PROJECT NAME	SoftGelPills Sprint 6	PROJECT ID	N/A
TEAM	Hardcore Gamers	DATE	4/19/23

	MAD What made us mad?	SAD What made us sad?	GLAD What made us glad?	
С	Keeping subteams on track was difficult	o Some of the tests were gving us issues,	o All that is left for our next sprint is the	
	at times.	specifically the ones involving checking	demo, cleaning up the code, and	
Couldn't figure out what was causing		for matching strings because new lines making sure checkstyle erro		
one specific test for multiple work		and spaces would break the test.	corrected. We are proud of ourselves	
	sessions.		for working so hard thus far.	

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