

*What does  $O(< expr >)$  mean?*

1

*What does  $\Theta(< expr >)$  mean?*

2

*What does  $\Omega(< expr >)$  mean?*

3

*What are the best, average and worst case complexities of **Bubble Sort**?*

4

*What are the best, average and worst case complexities of **Merge Sort**?*

5

*Give pseudo code for merging 2 sorted lists, as part of merge sort.*

6

*Give pseudo code for MergeSort(L).*

7

*What are the best, average and worst case complexities of **Quick Sort**?*

8

The complexity (i.e. space/running time) has the complexity proportional to  $\langle \text{expr} \rangle$ .

The complexity (i.e. running time/space) is bounded by the  $\langle \text{expr} \rangle$ .

2

1

Best:  $O(n)$ ,  
Average:  $O(n^2)$ ,  
Worst:  $O(n^2)$

The complexity (i.e. running time/space) is at least by the  $\langle \text{expr} \rangle$ .

4

3

*Merge*( $L_1, L_2$ )  
 if  $L_1 = []$  return  $L_2$   
 if  $L_2 = []$  return  $L_1$   
 $x_1 = L_1[0]$   
 $x_2 = L_2[0]$   
 $L'_1 = L_1[1 : |L_1| - 1]$   
 $L'_2 = L_2[1 : |L_2| - 1]$   
 if  $x_1 \leq x_2$   
   return  $[x_1] + \text{Merge}(L'_1, L_2)$   
 return  $[x_2] + \text{Merge}(L_1, L'_2)$   
 Merge two sorted lists

Best:  $O(n \log_2 n)$ ,  
Average:  $O(n \log_2 n)$ ,  
Worst:  $O(n \log_2 n)$

6

5

Best:  $O(n \log_2 n)$ ,  
Average:  $O(n \log_2 n)$ ,  
Worst:  $O(n^2)$

*MergeSort*( $L$ )  
 if  $|L| \leq 1$   
   return  $L$   
 Split  $L$  into roughly equal halves,  $L_l$  and  $L_r$   
 return *Merge*(*MergeSort*( $L_l$ ), *MergeSort*( $L_r$ ))

*MergeSort*( $L$ )

8

7

<p><i>What would the pseudo code be for Quick Sort?</i></p> <p>9</p>	<p><i>Say that the input represents a positive integer, <math>x</math>, what is the size of <math>n</math>?</i></p> <p>10</p>
<p><i>What does it mean by <math>O(1)</math>?</i></p> <p>11</p>	<p><i>What is the minimum time for any sorting algorithm that uses only number comparisons?</i></p> <p>12</p>
<p><i>What would the pseudo code be for Euclid's algorithm?</i></p> <p>13</p>	<p><i>What would the pseudo code be for Fast Modular Exponentiation?</i></p> <p>14</p>
<p><i>What are some of the advantages of ElGamal encryption?</i></p> <p>15</p>	<p><i>What is the basic procedure for an encryption and decryption using publik key cryptography if Alice wants to send a message to Bob?</i></p> <p>16</p>

$\lfloor \log_b x \rfloor + 1$  Where  $b$  is the number representation,  
usually binary (so 2).

```
quicksort(L)
  if length of L ≤ 1
    return L
  remove the first element, x, from L
  L≤ := elements of L less than or equal to x
  L> := elements of L greater than x
  Ll := quicksort(L≤)
  Lr := quicksort(L>)
  return Ll + [x] + Lr
```

Quick Sort

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$n \log_2 n$

It takes a constant time, no matter the amount of  
data, to perform the operation.

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11

```
fme(a,b,k)
  d = a
  e = b
  s = 1
  While e > 0
    if e is odd
      s = (s.d) mod k
      d = d2 mod k
      e = ⌊e/2⌋
  return s
```

Fast Modular Exponentiation

```
// Assume a ≥ b
hcf(a,b)
  if b = 0
    return a
  r = a mod b
  return hcf(b,r)
```

Euclid's algorithm

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13

Alice generates a private random integer  $a$  and Bob  
generates a private random integer  $b$   
Alice generates her public value  $g^a \bmod p$   
Bob generates his public value  $g^b \bmod p$   
Alice computes  $g^{ab} = (g^a)^b \bmod p$   
Bob computes  $g^{ba} = (g^b)^a \bmod p$   
Now they have a shared secret  $k$  since  $k = g^{ab} = g^{ba}$

Sender Verification  
Private key remains with owner  
Public key is freely distributable  
No secret channel needed at any point  
No need for pre-shared keys

