## Problem:

schedule a tournament with n teams such that each team plays every other team exactly once

## Input:

number of teams n

## Output:

fixture of matches

## Steps:

- 1. open text file containing the team names
- 2. ask user for number of teams n
- 3. read n team names from text file
- 4. if n odd, add a dummy team to the list to make n even
- 5. for the first n-2 rounds :
  - a. output round k
  - b. initialize a vector x of length n with entries 1
  - c. if team i (i = 1 to n) is not assigned a match
    - i. if  $2i = k \pmod{n-1}$
    - ii. if team n is dummy, bye round for team i
    - iii. else team i plays team n

$$x(i) = 0, x(n) = 0$$

- d. else team i plays team j, where i+j = k (mod n-1) x(i) = 0, x(j) = 0
- 6. for the last round :
  - a. output round k
  - b. initialize a vector x of length n with entries 1
  - c. if team i (i = 1 to n-2) is not assigned a match
    - i. output team i plays team n-i-1 x(i) = 0, x(n-i-1) = 0
  - d. if n odd bye round for team n-1
  - e. else team n-1 plays team n-2