Problem B. Big Sieve Game

Input file: standard input
Output file: standard output

Time limit: 1 second Memory limit: 256 mebibytes

After mastering the sieve of Eratosthenes, Alice excitedly created a puzzle game that made use of it. The rules of the puzzle game are as follows:

- An array p_1, p_2, \ldots, p_n is given. Initially, all p_i are 0.
- A target array t_1, t_2, \ldots, t_n is given.
- The player can perform the following two types of operations:
 - Choose i and increase p_j by 1 for every j divisible by i.
 - Choose i and decrease p_j by 1 for every j divisible by i.
- The puzzle is solved when p = t after applying zero or more operations.

Alice aims to solve the puzzle using the fewest operations, showcasing her puzzle-solving skills. Please help Alice find the minimum number of operations to solve the puzzle.

Input

The first line contains a single integer n $(1 \le n \le 2 \cdot 10^5)$.

The second line contains n space-separated integers t_i : the elements of the array t ($-10^9 \le t_i \le 10^9$).

Output

Print the minimum number of operations to solve the puzzle. If the puzzle is unsolvable, print -1.

Examples

standard input	standard output
4	2
1 1 1 0	
7	3
0 1 1 1 0 2 -1	