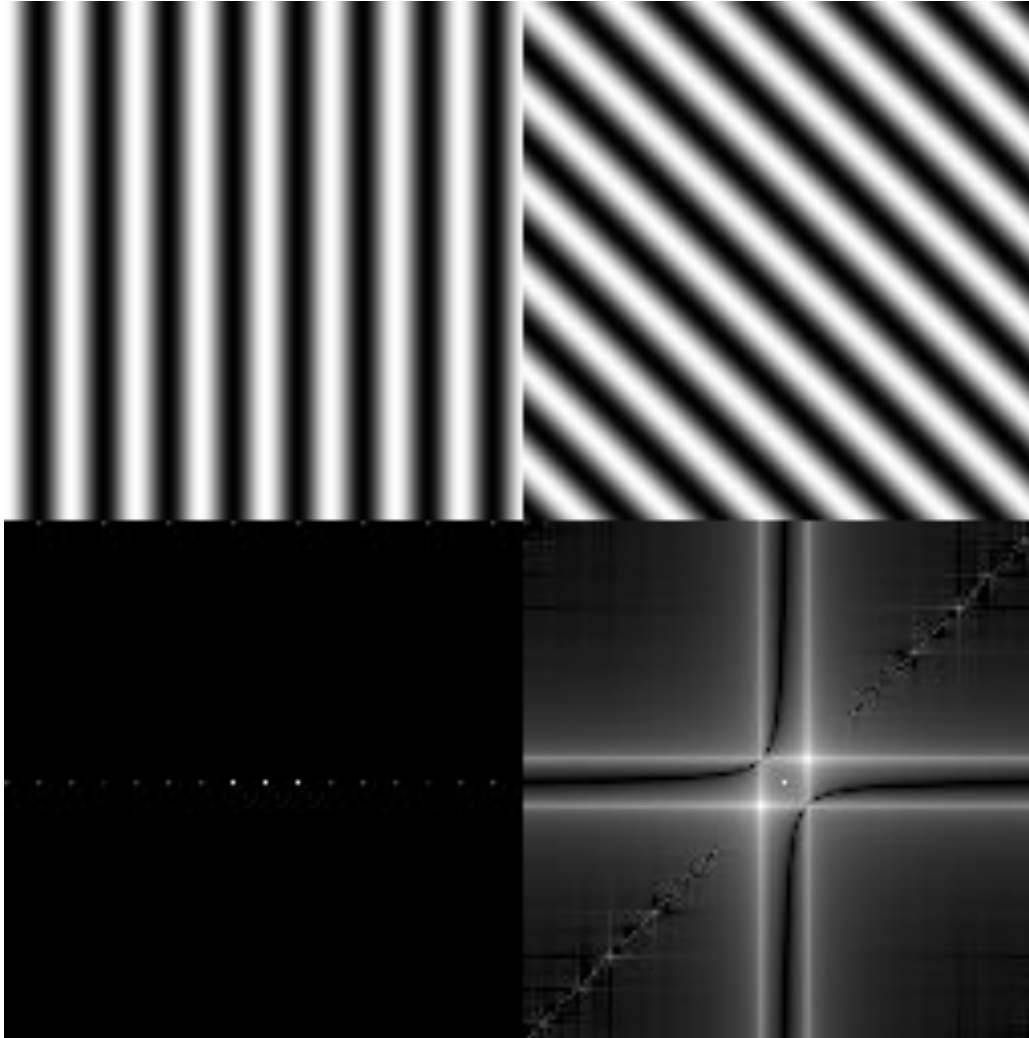
$$\left\{ \sum_{n=-\infty}^{\infty} x[n] \cdot e^{-i2\pi f T n} \right\} .$$

$$F(k, l) = \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