

# Outcome chaos strategy CHEAT SHEET



## Basics

This reactive chaos **strategy injects outcome(s)** (result and/or Exception) to simulate an unexpected response.

You can configure the behaviour of the strategy via the **ChaosOutcomeStrategyOptions<T>** object.

## Specify single result - short form

```
new ResiliencePipelineBuilder<HttpResponseMessage>()
    .AddChaosOutcome(0.1,
        () => new HttpResponseMessage(
            HttpStatusCode.InternalServerError))
```

## Specify single result – long form

```
new ResiliencePipelineBuilder<HttpResponseMessage>()
    .AddChaosOutcome(new
        ChaosOutcomeStrategyOptions<HttpResponseMessage>
        {
            InjectionRate = 0.1,
            OutcomeGenerator = static _ =>
                Outcome.FromResultAsValueTask(
                    new HttpResponseMessage(
                        HttpStatusCode.InternalServerError))
        })
```

## Specify multiple results with switch expression

```
new ResiliencePipelineBuilder<HttpResponseMessage>()
    .AddChaosOutcome(new ChaosOutcomeStrategyOptions<HttpResponseMessage>
    {
        OutcomeGenerator = static _ =>
        {
            var rnd = Random.Shared.NextDouble();
            HttpStatusCode statusCode = rnd switch
            {
                < 0.4 => HttpStatusCode.InternalServerError,
                _ => HttpStatusCode.RequestTimeout
            };
            return Outcome.FromResultAsValueTask(
                new HttpResponseMessage(statusCode));
        }
    })
```

## Specify multiple results and an exception with OutcomeGenerator

```
new ResiliencePipelineBuilder<HttpResponseMessage>()
    .AddChaosOutcome(new ChaosOutcomeStrategyOptions<HttpResponseMessage>
    {
        OutcomeGenerator = new OutcomeGenerator<HttpResponseMessage>()
            .AddResult(() => new
                HttpResponseMessage(HttpStatusCode.InternalServerError), weight: 40)
            .AddResult(() => new
                HttpResponseMessage(HttpStatusCode.RequestTimeout), weight: 50)
            .AddException(() => new
                HttpRequestException(HttpRequestError.ConnectionError), weight: 10),
    })
```

## Specify asynchronous delegate for injection notification

```
new ResiliencePipelineBuilder<HttpResponseMessage>()
    .AddChaosOutcome(new ChaosOutcomeStrategyOptions<HttpResponseMessage>
    {
        OnOutcomeInjected = static async args => await NotifyAsync(args.Outcome)
    })
```