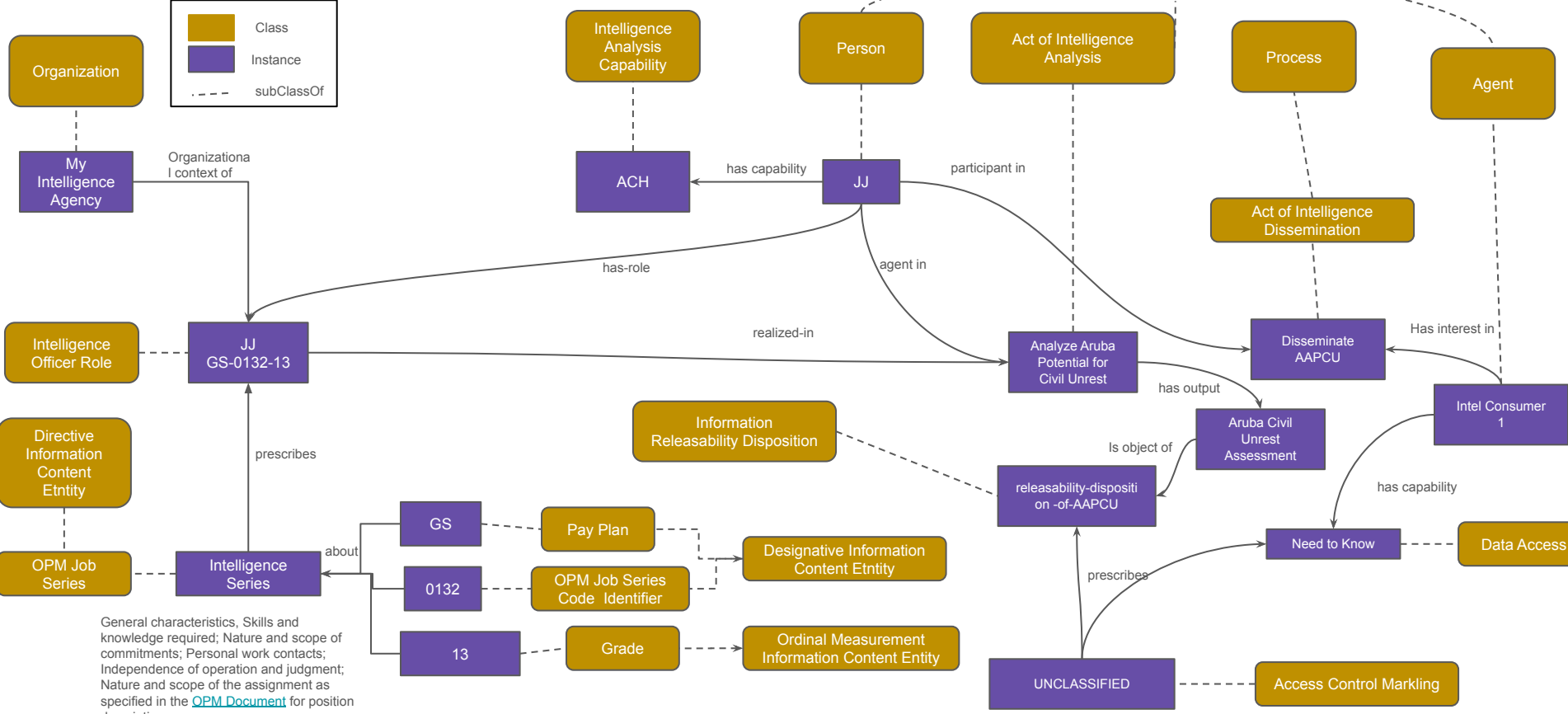
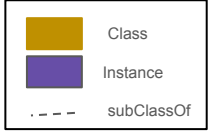
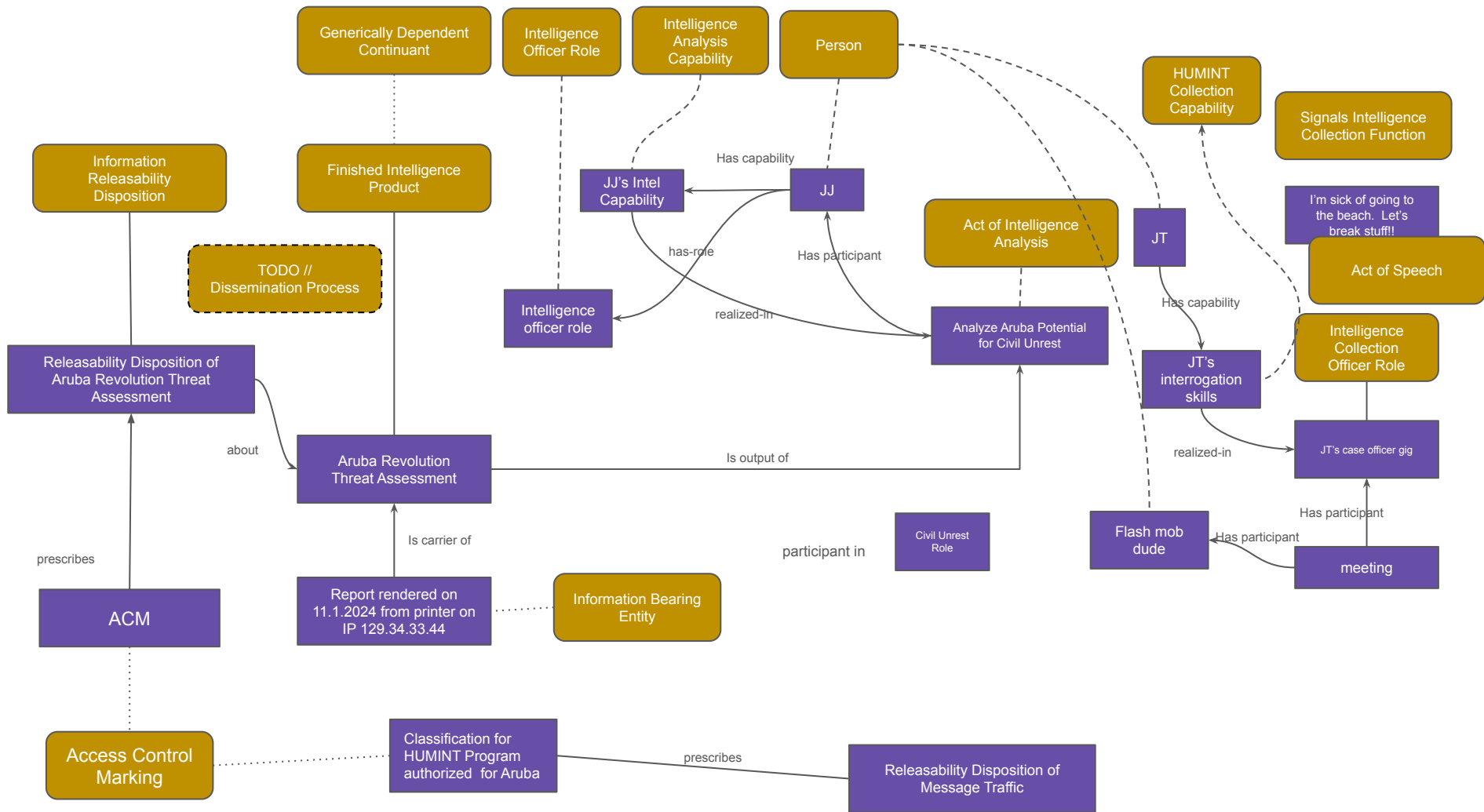