} f(i, j) e^{-i2\pi(\frac{ki}{N} + \frac{lj}{N})}$$

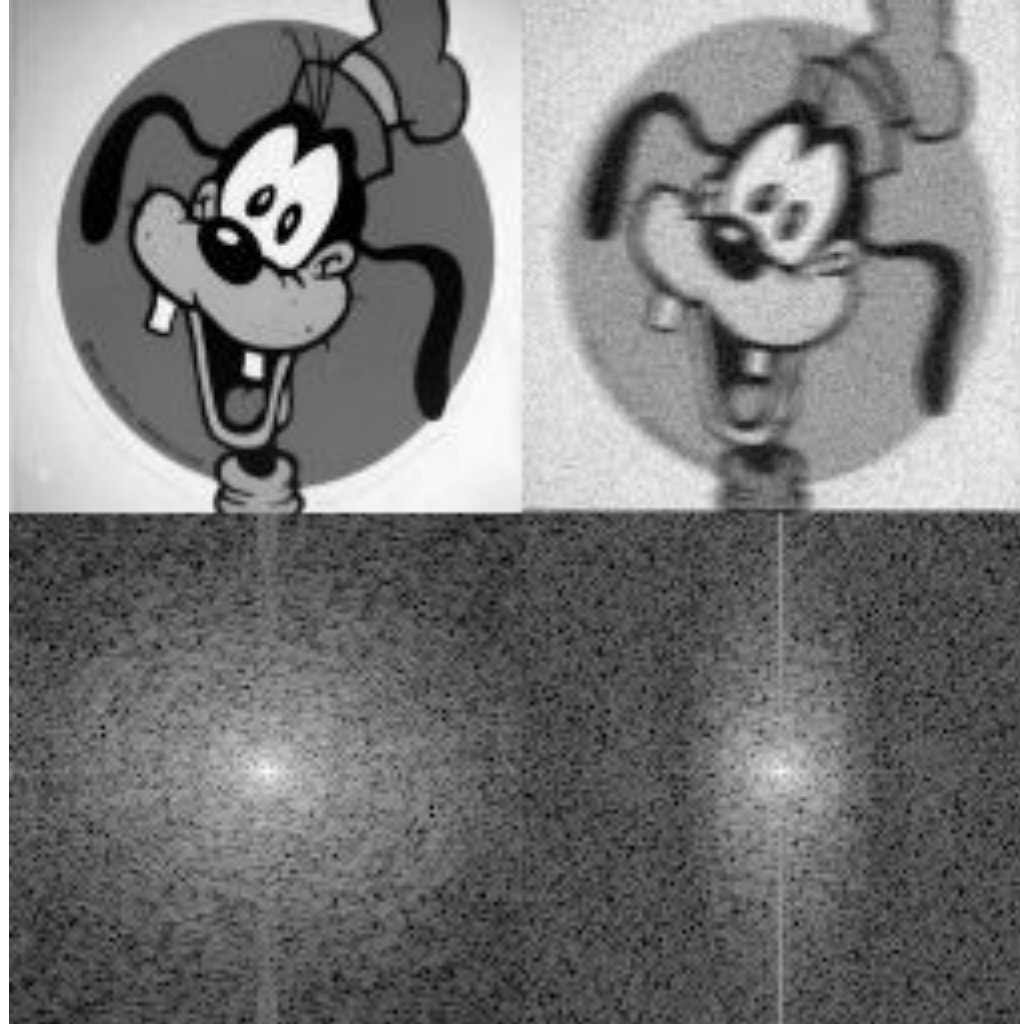
- ❑ Now we can EXTRACT the frequency information !!



