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Beginning

From Novice to Professional

An instructional guide to the Ruby programming language.

Peter Cooper

Foreword by why the lucky stiff

Beginning Ruby

From Novice to Professional

Peter Cooper

Beginning Ruby: From Novice to Professional

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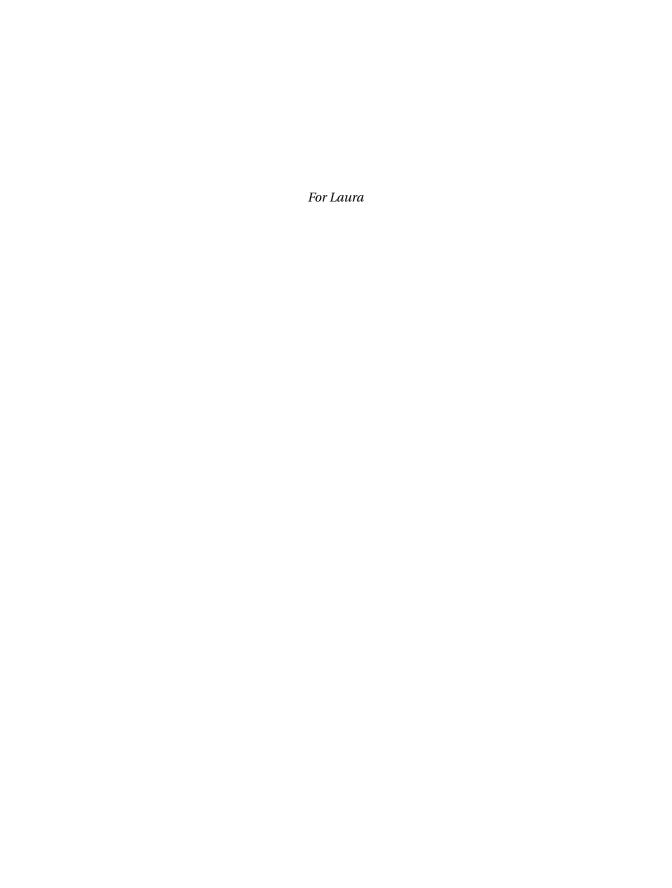
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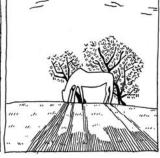
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Foreword



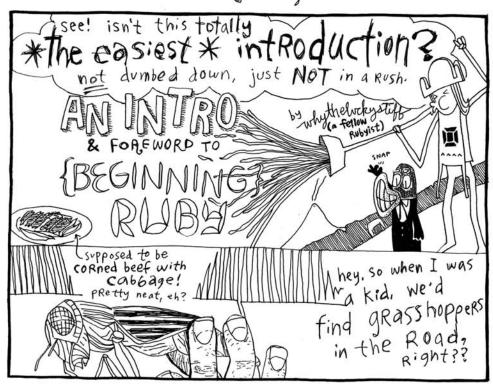




here is a nice mountain in japan.

this one's just a meadow with a horse taking it easy.

oh, nice! a bowl of curry! Aso delicious...





one of my friends (Ben) took apart some great stuff, such as BEES, LADYBUGS, DRAGONFLIES and stuff like MICE and ROLY-POLY BUGS (also called PILLS...)







why the lucky stiff

http://whytheluckystiff.net/

About the Author



PETER COOPER is an experienced Ruby developer and trainer, and editor of Ruby Inside (http://www.rubyinside.com/), the most popular Ruby news blog. Until 2007 he was primarily a Ruby trainer and developer, but is now the full-time owner and developer of Feed Digest (http://www.feeddigest.com/), a Ruby- and Rails-powered RSS feed processing and redistribution service that serves more than 200

million requests per month and was recently profiled by Business 2.0 magazine.

Since 2004 Peter has developed many commercial Web sites using Ruby on Rails, the Ruby-based Web framework. In addition, he created Code Snippets (http://www.bigbold.com/snippets/), one of the Web's largest public code repositories, and Congress, an online chat client using Ajax and Ruby on Rails technologies.

In addition to development work, Peter has written professionally about various development techniques and tools, with more than 100 bylines since 1998. He was coeditor of WebDeveloper.com, and worked on iBoost.com and Webpedia.com during the dot-com boom.

He lives in Lincolnshire, England, with his girlfriend. In his limited spare time he enjoys hiking, camping, and exploring.

About the Technical Reviewers

TIM FLETCHER is 22 years old and lives in Winchester, England, on a student placement with IBM. He likes Ruby because it's fun. He has no children or pets, but an admirable younger sister called Sophie. When not writing code, he loves to read, eat, sleep, and ski as much as possible.



