

Practical

① To set static ip address

```
# int g0/0  
if # ip add 192.168.1.1 255.255.255.0
```

② VLAN setup

2.1 Access mode → for single VLAN

```
# int g0/0  
or  
# int range g 0/0 - 3  
# switchport mode access  
# switchport access vlan 10
```

Supporting commands

```
(config) # do show vlan brief
```

2.2 trunk - for multiple vlan

```
# int g0/0  
c-if # switchport mode trunk  
# switchport trunk encapsulation dot1q
```

Supporting commands

```
SWI # show interface trunk
```

```
# show vlan brief  
c-if # switchport trunk allowed vlan ?
```

Also it is recommended to change the default vlan on the link for security purposes

```
c-if # switchport trunk native vlan 1001 → on both side.
```

3. Router on a stick (ROAS)

- To create single link for multiple vlan from switch to Router

```
# int g0/0/10
(config-subif) # encapsulation dot1Q 10 native
# ip address — —
```

4. Inter-vlan routing on L3 switches

- Inter-vlan means routing vlan can communicate the traffic between each other with the help of switch rather than sending that traffic to router to forward.

for SVI

ip routing → To enable routing

4. DTP - Dynamic trunking protocol

To set trunking automatically

- For security purposes, manual config is recommended.

DTP should be disabled on all switchports.

(config-if) # switchport mode dynamic

— desirable — actively try to form trunk
auto

desirable — desirable = trunk

desirable — Auto = trunk

desirable — trunk = trunk

desirable — access = Access

* check chart

— for dynamic auto

— not actively trying to form a trunk
trunk with

switchmode mode trunk
desirable

5. VTP (Vlan trunking protocol)

6. STP

default bridge priority = 32768

default Mac address is used as tie breaker

In default Vlan of 1, the default bridge priority is actually 32769 (32768+1)

Spanning tree Protocol cost

| Speed | STP Cost |
|----------|----------|
| 10 Mbps | 100 |
| 100 Mbps | 19 |
| 1 Gbps | 4 |
| 10 Gbps | 2 |

1. • All ports on the root bridge are designated ports

— Root bridge selection

1. lowest bridge ID

2. • Each remaining switch will select one of its interfaces to be its root port.

— Ports across from the root ports are always designated ports.

Root ports selection —

1. Lowest root cost

2. Lowest neighbor bridge ID.

3. Lowest neighbor port ID.

3. Each remaining collision domain will select ONE interface to be a designated port. The other port will be non-designated (blocking)

Designated Port selection :-

1. Interface on switch with lowest root cost

2. Interface on switch with lowest bridge ID

6.1 Configuring STP

```
SW1(config) # spanning-tree mode pvst
    # Spanning tree vlan 1 root priority
    # do show spanning-tree

    # spanning tree vlan 2 root secondary

    # spanning-tree vlan 1 cost ?

    * spanning-tree vlan 1 port-priority 32
```

7. Ether channel - To allow all links from two switches to transfer traffic.
— groups multiple interfaces together to act as a single int.

other names

- ① Port channel
- ② LAG (Link Aggregation Group)

```
SW1 # show etherchannel load-balance
```

```
(config) # port-channel load-balance ?
```

3 methods

- ① PAgP - Port Aggregation Protocol
- * ② LACP - Link aggregation control protocol

③ static etherchannel

upto 8 interfaces can be formed into single EC.

```
# interface range g0/0-3
```

```
# channel-group 1 mode ?
```

```
# do show ip interface brief
```

```
# do show etherchannel summary
```

```
(config) # interface po1
```

[] passive + passive = no Etherchannel
Active + passive = Etherchannel
Active + Active = Etherchannel