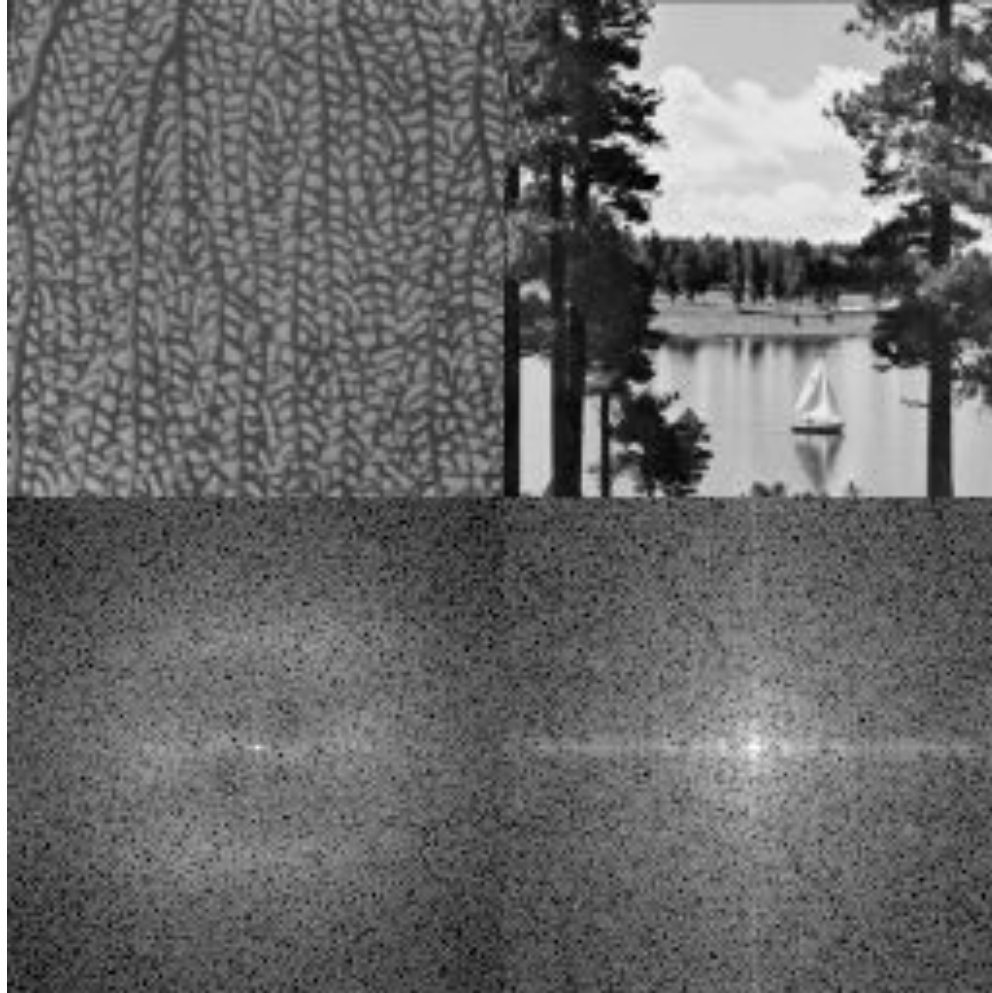
- ❑ Now we can EXTRACT the frequency information !!



