# Introduction to Theano A Fast Python Library for Modelling and Training

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# Objectives

This session will have 5 parts

- ► Introduction to Theano
- ► Hands-on exercises on the basics of Theano
- ► Debugging in Theano
- ► Scan: symbolic loops in Theano
- ▶ Hands-on exercises on scan

http://github.com/lamblinp/ccw\_tutorial/

#### Theano vision

#### Mathematical symbolic expression compiler

- ► Easy to define expressions
  - Expressions mimic NumPy's syntax and semantics
- Possible to manipulate those expressions
  - Substitutions
  - Gradient, R operator
  - Stability optimizations
- ► Fast to compute values for those expressions
  - Speed optimizations
  - Use fast back-ends (CUDA, BLAS, custom C code)
- Tools to inspect and check for correctness

#### Current status

- Mature: Theano has been developed and used since January 2008 (7 yrs old)
- Driven hundreds of research papers
- Good user documentation
- Active mailing list with participants worldwide
- Core technology for Silicon Valley start-ups
- Many contributors from different places
- ▶ Used to teach university classes
- ▶ Has been used for research at large companies

Theano: deeplearning.net/software/theano/ Deep Learning Tutorials: deeplearning.net/tutorial/

# Related projects

Many libraries are built on top of Theano (mostly machine learning)

- ► Blocks
- ► Keras
- Lasagne
- ► Morb
- ► Pylearn2
- ► PyMC 3
- ▶ sklearn-theano
- ▶ theano-rnn

## Basic usage

Theano defines a language, a compiler, and a library.

- ► Define a symbolic expression
- Compile a function that can compute values
- ► Execute that function on numeric values

# Defining an expression

Symbolic, strongly-typed inputs import theano from theano import tensor as T

```
rom theano import tensor
x = T.vector('x')
W = T.matrix('W')
b = T.vector('b')
```

NumPy-like syntax to build expressions

```
dot = T.dot(x, W)
out = T.nnet.sigmoid(dot + b)
```

# Graph visualization (1)

```
debugprint(dot)
dot [@A] ''
   |x [@B]
   |W [@C]

debugprint(out)
sigmoid [@A] ''
   |Elemwise{add,no_inplace} [@B] ''
   |dot [@C] ''
   | |x [@D]
   | |W [@E]
   |b [@F]
```

# Compiling a Theano function

#### Build a callable that compute outputs given inputs

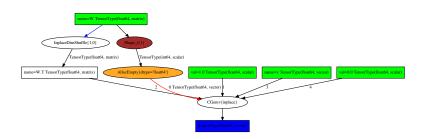
```
f = theano.function(inputs=[x, W], outputs=dot)
g = theano.function([x, W, b], out)
h = theano.function([x, W, b], [dot, out])
i = theano.function([x, W, b], [dot + b, out])
```

# Graph visualization (2)

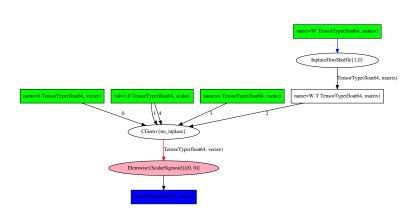
```
theano.printing.debugprint(f)
CGemv{inplace} [@A] '' 3
|AllocEmpty{dtype='float64'} [@B] '' 2
| |Shape_i{1} [@C] '' 1
| |W [@D]
|TensorConstant{1.0} [@E]
|InplaceDimShuffle{1,0} [@F] 'W.T' 0
| |W [@D]
|x [@G]
|TensorConstant{0.0} [@H]
theano.printing.pydotprint(f)
```

```
theano.printing.debugprint(g)
Elemwise{ScalarSigmoid}[(0, 0)] [@A] '' 2
|CGemw{no_inplace} [@B] '' 1
|b [@C]
|TensorConstant{1.0} [@D]
|InplaceDimShuffle{1,0} [@E] 'W.T' 0
| |W [@F]
|x [@G]
|TensorConstant{1.0} [@D]
theano.printing.pydotprint(g)
```

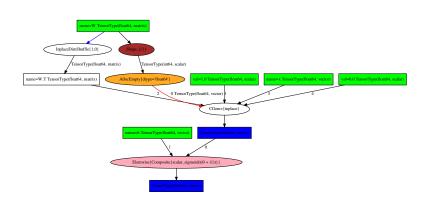
### pydotprint(f)



#### pydotprint(g)



## pydotprint(h)



#### d3viz

d3viz enables interactive visualization of graphs in a web browser

from theano.d3viz import d3viz

```
d3viz(f, './d3viz_f.html')
d3viz(g, './d3viz_g.html')
d3viz(h, './d3viz_h.html')
```

