



Attendance:
tiny.cc/event-attendance





App Dev League

Day 7: More Pygame Projects!



Agenda

1. Quick Review
2. Pygame Flappy Bird





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Content Review



Review

- Lists
- Functions



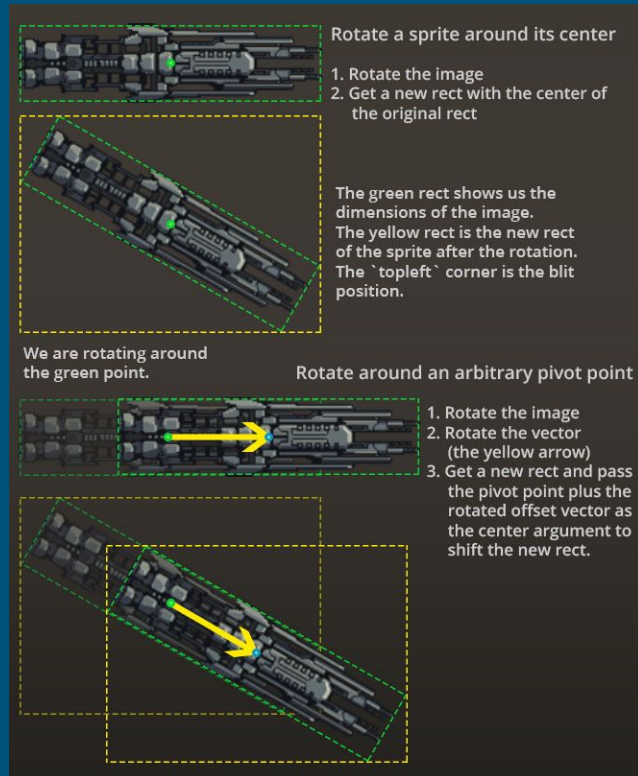
Pygame.Mixer

- Module that allows for control of sound objects/playback
- Allows you to customize frequency, channels and buffer settings



Pygame.transform

- Module that allows for transformation of Pygame surface (mostly used in context of images)
- Allows you to flip, resize, rotate, chop images





Flappy Bird

Now let's take a look at some of the code!



What is Flappy Bird?

- Objective: navigate the bird through the obstacles using the space key
- Clicking space moves bird up, gravity automatically pulls it down
- Obstacles are randomly spaced to make the game harder



THANKS!

ANY QUESTIONS?

You can find more info @

- ◇ <https://www.appdevleague.org>
- ◇ <https://linktr.ee/AppDevLeague>