show etherchannel port-channel

```

Commands
SW(config) port-channel load-balance mode
#configures the EtherChannel load-balancing method on the switch

SW# show etherchannel load-balance
#displays information about the load-balancing settings

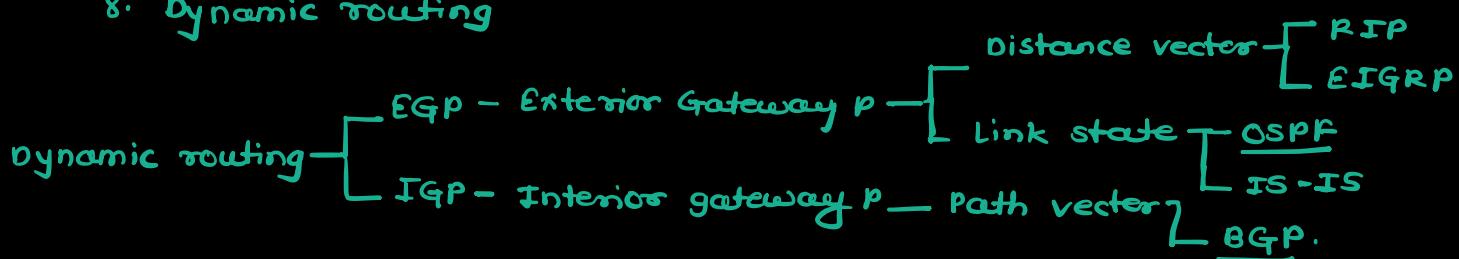
SW(config-if)# channel-group number mode {desirable|auto|active|passive|on}
#configures an interface to be part of an EtherChannel

SW# show etherchannel summary
#displays a summary of EtherChannels on the switch

SW# show etherchannel port-channel
#displays information about the virtual port-channel interfaces on the switch

```

8. Dynamic routing



8.1 Distance vector

Metrics are used to find best route
if same metrics both will be added.

ECMP - Equal cost Multi-path → load balancing

| IGP | Metric | Explanation |
|-------|--|--|
| RIP | Hop count | Each router in the path counts as one 'hop'. The total metric is the total number of hops to the destination. Links of all speeds are equal. |
| EIGRP | Metric based on bandwidth & delay (by default) | Complex formula that can take into account many values. By default, the bandwidth of the slowest link in the route and the total delay of all links in the route are used. |
| OSPF | Cost | The cost of each link is calculated based on bandwidth. The total metric is the total cost of each link in the route. |
| IS-IS | Cost | The total metric is the total cost of each link in the route. The cost of each link is not automatically calculated by default. All links have a cost of 10 by default. |

- Metrics are used to compare routes learned via same routing protocol
- Administrative distance is used to determine which route to prefer if two routing protocols are used.

| Route protocol/type | AD | Route protocol/type | AD |
|---------------------|-----|--|-----|
| Directly connected | 0 | IS-IS | 115 |
| Static | 1 | RIP | 120 |
| External BGP (eBGP) | 20 | EIGRP (external) | 170 |
| EIGRP | 90 | Internal BGP (IBGP) | 200 |
| IGRP | 100 | Unusable route | 255 |
| OSPF | 110 | If the administrative distance is 255, the router does not believe the source of that route and does not install the route in the routing table. | |

8.2 RIP configurations

```
(config) # router rip  
(config-router) # version 2  
    # no auto-summary  
    # network 10.0.0.0  
    # network 172.16.0.0
```

* No need to Enter network mask.

```
R1 (config-router) # passive-interface g2/0  
→ To stop sending RIP advertisements
```

skipped routing.

- FHRP (first hop redundancy protocol)

Gratituous ARP - Reply sent without receiving arp request

FHRP are non-preemptive - The current Active router won't give up its role even if the former active router returns.

FHRP

Multicast IPv4 - v1 - 224.0.0.2
 v2 - 224.0.0.102

Virtual MAC address - v1 - 0000.0C07.ACXX
 v2 - 0000.0C9F.FXXX

2. VRRP

Multicast - 224.0.0.18
Virtual Mac - 0000.5E00.01XX

| FHRP | Terminology | Multicast IP | Virtual MAC | Cisco proprietary? |
|------|----------------|----------------------------------|--|--------------------|
| HSRP | Active/Standby | v1: 224.0.0.2 v2: 224.0.0.102 | v1: 0000.0c07.acXX v2: 0000.0c9f.IXXX | Yes |
| VRRP | Master/Backup | 224.0.0.18 | 0000.5e00.01XX | No |
| GLBP | AVG / AVF | 224.0.0.102 | 0007.b400.XXYY | Yes |

Configuring HSRP

```

# interface g 0/0
(c-if) # standby version?
# standby version 2      → Both routers should be using same version.

# standby 1 ip 172.16.0.254
# standby 1 priority 200      → default is 100

(c-if) # standby 1 preempt → To take active router role

# show standby

```

9. Configuring IPv6 Add

```

# ipv6 unicast-routing → Allows router to perform IPv6 routing
# int g 0/0
# ipv6 address 2001:db8:0:0::1/64
# no shutdown

# show ipv6 interface brief

```

IPv6 - EUI-64

↳ Extended Unique Identifier

Method of converting a Mac address (48 bits) into 64-bit interface identifier

- Divide in half
- Add FFFE in middle
- Invert the 7th bit

- Configuring IPv6 addresses

```
# int g0/0
# 'IPv6 address 2001:db8::/64      eui-64" → Where we use interface
# no shutdown                                Mac address to set Ip
                                                Address.
```

We do this to autoconfigure IPv6 Addresses using SLAAC.