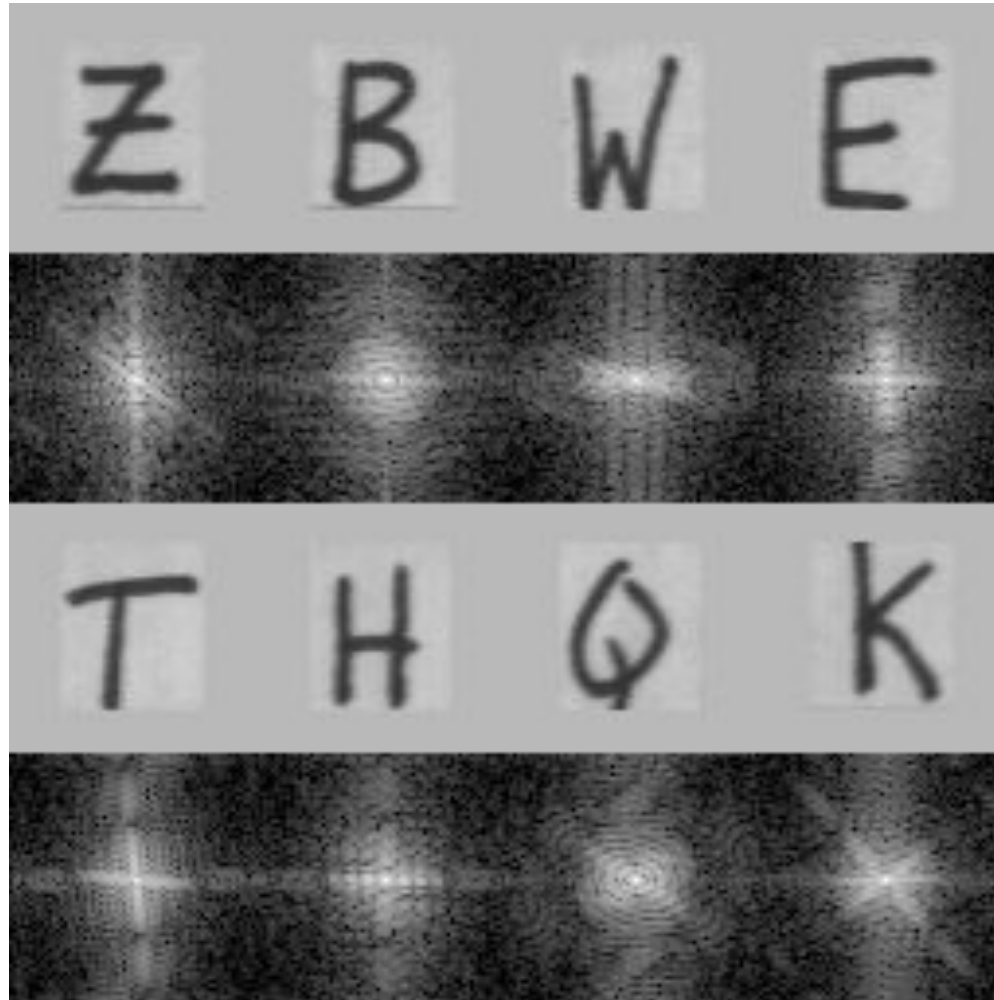
- ❑ Now we can EXTRACT the frequency information !!



