

# Frog

Input file:            **standard input**  
Output file:         **standard output**  
Time limit:          1 second  
Memory limit:       512 megabytes

Grammy spotted a frog at the border of a circular pillar. The pillar is centered at  $(0,0)$  and has radius 1. The frog can jump to a distance of exactly 1. Grammy wants the frog to move to her desired destination point at the border of the pillar. Please help Grammy to find a route for the frog with minimum number of jumps.

Note that the frog cannot be strictly inside the pillar at any time.

## Input

The input contains multiple test cases.

The first line contains a single integer  $T$  ( $1 \leq T \leq 10\,000$ ), indicating the number of test cases.

The only line of each testcase consists of two integers  $d_s, d_t$  ( $0 \leq d_s, d_t \leq 359$ ), indicating that the frog's starting position is  $(\cos \frac{\pi d_s}{180}, \sin \frac{\pi d_s}{180})$ , and the frog's destination is  $(\cos \frac{\pi d_t}{180}, \sin \frac{\pi d_t}{180})$ .

## Output

For each test case, print one or several lines in the following format.

The first line contains a single integer  $k$ , indicating the minimum number of jumps in this test case.

The next  $k+1$  lines contain the landing points for the frog, including its starting point and its destination point.

The  $i$ -th of the next  $k+1$  lines contains 2 real numbers, indicating the coordinates of the frog's  $i$ -th landing point.

Your answer will be considered correct if all the following conditions are satisfied:

- The number of jumps is minimal.
- The distance between the first landing point and the starting point is less than  $10^{-6}$ .
- The distance between the last landing point and the destination point is less than  $10^{-6}$ .
- The distance  $d$  between any two consecutive landing points satisfy  $1 - 10^{-6} < d < 1 + 10^{-6}$ .
- The segment connecting any two consecutive landing points have a distance  $d > 1 - 10^{-6}$  to  $(0,0)$ .

## Example

standard input	standard output
3	0
0 0	1.0000000000 0.0000000000
0 90	2
180 0	1.0000000000 0.0000000000
	1.0000000000 1.0000000000
	0.0000000000 1.0000000000
	4
	-1.0000000000 0.0000000000
	-1.0000000000 -1.0000000000
	-0.0000000000 -1.0000000000
	1.0000000000 -1.0000000000
	1.0000000000 -0.0000000000