- Global Unicast -

2000::/3 block to 3FFF:FFFF:FFFF

- Unique local address -

- private addresses cannot be used over the internet
- no registration needed to use them
- Not globally unique

- Uses address block -

F000::/7 to F0FF:FFFF:...

- Link local - automatically generated on IPv6-enabled interface

ipv6 enable → on int to enable IPv6 on interface

- Uses FE80::/10

begins with FE8

IPv6 uses FF00 ::/8 for multicast
IPv6 doesn't support broadcast

| Purpose | IPv6 Address | IPv4 Address |
|---|--------------|--------------|
| All nodes/hosts (functions like broadcast) | FF02::1 | 224.0.0.1 |
| All routers | FF02::2 | 224.0.0.2 |
| All OSPF routers | FF02::5 | 224.0.0.5 |
| All OSPF DRs/BDRs | FF02::6 | 224.0.0.6 |
| All RIP routers | FF02::9 | 224.0.0.9 |
| All EIGRP routers | FF02::A | 224.0.0.10 |

loopback - ::1

Unspecified addresses - ::/0

SLAAC - Stateless Address Auto-configuration.

Using NDP We can auto-configure address

so without NDP (Network discovery protocol) we have to:-

use # ipv6 address prefix/prefix length eui-64 command

but With SLAAC

ipv6 address autoconfig → Will automatically get the prefix

config →

```
# int g0/0  
# ipv6 address autoconfig
```

DAD (Duplicate address detection)

→ To check the duplicate address on the local link

9. IPv6 static routing —

IPv6 routing is disabled by default & must be enabled with

IPV6 unicast-routing

- If IPv6 routing is disabled, the router will still send & receive IPv6 traffic.

```
# ipv6 route dst/pre-length { next-hop } exit int [ next-hop ] } [ ad ]
```

```
# Acl's skip for now
```

10. CDP & LLDP

- CDP Multicast Address - 0100.0ccc.cccc
- CDP Messages are sent once every 60 sec.
- Holdtime is 180 seconds.

```
# show cdp  
# show cdp traffic  
# show cdp interface  
# show cdp neighbors  
# show cdp neighbors detail  
# show cdp entry R2
```

CDP config

- CDP enabled by default
- To enable/disable CDP globally - # no cdp run
- To enable/disable CDP on specific interface - R1(config-if) no cdp enable
- Configuring CDP timer # cdp timer 60 → default every 60 sec
- Holdtime config R1(config) # cdp holdtime 180 → default
- Enable/disable CDPv2 - [no] cdp advertise-v2

LLDP -

Disable by default

- When device receives LLDP messages it processes and discard the msgs does not forward.
- Every 30 second
- Holdtime - 120 sec
- Initialization of LLDP is - 2 seconds
- To enable - (config) # lldp run
- On specific int(tx) — lldp transmit
(rx) — lldp receive

```
# lldp timer 30  
# lldp holdtime 120  
# lldp reinit seconds
```

show some as cdp

* NTP

```
# show clock  
# show clock detail  
# show logging
```

Manual time config

R2# clock set

- Hardware clock and software clock are two different clocks
 - Hardware calendar is a default time source
 - clock update-calendar → to sync the calendar to the clock's time
 - clock recal - calendar → to sync the clock to calendar
 - Timezone config
 - clock timezone JST ?
 - NTP
 - The distance of an NTP server from the original reference clock is called stratum
- NTP uses UDP - 123
- Reference clocks are stratum 0.
 - NTP servers directly connected to reference clocks are stratum 1.
 - stratum 15 is the maximum. Anything above that is considered unreliable.
 - Devices are also peers with devices at the same stratum to provide more accurate time.

