# String of CCPC

Input file: standard input
Output file: standard output

Time limit: 1 second Memory limit: 64 megabytes

BaoBao has just found a string s of length n consisting of 'C' and 'P' in his pocket. As a big fan of the China Collegiate Programming Contest, BaoBao thinks a substring  $s_i s_{i+1} s_{i+2} s_{i+3}$  of s is "good", if and only if  $s_i = s_{i+1} = s_{i+3} =$  'C', and  $s_{i+2} =$  'P', where  $s_i$  denotes the i-th character in string s. The value of s is the number of different "good" substrings in s. Two "good" substrings  $s_i s_{i+1} s_{i+2} s_{i+3}$  and  $s_i s_{i+1} s_{i+2} s_{i+3}$  are different, if and only if  $i \neq j$ .

To make this string more valuable, BaoBao decides to buy some characters from a character store. Each time he can buy one 'C' or one 'P' from the store, and insert the character into any position in s. But everything comes with a cost. If it's the i-th time for BaoBao to buy a character, he will have to spend (i-1) units of value.

The final value BaoBao obtains is the final value of s minus the total cost of all the characters bought from the store. Please help BaoBao maximize the final value.

### Input

There are multiple test cases. The first line of the input contains an integer T, indicating the number of test cases. For each test case:

The first line contains an integer n ( $1 \le n \le 2 \times 10^5$ ), indicating the length of string s.

The second line contains the string s(|s| = n) consisting of 'C' and 'P'.

It's guaranteed that the sum of n over all test cases will not exceed  $10^6$ .

## Output

For each test case output one line containing one integer, indicating the maximum final value BaoBao can obtain.

## Example

standard input	standard output
3	1
3	1
CCC	1
5	
CCCCP	
4	
CPCP	

#### Note

For the first sample test case, BaoBao can buy one 'P' (cost 0 value) and change s to "CCPC". So the final value is 1-0=1.

For the second sample test case, BaoBao can buy one 'C' and one 'P' (cost 0 + 1 = 1 value) and change s to "CCPCCPC". So the final value is 2 - 1 = 1.

For the third sample test case, BaoBao can buy one 'C' (cost 0 value) and change s to "CCPCP". So the final value is 1-0=1.

It's easy to prove that no strategies of buying and inserting characters can achieve a better result for the sample test cases.