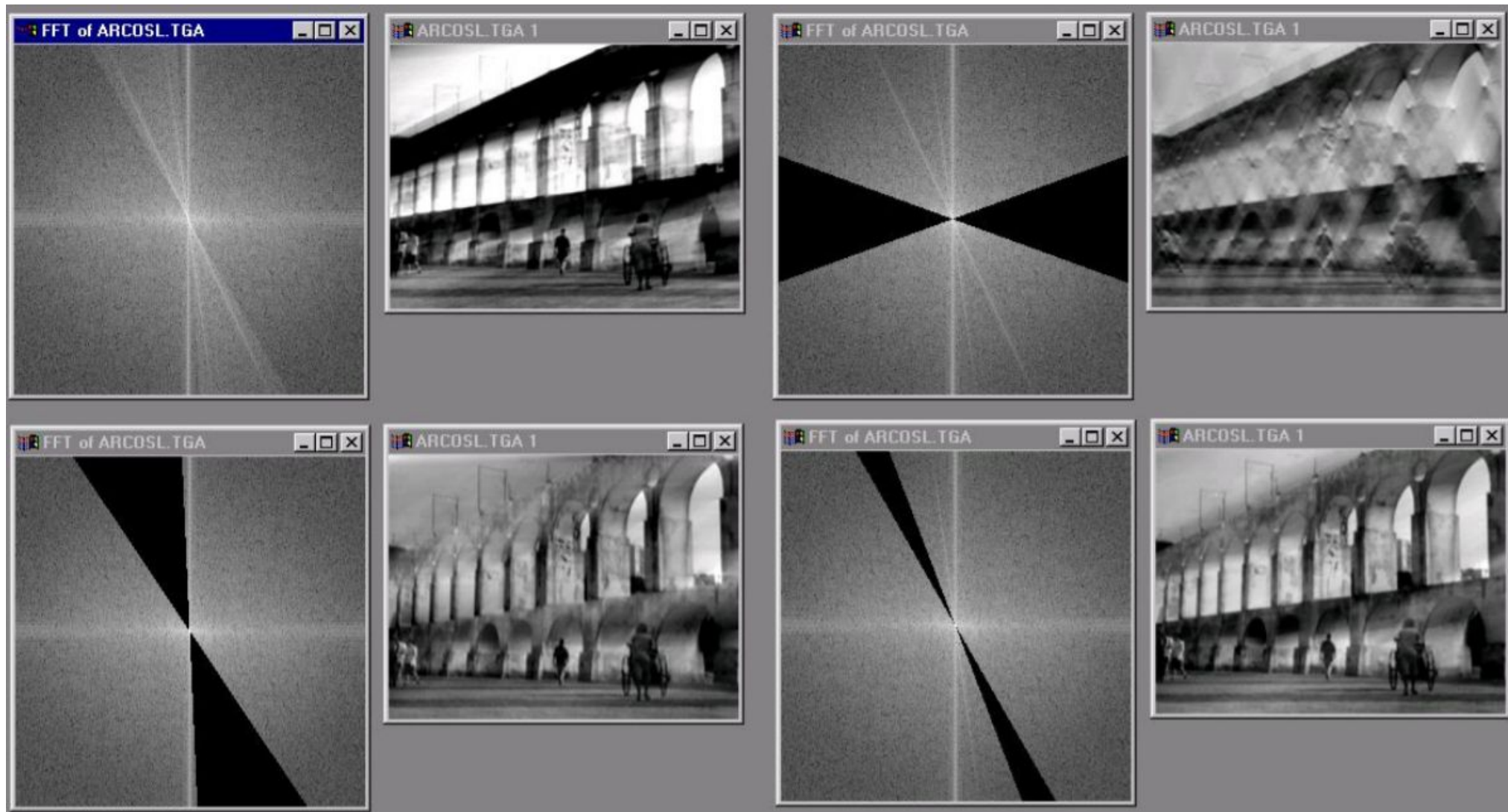
- ❑ Now we can EXTRACT the frequency information !!



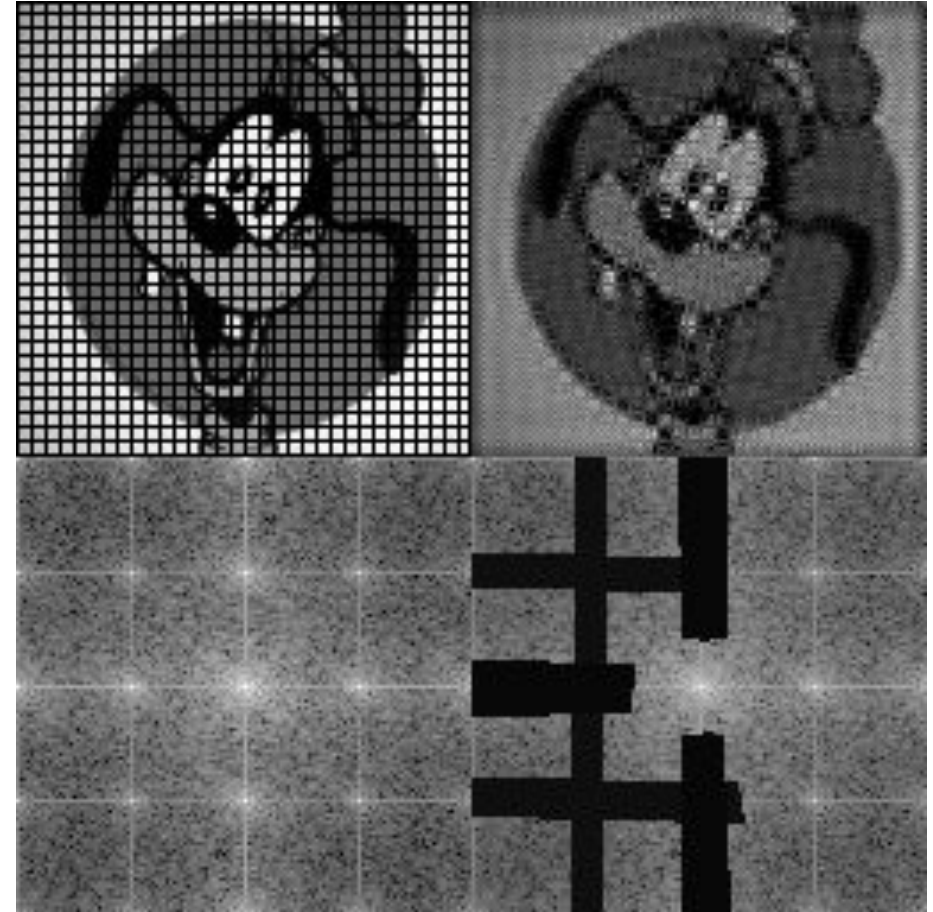