Intelligence Process



General characteristics, Skills and knowledge required; Nature and scope of commitments; Personal work contacts; Independence of operation and judgment; Nature and scope of the assignment as specified in the [OPM Document](#) for position description.

The hiring agency also has associated competency models which are specific to the agency and its authority to operate.

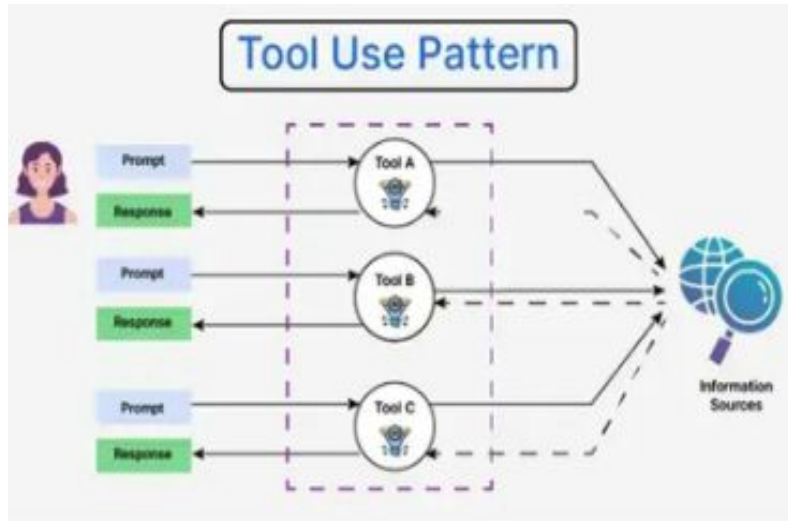


Rules of Thumb

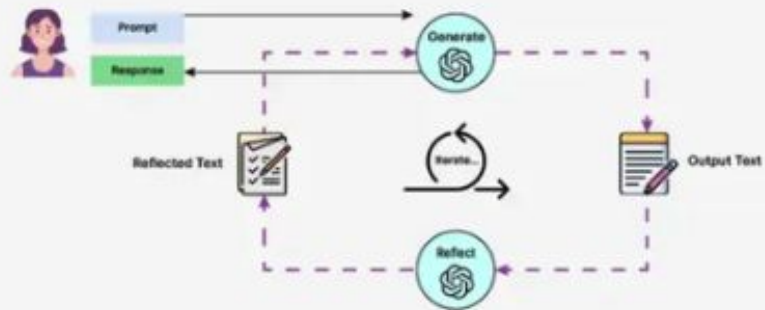
- When building a design pattern, describe:
 1. Material entities within scope, i.e. **Material Entity**
 2. Qualities these material entities have, i.e. **Quality**
 3. What these material entities can do, i.e. **Process**
 4. What properties underwrite what they can do, i.e. **Realizable Entity**
 5. Where these material entities and their boundaries are located, e.g. **Immaterial Entity**
 6. When these entities exist, e.g. **Temporal Region**
 7. Information we use to talk about 1-6, i.e. **Generically Dependent Continuant**

Agentic Systems

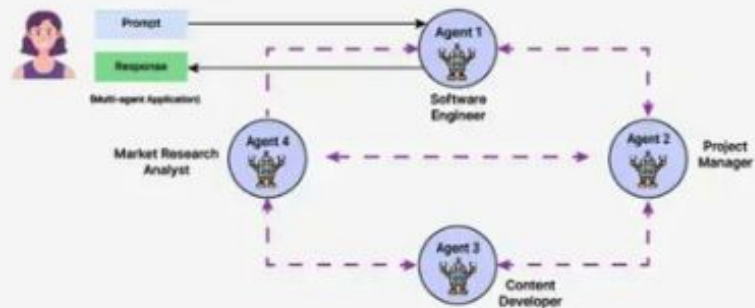
Agent Patterns



Reflection Pattern



MultiAgent Pattern



Planning Pattern