## Executing a Theano function

```
Call it with numeric values
import numpy as np
np.random.seed(42)
W_{val} = np.random.randn(4, 3)
x_val = np.random.rand(4)
b_val = np.ones(3)
f(x_val, W_val)
\# -> array([1.79048354, 0.03158954, -0.26423186])
g(x_val, W_val, b_val)
\# -> array([ 0.9421594 ,  0.73722395,  0.67606977])
h(x val, W_val, b_val)
\# \rightarrow [array([1.79048354, 0.03158954, -0.26423186]),
      array(Γ 0.9421594 . 0.73722395, 0.67606977])]
i(x_val, W_val, b_val)
# \rightarrow \Gamma [array(\Gamma 2.79048354. 1.03158954. 0.73576814]).
     array(Γ 0.9421594 . 0.73722395. 0.67606977])]
```

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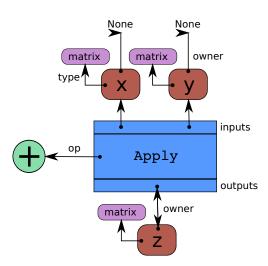
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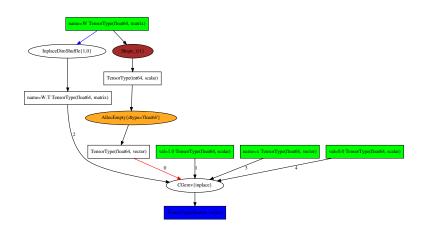
# Graph structure

The graph that represents mathematical operations is **bipartite**, and has two sorts of nodes:

- ▶ Variable nodes, that represent data
- ▶ Apply nodes, that represent the application of *mathematical operations* In practice:
  - Variables are used for the graph inputs and outputs, and intermediate values
  - Variables will hold data during the function execution phase
  - ► An Apply node has inputs and outputs, which are Variables
  - An Apply node represents the specific application of an Op on these input Variables
  - ► The same Variable can be used as inputs by several Apply nodes



#### pydotprint(f, compact=False)



# Strong typing

- ► All Theano variables have a type
- Different categories of types. Most used:
  - ► TensorType for NumPy ndarrays
  - CudaNdarrayType for CUDA arrays
  - Sparse for scipy sparse matrices
- ndim, dtype, broadcastable pattern are part of the type
- shape and memory layout (strides) are not

## Broadcasting tensors

- ▶ Implicit replication of arrays along broadcastable dimensions
- ▶ Broadcastable dimensions will **always** have length 1
- Such dimensions can be added to the left

```
r = T.row('r')
print(r.broadcastable) # (True, False)
c = T.col('c')
print(c.broadcastable) # (False, True)

f = theano.function([r, c], r + c)
print(f([[1, 2, 3]], [[.1], [.2]]))
```

#### No side effects

#### Create new variables, cannot change them

- ▶ a += 1 works, returns new variable and re-assign
- ▶ a[:] += 1, or a[:] = 0 do not work (the \_\_setitem\_\_ method cannot return a new object)
- ▶ a = T.inc\_subtensor(a[:], 1) or a = T.set\_subtensor(a[:], 0)
- ▶ This will create a new variable, and re-assign a to it
- ► Theano will figure out later if it can use an in-place version

#### Exceptions:

- ► The Print() Op
- ► The Assert() Op
- ▶ You have to re-assign (or use the returned value)
- ▶ These can disrupt some optimizations

# Python keywords

We cannot redefine Python's keywords: they affect the flow when building the graph, not when executing it.

- if var: will always evaluate to True. Use theano.ifelse.ifelse(var, expr1, expr2)
- for i in var: will not work if var is symbolic. If var is numeric: loop unrolling. You can use theano.scan.
- ▶ len(var) cannot return a symbolic shape, you can use var.shape[0]
- print will print an identifier for the symbolic variable, there is a Print() operation

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#### The givens keyword

With the variables defined earlier:

# Cloning with replacement

```
Useful when building the expression graph
dot_n, out_n = theano.clone(
   [dot, out],
   replace={x: (x - x.mean()) / x.std()})
f_n = theano.function([x, W], dot_n)
f_n(x_val, W_val)
# -> array([ 1.90651511,  0.60431744, -0.64253361])
```

# The back-propagation algorithm

Application of the chain-rule for functions from  $\mathbb{R}^N$  to  $\mathbb{R}$ .

- $C: \mathbb{R}^N \to \mathbb{R}$
- $f: \mathbb{R}^M \to \mathbb{R}$
- $ightharpoonup g: \mathbb{R}^N o \mathbb{R}^M$
- ightharpoonup C(x) = f(g(x))

The whole  $M \times N$  Jacobian matrix  $\frac{\partial g}{\partial x}|_{x}$  is not needed.