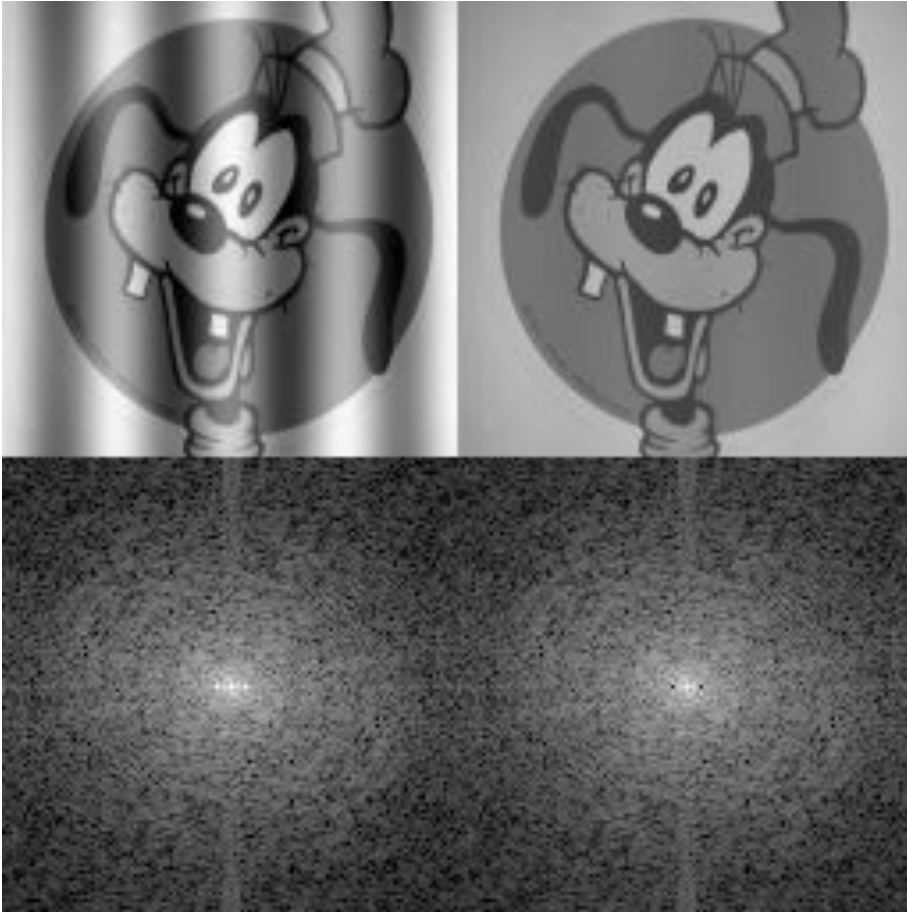
- Now we can EXTRACT the frequency information !!



