Assignment 1

Problem Statement:

Write a program to implement the queue functions to

- 1. enqueue
- 2. dequeue.

Use lists to implement the program (not array)

Run the program as follows:

- 1. enqueue 1 items
- 2. dequeue 2 items (show the queue empty message)
- 3. enqueue 4 items
- 4. dequeue 2 items

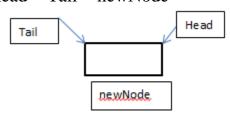
submit the results showing the screen captures. Also submit the code.

Solution:

Enqueue operation:

- 1. Initializing the nodes Head = Tail = NULL
- 2. Creating first node

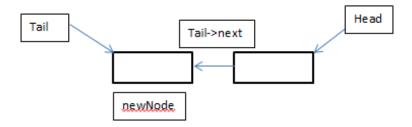
Head = Tail = newNode



3. Adding subsequent nodes upon enqueue operation.

Tail->next = newNode

Tail = newNode



Dequeue operation:

```
    If Head = NULL; return error
    If Head = Tail; return (head->data)
        Head = Tail = NULL
    If Head ≠ Tail ≠ NULL;
        Tmp = head
        Head = head->next
        return (head->data)
        delete(tmp)
```

CODE: Written in CPP

```
/*
  * queue.cpp
  * Created on: Sep 16, 2014
  * Author: Apoorva.D.A
  */
#include <cstdlib>
#include <iostream>
using namespace std;

struct node //one element of stack
{
  int data; //data item
  node* next; //pointer to next link
};
```

```
class queue //a list of links
     private:
           node* head; //pointer to first link
           node* tail; //pointer to last link
     public:
     queue() //no-argument constructor
        head = NULL;
        tail = NULL;
     } //no first link
     void enqueue(int d); //add data item (one link)
     void display(); //display all link
     int dequeue();
};
void queue::enqueue(int d) //add data item
     cout << "Enqueue function called" << endl;</pre>
     cout << "Enqueue:" << d << endl;
     node *newNode = new node;
     newNode->data = d;
     newNode->next = NULL;
     if ( head == NULL && tail == NULL ) {
           head = tail = newNode;
           return;
     tail->next = newNode;
     tail = newNode;
}
int queue::dequeue() {
```

```
cout << "Dequeue function called" << endl;</pre>
      node *tmp = head;
      int d;
      if(head == NULL) //If the list is already empty
            cout << "Error : Queue is Empty " << endl;</pre>
            return(-1);
      if(head == tail) //If the list gets empty after multiple dequeues
            d = head -> data;
           head = tail = NULL;
      } else {
            d = head -> data;
           head = head->next;
      delete tmp;
      return(d);
}
void queue::display() //display all links
      cout << "Display Function" << endl;</pre>
      node* current = head; //set ptr to first link
      while (current != NULL) //quit on last link
        cout << current->data << endl; //print data
        current = current->next; //move to next link
      }
}
int main(int argc, char** argv) {
  queue q1;
  int ret;
//Enqueue first element
```

```
q1.enqueue(56);
  q1.display();
//Dequeue two times
      ret = q1.dequeue();
      if (\text{ret} > = 0)
        cout << "dequeue = " << ret << endl;
      }
      ret = q1.dequeue();
      if (\text{ret} >= 0)
        cout << "dequeue = " << ret << endl;
//Enqueue four elements
      q1.enqueue(17);
      q1.enqueue(54);
      q1.enqueue(23);
      q1.enqueue(87);
      q1.display();
//Dequeue two times
  ret = q1.dequeue();
  if (\text{ret} >= 0)
     cout << "dequeue = " << ret << endl;
   }
  ret = q1.dequeue();
  if (\text{ret} >= 0)
     cout << "dequeue = " << ret << endl;</pre>
  q1.display();
  return 0;
```

Tested and Executed on Eclipse IDE. The screenshot of the output is as below:

```
🖳 Problems 🙇 Tasks 📮 Console 🛭
<terminated> Queues.exe [C/C++ Application] C:\Users\apoor_000\workspace\Queues\Debug\Queues.exe (9/16/14, 5:37 PM)
Enqueue function called
Enqueue :56
Display Function
Dequeue function called
dequeue = 56
Dequeue function called
Error: Queue is Empty
Enqueue function called
Enqueue :17
Enqueue function called
Enqueue :54
Enqueue function called
Enqueue :23
Enqueue function called
Enqueue :87
Display Function
23
Dequeue function called
dequeue = 17
Dequeue function called
dequeue = 54
Display Function
23
87
```