NTP configuration

ntp server 216.239.35.0 prefer

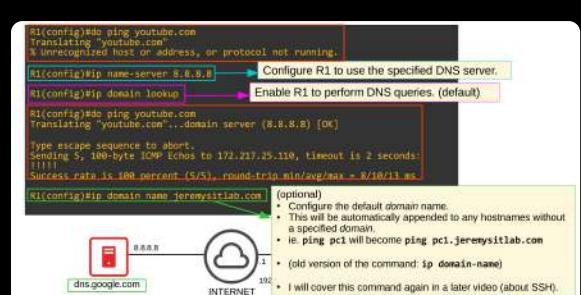
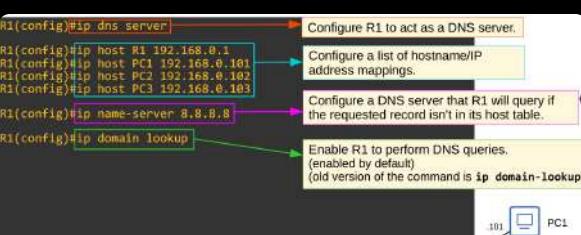
show ntp association
show ntp status
show clock details

* default stratum of ntp master is 8

11. DNS server

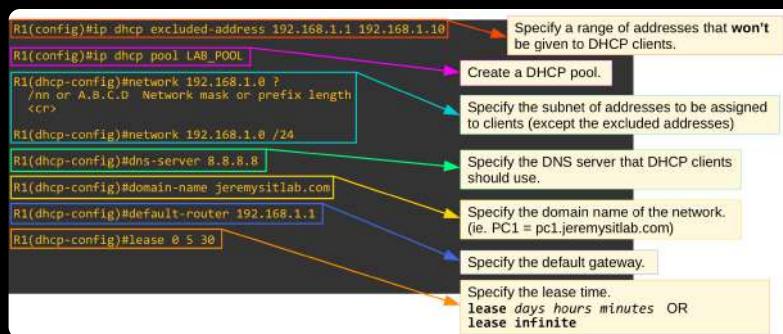
Router as DNS

(config) # ip dns server
* ip host R1 192.168.0.1



DHCP server config

↳ R1 (config) # ip dhcp excluded-address 192.168.1.1 192.168.1.10
↳ To exclude ip address from dhcp



To see dhcp bindings

R1 # show ip dhcp binding

```
DHCP Relay Agent Configuration in IOS
R1(config)#interface g0/1
Configure the interface connected to the subnet
of the client devices.
R1(config-if)#ip helper-address 192.168.10.10
Configure the IP address of the DHCP server
as the 'helper' address.

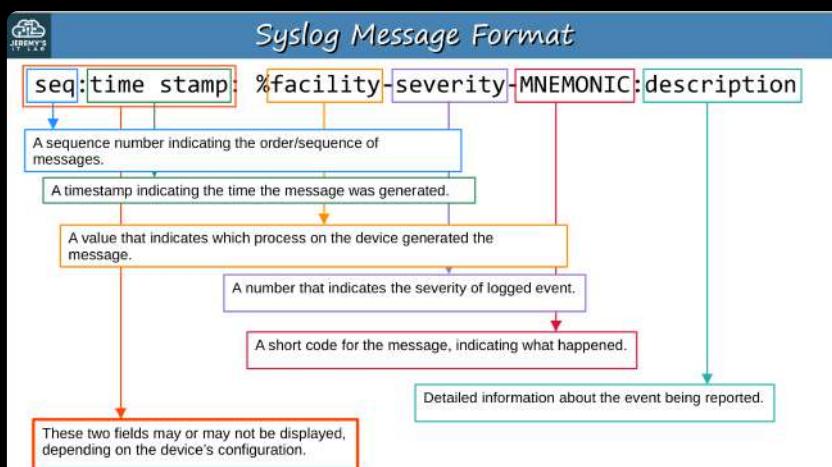
R1(config-if)#do show ip interface g0/1
Internet address is 192.168.1.1/24
Broadcast address is 255.255.255.255
Address determined by non-volatile memory
MTU is 1500 bytes
Helper address is 192.168.10.10
[output omitted]
```

12. SNMP configuration

```
(config) # snmp-server contact srujan@caum.com
Snmp-server location caum
```

13. Syslog.

Syslog message format



Syslog Severity Levels

| Level | Keyword | Description |
|-------|----------------------|--|
| 0 | Emergency | System is unusable |
| 1 | Alert | Action must be taken immediately |
| 2 | Critical | Critical conditions |
| 3 | Error | Error conditions |
| 4 | Warning | Warning conditions |
| 5 | Notice | Normal but significant condition (Notification) |
| 6 | Informational | Informational messages |
| 7 | Debugging | Debug-level messages |