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<p><i>Describe public key generation in ElGamal encryption using <math>p</math> as the Prime Modulus and <math>g</math> as the Primitive root (as described in the COMP26120 lab)</i></p> <p>17</p>	<p><i>Consider the equation <math>a^x = y \bmod p</math>. If <math>a</math> is a primitive root modulo <math>p</math>, then for every <math>y(1 \leq y &lt; p)</math>, such an <math>x(1 \leq x &lt; p)</math> exists. What is <math>x</math>?</i></p> <p>18</p>
<p><i>The <span style="background-color: #cccccc; display: inline-block; width: 100px; height: 1em; vertical-align: middle;"></span> is the inverse of exponentiation.</i></p> <p>19</p>	<p><i>Why can the private key not, in practice, be recovered from the public key when <math>p</math> is large?</i></p> <p>20</p>
<p><i>What is one way you can argue correctness of Euclid's algorithm?</i></p> <p>21</p>	<p><i>What would half the correctness proof be for Euclid's algorithm?</i></p> <p>22</p>
<p><i><math>(a.b) \bmod k =</math> <span style="background-color: #cccccc; display: inline-block; width: 100px; height: 1em; vertical-align: middle;"></span></i></p> <p>23</p>	<p><i>Let <math>p</math> be a prime number. What is meant by a primitive root modulo <math>p</math>?</i></p> <p>24</p>

$X$  is the **discrete logarithm** of  $y$  with base  $a$ ,  
modulo  $p$ .

18

Generate an  $x$  randomly from  $1 \leq x < p$ . This is the  
private key to be kept secret. Now compute  $h$ , part  
of the public key, using  
$$h = g^x \pmod{p}$$
  
(This is modular exponentiation)  
Note that the full public key is a combination of  $(h,$   
 $g, p)$

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To calculate a public key,  $y$ , a private key,  $x$  is  
needed. The equation for modular exponentiation  
can be used:  $y = g^x \pmod{p}$

It is considered a one-way function - easy to  
compute, hard to invert. For a large  $p$ , the only way  
to figure out the private key would be to use brute  
force, which would take a large amount of time.

20

The discrete logarithm is the inverse of  
exponentiation.

19

As  $r = a \pmod{b}$ ,  $\exists q$  such that  $a = bq + r$ ,  $\therefore r = a - bq$ .  
Suppose  $x$  is a factor of  $a$  and  $b$ , then  $\exists y$  and  $z$  such  
that  $a = xy$ ,  $b = xz$ .

Hence:  $r = xy - xzq$ ,  $r = x(y - zq)$ .  
 $\therefore x$  is a factor of  $r$  (and also of  $b$  and  $r$ ).

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Let  $r = a \pmod{b}$ .  $\text{hcf}(a, b) = \text{hcf}(b, r)$  because all  
factors of  $a$  and  $b$  are also factors of  $b$  and  $r$  and  
vice versa. If they have the same factors, they have  
the same highest common factor.

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The numbers  $r_x$  between 1 and  $p - 1$  that, when  
raised by the numbers between 1 and  $p - 1$  compute  
all the numbers between 1 and  $p - 1$  in some order  
with no repetitions.

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$$(a.b) \pmod{k} = (a \pmod{k}.b \pmod{k}) \pmod{k}$$

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<p><i>What does saying that algorithm <math>A</math> runs in time <math>g</math> mean?</i></p> <p>25</p>	<p><i>What is a permutation of a set?</i></p> <p>26</p>
<p><i>What do we mean by a composition of two permutations?</i></p> <p>27</p>	<p><i>What is the number of possible permutations on an <math>n</math>-element set?</i></p> <p>28</p>
<p><i>In the context of a permutation, what do we mean by a transposition?</i></p> <p>29</p>	<p><i>Convert this pair of simultaneous equations into matrix form</i></p> $\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 &= b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 &= b_2 \end{aligned}$ <p>30</p>
<p><i>What is the determinant of the matrix:</i></p> $\begin{pmatrix} a_1 & a_2 \\ a_3 & a_4 \end{pmatrix}$ <p>31</p>	<p><i>What is an upper triangular matrix and how do you calculate its determinant?</i></p> <p>32</p>

A 1-to-1 map of the set onto itself. In basic terms,  
it is a set mapped to another order of itself. i.e  
 $[0, 1, 2, 3, 4] \mapsto [2, 4, 1, 0, 3]$

Given an input of size  $n$ , the number of operations  
executed by  $A$  is bounded above by  $g(n)$ .

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$n!$

The composition is the product of two permutations,  
 $\alpha$  and  $\beta$ , on a set  $n$ , given by  $\alpha \cdot \beta(n)$  or  $\beta(\alpha(n))$

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$$\begin{pmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

$$\sigma(k) = \begin{cases} j & \text{if } k = i \\ i & \text{if } k = j \\ k & \text{ow.} \end{cases}$$

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It is a matrix where all of its entries below the  
diagonal are zero.

$$\begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ 0 & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{n,n} \end{pmatrix}$$

Its determinant is calculated by taking the product of  
the entries on the diagonal. i.e  $a_{1,1} \cdot a_{2,2} \cdot \dots \cdot a_{n,n}$

$a_1a_4 - a_2a_3$   
Often denoted as:

$$\begin{vmatrix} a_1 & a_2 \\ a_3 & a_4 \end{vmatrix}$$

The original system of equations to which the matrix  
corresponds only has a unique solution if the  
determinant is non-zero.

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*Which 4 operations have no effect on a matrix's determinant?*

*Transposing two rows*  
*Transposing two columns*  
*Adding a multiple of one row to another*  
*Adding a multiple of one column to another*  
*Also note that if all entries in any row or column*  
*are 0 then the determinant is 0*