RELEASE NOTES

Mobile Emulator version 4.6 (25th July 2014)

Please, remove your old emulator version from your local environments, and install this new one.

Download Link: http://dl.dropbox.com/u/30557508/emulator/MobileEmulator-4.6.exe

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New Features:

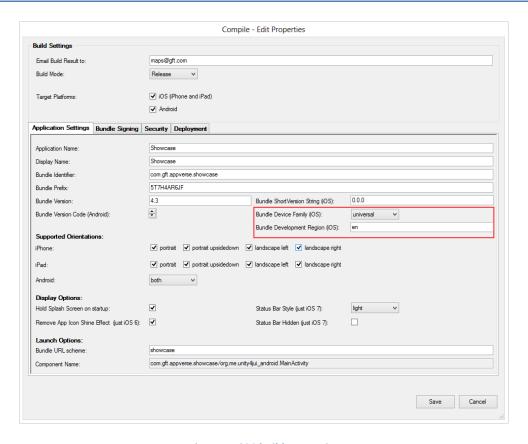
- Added new Network API methods OpenBrowserWithOptions and ShowHtmlWithOptions.
 - These methods behave exactly as the former ones, with the exception that you are able to pass a set of file extensions that the Operating System will handle by itself
 - Example. .PDF, when a URL request a PDF File, it will pass the URL to the Operating System so he handles the URL.
- Added the new build properties:
 - CFBundleVersion The native region for the bundle. The language (2-letters ISO code) specified by this value is used as the default language if a resource cannot be located for the user's preferred region or language
 - UIDeviceFamily The target iOS device family:
 - Select "universal" to allow this app bundle to be installed in any device family
 - Select "iphone" to restrict this app bundle just for iPhone and iPod devices (smartphones)
 - Select "ipad" to restrict this app bundle just for iPad devices (tablets)
- GZIP for the I/O services
 - Now all reugests will use the GZIP, DEFALTE compression modes
 - Application needs also to send the "Accept-Encoding: gzip,deflate" header to accept the encoding format.

Bug Fixing

 Fixed a bug that was causing the LaunchApplication method to fail when no query parameters were passed

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GALLERY



Pic 1 New iOS build properties