

Beginning C# 2008

From Novice to Professional



Christian Gross

Beginning C# 2008: From Novice to Professional

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Some food for thought when writing software:

“A common mistake that people make when trying to design something completely foolproof is to underestimate the ingenuity of complete fools.”

“The major difference between a thing that might go wrong and a thing that cannot possibly go wrong is that when a thing that cannot possibly go wrong goes wrong it usually turns out to be impossible to get at or repair.”

—Douglas Adams, Mostly Harmless

Contents at a Glance

About the Author	xvii
About the Technical Reviewer	xix
Introduction	xxi
CHAPTER 1 Ready, Steady, Go!	1
CHAPTER 2 Learning About .NET Number and Value Types	27
CHAPTER 3 Learning About String Manipulations	53
CHAPTER 4 Learning About Data Structures, Decisions, and Loops	77
CHAPTER 5 Learning About C# Exception Handling	115
CHAPTER 6 Learning the Basics of Object-Oriented Programming	137
CHAPTER 7 Learning About Components and Object Hierarchies	165
CHAPTER 8 Learning About Component-Oriented Architecture	199
CHAPTER 9 Learning About Lists, Delegates, and Lambda Expressions	231
CHAPTER 10 Learning About Persistence	257
CHAPTER 11 Learning About .NET Generics	295
CHAPTER 12 Learning About Application Configuration and Dynamic Loading	329
CHAPTER 13 Learning About Multithreading	359
CHAPTER 14 Learning About Relational Database Data	389
CHAPTER 15 Learning About LINQ	415
CHAPTER 16 Writing Functional Code in C#	439
CHAPTER 17 Learning About Other C# Techniques	455
INDEX	471

Contents

About the Author	xvii
About the Technical Reviewer	xix
Introduction	xxi

CHAPTER 1	Ready, Steady, Go!	1
Downloading and Installing the Tools		1
Downloading Visual C# Express		2
Installing Visual C# Express		3
Choosing the Application Type		4
Creating Projects and Solutions		4
Creating the Windows Application		5
Viewing the Source Code		6
Renaming the Solution		6
Saving the Solution		7
Running the Windows Application		7
Making the Windows Application Say Hello		9
Adding Comments to the Application		12
Navigating the User Controls of the Solution		13
Creating the Console Application		16
Adding a Console Application Project to the Solution		16
Making the Console Application Say Hello		16
Setting the Startup Project		17
Running the Console Project		17
Creating the Class Library		17
Adding a Class Library Project to the Solution		17
Moving Functionality		18
Defining References		19
Calling Class Library Functionality		19
Using Variables and Constants		21
Understanding How the .NET Framework Works		23
The Important Stuff to Remember		25
Some Things for You to Do		26

CHAPTER 2	Learning About .NET Number and Value Types	27
	Focusing and Organizing Your Development	27
	Organizing the Calculator	28
	Focusing the Calculator	30
	Implementing the Class Library	32
	Writing the Add() Method	34
	Writing Code to Test the Add() Method	37
	Understanding Problems with Numeric Numbers	42
	Understanding Numeric and Value Data Types	44
	Understanding Value and Reference Types	44
	Understanding the CLR Numeric Types	45
	Finishing the Calculator	49
	The Important Stuff to Remember	50
	Some Things for You to Do	50
CHAPTER 3	Learning About String Manipulations	53
	Organizing the Translation Application	53
	Building the Translator Application	54
	Creating the Translator Class	55
	Translating Hello	55
	Creating the Test Application	56
	Answering the Question of Responsibility	57
	Investigating the String Type	57
	Solving the Extra Whitespace Problem	63
	Quoting Strings	67
	Character Mapping	67
	Dealing with Languages and Cultures	69
	Setting Culture and Language in Windows	69
	Parsing and Processing Numbers	70
	Working with Cultures	72
	The Important Stuff to Remember	74
	Some Things for You to Do	75
CHAPTER 4	Learning About Data Structures, Decisions, and Loops	77
	Understanding the Depth-First Search Algorithm	77
	Implementing User-Defined Types	81
	Declaring Structs and Classes	81
	Value Type Constraints	81