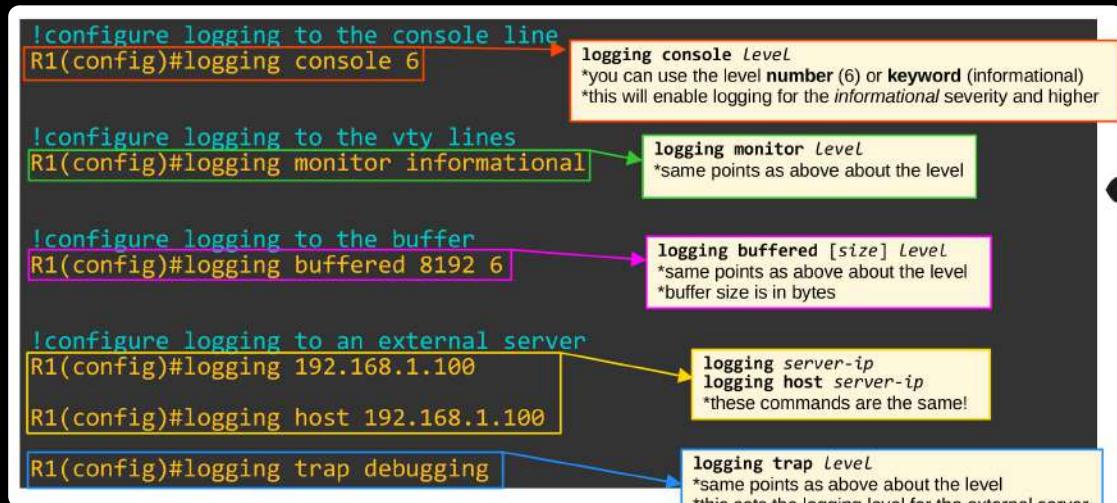
Every Awesome Cisco Engineer Will Need Ice cream Daily

syslog logging location

- ① console port
- ② VTY lines
- ③ Buffer
- ④ External server

— Syslog configuration

R1(config) # logging console 6 → 6 and above syslogs



Important for Telnet and SSH.

- ① Even if logging monitor level is enabled, by default syslog messages will not be displayed when connected via Telnet or SSH.

for that

R1 # terminal logging → Must be used everytime we connect.

logging synchronous

By default, logging messages displayed in the CLI while you are in the middle of typing a command will result in something like this:

```
R1(config)#show ip int
R1#show ip int
*Feb 11 09:38:41.607: %SYS-5-CONFIG_I: Configured from console by jeremy on
console
```

To prevent this, you should use the **logging synchronous** on the appropriate line. (I will talk more about 'line' configuration in the Telnet/SSH video!)

```
R1(config)#line console 0
R1(config-line)#logging synchronous
```

This will cause a new line to be printed if your typing is interrupted by a message.

```
R1(config)#exit
R1#show ip int
*Feb 11 09:41:00.554: %SYS-5-CONFIG_I: Configured from console by jeremy on console
R1#show ip int
```

show ip int was reprinted on a new line. This makes it easier to continue typing the command.

```

R1(config)# logging console severity
R1(config)# logging monitor severity
R1(config)# logging buffered [size] severity
R1(config)# logging server-ip
R1(config)# logging host server-ip
R1(config)# logging trap severity
R1# terminal monitor
R1(config-line)# logging synchronous
R1(config)# service timestamps log [datetime | uptime]
R1(config)# service sequence-numbers

```

FTP

- * show file systems
- * show version
- # show Flash
- * copy source destination

- * boot system filepath
 - # ip ftp username username
 - # ip ftp password password.

QoS

- VOIP phones configuration

```

SW1(config)# interface gigabitethernet 0/0
(Co-IP) # switchport mode access
          switchport access vlan 10
          switchport voice vlan 11

```

show interfaces g0/0 switchport

Even though we are using multiple VLANs it is not considered as trunk port.

Port Security -

To allow only the defined or first MAC address to use the configured port.

- If no MAC address configured manually then first MAC address will be taken.
- Can change max no. of MAC allowed on single port.