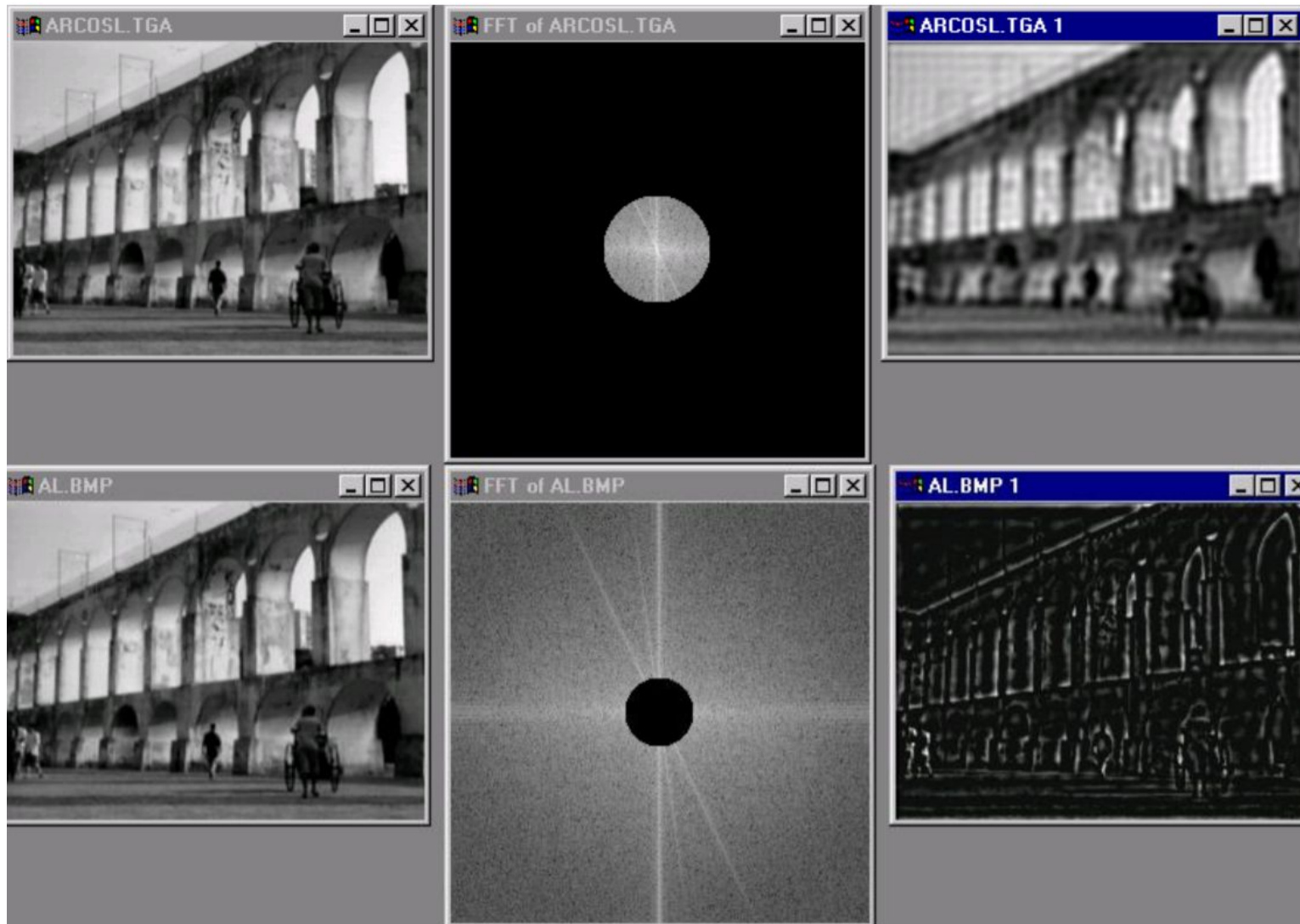
- Now we can MANIPULATE the frequency information !!



- Now we can MANIPULATE the frequency information !!



❑ High and low pass filtering



□ Content review

1. Space-frequency duality
2. Fourier Transform
3. LTI and 'convolution'
4. Extracting and manipulating frequency information

Thank you!