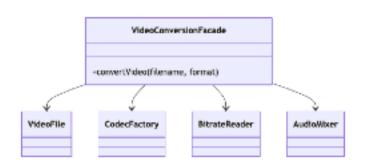
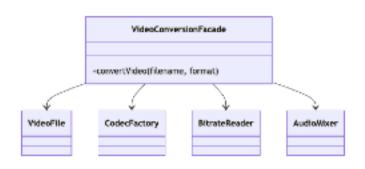
Step 2: Create a Facade Class



Now, we'll create a
 VideoConversionFaca
 de class to provide a
 simpler interface for
 converting videos. The
 facade will be responsible
 for coordinating the
 subsystems and making
 the process simple for the
 client.

Step 3: Use the Facade in the Client Code



 In the client code, we'll use only the VideoConversionFaca de to handle video conversions, which hides the complexity of the subsystem. The client doesn't need to know about the individual classes involved in the process.