Organizing the Search Algorithm	87
Writing the Depth-First Search Code	89
Defining and Implementing the Data Structure	89
Defining the Algorithm Test	99
Implementing the Depth-First Search Algorithm	103
Running the Depth-First Search Algorithm	111
The Important Stuff to Remember	112
Some Things for You to Do	113

CHAPTER 5 Learning About C# Exception Handling..... 115

Understanding Errors, Exceptions, and Exception Handling	115
Running the Debugger	116
Handling Exceptions	117
Catching Exceptions	118
Implementing Exception Handlers	120
Safeguarding Against Stack Unwinding	124
Filtering Exceptions	128
Writing Exception-Safe Code	130
Writing Defensive Code	130
Using Default State	133
Processing Errors That Are Warnings	134
The Important Stuff to Remember	135
Some Things for You to Do	136

CHAPTER 6 Learning the Basics of Object-Oriented Programming..... 137

Understanding Currency Spreads	138
Organizing the Currency Exchange Application	139
Writing Tests for the Currency Exchange Application	139
Getting Started with Structural Code	140
Understanding Base Classes	140
Understanding Inheritance	141
Using C# Properties	143
Understanding Inheritance and Scope Modifiers	147
Handling Verification	150
Finishing the Base Class	153
Writing the Active Trader and Hotel Trader Currency Converters	154
Implementing ActiveCurrencyTrader	154
Implementing HotelCurrencyTrader	156

Learning More About Preprocessor Directives, Properties, and Abstract Methods	158
More Preprocessor Directive Details	159
More Property Scope Details	160
More abstract Keyword Details	160
The Important Stuff to Remember	162
Some Things for You to Do	163

■ CHAPTER 7 **Learning About Components and Object Hierarchies** . . . 165

Understanding Some Basic Tax Concepts	165
Organizing the Tax Application	166
Programming Using Ideas	167
Representing Ideas Using C# Interfaces	168
Understanding How Inheritance and Components Work	170
Implementing a Tax Engine	176
Defining the Interfaces	176
Implementing a Base Class Tax Engine	177
Using Default Implementations	181
Implementing a Base Tax Account	183
Using the Base Functionality of the Tax Engine to Calculate Taxes	185
Implementing a Tax Engine and Tax Account	185
Using the Tax Engine	189
Learning More About Inheritance and Type Casting	190
More Inheritance Details	190
More Type-Casting Details	196
The Important Stuff to Remember	197
Some Things for You to Do	198

■ CHAPTER 8 **Learning About Component-Oriented Architecture** 199

Understanding Kernels	199
Organizing the Lighting Application	200
Building the Kernel	201
Defining the Interfaces	202
Implementing the Kernel	206
Defining the Kernel As an Interface Instead of a Class	222
Building a Complete Application	224
Defining Some Rooms	224
Instantiating PublicRoom and PrivateRoom	225

Learning More About Private Classes and Object Initialization	227
Private Classes	227
Object Initialization with Nested Data Types	227
The Important Stuff to Remember	229
Some Things for You to Do	229

■ CHAPTER 9 **Learning About Lists, Delegates, and Lambda Expressions** 231

Managing Collections	231
Managing a Collection Before C# 2.0	232
Managing a Collection After C# 2.0	236
The Case of the Code That Feels Wrong	237
Using Delegates	240
Using Anonymous Delegates	245
Multicasting with Delegates	246
Using Lambda Expressions	247
Understanding Lambda Expressions	249
Creating the Algorithm	250
Implementing the Algorithm Using Lambda Expressions	250
Learning More About Collection Types	252
Using a Plain-Vanilla List	252
Using a Key/Value Pair List	253
Using a Stack	254
Using a Queue	254
The Important Stuff to Remember	255
Some Things for You to Do	255

■ CHAPTER 10 **Learning About Persistence** 257

Organizing the Lottery-Prediction System	257
Piping Data Using a Console	258
Reading Data from the Console	258
Building a Shell	260
Implementing the TextProcessor Application	270
Piping Binary Data	278
Defining the Interfaces and Implementing the Shell	280
Defining the Type	283
Converting a Text Stream into a Binary Stream	284
Converting a Binary Stream into a Text Stream	285

Tweaking Serialization	287
Performing Custom Serialization	287
Declaring a Data Member as Nonserializable	288
Separating Data Objects from Action Objects	288
Completing Custom Types	289
Implementing GetHashCode()	289
Implementing Equals()	292
The Important Stuff to Remember	294
Some Things for You to Do	294

