

# **Test Driven Development**

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**“TDD is boring”**

**“TDD is tedious”**

**“I write perfect  
code the first time  
around!”**

**So, why?**

**Courage to be  
less careful**

**Manage fear to get  
the best result**

**Leads to “clean  
code that works”**

– Ron Jeffries



# **It's a design tool**

# Behavior Driven Development

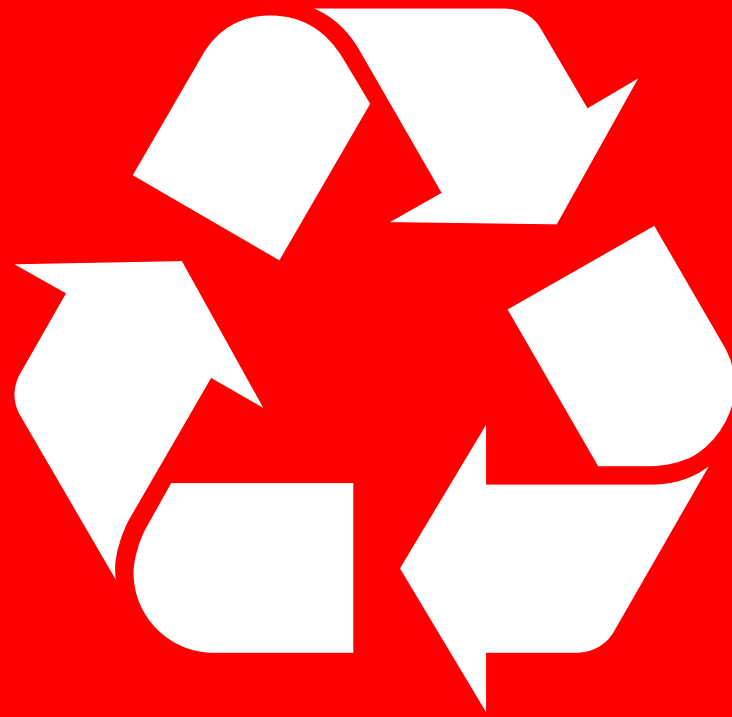
**Describes behavior  
of a system**

# **Communicates**

# **intent**

**“TDD done right”**

# TDD/BDD Mantra



# **Write failing test**

# **Make test pass**



**Remove  
duplication and  
dependency**

**1st RED**

**2nd GREEN**

**3rd REFACTOR**

# **Realistically**

# **First katas**

## **Unit testing**

**Ruby: designed  
for programmer  
happiness**

**Create a calculator  
method called  
'add'**

`./exercises/string_calculator/README`

**It takes a string  
consisting of 0, 1,  
or 2 numbers and  
returns the sum.**

**For an empty  
string it returns 0.**



**Start with an  
empty string and  
move to one and  
then two numbers.**

**Allow the method  
to handle an  
unknown amount  
of numbers.**

**Allow new lines  
between numbers**

(instead of commas)

# **Hammer time.**

**bit.ly/qwgl7c**

**bit.ly/o2frk6**

**bit.ly/r9gB8E**

# **Objective-C functional testing**

# Runloops

# ***With Xcode***