PETER MARKLUND has extensive experience with and expertise in object orientation, Web development, relational databases, and testing, and has been doing Web development with Java and Tcl since 2000. He was one of the core developers of the OpenACS open source Web framework. In late 2004, he was introduced to Ruby on Rails and has since helped develop an online community and a CRM

system with Rails. Peter is working as a Ruby on Rails freelancer and is also helping organize events for the Ruby on Rails developer community in Stockholm. Peter has a personal blog at http://marklunds.com, where he shares Rails tips with other developers.

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Those in my personal life have also supported me a great deal by putting up with my weird work hours and annoying habits, and by asking questions about the book, feeding

me, or just being there to talk to. In this regard I'd like to thank—again in no particular order—Laura Craggs, Clive Cooper, Ann Cooper, David Sculley, Ed Farrow, Michael Wong, Bob Pardoe, Dave Hunt, Chris Ueland, Kelly Smith, Graham Craggs, Lorraine Craggs, and Robert Smith. Laura Craggs deserves a special mention for having had to put up with me nearly 24 hours a day during the writing of this book; she is amazing.

Last, it's necessary to thank *you*, the reader, for choosing to buy this book, for if no one bought this book, these acknowledgments and the efforts of many people during the writing of this book would have been wasted. Thank you!

Introduction

I wanted to minimize my frustration during programming, so I want to minimize my effort in programming. That was my primary goal in designing Ruby. I want to have fun in programming myself.

—Yukihiro Matsumoto (Matz), creator of Ruby

Ruby is a "best of breed" language that has been assembled from the best and most powerful programming features found in its predecessors.

-Jim White

Ruby makes me smile.

—Amy Hoy (slash7.com)

Ruby is a fun toy. It's also a serious programming language. Ruby is the jolly uncle who keeps the kids entertained, but who puts in solid 12-hour days at the construction site during the week. To hundreds of thousands of programmers, Ruby has become a good friend, a trusted servant, and has revealed a new way of thinking about programming and software development.

Like the guitar, it's often claimed that Ruby is an easy language to learn and a hard one to master. I'd agree, with some provisions. If you don't know any programming languages already, Ruby will be surprisingly easy to learn. If you already know some languages such as PHP, Perl, BASIC, C, or Pascal, some of the concepts in Ruby will already be familiar to you, but the different perspective Ruby takes with problem solving will probably throw you at first. Like the differences between spoken languages, Ruby differs from most other programming languages not only by syntax, but by culture, grammar, and customs. In fact, Ruby has more in common with more esoteric languages such as LISP and Smalltalk than with better-known languages such as PHP and C++.

While Ruby's roots might be different from other languages, it's heavily used and respected in many industries. Companies that use or support Ruby in one way or another include such prestigious names as Sun Microsystems, Intel, Microsoft, Apple, and Amazon.com. The Ruby on Rails Web framework is a system for developing Web applications that uses Ruby as its base language, and it powers hundreds of large Web sites. Ruby is also used as a generic language from the command prompt, much like Perl.

Grammarians, biochemists, database administrators, and thousands of other professionals and hobbyists use Ruby to make their work easier. Ruby is a truly international language with almost unlimited application.

This book is designed to cater both to people new to programming and those with programming experience in other languages. Ruby's culture is different enough from other languages that most of this book will be of use to both groups. Any large sections that can be skipped by already proficient programmers are noted in the text. In any case, I'd suggest that all programmers at least speed-read the sections that might seem obvious to them, as there are some surprising ways in which Ruby is different from what you've done before.

When reading this book be prepared for a little informality, some quirky examples, and a heavy dose of pragmatism. Ruby is an extremely pragmatic language, less concerned with formalities and more concerned with ease of development and valid results. From time to time I'll show you how you can do things the "wrong" way in Ruby, merely for illustrative purposes, but mostly you'll be working with code that does things "the Ruby way." When I started to learn Ruby I learned primarily by example, and with a language as original and idiomatic as Ruby, it's the easiest way to pick up good habits for the future. However, there's always "more than one way to do it," so if you think some code in this book could be rewritten in a different way that fits in more with your way of thinking, try it out!

As you start this book, be prepared to think in new ways, and to feel motivated to start coding for both fun and profit. Ruby has helped a lot of jaded developers become productive once again, and whether you're a beginner to programming or one of those jaded programmers, it's almost inevitable that you'll see how Ruby can be both fun and productive for you.

Last, if you're coming from other modern scripting languages such as Perl, PHP, or Python, you might want to jump to Appendix A before reading Chapter 1. It covers the key differences between Ruby and other scripting languages, which might help you move through the initial chapters of this book more easily.

Good luck, and I hope you enjoy this book. I'll see you in Chapter 1.