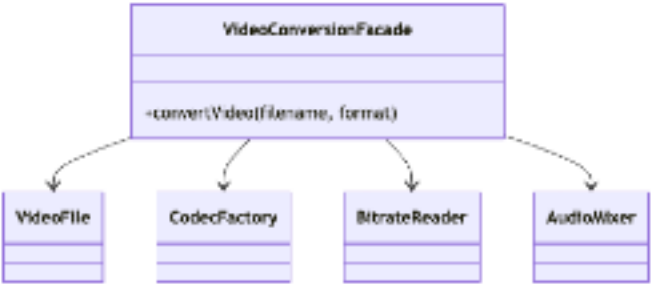
Step 3: Use the Facade in the Client Code



- In the client code, we'll use only the `VideoConversionFacade` to handle video conversions, which hides the complexity of the subsystem. The client doesn't need to know about the individual classes involved in the process.