■ CHAPTER 11 **Learning About .NET Generics** 295

Why Use .NET Generics?	295
The Theory of a Server-Side Spreadsheet	298
Architecting a Server-Side Spreadsheet	301
Designing the Architecture	301
Defining the Server Spreadsheet Interfaces	302
Implementing the Server Spreadsheet	311
Using Lambda Expressions in the Spreadsheet	316
Assigning State Without Knowing the Type	320
Overriding the ToString() Functionality	322
Iterating Data Using Enumerators	323
Using the Spreadsheet	324
Calculating an Average	324
Understanding Why the Calculation Worked	326
The Important Stuff to Remember	327
Some Things for You to Do	328

■ CHAPTER 12 **Learning About Application Configuration and Dynamic Loading** 329

Convention over Configuration	329
Decoupling Using a Configuration Architecture	331
Decoupling Using a Convention Architecture	331
Setting Up the Dynamic Loading Projects	332
Signing an Assembly	334
Setting the Output Path	335
Defining and Processing a Configuration File	336
Creating an XML-Based Configuration File	336
Adding the Dynamic Loading Configuration Items	338
Reading a Configuration File	338

Dynamically Loading an Assembly	339
Dynamically Instantiating a Type	339
Enhancing the Configuration File	343
Loading a Strongly Named Assembly	348
Relocating a Strongly Named Assembly to the GAC	349
Using Version Numbers	351
Implementing a Convention-Based Architecture	354
Dynamically Loading Base Class or Interface Types	356
The Important Stuff to Remember	357
Some Things for You to Do	358

■ CHAPTER 13 **Learning About Multithreading** 359

Understanding Multitasking	359
Preemptive Multitasking	360
Time Slicing	360
Using Threads	363
Creating a New Thread	363
Waiting for the Thread to End	364
Creating a Thread with State	365
Synchronizing Between Threads	367
How Not to Deadlock Your Code (Mostly)	372
Implementing a Reader/Writer Threaded Architecture	376
Implementing a Producer/Consumer Architecture	380
Using a Hidden Producer/Consumer Implementation	380
Implementing a Generic Producer/Consumer Architecture	382
Using an Asynchronous Approach	384
The Important Stuff to Remember	386
Some Things for You to Do	387

■ CHAPTER 14 **Learning About Relational Database Data** 389

Understanding Relational Databases	389
Relational Database Tables	389
Database Relations	391
Accessing Relational Databases	394
Designing a Database Using Visual C# Express	395
Configuring the Data Source	396
Adding the Tables	399
Accessing the Database Using ADO.NET	403
Connecting to a Database	403
Adding Table Data	403

Selecting Data from a Table	406
Deleting Data from the Database	406
Closing a Database Connection	407
Recapping ADO.NET Usage	407
Using the Dataset Designer	408
Building Relations Between Tables	408
Using the Generated Code	412
The Important Stuff to Remember	414
Some Things for You to Do	414
■ CHAPTER 15 Learning About LINQ	415
Finding the Frequency of Winning Numbers	415
Extending the Lottery-Prediction System	416
Implementing a Frequency Solution	419
Learning More LINQ Tricks	425
Selecting and Altering Data	428
Selecting with Anonymous Types	430
Processing Multiple Streams	431
Sorting the Results	431
Splitting Results into Groups	433
Performing Set Operations	434
Using LINQ in Other Contexts	436
The Important Stuff to Remember	438
Some Things for You to Do	438
■ CHAPTER 16 Writing Functional Code in C#	439
Why Functional Programming?	439
The Essence of Functional Programming	441
Higher-Order Functions	442
Pure Functions	445
Function Evaluation	450
Recursion	452
The Important Stuff to Remember	453
Some Things for You to Do	453

■ CHAPTER 17	Learning About Other C# Techniques	455
	Operators	455
	Using Arithmetic Operators	455
	Overloading the Operators	460
	The goto Statement	462
	.NET Generics Constraints	463
	Using the type Constraint	463
	Using the new Constraint	465
	Using the class Constraint	465
	Nullable Types	466
	Partial Classes and Methods	468
	The Important Stuff to Remember	470
	Some Things for You to Do	470
■ INDEX	471