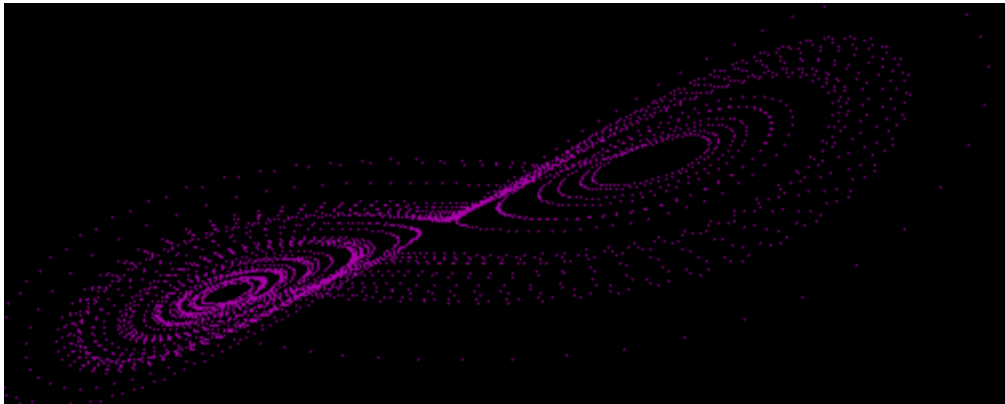
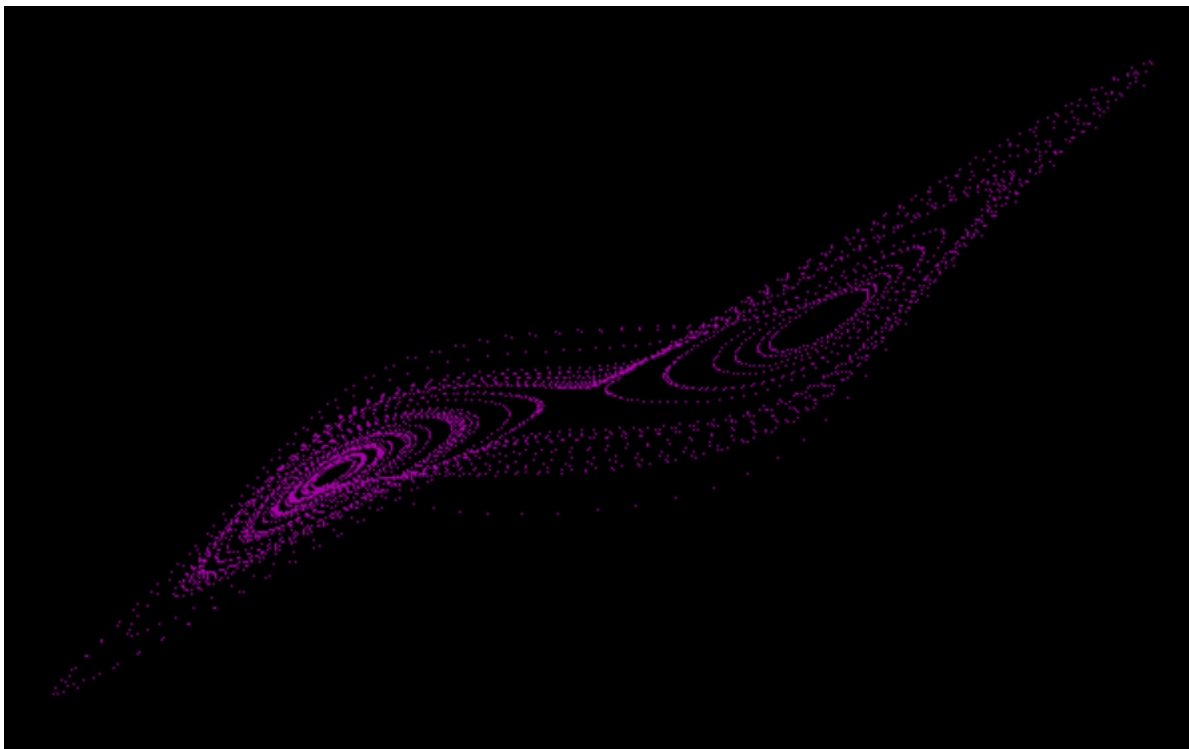


Lorenz2D.bas



Lorenz Attractor x-y axis

Lorenz3D.bas



Lorenz Attractor x-y-z axis