13. Port Security config.

```
(config) # interface g0/1  
(if) # switchport port-security  
do show int g0/1 switchport
```

```
(config-if) switchport mode access
```

The screenshot shows the following sequence of commands:

```
SW1(config-if)#interface g0/1  
SW1(config-if)#switchport port-security  
Command rejected: GigabitEthernet0/1 is a dynamic port.  
SW1(config-if)#do show int g0/1 switchport  
Name: Gi0/1  
Switchport: Enabled  
Administrative Mode: dynamic auto  
Operational Mode: static access  
[output omitted]  
SW1(config-if)#switchport mode access  
SW1(config-if)#do show int g0/1 switchport  
Name: Gi0/1  
Switchport: Enabled  
Administrative Mode: static access  
Operational Mode: static access  
SW1(config-if)#switchport port-security  
SW1(config-if)#
```

Annotations explain the process:

- "Port security can be enabled on access ports or trunk ports, but they must be statically configured as access or trunk." (points to the first 'switchport mode access' command)
- "The administrative mode is now static access, so the switchport port-security command should work." (points to the second 'switchport port-security' command)
- "The command works, so port security is now enabled on G0/1." (points to the final 'switchport port-security' command)

* show port-security interface 0/1

When attacker connects to that port it goes into err-disabled mode
To re-enable just shutdown, no shutdown will do it.

* err-disable recovery

show errdisable recovery

* if err-disable recovery has been enabled it will recover every 5 min by default

We can change the cause for violation with

errdisable recovery cause psecure-violation

errenable recovery interval 180 → default 300sec

The screenshot shows the following configuration and status output:

```
Secure MAC address aging
```

```
SW1(config-if)#switchport port-security aging time 30  
SW1(config-if)#switchport port-security aging type inactivity  
SW1(config-if)#switchport port-security aging static
```

```
SW1#show port-security interface g0/1  
Port Security : Enabled  
Port Status : Secure-up  
Violation Mode : Shutdown  
Aging Time : 30 mins  
Aging Type : Inactivity  
SecureStatic Address Aging : Enabled  
Maximum MAC Addresses : 1  
Total MAC Addresses : 1  
Configured MAC Addresses : 1  
Sticky MAC Addresses : 0  
Last Source Address:Vlan : 000a.000a.000a:1  
Security Violation Count : 0
```

```
SW1#show port-security  
Secure Port MaxSecureAddr CurrentAddr SecurityViolation Security Action  
(Count) (Count) (Count)  
-----  
Gi0/1 1 1 0 Shutdown
```

```
Total Addresses in System (excluding one mac per port) : 8  
Max Addresses limit in System (excluding one mac per port) : 4096
```

```

SW1(config-if)#switchport port-security
SW1(config-if)#switchport port-security mac-address sticky
SW1(config-if)#do show running-config interface g0/1
!
interface GigabitEthernet0/1
switchport mode access
switchport port-security mac-address sticky
switchport port-security mac-address sticky 000a.000a.000a
switchport port-security
negotiation auto

```

14. DHCP snooping

(config) # ip dhcp snooping

- * ip dhcp snooping vlan 1
- * no ip dhcp snooping information option
- * interface g0/0
- (-if) * ip dhcp snooping trust

* show ip dhcp snooping binding

* ip dhcp snooping limit rate 1 → To limit the dhcp msg

option 82 - DHCP relay agent

↑

(config) * no ip dhcp snooping information option

* errdisable recovery cause dhcp-rate-limit

15. Dynamic ARP Inspection (DAI)

Same like DHCP snoop downlinks are untrusted and request are filtered & checked.

— Verifies senders Mac with CHAddr & senders IP field of ARP message received.

show ip dhcp snooping binding

DAI config

(c) # ip arp inspection vlan 1
* interface range g0/0-1

(config-if-range) # ip arp inspection trust

```
# show ip arp inspection interfaces  
# ip arp inspection validate?  
dst-mode }  
ip } has to match else invalid  
src-mode }
```

15. VRF config

```
(config) # ip vrf customer1  
# ip vrf customer2  
# do show ip vrf
```

```
(config-vrf) # interface g0/0  
(-if) # ip vrf forwarding customer1  
# ip address 192.168.1.1 255.255.255.252
```

same for other interface & customer2

To see ip routes of vrf
show ip route vrf customer1

ping vrf customer1 192.168.1.2