We only need  $\nabla g_x : \mathbb{R}^M o \mathbb{R}^N, v \mapsto v \cdot \frac{\partial g}{\partial x} \Big|_x$ 

## Using theano.grad

```
y = T.vector('y')
C = ((out - y) ** 2).sum()
dC_dW = theano.grad(C, W)
dC_db = theano.grad(C, b)
# or dC_dW, dC_db = theano.grad(C, [W, b])
```

- ▶ dC\_dW and dC\_db are symbolic expressions, like W and b
- ► There are no numerical values at this point

# Using the gradients

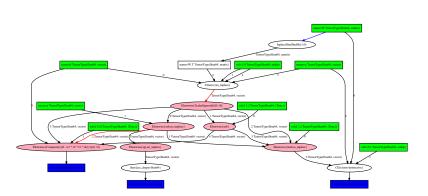
The symbolic gradients can be used to build a Theano function cost\_and\_grads = theano.function([x, W, b, y], [C, dC\_dW, dC\_db]) y\_val = np.random.uniform(size=3) print(cost\_and\_grads(x\_val, W\_val, b\_val, y\_val))

▶ They can also be used to build new expressions

```
upd_W = W - 0.1 * dC_dW
upd_b = b - 0.1 * dC_db
cost_and_upd = theano.function([x, W, b, y], [C, upd_W, upd_b])
print cost_and_upd(x_val, W_val, b_val, y_val)
```

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# Update values

#### Simple ways to update values

```
C_val, dC_dW_val, dC_db_val = cost_and_grads(x_val, W_val, b_val, y_val) W_val -= 0.1 * dC_dW_val b_val -= 0.1 * dC_db_val
```

- Cumbersome
- ► Inefficient: memory, GPU transfers

Substitution and Cloning Gradient Shared variables

#### Shared variables

- ► Symbolic variables, with a value associated to them
- ► The value is **persistent** across function calls
- ► The value is **shared** among all functions
- ► The variable has to be an input variable
- ▶ The variable is an **implicit input** to all functions using it

## Using shared variables

```
x = T.vector('x')
y = T.vector('y')
W = theano.shared(W_val)
b = theano.shared(b_val)
dot = T.dot(x, W)
out = T.nnet.sigmoid(dot + b)
f = theano.function([x], dot) # W is an implicit input
g = theano.function([x], out) # W and b are implicit inputs
print(f(x_val))
# [ 1.79048354  0.03158954 -0.26423186]
print(g(x_val))
# [ 0.9421594  0.73722395  0.67606977]
```

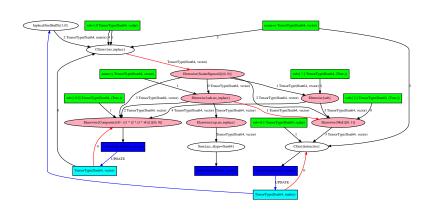
▶ Use W.get\_value() and W.set\_value() to access the value later

# Updating shared variables

- ► Variables W and b are implicit inputs
- Expressions upd\_W and upd\_b are implicit outputs
- All outputs, including the update expressions, are computed before the updates are performed

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# Graph optimizations

An optimization replaces a part of the graph with different nodes

► The types of the replaced nodes have to match

Different goals for optimizations:

- ► Merge equivalent computations
- ▶ Simplify expressions: x/x becomes 1
- Numerical stability: Gives the right answer for "log(1 + x)" even if x is really tiny.
- ▶ Insert in-place an destructive versions of operations
- Use specialized, high-performance versions (Elemwise loop fusion, GEMV, GEMM)
- ► Shape inference
- ► Constant folding
- Transfer to GPU

# Enabling/disabling optimizations

Trade-off between compilation speed, execution speed, error detection. Different modes govern how much optimizations are applied

- 'FAST\_RUN': default, make the runtime as fast as possible, launching overhead. Includes moving computation to GPU if a GPU was selected
- ▶ 'FAST\_COMPILE': minimize |aunching overhead, around NumPy speed
- ▶ 'DEBUG\_MODE': checks and double-checks everything, extremely slow
- ► Enable and disable particular optimizations or sets of optimizations
- ► Can be done globally, or for each function

# C code for Ops

- ▶ Each operator can define C code computing the outputs given the inputs
- Otherwise, fall back to a Python implementation

How does this work?

- ▶ In Python, build a string representing the C code for a Python module
  - ▶ Stitching together code to extract data from Python structure,
  - ► Takes into account input and output types (ndim, dtype, ...)
  - String substitution for names of variables
- ▶ That module is compiled by g++
- ► The compiled module gets imported in Python
- ▶ Versioned cache of generated and compiled C code

For GPU code, same process, using CUDA and nvcc instead.

# The C virtual machine (CVM)

A runtime environment, or VM, that calls the functions performing computation of different parts of the function (from inputs to outputs)

- Avoids context switching between C and Python
- Data structure containing
  - Addresses of inputs and outputs of all nodes (intermediate values)
  - Ordering constraints
  - ▶ Pointer to functions performing the computations
  - Information on what has been computed, and needs to be computed
- ► Set in advance from Python when compiling a function
- ▶ At runtime, if all operations have C code, calling the pointers will be fast
- ▶ Also enables lazy evaluation (for ifelse for instance)

# Using the GPU

We want to make the use of GPUs as transparent as possible, but

- ► Currently limited to float32 dtype
- Not easy to interact in Python with CudaNdarrays

Select GPU by setting the device flag to 'gpu' or 'gpu $\{0,1,2,\ldots\}$ '.

- ► All float32 **shared** variables will be created in GPU memory
- Enables optimizations moving supported operations to GPU

You want to make sure to use float32

- 'floatX' is the default type of all tensors and sparse matrices.
- ▶ By default, aliased to 'float64' for double precision on CPU
- ► Can be set to 'float32' by a configuration flag
- ➤ You can always explicitly use T.fmatrix() or T.matrix(dtype='float32')

# Configuration flags

### Configuration flags can be set in a couple of ways:

- ► THEANO\_FLAGS=device=gpu0, floatX=float32 in the shell
- ► In Python:

```
theano.config.device = 'gpu0'
theano.config.floatX = 'float32'
```

▶ In the .theanorc configuration file:

```
[global]
device = gpu0
floatX = float32
```

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### Symbolic looping

- ► Can perform map, reduce, reduce and accumulate, ...
- Can access outputs at previous time-step, or further back
- Symbolic number of steps
- Symbolic stopping condition (behaves as do ... while)
- Actually embeds a small Theano function
- ► Gradient through scan implements backprop through time
- ► Can be transfered to GPU

## The easy way: Python

```
Easily wrap Python code, specialized library with Python bindings (PyCUDA, ...)
import theano
import numpy
from theano.compile.ops import as_op

def infer_shape_numpy_dot(node, input_shapes):
    ashp, bshp = input_shapes
    return [ashp[:-1] + bshp[-1:]]

@as_op(itypes=[theano.tensor.fmatrix, theano.tensor.fmatrix],
        otypes=[theano.tensor.fmatrix], infer_shape=infer_shape_numpy_dot)
def numpy_dot(a, b):
    return numpy.dot(a, b)
```

- Overhead of Python call could be slow
- To define the gradient, have to actually define a class deriving from Op, and define the grad method.

3D convolution using FFT on GPU was implemented that way last year

## The hard way: C code

- Understand the C-API of Python / NumPy / CudaNdarray
- Handle arbitrary strides (or use GpuContiguous)
- Manage refcounts for Python
- No overhead of Python function calls, or from the interpreter (if garbage collection is disabled)

New contributors wrote Caffe-style convolutions, using GEMM, on CPU and GPU that way.

### Features recently added to Theano

- ▶ Integration of CuDNN v3 for 2D/3D convolutions and pooling
- Execution of un-optimized graph on GPU (quicker compile time)
- Easier way of writing C code for Ops
- Serialize GPU shared variables as ndarrays, for loading on a machine with no GPU
- ► Easier serialization/deserialization of optimized function graphs
- ▶ Python 2 and 3 in a single code base
- New GPU backend (beta), with arrays of all dtypes, for CUDA and OpenCL
  - Support for half-precision float (float16) for some operations
- ► GSoC project: interactive visualization

## What to expect in the near future

- ► Support for multiple GPUs in the same function
- ► Faster implementation of convolution / cross-correlation on CPU
- ▶ Better interface for convolution and deconvolution

# Acknowledgements

- All people working or having worked at the MILA (previously LISA), especially Theano contributors
  - ► Frédéric Bastien, Yoshua Bengio, James Bergstra, Arnaud Bergeron, Olivier Breuleux, Pierre Luc Carrier, Ian Goodfellow, Razvan Pascanu, Joseph Turian, David Warde-Farley, and many more
- Compute Canada, Compute Québec, NSERC, the Canada Research Chairs, and CIFAR for providing funding or access to compute resources.

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## Thanks for your attention

Questions, comments, requests?

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http://github.com/lamblin/ccw\_tutorial/

- ► Slides: Theano\_A2015/intro\_theano.pdf
- ▶ Notebook with the code examples: Theano\_A2015/intro\_theano.ipynb

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### Exercises

Tutorial repository on GitHub: http://github.com/lamblin/ccw\_tutorial/

- ► Install the dependencies
- ► Clone the repository git clone https://github.com/lamblin/ccw\_tutorial.git
- ► Launch the notebook ipython notebook ccw\_tutorial
- ▶ Navigate to Theano\_A2015, then exercises.ipynb